# SS2GD8IP/IPH

# USER'S MANUAL

8-PORT GBE L2 PLUS MANAGED POE SWITCH
WITH 2 SFP DUAL MEDIA

# SS2GD8IP/IPH
# User's Manual

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8-Port GbE L2 Plus Managed PoE Switch
with 2 SFP Dual Media
Release 5.20

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*Publication date: Dec., 2010*
*Revision B1*

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# Revision History

| Release | Date | Revision |
|---|---|---|
| 5.20 | 11/09/2010 | B14 |

## *Caution*

Circuit devices are sensitive to static electricity, which can damage their delicate electronics. Dry weather conditions or walking across a carpeted floor may cause you to acquire a static electrical charge.

To protect your device, always:

- Touch the metal chassis of your computer to ground the static electrical charge before you pick up the circuit device.
- Pick up the device by holding it on the left and right edges only.
- If you need using outdoor device connect to this device with cable then you need to addition an arrester on the cable between outdoor device and this device.

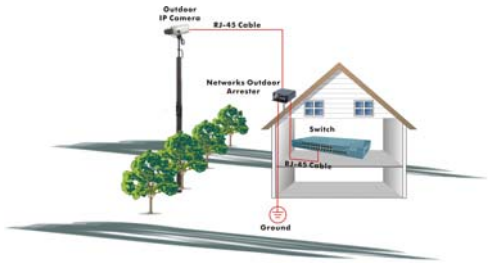



Fig. Addition an arrester between outdoor device and this switch

## *Electronic Emission Notices*

### Federal Communications Commission (FCC) Statement

This equipment has been tested and found to comply with the limits for a class A computing device pursuant to Subpart J of part 15 of FCC Rules, which are designed to provide reasonable protection against such interference when operated in a commercial environment.

### European Community (CE) Electromagnetic Compatibility Directive

This equipment has been tested and found to comply with the protection requirements of European Emission Standard **EN55022/EN61000-3** and the Generic European Immunity Standard EN55024.
EMC:

| | |
|---|---|
| EN55022(2006)/CISPR-22( 2006) | class A |
| IEC61000-4-2 (2001) | 4K V CD, 8KV, AD |
| IEC61000-4-3 (2002) | 3V/m Level 2 |
| IEC61000-4-4 (2004) | 1KV – (power line), 0.5KV – (signal line) |
| IEC61000-4-5 (2001) | Line to Line: 1KV, Line to Earth: 2KV |
| IEC61000-4-6 (2003) | 130dBuV(3V) Level 2 |
| IEC61000-4-8 (2001) | 1A/m |
| IEC61000-4-11 (2001) | Voltage dips:<br>>95%, 0.5period, 30%, 25periods<br>Voltage interruptions:<br>>95%, 250periods |

**Warning:**

- Self-demolition on Product is strictly prohibited. Damage caused by self-demolition will be charged for repairing fees.
- Do not place product at outdoor or sandstorm.
- Before installation, please make sure input power supply and product specifications are compatible to each other.
- The SSL only provide the CLI for switch management and SSH default enable without UI for management. (The feature supports upper FW v5.01 and optional)
- Before importing / exporting configuration please make sure the firmware version is always the same.
- After firmware upgrade, the switch will remove the configuration automatically to latest firmware version.

## Note: The serial product has two kinds model with SS2GD8IPH (65W) and SS2GD8IP (130W)

# About this user's manual

In this user's manual, it will not only tell you how to install and connect your network system but configure and monitor the SS2GD8IP/IPH through the built-in CLI and web by RS-232 serial interface and Ethernet ports step-by-step. Many explanation in detail of hardware and software functions are shown as well as the examples of the operation for web-based interface and command-line interface (CLI).

## Overview of this user's manual

- Chapter 1 "Introduction" describes the features of SS2GD8IP/IPH
- Chapter 2 "Installation"
- Chapter 3 "Operation of Web-based Management"
- Chapter 4 "Operation of CLI Management"
- Chapter 5 "Maintenance"


*Publication date:Aug., 2010*
*Revision B3*

# 1. Introduction

## 1-1. Overview of SS2GD8IP/IPH

SS2GD8IP/IPH, a 8-Port GbE L2 Plus PoE Managed Switch with 2 SFP Dual Media Switch, is a standard switch that meets all IEEE 802.3/u/x/z Gigabit Ethernet specifications. The switch included 6-Port 10/100/1000Mbps TP and 2-Port Gigabit TP/SFP Fiber management Ethernet switch. It can be managed through RS-232 serial port via directly connection, or through Ethernet port using CLI or Web-based management unit, associated with SNMP agent. With the SNMP agent, the network administrator can logon the switch to monitor, configure and control each port's activity in a friendly way.

The overall network management is enhanced and the network efficiency is also improved to accommodate high bandwidth applications. In addition, the switch features comprehensive and useful function such as ACL, IP-MAC Binding, DHCP Snooping (Includes Option 82), QoS (Quality of Service), Spanning Tree, VLAN, Port Trunking, Bandwidth Control, Port Security, SNMP/RMON, IGMPv3 Snooping capability via the intelligent software. It is suitable for both metro-LAN and office application.

This PSE switch also complies with IEEE 802.3af, its advanced auto-sensing algorithm enables providing power devices (PD) discovery, classification, current limit, and other necessary functions. It also supports high safety with short circuit protection and power-out auto-detection to PD.

Others the switch  increase support the Power saving for reduce the power consumption with "ActiPHY Power Management" and "PerfectReach Power Management" two technique.It could efficient saving the switch power with auto detect the client idle and cable length to provide different power.

In this switch, Port 7 and Port 8 include two types of media --- TP and SFP Fiber (LC, BiDi LC…); this port supports 10/100/1000Mbps TP or 1000Mbps SFP Fiber with auto-detected function. 1000Mbps SFP Fiber transceiver is used for high-speed connection expansion.

- 1000Mbps LC, Multi-Mode, SFP Fiber transceiver
- 1000Mbps LC, 10km, SFP Fiber transceiver
- 1000Mbps LC, 30km, SFP Fiber transceiver
- 1000Mbps LC, 50km, SFP Fiber transceiver
- 1000Mbps BiDi LC, 20km, 1550nm SFP Fiber WDM transceiver
- 1000Mbps BiDi LC, 20km, 1310nm SFP Fiber WDM transceiver

10/100/1000Mbps TP is a standard Ethernet port that meets all IEEE 802.3/u/x/z Gigabit, Fast Ethernet specifications. 1000Mbps SFP Fiber transceiver is a Gigabit Ethernet port that fully complies with all IEEE 802.3z and 1000Base-SX/LX standards.

1000Mbps Single Fiber WDM (BiDi) transceiver is designed with an optic Wavelength Division Multiplexing (WDM) technology that transports bi-directional full duplex signal over a single fiber simultaneously.

For upgrading firmware, please refer to the Section 3-21 or Section 4-2-2 for more details. The switch will not stop operating while upgrading firmware and after that, the configuration keeps unchanged.

The switch also supports the IEEE Standard——802.1AB （Link Layer Discovery Protocol），Provide more easy debug tool and enhance the networking management availability, Others it can provide auto-discovery device and topology providing.

***Note: The serial product has two kinds model with SS2GD8IPH (65W) and SS2GD8IP (130W)***

## • Key Features in the Device

QoS:

Support Quality of Service by the IEEE 802.1P standard. There are two priority queue and packet transmission schedule.

Spanning Tree:

Support IEEE 802.1D, IEEE 802.1w (RSTP: Rapid Spanning Tree Protocol) standards.

VLAN:

Support Port-based VLAN and IEEE802.1Q Tag VLAN. Support 256 active VLANs and VLAN ID 1~4094.

Port Trunking:

Support static port trunking and port trunking with IEEE 802.3ad LACP.

Bandwidth Control:

Support ingress and egress per port bandwidth control.

Port Security:

Support allowed, denied forwarding and port security with MAC address.

Link Layer Discovery Protocol (LLDP):

IEEE Standard——802.1AB （Link Layer Discovery Protocol），Provide more easy debug tool and enhance the networking management availability, Others it can provide auto-discovery device and topology providing

SNMP/RMON:

SNMP agent and RMON MIB. In the device, SNMP agent is a client software which is operating over SNMP protocol used to receive the command from SNMP manager (server site) and echo the corresponded data, i.e. MIB object. Besides, SNMP agent will actively issue TRAP information when happened.

RMON is the abbreviation of Remote Network Monitoring and is a branch of the SNMP MIB.

The device supports MIB-2 (RFC 1213), Bridge MIB (RFC 1493), RMON MIB (RFC 1757)-statistics Group 1,2,3,9, Ethernet-like MIB (RFC 1643), Ethernet MIB (RFC 1643) and so on.

IGMP Snooping:

Support IGMP version 2 (RFC 2236): The function IGMP snooping is used to establish the multicast groups to forward the multicast packet to the

member ports, and, in nature, avoid wasting the bandwidth while IP multicast packets are running over the network.

IGMP Proxy:

The implementation of IP multicast processing. The switch supports IGMP version 1 and IGMP version 2, efficient use of network bandwidth, and fast response time for channel changing. IGMP version 1 (IGMPv1) is described in RFC1112 ,and IGMP version 2 (IGMPv2) is described in RFC 2236. Hosts interact with the system through the exchange of IGMP messages. Similarly, when you configure IGMP proxy, the system interacts with the router on its upstream interface through the exchange of IGMP messages. However, when acting as the proxy, the system performs the host portion of the IGMP task on the upstream interface as follows:

- When queried, sends group membership reports to the group.
- When one of its hosts joins a multicast address group to which none of its other hosts belong, sends unsolicited group membership reports to that group.
- When the last of its hosts in a particular multicast group leaves the group, sends an unsolicited leave group membership report to the all-routers group (244.0.0.2).

PoE:

8-PoE ports allow power to be supplied to end devices, such as Wireless Access Points or VoIP Phones, directly through the existing LAN cables, eliminating costs for additional AC wiring and reducing Installation Cost.

Power Saving:

The Power saving using the "ActiPHY Power Management" and "PerfectReach Power Management" two techniques to detect the client idle and cable length automatically and provides the different power. It could efficient to save the switch power and reduce the power consumption.

Q-in-Q VLAN for performance & security:

The VLAN feature in the switch offers the benefits of both security and performance. VLAN is used to isolate traffic between different users and thus provides better security. Limiting the broadcast traffic to within the same VLAN broadcast domain also enhances performance. Q-in-Q, the use of double VLAN tags is an efficient method for enabling Subscriber Aggregation. This is very useful in the MAN.

MVR:

Multicast VLAN Registration (MVR) can support carrier to serve content provider using multicast for Video streaming application in the network. Each content provider Video streaming has a dedicated multicast VLAN. The MVR routes packets received in a multicast source VLAN to one or more receive VLANs. Clients are in the receive VLANs and the multicast server is in the source VLAN.

Access Control List (ACL):

The ACLs are divided into EtherTypes. IPv4, ARP protocol, MAC and VLAN parameters etc. Here we will just go over the standard and extended access lists for TCP/IP. As you create ACEs for ingress classification, you can assign a policy for each port, the policy number is 1-8, however, each

policy can be applied to any port. This makes it very easy to determine what type of ACL policy you will be working with.

IP-MAC-Port Binding:

The IP network layer uses a four-byte address. The Ethernet link layer uses a six-byte MAC address. Binding these two address types together allows the transmission of data between the layers. The primary purpose of IP-MAC binding is to restrict the access to a switch to a number of authorized users. Only the authorized client can access the Switch's port by checking the pair of IP-MAC Addresses and port number with the pre-configured database. If an unauthorized user tries to access an IP-MAC binding enabled port, the system will block the access by dropping its packet.

SSL and SSH for secure Management: ***(Optional by Project Requirement, Refer to device's FW v5.0x upper)***

Secure Sockets Layer (SSL) supports the encryption for all HTTP traffic, allowing secure access to the browser-based management GUI in the switch. And Secure Shell (SSH) which supports the encryption for all transmitted data for secure, remote command-line interface (CLI) access over IP networks

***Note: The SSL only provide the CLI for switch management and SSH default enable without UI for management.***

TACACS+: ***(Optional by Project Requirement, Refer to device's FW v5.0x upper)***

The switch supports to ease switch management security administration by using a password with Cisco TACACS+ authentication server

Syslog:

The Syslog is a standard for logging program messages . It allows separation of the software that generates messages from the system that stores them and the software that reports and analyzes them. It is supported by a wide variety of devices and receivers across multiple platforms.

## 1-2. Checklist

Before you start installing the switch, verify that the package contains the following:

- SS2GD8IP/IPH 8-Port GbE L2 Plus PoE Managed Switch with 2 SFP Dual Media Switch
- SFP Modules (optional)
- Mounting Accessory (for 19” Rack Shelf) (Optional)
- This User's Manual in CD-ROM
- AC Power Cord
- RS-232 Cable

Please notify your sales representative immediately if any of the aforementioned items is missing or damaged.

***Note: The serial product has two kinds model with SS2GD8IPH (65W) and SS2GD8IP (130W)***

## 1-3. Features

The SS2GD8IP/IPH, a standalone off-the-shelf switch, provides the comprehensive features listed below for users to perform system network administration and efficiently and securely serve your network.

- **Hardware**
  - 6 10/100/1000Mbps Auto-negotiation Gigabit Ethernet TP ports
  - 2 10/100/1000Mbps TP or 1000Mbps SFP Fiber dual media auto sense
  - 1392KB on-chip frame buffer
  - Support jumbo frame up to 9600 bytes
  - Programmable classifier for QoS (Layer 4/Multimedia)
  - 8K MAC address and 4K VLAN support (IEEE802.1Q)
  - Per-port shaping, policing, and Broadcast Storm Control
  - Power Saving with "ActiPHY Power Management" and "PerfectReach Power Management" techniques.
  - IEEE802.1Q Q-in-Q nested VLAN support
  - Full-duplex flow control (IEEE802.3x) and half-duplex backpressure
  - Extensive front-panel diagnostic LEDs; System: Power, TP Port1-6: LINK/ACT, 10/100/1000Mbps, SFP Port 7-8: SFP(LINK/ACT)
  - 8 port IEEE802.3af PoE PSE. Endpoint with 48VDC power through RJ-45 pin 1, 2, 3, 6. Powered Device (PD) auto detection and classification. PoE-PSE status and activity LED indicator. Port 7 and Port 8 FX LINK/ ACT
- **Management**
  - Supports concisely the status of port and easily port configuration
  - Supports per port traffic monitoring counters
  - Supports a snapshot of the system Information when you login

- Supports port mirror function
- Supports the static trunk function
- Supports 802.1Q VLAN
- Supports user management and limits three users to login
- Maximal packet length can be up to 9600 bytes for jumbo frame application
- Supports DHCP Broadcasting Suppression to avoid network suspended or crashed
- Supports to send the trap event while monitored events happened
- Supports Link Layer Discovery Protocol (LLDP)
- Supports default configuration which can be restored to overwrite the current configuration which is working on via web browser and CLI
- Supports on-line plug/unplug SFP modules
- Supports Quality of Service (QoS) for real time applications based on the information taken from Layer 2 to Layer 4, such as VoIP
- Built-in web-based management and CLI management, providing a more convenient UI for the user
- Supports port mirror function with ingress/egress traffic
- Supports rapid spanning tree (802.1w RSTP)
- Supports multiple spanning tree (802.1s MSTP)
- Supports SSL/SSH supports the encryption for all transmitted data for secure
- Supports ease switch management security administration by using a password with Cisco TACACS+ authentication server
- Supports 802.1X port security on a VLAN
- Supports IP-MAC-Port Binding for LAN security
- Supports user management and only first login administrator can configure the device. The rest of users can only view the switch
- SNMP access can be disabled and prevent from illegal SNMP access
- Supports Ingress, Non-unicast and Egress Bandwidth rating management with a resolution of 1Mbps
- The trap event and alarm message can be transferred via e-mail
- Supports diagnostics to let administrator knowing the hardware status
- Supports loop detection to protect the switch crash when the networking has looping issue
- HTTP and TFTP for firmware upgrade, system log upload and configuration file import/export
- Supports remote boot the device through user interface and SNMP
- Supports NTP network time synchronization and daylight saving
- Supports 120 event log records in the main memory and display on the local console
- Supports Syslog a standard for logging program messages and allows separation of the software that generates messages from the system

## 1-4. Full View of SS2GD8IP/IPH

Fig. 1-1 Full View of SS2GD8IP/IPH

### 1-4-1. User Interfaces on the Front Panel (Button, LEDs and Plugs)

There are 6 TP Gigabit Ethernet ports and 2 SFP fiber ports for optional removable modules for optional removable modules on the front panel of the switch. LED display area, locating on the left side of the panel, contains a Power LED, which indicates the power status and 8 ports working status of the switch. One RS-232 DB-9 interface is offered for configuration or management.

One RS-232 DB-9 interface is offered for configuration or management.

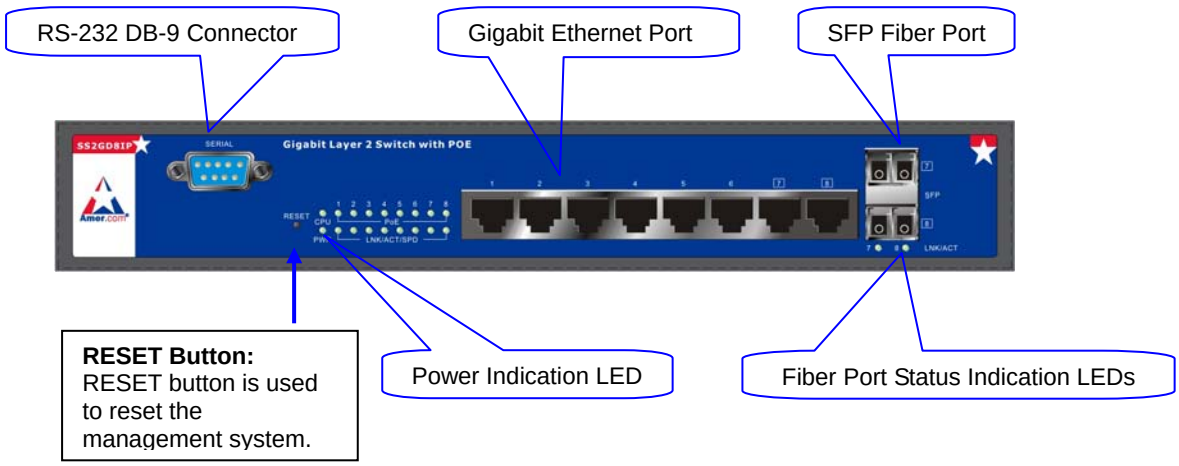



Fig. 1-2 Front View of SS2GD8IP/IPH

- **LED Indicators**

| LED | Color | Function |
|---|---|---|
| **System LED** | | |
| POWER | Green | Lit when +5V DC power is on and good |
| **10/100/1000Ethernet TP Port 1 to 6 LED** | | |
| LINK/ACT | Green | Lit when connection with remote device is good<br>Blinks when any traffic is present<br>Off when cable connection is not good |
| 10/100/1000Mbps | Green/ Amber | Lit green when 1000Mbps speed is active<br>Lit ember when 100Mbps speed is active<br>Off when 10Mbps speed is active |
| PoE | Green | Lit when PoE Power is active |
| **1000SX/LX Gigabit Fiber Port 7, 8 LED** | | |
| SFP(LINK/ACT) | Green | Lit when connection with the remote device is good<br>Blinks when any traffic is present<br>Off when module connection is not good |

Table1-1

### 1-4-2. AC Power Input on the Rear Panel

One socket on the rear panel is for AC power input.

Fig. 1-3 Rear View of SS2GD8IP/IPH

***Note: The serial product has two kinds model with SS2GD8IPH (65W) and SS2GD8IP (130W)***



*Publication date: Dec., 2010*
*Revision B1*

## 1-5. View of the Optional Modules

In the switch, Port 7~8 includes two types of media --- TP and SFP Fiber (LC, BiDi LC…); this port supports 10/100/1000Mbps TP or 1000Mbps SFP Fiber with auto-detected function. 1000Mbps SFP Fiber transceiver is used for high-speed connection expansion; the following are optional SFP types provided for the switch:

- 1000Base-SX GE SFP Fiber Module, LC Multi-Mode (SFP.LC)
- 1000Base-LX GE SFP Fiber Module, LC Single-Mode 10km (SFP.LC.S10)
- 1000Base-LX GE SFP Fiber Module, LC Single-Mode 30km (SFP.LC.S30)
- 1000Base-LX GE SFP Fiber Module, LC Single-Mode 50km (SFP.LC.S50)
- 1000Base-LX GE SFP Fiber Module, Bidi LC Single-Mode 20km, 1310nm (SFP.BL3.S20)
- 1000Base-LX GE SFP Fiber Module, Bidi LC Single-Mode 20km, 1550nm (SFP.BL5.S20)

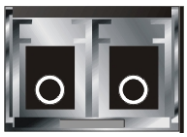


Fig. 1-4 Front View of 1000Base-SX/LX LC, SFP Fiber Transceiver

Fig. 1-5 Front View of 1000Base-LX BiDi LC, SFP Fiber Transceiver

# 2. Installation

## 2-1. Starting SS2GD8IP Up

This section will give users a quick start for:

- Hardware and Cable Installation
- Management Station Installation
- Software booting and configuration

### 2-1-1. Hardware and Cable Installation

At the beginning, please do first:

⇒ Wear a grounding device to avoid the damage from electrostatic discharge

⇒ Be sure that power switch is OFF before you insert the power cord to power source

- **Installing Optional SFP Fiber Transceivers to the SS2GD8IP**

Note: If you have no modules, please skip this section.

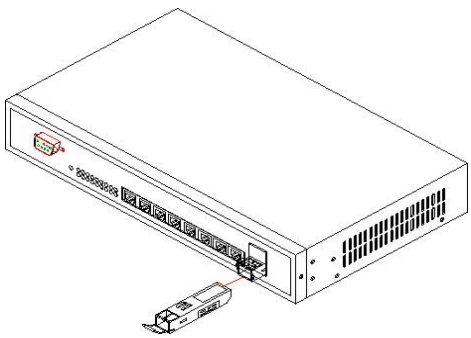


Fig. 2-1 Installation of Optional SFP Fiber Transceiver

- **Connecting the SFP Module to the Chassis:**

The optional SFP modules are hot swappable, so you can plug or unplug it before or after powering on.

1. Verify that the SFP module is the right model and conforms to the chassis
2. Slide the module along the slot. Also be sure that the module is properly seated against the slot socket/connector
3. Install the media cable for network connection
4. Repeat the above steps, as needed, for each module to be installed into slot(s)
5. Have the power ON after the above procedures are done

- **TP Port and Cable Installation**

⇒ In the switch, TP port supports MDI/MDI-X auto-crossover, so both types of cable, straight-through (Cable pin-outs for RJ-45 jack 1, 2, 3, 6 to 1, 2, 3, 6 in 10/100M TP; 1, 2, 3, 4, 5, 6, 7, 8 to 1, 2, 3, 4, 5, 6, 7, 8 in Gigabit TP) and crossed-over (Cable pin-outs for RJ-45 jack 1, 2, 3, 6 to 3, 6, 1, 2) can be used. It means you do not have to tell from them, just plug it.

⇒ Use Cat. 5 grade RJ-45 TP cable to connect to a TP port of the switch and the other end is connected to a network-aware device such as a workstation or a server.

⇒ Repeat the above steps, as needed, for each RJ-45 port to be connected to a Gigabit 10/100/1000 TP device.

Now, you can start having the switch in operation.

- **Power On**

The switch supports 100-240 VAC, 50-60 Hz power supply. The power supply will automatically convert the local AC power source to DC power. It does not matter whether any connection plugged into the switch or not when power on, even modules as well. After the power is on, all LED indicators will light up immediately and then all off except the power LED still keeps on. This represents a reset of the system.

- **Firmware Loading**

After resetting, the bootloader will load the firmware into the memory. It will take about 30 seconds, after that, the switch will flash all the LED once and automatically performs self-test and is in ready state.

## 2-1-2. Installing Chassis to a 19-Inch Wiring Closet Rail

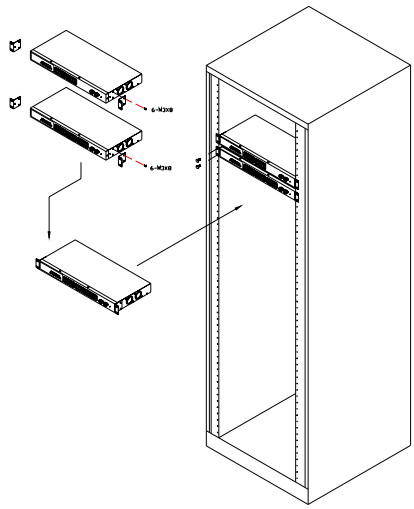


Fig. 2-2

**Caution: Allow a proper spacing and proper air ventilation for the cooling fan at both sides of the chassis.**

⇒ Wear a grounding device for electrostatic discharge.
⇒ Screw the mounting accessory to the front side of the switch (See Fig. 2-2).
⇒ Place the Chassis into the 19-inch wiring closet rail and locate it at the proper position. Then, fix the Chassis by screwing it.

## 2-1-3. Cabling Requirements

To help ensure a successful installation and keep the network performance good, please take a care on the cabling requirement. Cables with worse specification will render the LAN to work poorly.

### 2-1-3-1. Cabling Requirements for TP Ports

⇒ For Fast Ethernet TP network connection
  — The grade of the cable must be Cat. 5 or Cat. 5e with a maximum length of 100 meters.
⇒ Gigabit Ethernet TP network connection
  — The grade of the cable must be Cat. 5 or Cat. 5e with a maximum length of 100 meters. Cat. 5e is recommended.

### 2-1-3-2. Cabling Requirements for 1000SX/LX SFP Module

It is more complex and comprehensive contrast to TP cabling in the fiber media. Basically, there are two categories of fiber, multi mode (MM) and single mode (SM). The later is categorized into several classes by the distance it supports. They are SX, LX, LHX, XD, and ZX. From the viewpoint of connector type, there mainly are LC and BIDI LC.

— Gigabit Fiber with multi-mode LC SFP module

— Gigabit Fiber with single-mode LC SFP module

— Gigabit Fiber with BiDi LC 1310nm SFP module

— Gigabit Fiber with BiDi LC 1550nm SFP module

The following table lists the types of fiber that we support and those else not listed here are available upon request.

<table>
<tr><td rowspan="4">IEEE 802.3z Gigabit Ethernet 1000SX 850nm</td><td colspan="4">Multi-mode Fiber Cable and Modal Bandwidth</td></tr>
<tr><td colspan="2">Multi-mode 62.5/125μm</td><td colspan="2">Multi-mode 50/125μm</td></tr>
<tr><td>Modal Bandwidth</td><td>Distance</td><td>Modal Bandwidth</td><td>Distance</td></tr>
<tr><td>160MHz-Km</td><td>220m</td><td>400MHz-Km</td><td>500m</td></tr>
<tr><td>200MHz-Km</td><td>275m</td><td>500MHz-Km</td><td>550m</td></tr>
<tr><td rowspan="3">1000Base-LX/LHX/XD/ZX</td><td colspan="4">Single-mode Fiber 9/125μm</td></tr>
<tr><td colspan="4">Single-mode transceiver 1310nm 10Km, 30km, 50Km</td></tr>
<tr><td colspan="4">Single-mode transceiver 1550nm 100Km</td></tr>
<tr><td rowspan="4">1000Base-LX Single Fiber (BIDI LC)</td><td colspan="2" rowspan="2">Single-Mode *20Km</td><td colspan="2">TX(Transmit) 1310nm</td></tr>
<tr><td colspan="2">RX(Receive) 1550nm</td></tr>
<tr><td colspan="2" rowspan="2">Single-Mode *20Km</td><td colspan="2">TX(Transmit) 1550nm</td></tr>
<tr><td colspan="2">RX(Receive) 1310nm</td></tr>
</table>

Table2-1

### 2-1-3-3. Switch Cascading in Topology

- **Takes the Delay Time into Account**

Theoretically, the switch partitions the collision domain for each port in switch cascading that you may up-link the switches unlimitedly. In practice, the network extension (cascading levels & overall diameter) must follow the constraint of the IEEE 802.3/802.3u/802.3z and other 802.1 series protocol specifications, in which the limitations are the timing requirement from physical signals defined by 802.3 series specification of Media Access Control (MAC) and PHY, and timer from some OSI layer 2 protocols such as 802.1d, 802.1q, LACP and so on.

The fiber, TP cables and devices' bit-time delay (round trip) are as follows:

<table>
<tr><th colspan="2">1000Base-X TP, Fiber</th><th colspan="4">100Base-TX TP</th><th colspan="2">100Base-FX Fiber</th></tr>
<tr><td colspan="2">Round trip Delay: 4096</td><td colspan="6">Round trip Delay: 512</td></tr>
<tr><td>Cat. 5 TP Wire:</td><td>11.12/m</td><td colspan="2">Cat. 5 TP Wire:</td><td>1.12/m</td><td>Fiber Cable:</td><td colspan="2">1.0/m</td></tr>
<tr><td>Fiber Cable :</td><td>10.10/m</td><td colspan="6">TP to fiber Converter: 56</td></tr>
<tr><td colspan="2">Bit Time unit : 1ns (1sec./1000 Mega bit)</td><td colspan="6">Bit Time unit: 0.01μs (1sec./100 Mega bit)</td></tr>
</table>

Table 2-2

Sum up all elements' bit-time delay and the overall bit-time delay of wires/devices must be within Round Trip Delay (bit times) in a half-duplex network segment (collision domain). For full-duplex operation, this will not be applied. You may use the TP-Fiber module to extend the TP node distance over fiber optic and provide the long haul connection.

- **Typical Network Topology in Deployment**

A hierarchical network with minimum levels of switch may reduce the timing delay between server and client station. Basically, with this approach, it will minimize the number of switches in any one path; will lower the possibility of network loop and will improve network efficiency. If more than two switches are connected in the same network, select one switch as Level 1 switch and connect all other switches to it at Level 2. Server/Host is recommended to connect to the Level 1 switch. This is general if no VLAN or other special requirements are applied.

Case1: All switch ports are in the same local area network. Every port can access each other (See Fig. 2-3).

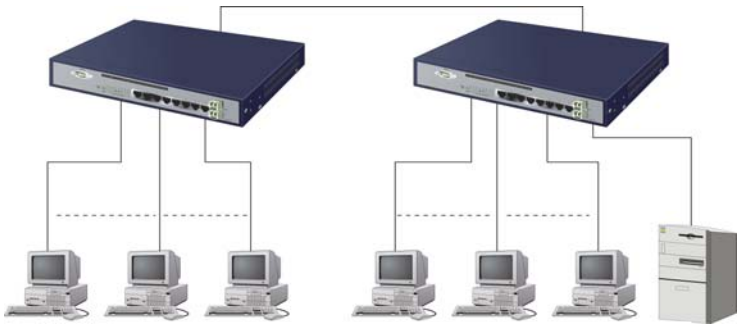


Fig. 2-3 No VLAN Configuration Diagram

If VLAN is enabled and configured, each node in the network that can communicate each other directly is bounded in the same VLAN area.

Here VLAN area is defined by what VLAN you are using. The switch supports both port-based VLAN and tag-based VLAN. They are different in practical deployment, especially in physical location. The following diagram shows how it works and what the difference they are.

Case2a: Port-based VLAN (See Fig.2-4).

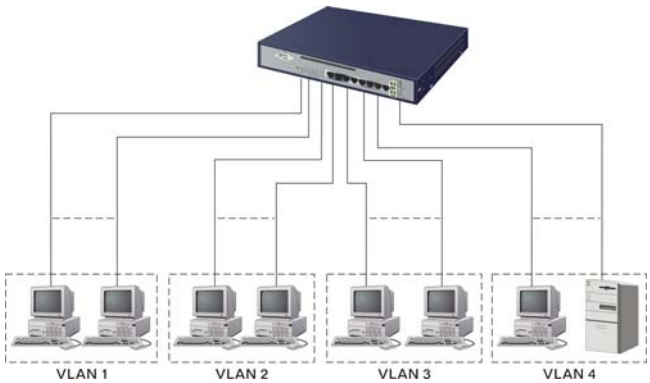



Fig. 2-4 Port-based VLAN Diagram

1. The same VLAN members could not be in different switches.
2. Every VLAN members could not access VLAN members each other.
3. The switch manager has to assign different names for each VLAN groups at one switch.

Case 2b: Port-based VLAN (See Fig.2-5).

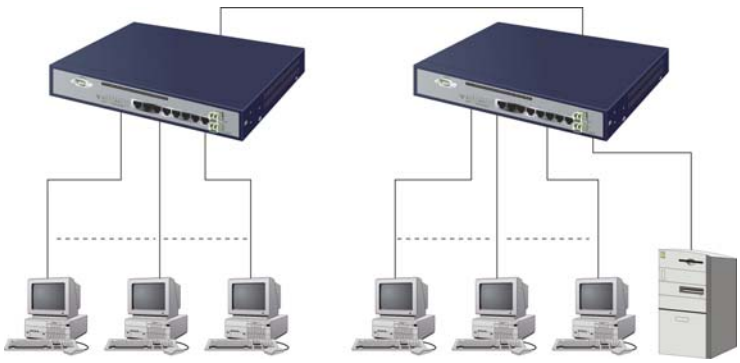


Fig. 2-5 Port-based VLAN Diagram

1. VLAN1 members could not access VLAN2, VLAN3 and VLAN4 members.
2. VLAN2 members could not access VLAN1 and VLAN3 members, but they could access VLAN4 members.
3. VLAN3 members could not access VLAN1, VLAN2 and VLAN4.
4. VLAN4 members could not access VLAN1 and VLAN3 members, but they could access VLAN2 members.

Case3a: The same VLAN members can be at different switches with the same VID (See Fig. 2-6).

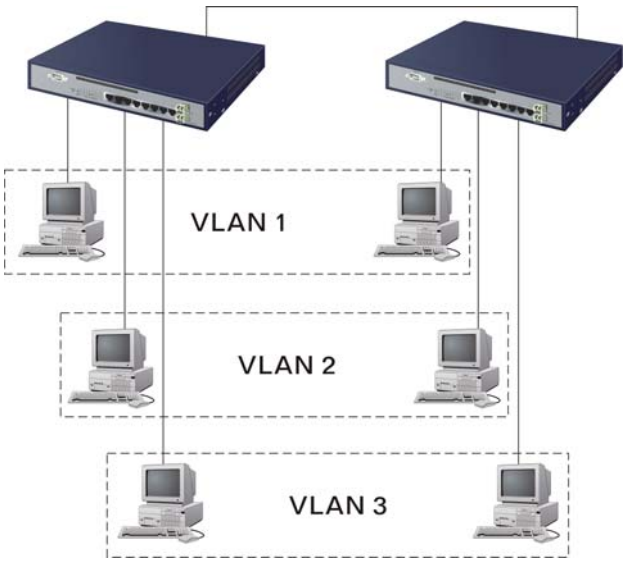



Fig. 2-6 Attribute-based VLAN Diagram

## 2-1-4. Configuring the Management Agent of SS2GD8IP/IPH

We offer you three ways to startup the switch management function. They are RS-232 console, CLI, and Web. Users can use any one of them to monitor and configure the switch. You can touch them through the following procedures.

Section 2-1-4-1: Configuring the Management Agent of SS2GD8IP/IPH through the Serial RS-232 Port

Section 2-1-4-2: Configuring the Management Agent of SS2GD8IP/IPH through the Ethernet Port

Note: Please first modify the IP address, Subnet mask, Default gateway and DNS through RS-232 console, and then do the next.

### 2-1-4-1. Configuring the Management Agent of SS2GD8IP/IPH through the Serial RS-232 Port

To perform the configuration through RS-232 console port, the switch's serial port must be directly connected to a DCE device, for example, a PC, through RS-232 cable with DB-9 connector. Next, run a terminal emulator with the default setting of the switch's serial port. With this, you can communicate with the switch.

In the switch, RS-232 interface only supports baud rate 115200 bps with 8 data bits, 1 stop bit, no parity check and no flow control.

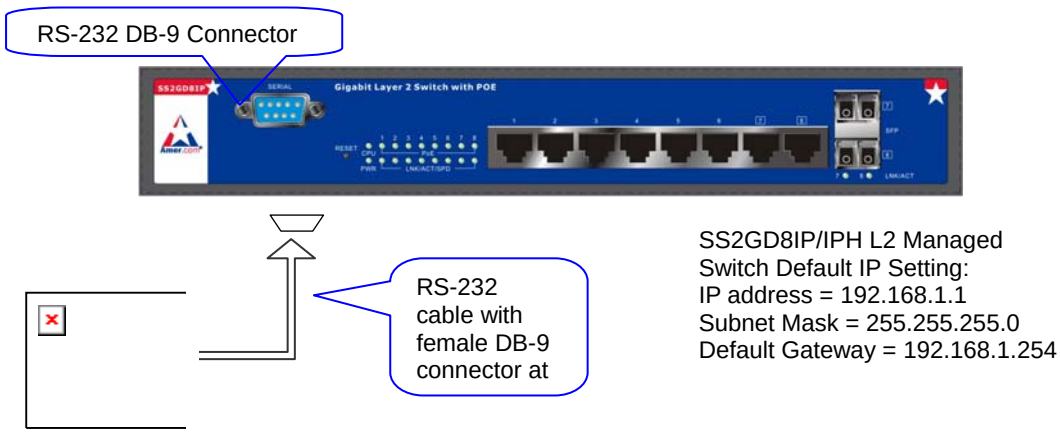

RS-232 DB-9 Connector
Gigabit Layer 2 Switch with POE
RS-232 cable with female DB-9 connector at
SS2GD8IP/IPH L2 Managed Switch Default IP Setting:
IP address = 192.168.1.1
Subnet Mask = 255.255.255.0
Default Gateway = 192.168.1.254
Terminal or Terminal Emulator

Fig. 2-7

To configure the switch, please follow the procedures below:

1. Find the RS-232 DB-9 cable with female DB-9 connector bundled. Normally, it just uses pins 2, 3 and 7. See also Appendix B for more details on Null Modem Cable Specifications.
2. Attaches the DB-9 female cable connector to the male serial RS-232 DB-9 connector on the switch.
3. Attaches the other end of the serial RS-232 DB-9 cable to PC's serial port, running a terminal emulator supporting VT100/ANSI terminal with The switch's serial port default settings. For example, Windows98/2000/XP HyperTerminal utility.

***Note: The switch's serial port default settings are listed as follows:***

| | |
|---|---|
| Baud rate | 115200 |
| Stop bits | 1 |
| Data bits | 8 |
| Parity | N |
| Flow control | none |

4. When you complete the connection, then press **<Enter>** key. The login prompt will be shown on the screen. The default username and password are shown as below:

**Username = admin** **Password = admin**

- **Set IP Address, Subnet Mask and Default Gateway IP Address**

Please refer to Fig. 2-7 CLI Management for details about ex-factory IP setting. They are default setting of IP address. You can first either configure your PC IP address or change IP address of the switch, next to change the IP address of default gateway and subnet mask.

For example, your network address is 10.1.1.0, and subnet mask is 255.255.255.0. You can change the switch's default IP address 192.168.1.1 to 10.1.1.1 and set the subnet mask to be 255.255.255.0. Then, choose your default gateway, may be it is 10.1.1.254.

| Default Value | SS2GD8IP/IPH | Your Network Setting |
|---|---|---|
| IP Address | 192.168.1.1 | 10.1.1.1 |
| Subnet | 255.255.255.0 | 255.255.255.0 |
| Default Gateway | 192.168.1.254 | 10.1.1.254 |

Table 2-3

After completing these settings in the switch, it will reboot to have the configuration taken effect. After this step, you can operate the management through the network, no matter it is from a web browser or Network Management System (NMS).

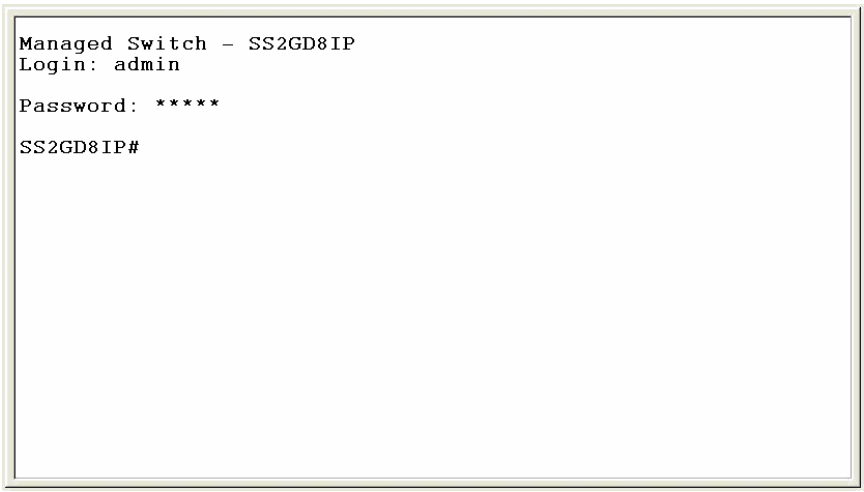
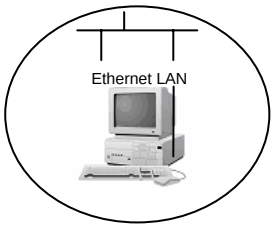



Fig. 2-8 the Login Screen for CLI

### 2-1-4-2. Configuring the Management Agent of SS2GD8IP/IPH through the Ethernet Port

There are three ways to configure and monitor the switch through the switch's Ethernet port. They are CLI, Web browser and SNMP manager. The user interface for the last one is NMS dependent and does not cover here. We just introduce the first two types of management interface.

SS2GD8IP/IPH L2 Managed Switch
Default IP Setting:
IP = 192.168.1.1
Subnet Mask = 255.255.255.0
Default Gateway = 192.168.1.254




Assign a reasonable IP address,
For example:
IP = 192.168.1.100
Subnet Mask = 255.255.255.0
Default Gateway = 192.168.1.254

Fig. 2-9

- **Managing SS2GD8IP through Ethernet Port**

Before you communicate with the switch, you have to finish first the configuration of the IP address or to know the IP address of the switch. Then, follow the procedures listed below.

1. Set up a physical path between the configured the switch and a PC by a qualified UTP Cat. 5 cable with RJ-45 connector.

   Note: If PC directly connects to the switch, you have to setup the same subnet mask between them. But, subnet mask may be different for the PC in the remote site. Please refer to Fig. 2-9 about the switch's default IP address information.

2. Run CLI or web browser and follow the menu. Please refer to Chapter 3 and Chapter 4.

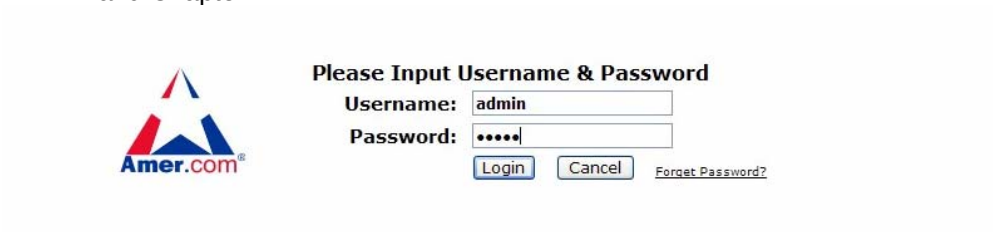



Fig. 2-10 the Login Screen for Web

## 2-1-5. IP Address Assignment

For IP address configuration, there are three parameters needed to be filled in. They are IP address, Subnet Mask, Default Gateway and DNS.

IP address:

The address of the network device in the network is used for internetworking communication. Its address structure looks is shown in the Fig. 2-11. It is “classful” because it is split into predefined address classes or categories.

Each class has its own network range between the network identifier and host identifier in the 32 bits address. Each IP address comprises two parts: network identifier (address) and host identifier (address). The former indicates the network where the addressed host resides, and the latter indicates the individual host in the network which the address of host refers to. And the host identifier must be unique in the same LAN. Here the term of IP address we used is version 4, known as IPv4.

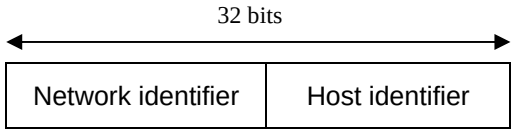
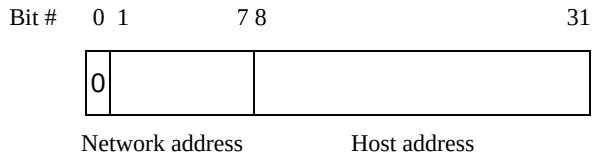



Fig. 2-11 IP address structure

With the classful addressing, it divides IP address into three classes, class A, class B and class C. The rest of IP addresses are for multicast and broadcast. The bit length of the network prefix is the same as that of the subnet mask and is denoted as IP address/X, for example, 192.168.1.0/24. Each class has its address range described below.

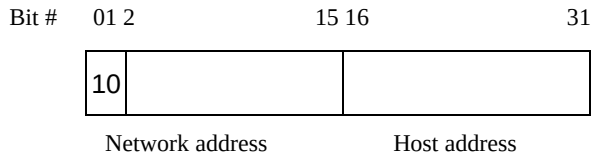
Class A:

Address is less than 126.255.255.255. There are a total of 126 networks can be defined because the address 0.0.0.0 is reserved for default route and 127.0.0.0/8 is reserved for loopback function.



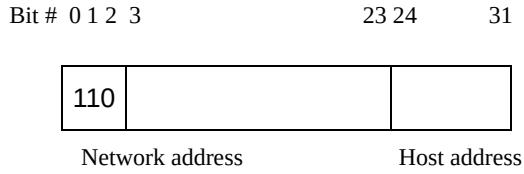

Class B:

IP address range between 128.0.0.0 and 191.255.255.255. Each class B network has a 16-bit network prefix followed 16-bit host address. There are 16,384 (2^14)/16 networks able to be defined with a maximum of 65534 (2^16 –2) hosts per network.




Class C:

IP address range between 192.0.0.0 and 223.255.255.255. Each class C network has a 24-bit network prefix followed 8-bit host address. There are 2,097,152 (2^21)/24 networks able to be defined with a maximum of 254 (2^8 –2) hosts per network.




Class D and E:

Class D is a class with first 4 MSB (Most significance bit) set to 1-1-1-0 and is used for IP Multicast. See also RFC 1112. Class E is a class with first 4 MSB set to 1-1-1-1 and is used for IP broadcast.

According to IANA (Internet Assigned Numbers Authority), there are three specific IP address blocks reserved and able to be used for extending internal network. We call it Private IP address and list below:

| | |
|---|---|
| Class A | 10.0.0.0 --- 10.255.255.255 |
| Class B | 172.16.0.0 --- 172.31.255.255 |
| Class C | 192.168.0.0 --- 192.168.255.255 |

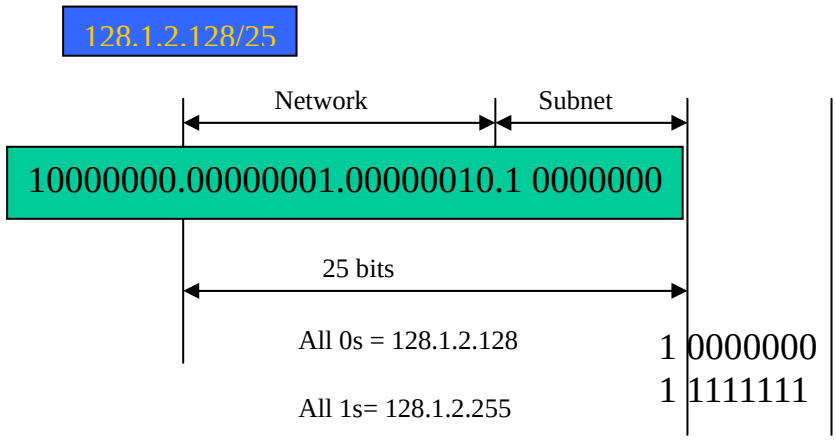
Please refer to RFC 1597 and RFC 1466 for more information.

Subnet mask:

It means the sub-division of a class-based network or a CIDR block. The subnet is used to determine how to split an IP address to the network prefix and the host address in bitwise basis. It is designed to utilize IP address more efficiently and ease to manage IP network.

For a class B network, 128.1.2.3, it may have a subnet mask 255.255.0.0 in default, in which the first two bytes is with all 1s. This means more than 60 thousands of nodes in flat IP address will be at the same network. It's too large to manage practically. Now if we divide it into smaller network by extending network prefix from 16 bits to, say 24 bits, that's using its third byte to subnet this class B network. Now it has a subnet mask 255.255.255.0, in which each bit of the first three bytes is 1. It's now clear that the first two bytes is used to identify the class B network, the third byte is used to identify the subnet within this class B network and, of course, the last byte is the host number.

Not all IP address is available in the sub-netted network. Two special addresses are reserved. They are the addresses with all zero's and all one's host number. For example, an IP address 128.1.2.128, what IP address reserved will be looked like? All 0s mean the network itself, and all 1s mean IP broadcast.




In this diagram, you can see the subnet mask with 25-bit long, 255.255.255.128, contains 126 members in the sub-netted network. Another is that the length of network prefix equals the number of the bit with 1s in that subnet mask. With this, you can easily count the number of IP addresses matched. The following table shows the result.

| Prefix Length | No. of IP matched | No. of Addressable IP |
|---|---|---|
| /32 | 1 | - |
| /31 | 2 | - |
| /30 | 4 | 2 |
| /29 | 8 | 6 |
| /28 | 16 | 14 |
| /27 | 32 | 30 |
| /26 | 64 | 62 |
| /25 | 128 | 126 |
| /24 | 256 | 254 |
| /23 | 512 | 510 |
| /22 | 1024 | 1022 |
| /21 | 2048 | 2046 |
| /20 | 4096 | 4094 |
| /19 | 8192 | 8190 |
| /18 | 16384 | 16382 |
| /17 | 32768 | 32766 |
| /16 | 65536 | 65534 |

Table 2-4

According to the scheme above, a subnet mask 255.255.255.0 will partition a network with the class C. It means there will have a maximum of 254 effective nodes existed in this sub-netted network and is considered a physical network in an autonomous network. So it owns a network IP address which may looks like 168.1.2.0.

With the subnet mask, a bigger network can be cut into small pieces of network. If we want to have more than two independent networks in a worknet, a partition to the network must be performed. In this case, subnet mask must be applied.

For different network applications, the subnet mask may look like 255.255.255.240. This means it is a small network accommodating a maximum of 15 nodes in the network.

Default gateway:

For the routed packet, if the destination is not in the routing table, all the traffic is put into the device with the designated IP address, known as default router. Basically, it is a routing policy. The gateway setting is used for Trap Events Host only in the switch.

For assigning an IP address to the switch, you just have to check what the IP address of the network will be connected with the switch. Use the same network address and append your host address to it.

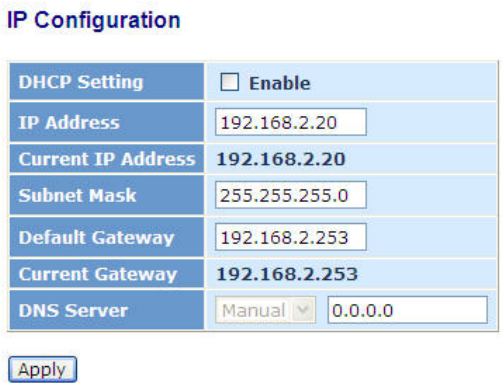



Fig. 2-12

First, IP Address: as shown in the Fig. 2-12, enter “192.168.1.1”, for instance. For sure, an IP address such as 192.168.1.x must be set on your PC.

Second, Subnet Mask: as shown in the Fig. 2-12, enter “255.255.255.0”. Any subnet mask such as 255.255.255.x is allowable in this case.

DNS:

The Domain Name Server translates human readable machine name to IP address. Every machine on the Internet has a unique IP address. A server generally has a static IP address. To connect to a server, the client needs to know the IP of the server. However, user generally uses the name to connect to the server. Thus, the switch DNS client program (such as a browser) will ask the DNS to resolve the IP address of the named server.

## 2-2. Typical Applications

The SS2GD8IP implements 8 Gigabit Ethernet TP ports with auto MDIX and two slots for the removable module supporting comprehensive fiber types of connection, including LC and BiDi-LC SFP modules. For more details on the specification of the switch, please refer to Appendix A.

The switch is suitable for the following applications.

- Central Site/Remote site application is used in carrier or ISP (See Fig. 2-13)
- Peer-to-peer application is used in two remote offices (See Fig. 2-14)
- Office network(See Fig. 2-15)

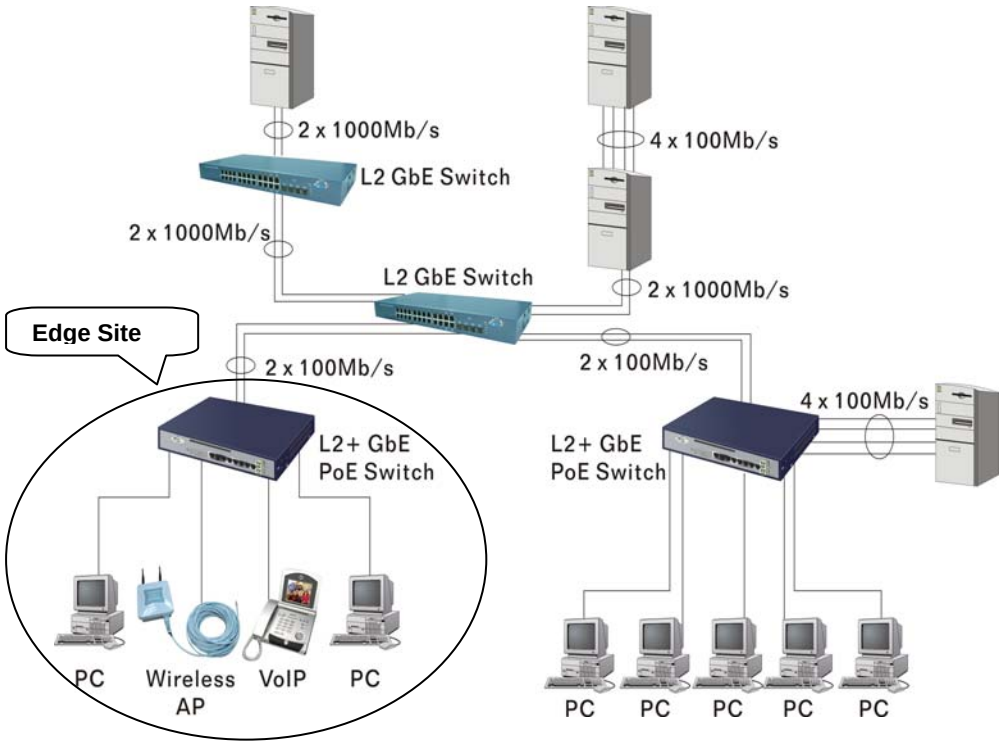



Fig. 2-13 Network Connection between Remote Site and Central Site

Fig. 2-13 is a system wide basic reference connection diagram. This diagram demonstrates how the switch connects with other network devices and hosts.

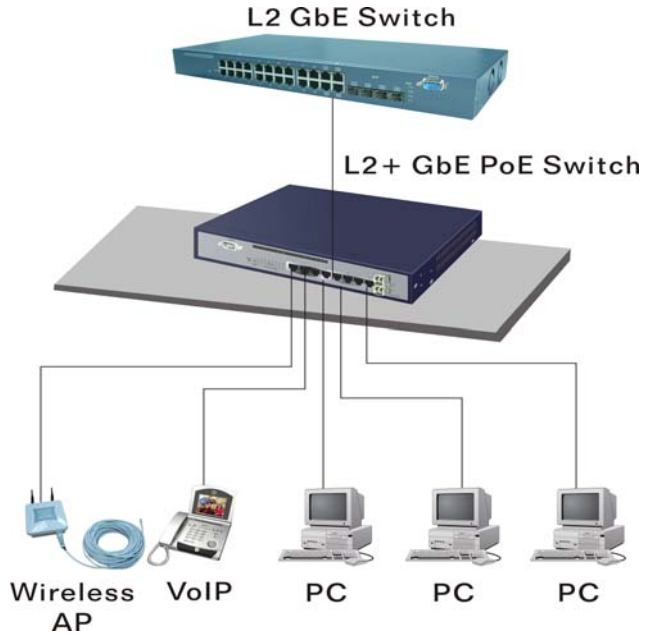



Fig. 2-14 Peer-to-peer Network Connection

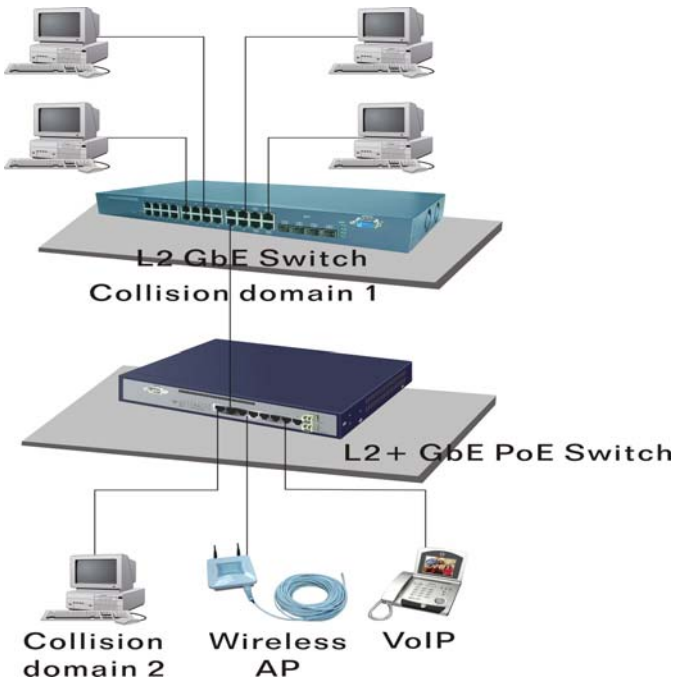



Fig. 2-15 Office Network Connection

# 3. Operation of Web-based Management

This chapter instructs you how to configure and manage the SS2GD8IP through the web user interface it supports, to access and manage the 6-Port 10/100/1000Mbps TP and 2-Port Gigabit TP/SFP Fiber management Ethernet switch. With this facility, you can easily access and monitor through any one port of the switch all the status of the switch, including MIBs status, each port activity, Spanning tree status, port aggregation status, multicast traffic, VLAN and priority status, even illegal access record and so on.

The default values of the managed switch are listed in the table below:

| | |
|---|---|
| **IP Address** | 192.168.1.1 |
| **Subnet Mask** | 255.255.255.0 |
| **Default Gateway** | 192.168.1.254 |
| **Username** | admin |
| **Password** | admin |

Table 3-1

After the managed switch has been finished configuration in the CLI via the switch's serial interface, you can browse it. For instance, type http://192.168.1.1 in the address row in a browser, it will show the following screen (see Fig.3-1) and ask you inputting username and password in order to login and access authentication. The default username and password are both "admin". For the first time to use, please enter the default username and password, then click the **<Login>** button. The login process now is completed.

Just click the link of "Forget Password" in WebUI (See Fig. 3-1) or input "Ctrl+Z" in CLI's login screen (See Fig. 4-1~4-2) in case the user forgets the manager's password. Then, the system will display a serial No. for the user. Write down this serial No. and contact your vendor, the vendor will give you a temporary password. Use this new password as ID and Password, and it will allow the user to login the system with manager authority temporarily. Due to the limit of this new password, the user only can login the system one time, therefore, please modify your password immediately after you login in the system successfully.

In this login menu, you have to input the complete username and password respectively, the switch will not give you a shortcut to username automatically. This looks inconvenient, but safer.

In the switch, it supports a simple user management function allowing only one administrator to configure the system at the same time. If there are two or more users using administrator's identity, the switch will allow the only one who logins first to configure the system. The rest of users, even with administrator's identity, can only monitor the system. For those who have no administrator's identity, can only monitor the system. There are only a maximum of three users able to login simultaneously in the switch.

To optimize the display effect, we recommend you use Microsoft IE 6.0 above, Netscape V7.1 above or FireFox V1.00 above and have the resolution 1024x768. The switch supported neutral web browser interface.

In Fig. 3-2, for example, left section is the whole function tree with web user interface and we will travel it through this chapter.

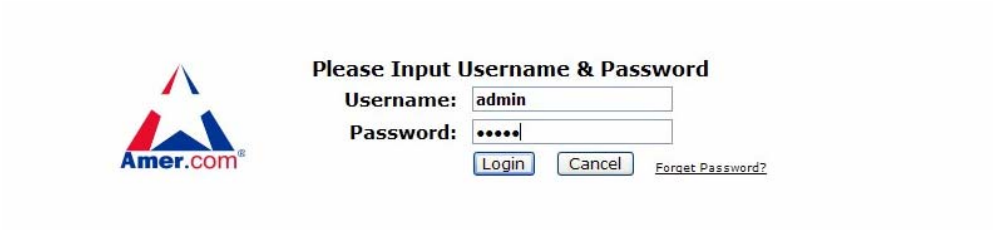



Fig. 3-1

## 3-1. Web Management Home Overview

After you login, the switch shows you the system information as Fig. 3-2. This page is default and tells you the basic information of the system, including **“Model Name”, “System Description”, “Location”, “Contact”, “Device Name”, “System Up Time”, “Current Time”, “BIOS Version”, “Firmware Version”, “Hardware-Mechanical Version”, “Serial Number”, “Host IP Address”, “Host Mac Address”, “Device Port”, “RAM Size” , “Flash Size” and “CPU Load”**. With this information, you will know the software version used, MAC address, serial number, how many ports good and so on. This is helpful while malfunctioning.

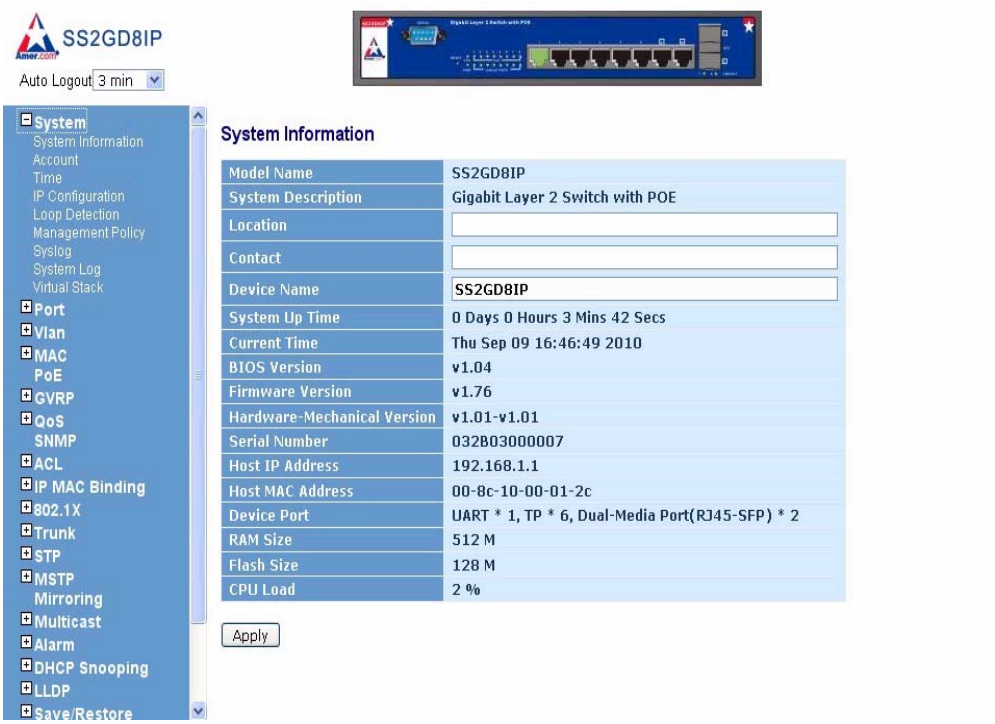



Fig. 3-2

- **The Information of Page Layout**

— On the top side, it shows the front panel of the switch. In the front panel, the linked ports will display green; as to the ports, which are link off, they will be dark. For the optional modules, the slot will show only a cover plate if no module exists and will show a module if a module is present. The image of module depends on the one you inserted. The same, if disconnected, the port will show just dark, if linked, green. (See Fig. 3-3)

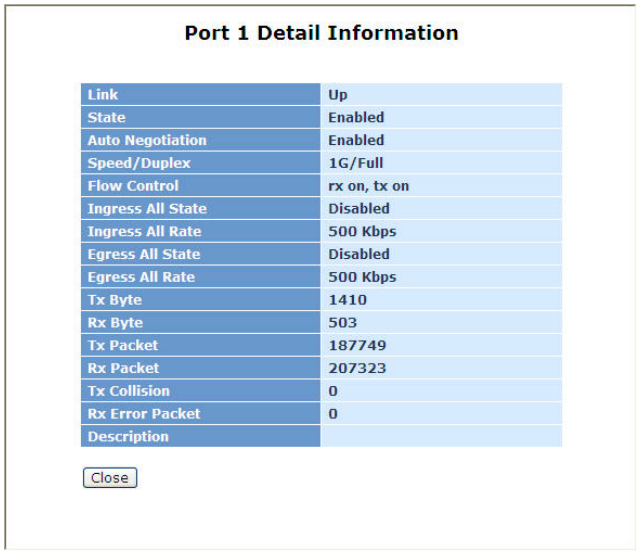
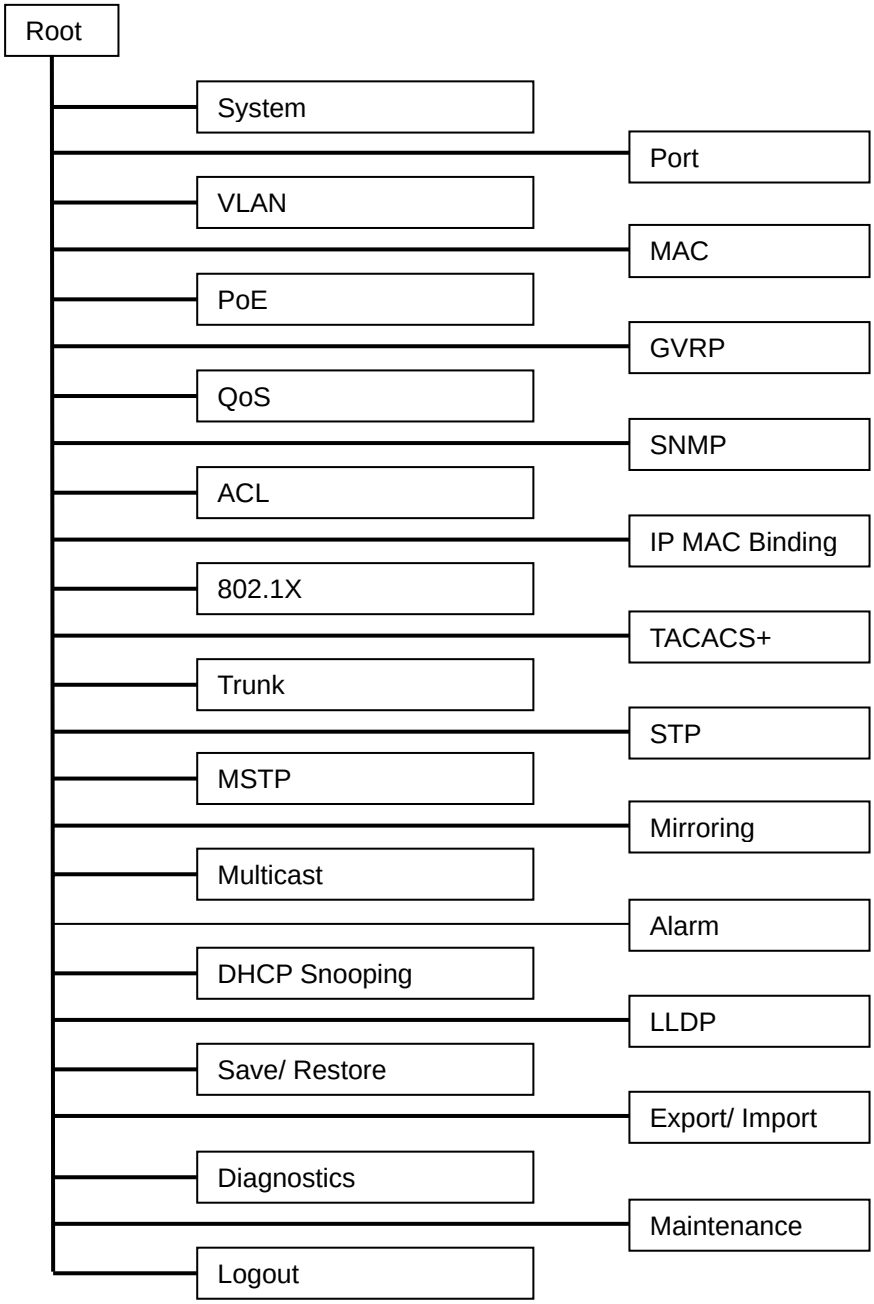



Fig. 3-3 port detail information

In Fig. 3-3, it shows the basic information of the clicked port. With this, you'll see the information about the port status, traffic status and bandwidth rating for egress and ingress respectively.

— On the left-top corner, there is a pull-down list for Auto Logout. For the sake of security, we provide auto-logout function to protect you from illegal user as you are leaving. If you do not choose any selection in Auto Logout list, it means you turn on the Auto Logout function and the system will be logged out automatically when no action on the device 3 minutes later. If OFF is chosen, the screen will keep as it is. Default is ON.

— On the left side, the main menu tree for web is listed in the page. They are hierarchical menu. Open the function folder, a sub-menu will be shown. The functions of each folder are described in its corresponded section respectively. When clicking it, the function is performed. The following list is the full functiontree for web user interface.


Root
System
Port
VLAN
MAC
PoE
GVRP
QoS
SNMP
ACL
IP MAC Binding
802.1X
TACACS+
Trunk
STP
MSTP
Mirroring
Multicast
Alarm
DHCP Snooping
LLDP
Save/ Restore
Export/ Import
Diagnostics
Maintenance
Logout

### 3-1-1. System Information

***Function name:***

System Information

***Function description:***

Show the basic system information.

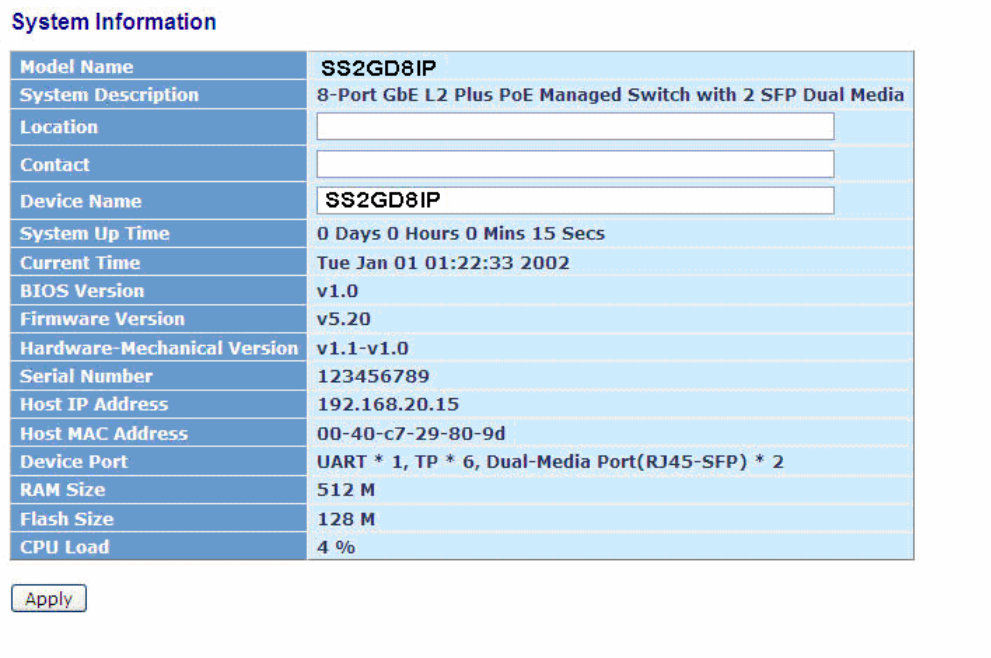



Fig. 3-4

***Parameter description:***

Model name:

The model name of this device.

System description:

As it is, this tells what this device is. Here, it is "**8-Port GbE L2 Plus Managed Switch with 2 SFP Dual Media**".

Location:

Basically, it is the location where this switch is put. User-defined.

Contact:

For easily managing and maintaining device, you may write down the contact person and phone here for getting help soon. You can configure this parameter through the device's user interface or SNMP.

Device name:

The name of the switch. User-defined. Default is **SS2GD8IP**.

System up time:

The time accumulated since this switch is powered up. Its format is day,

hour, minute, second.

Current time:

Show the system time of the switch. Its format: day of week, month, day, hours : minutes : seconds, year. For instance, Wed, Apr. 23, 12:10:10, 2004.

BIOS version:

The version of the BIOS in this switch.

Firmware version:

The firmware version in this switch.

Hardware-Mechanical version:

The version of Hardware and Mechanical. The figure before the hyphen is the version of electronic hardware; the one after the hyphen is the version of mechanical.

Serial number:

The serial number is assigned by the AmerTechr.

Host IP address:

The IP address of the switch.

Host MAC address:

It is the Ethernet MAC address of the management agent in this switch.

Device Port:

Show all types and numbers of the port in the switch.

RAM size:

The size of the DRAM in this switch.

Flash size:

The size of the flash memory in this switch.

CPU Loading:

The loading of the CPU on this switch.

### 3-1-2. Account Configuration

In this function, only administrator can create, modify or delete the username and password. Administrator can modify other guest identities' password without confirming the password but it is necessary to modify the administrator-equivalent identity. Guest-equivalent identity can modify his password only. Please note that you must confirm administrator/guest identity in the field of Authorization in advance before configuring the username and password. Only one administrator is allowed to exist and unable to be deleted. In addition, up to 4 guest accounts can be created.

The default setting for user account is:

**Username : admin**

**Password : admin**

Fig. 3-5



*Publication date: Dec., 2010*
*Revision B1*

### 3-1-3. Time Configuration

The switch provides manual and automatic ways to set the system time via NTP. Manual setting is simple and you just input “Year”, “Month”, “Day”, “Hour”, “Minute” and “Second” within the valid value range indicated in each item. If you input an invalid value, for example, 61 in minute, the switch will clamp the figure to 59.

NTP is a well-known protocol used to synchronize the clock of the switch system time over a network. NTP, an internet draft standard formalized in RFC 1305, has been adopted on the system is version 3 protocol. The switch provides four built-in NTP server IP addresses resided in the Internet and an user-defined NTP server IP address. The time zone is Greenwich-centered which uses the expression form of GMT+/- xx hours.

***Function name:***

Time

***Function description:***

Set the system time by manual input or set it by syncing from Time servers. The function also supports daylight saving for different area’s time adjustment.

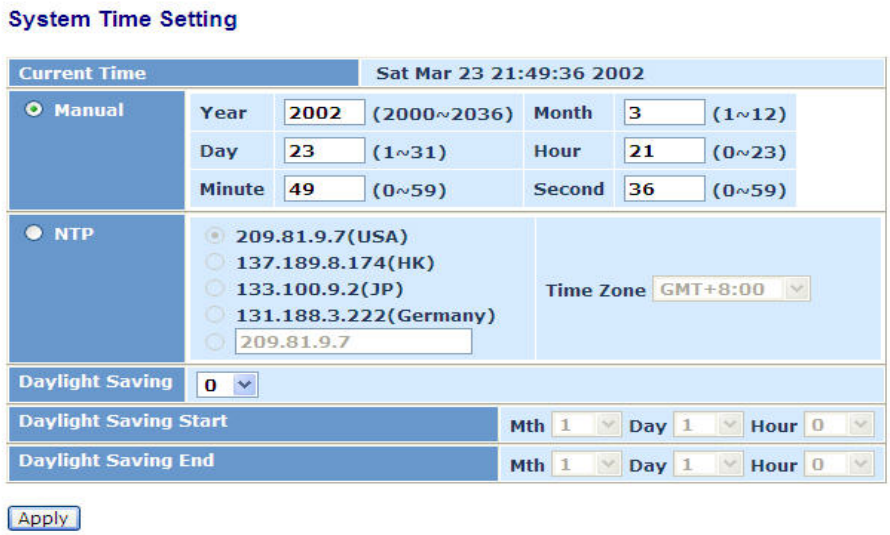



Fig. 3-6

***Parameter description:***

Current Time:

Show the current time of the system.

Manual:

This is the function to adjust the time manually. Filling the valid figures in the fields of Year, Month, Day, Hour, Minute and Second respectively and press **<Apply>** button, time is adjusted. The valid figures for the parameter Year, Month, Day, Hour, Minute and Second are >=2000, 1-12, 1-31, 0-23, 0-59 and 0-59 respectively. Input the wrong figure and press **<Apply>** button, the device will reject the time adjustment request. There is no time zone setting in Manual mode.

Default: Year = 2000, Month = 1, Day = 1

Hour = 0, Minute = 0, Second = 0

NTP:

NTP is Network Time Protocol and is used to sync the network time based Greenwich Mean Time (GMT). If use the NTP mode and select a built-in NTP time server or manually specify an user-defined NTP server as well as Time Zone, the switch will sync the time in a short after pressing **<Apply>** button. Though it synchronizes the time automatically, NTP does not update the time periodically without user's processing.

Time Zone is an offset time off GMT. You have to select the time zone first and then perform time sync via NTP because the switch will combine this time zone offset and updated NTP time to come out the local time, otherwise, you will not able to get the correct time. The switch supports configurable time zone from –12 to +13 step 1 hour.

Default Time zone: +8 Hrs.

Daylight Saving:

Daylight saving is adopted in some countries. If set, it will adjust the time lag or in advance in unit of hours, according to the starting date and the ending date. For example, if you set the day light saving to be 1 hour. When the time passes over the starting time, the system time will be increased one hour after one minute at the time since it passed over. And when the time passes over the ending time, the system time will be decreased one hour after one minute at the time since it passed over.

The switch supports valid configurable day light saving time is –5 ~ +5 step one hour. The zero for this parameter means it need not have to adjust current time, equivalent to in-act daylight saving. You don't have to set the starting/ending date as well. If you set daylight saving to be non-zero, you have to set the starting/ending date as well; otherwise, the daylight saving function will not be activated.

Default for Daylight Saving: 0.

The following parameters are configurable for the function Daylight Saving and described in detail.

Day Light Saving Start :

This is used to set when to start performing the day light saving time.

Mth:

Range is 1 ~ 12.

Default: 1

Day:

Range is 1 ~ 31.

Default: 1

Hour:

Range is 0 ~ 23.

Default: 0

Day Light Saving End :

This is used to set when to stop performing the daylight saving time.

Mth:

Range is 1 ~ 12.

Default: 1

Day:

Range is 1 ~ 31.

Default: 1

Hour:

Range is 0 ~ 23.

Default: 0

### 3-1-4. IP Configuration

IP configuration is one of the most important configurations in the switch. Without the proper setting, network manager will not be able to manage or view the device. The switch supports both manual IP address setting and automatic IP address setting via DHCP server. When IP address is changed, you must reboot the switch to have the setting taken effect and use the new IP to browse for web management and CLI management.

***Function name:***

IP Configuration

***Function description:***

Set IP address, subnet mask, default gateway and DNS for the switch.

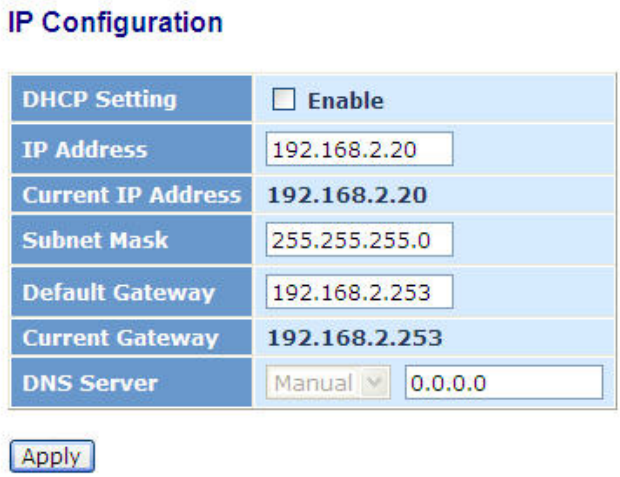



Fig. 3-7 IP Address Configuration

***Parameter description:***

DHCP Setting:

DHCP is the abbreviation of Dynamic Host Configuration Protocol. Here DHCP means a switch to turn ON or OFF the function.

The switch supports DHCP client used to get an IP address automatically if you set this function “Enable”. When enabled, the switch will issue the request to the DHCP server resided in the network to get an IP address. If DHCP server is down or does not exist, the switch will issue the request and show IP address is under requesting, until the DHCP server is up. Before getting an IP address from DHCP server, the device will not continue booting procedures. If set this field “Disable”, you’ll have to input IP address manually. For more details about IP address and DHCP, please see the Section 2-1-5 “IP Address Assignment” in this manual.

Default: Disable

IP address:

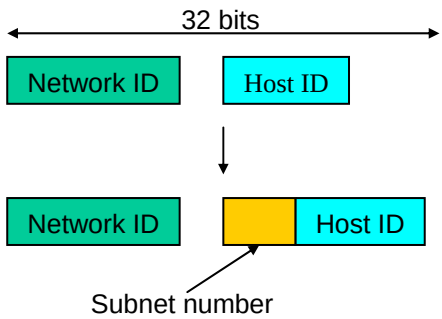
Users can configure the IP settings and fill in new values if users set the DHCP function “Disable”. Then, click **<Apply>** button to update.

When DHCP is disabled, Default: 192.168.1.1

If DHCP is enabled, this field is filled by DHCP server and will not allow user manually set it any more.

Subnet mask:

Subnet mask is made for the purpose to get more network address because any IP device in a network must own its IP address, composed of Network address and Host address, otherwise can’t communicate with other devices each other. But unfortunately, the network classes A, B, and C are all too large to fit for almost all networks, hence, subnet mask is introduced to solve this problem. Subnet mask uses some bits from host address and makes an IP address looked Network address, Subnet mask number and host address. It is shown in the following figure. This reduces the total IP number of a network able to support, by the amount of 2 power of the bit number of subnet number (2^(bit number of subnet number)).




Subnet mask is used to set the subnet mask value, which should be the same value as that of the other devices resided in the same network it attaches.

For more information, please also see the Section 2-1-5 “IP Address Assignment” in this manual.

Default: 255.255.255.0

Default gateway:

Set an IP address for a gateway to handle those packets that do not meet the routing rules predefined in the device. If a packet does not meet the criteria for other pre-defined path, it must be forwarded to a default router on a default path. This means any packet with undefined IP address in the routing table will be sent to this device unconditionally.

Default: 192.168.1.254

DNS:

It is Domain Name Server used to serve the translation between IP address and name address.

The switch supports DNS client function to re-route the mnemonic name address to DNS server to get its associated IP address for accessing Internet. User can specify a DNS IP address for the switch. With this, the switch can translate a mnemonic name address into an IP address.

There are two ways to specify the IP address of DNS. One is fixed mode, which manually specifies its IP address, the other is dynamic mode, which is assigned by DHCP server while DHCP is enabled. DNS can help you easily remember the mnemonic address name with the meaningful words in it. Default is no assignment of DNS address.

Default: 0.0.0.0

### 3-1-5. Loop Detection

The loop detection is used to detect the presence of traffic. When switch receives packet's(looping detection frame) MAC address the same as oneself from port, show Loop detection happens. The port will be locked when it received the looping detection frames. If you want to resume the locked port, please find out the looping path and take off the looping path, then select the resume the locked port and click on "Resume" to turn on the locked ports.

***Function name:***

Loop Detection

***Function description:***

Display whether switch open Loop detection.

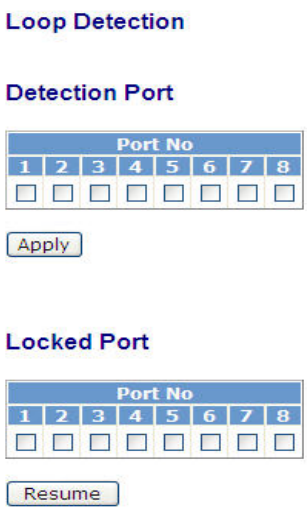



Fig. 3-8

***Parameter description:***

Port No:

Display the port number. The number is 1 – 8.

Detection Port - Enable:

When Port No is chosen, and enable port' s Loop detection, the port can detect loop happens. When Port-No is chosen, enable port' s Loop detection, and the port detects loop happen, port will be Locked. If Loop did not happen, port maintains Unlocked.

Locked Port - Resume:

When Port No is chosen, enable port' s Loop detection, and the port detects loop happen, the port will be Locked. When choosing Resume, port locked will be opened and turned into unlocked. If not choosing Resume, Port maintains locked.

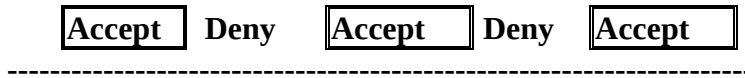
### 3-1-6. Management Policy

Through the management security configuration, the manager can do the strict setup to control the switch and limit the user to access this switch.

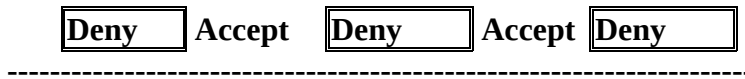
The following rules are offered for the manager to manage the switch:

**Rule 1) : When no lists exists, then it will accept all connections.**

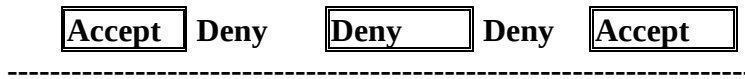
**Rule 2) : When only "accept lists" exist, then it will deny all connections, excluding the connection inside of the accepting range.**



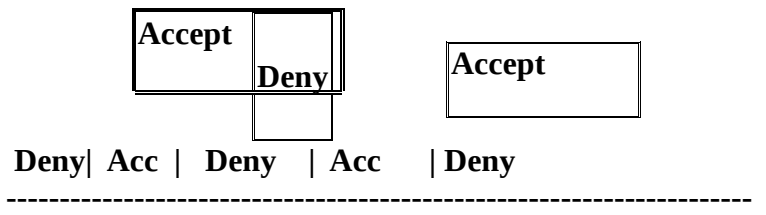

**Rule 3) : When only "deny lists" exist, then it will accept all connections, excluding the connection inside of the denying range.**




**Rule 4) : When both "accept and deny" lists exist, then it will deny all connections, excluding the connection inside of the accepting range.**




**Rule 5) : When both "accept and deny" lists exist, then it will deny all connections, excluding the connection inside of the accepting range and NOT inside of the denying range at the same time.**



***Function name:***

Management Security Configuration

***Function description:***

The switch offers Management Security Configuration function. With this function, the manager can easily control the mode that the user connects to the switch. According to the mode, users can be classified into two types: Those who are able to connect to the switch (Accept) and those who are unable to connect to the switch (Deny). Some restrictions also can be placed on the mode that the user connect to the switch, for example, we can decide that which VLAN VID is able to be accepted or denied by the switch, the IP range of the user could be accepted or denied by the switch, the port that the user is allowed or not allowed to connect with the switch, or the way of controlling and connecting to the switch via Http, Telnet or SNMP.

Fig. 3-9

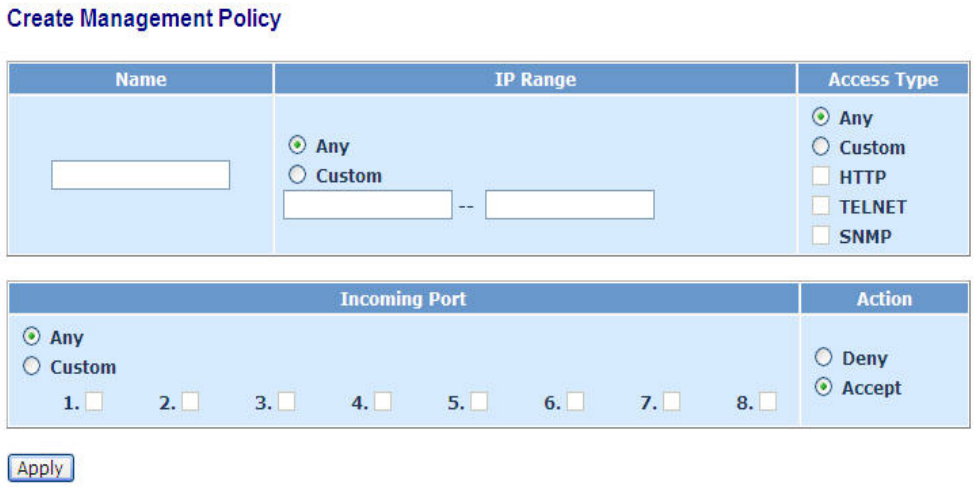



Fig. 3-10

***Parameter description:***

Add:

A new entry of Management Security Configuration can be created after the parameters as mentioned above had been setup and then press **<Add>** button. Of course, the existed entry also can be modified by pressing this button.

Delete:

Remove the existed entry of Management Security Configuration from the management security table.

Name:

A name is composed of any letter (A-Z, a-z) and digit (0-9) with maximal 8 characters.

VID:

The switch supports two kinds of options for managed valid VLAN VID, including “Any” and “Custom”. Default is “Any”. When you choose “Custom”, you can fill in VID number. The valid VID range is 1~4094.

IP Range:

The switch supports two kinds of options for managed valid IP Range, including “Any” and “Custom”. Default is “Any”. In case that” Custom” had been chosen, you can assigned effective IP range. The valid range is 0.0.0.0~255.255.255.255.

Incoming Port:

The switch supports two kinds of options for managed valid Port Range, including “Any” and “Custom”. Default is “Any”. You can select the ports that you would like them to be worked and restricted in the management security configuration if ”Custom” had been chosen.

Access Type:

The switch supports two kinds of options for managed valid Access Type, including “Any” and “Custom”. Default is “Any”. “Http”, “Telnet” and “SNMP” are three ways for the access and managing the switch in case that” Custom” had been chosen.

Action:

The switch supports two kinds of options for managed valid Action Type, including “Deny” and “Accept”. Default is “Deny”. When you choose “Deny” action, you will be restricted and refused to manage the switch due to the “Access Type” you choose. However, while you select “Accept” action, you will have the authority to manage the switch.

### 3-1-7. Syslog

The Syslog is a standard for logging program messages . It allows separation of the software that generates messages from the system that stores them and the software that reports and analyzes them. It can be used as well a generalized informational, analysis and debugging messages. It is supported by a wide variety of devices and receivers across multiple platforms.

***Function name:***

Syslog

***Function description:***

The Syslog allows you to configure the syslog server address and enable/disable messages sent to the syslog server from switch port unmber.

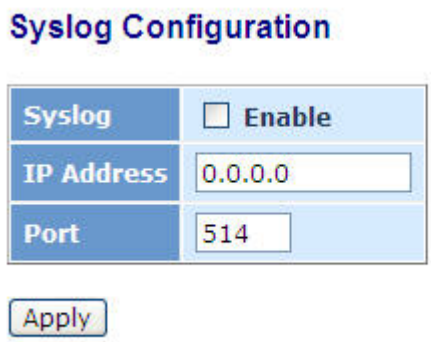



Fig. 3-11

***Parameter description:***

Syslog:

Evoke the “Enable” to enable syslog function .

IP Address:

The IP address of the Syslog Server.

Port:

Filters the log to send syslog message with the selected port of PC host (or Syslog server , ex: 514).

### 3-1-8. System Log

The System Log provides information about system logs, including information when the device was booted, how the ports are operating, when users logged in, when sessions timed out, as well as other system information.

***Function name:***

System Log

***Function description:***

The Trap Log Data is displaying the log items including all SNMP Private Trap events, SNMP Public traps and user logs occurred in the system. In the report table, No., Time and Events are three fields contained in each trap record.

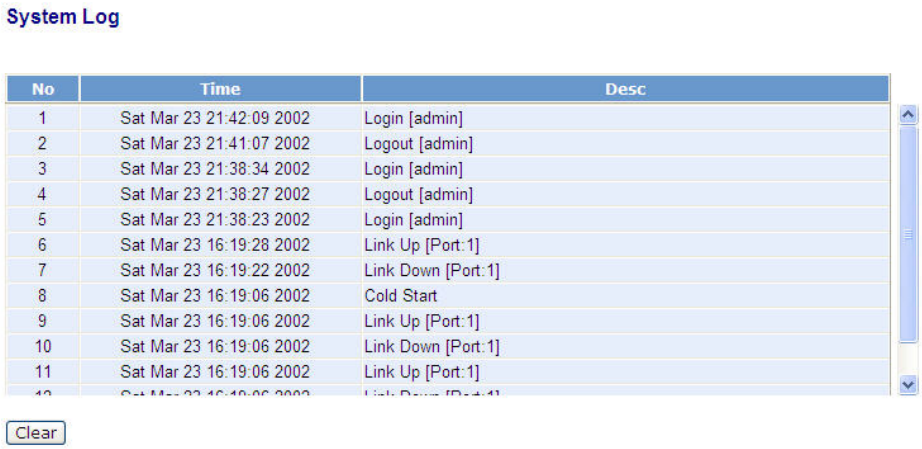

System Log
No
Time
Desc
1 Sat Mar 23 21:42:09 2002 Login [admin]
2 Sat Mar 23 21:41:07 2002 Logout [admin]
3 Sat Mar 23 21:38:34 2002 Login [admin]
4 Sat Mar 23 21:38:27 2002 Logout [admin]
5 Sat Mar 23 21:38:23 2002 Login [admin]
6 Sat Mar 23 16:19:28 2002 Link Up [Port:1]
7 Sat Mar 23 16:19:22 2002 Link Down [Port:1]
8 Sat Mar 23 16:19:06 2002 Cold Start
9 Sat Mar 23 16:19:06 2002 Link Up [Port:1]
10 Sat Mar 23 16:19:06 2002 Link Down [Port:1]
11 Sat Mar 23 16:19:06 2002 Link Up [Port:1]
Clear

Fig. 3-11

***Parameter description:***

No:

Display the order number that the trap happened.

Time:

Display the time that the trap happened.

Desc:

Displays a description event recorded in the System Log.

Clear:

Clear log data.

### 3-1-9. Virtual Stack

***Function name:***

Virtual Stack

***Function description:***

Virtual Stack Management(VSM) is the group management function. Through the proper configuration of this function, switches in the same LAN will be grouped automatically. And among these switch, one switch will be a master machine, and the others in this group will become the slave devices.

VSM offers a simple centralized management function. It is not necessary to remember the address of all devices, manager is capable of managing the network with knowing the address of the Master machine. Instead of SNMP or Telnet UI, VSM is only available in Web UI. While one switch become the Master, two rows of buttons for group device will appear on the top of its Web UI. By pressing these buttons, user will be allowed to connect the Web UI of the devices of the group in the same window without the login of these device.

The most top-left button is only for Master device(See Fig.3-9). The background color of the button you press will be changed to represent that the device is under your management.

Note: It will remove the grouping temporarily in case that you login the switch via the console.

The device of the group will be shown as station address ( the last number of IP Address) + device name on the button (e.g. 196_SS2GD8IP), otherwise it will show ” ---- “ if no corresponding device exists.

Once the devices join the group successfully, then they are merely able to be managed via Master device, and user will fail to manage them via telnet/console/web individually.

Up to 16 devices can be grouped for VSM, however, only one Master is allowed to exist in each group. For Master redundancy, user may configure more than two devices as Master device, however, the Master device with the smaller MAC value will be the Master one. All of these 16 devices can become Master device and back up with each other .

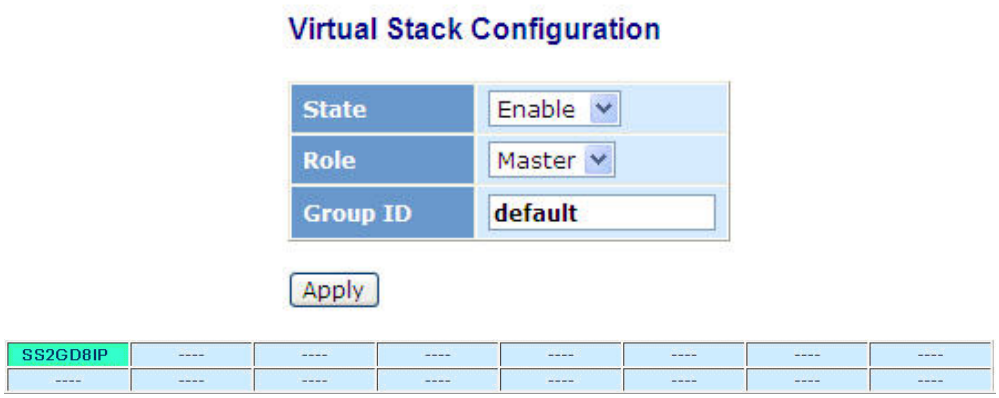



Fig. 3-10-1

***Parameter description:***

**State:**

It is used for the activation or de-activation of VSM. Default is Enable.

**Role:**

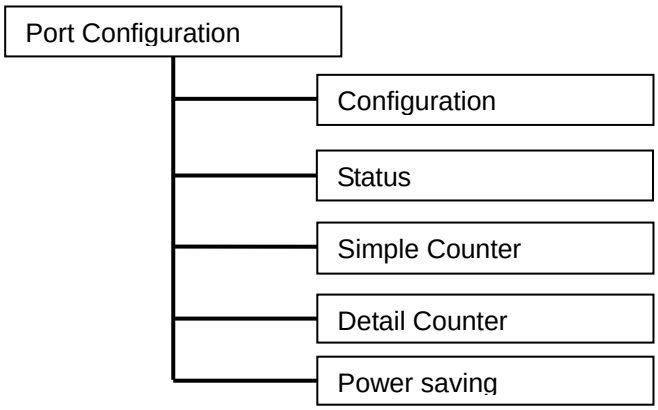
The role that the switch would like to play in virtual stack. Two types of roles, including master and slave are offered for option. Default is Master.

**Group ID:**

It is the group identifier (GID) which signs for VSM. Valid letters are A-Z, a-z, 0-9, " - " and "_" characters. The maximal length is 15 characters.

## 3-2. Port Configuration

Four functions, including Port Status, Port Configuration, Simple Counter and Detail Counter are contained in this function folder for port monitor and management. Each of them will be described in detail orderly in the following sections.




### 3-2-1. Port Configuration

Port Configuration is applied to change the setting of each port. In this configuration function, you can set/reset the following functions. All of them are described in detail below.

***Function name:***

Port Configuration

***Function description:***

It is used to set each port's operation mode. The switch supports 3 parameters for each port. They are state, mode and flow control.

**Port Configuration**

| Port | Media | Speed | Flow Control | Maximum Frame | Excessive Collision Mode | Description |
|---|---|---|---|---|---|---|
| 1 | TP | Auto | SYM | 9600 | Discard | |
| 2 | TP | Auto | SYM | 9600 | Discard | |
| 3 | TP | Auto | SYM | 9600 | Discard | |
| 4 | TP | Auto | SYM | 9600 | Discard | |
| 5 | TP | Auto | SYM | 9600 | Discard | |
| 6 | TP | Auto | SYM | 9600 | Discard | |
| 7 | TP | Auto | SYM | 9600 | Discard | |
| | SFP | Auto | | | | |
| 8 | TP | Auto | SYM | 9600 | Discard | |
| | SFP | Auto | | | | |

Apply

Fig. 3-12

***Parameter description:***

Speed:

Set the speed and duplex of the port. In speed, if the media is 1Gbps fiber, it is always 1000Mbps and the duplex is full only. If the media is TP, the Speed/Duplex is comprised of the combination of speed mode, 10/100/1000Mbps, and duplex mode, full duplex and half duplex. The following table summarized the function the media supports.

| Media type | NWay | Speed | Duplex |
|---|---|---|---|
| 1000M TP | ON/OFF | 10/100/1000M | Full for all, Half for 10/100 |
| 1000M Fiber | ON/OFF | 1000M | Full |

In Auto-negotiation mode, no default value. In Forced mode, default value depends on your setting.

Flow Control:

There are two modes to choose in flow control, including Enable and Disable. If flow control is set Enable, both parties can send PAUSE frame to the transmitting device(s) if the receiving port is too busy to handle. When it is set Disable, there will be no flow control in the port. It drops the packet if too much to handle.

Maximum Frame:

This module offer 1518~9600 (Bytes) length to make the long packet.

Excessive Collision Mode:

There are two modes to choose when excessive collision happen in half-duplex condition as below:

Discard: The “Discard” mode determines whether the MAC drop frames after an excessive collision has occurred. If set, a frame is dropped after excessive collisions. This is IEEE Std 802.3 half-duplex flow control operation.

Restart: The “Restart” mode determines whether the MAC retransmits frames after an excessive collision has occurred. If set, a frame is not dropped after excessive collisions, but the backoff sequence is restarted. This is a violation of IEEE Std 802.3, but is useful in non-dropping half-duplex flow control operation.

Description:

Description of device ports can not include “ # % & ‘ + \.

### 3-2-2.Port Status

The function Port Status gathers the information of all ports' current status and reports it by the order of port number, media, link status, port state, Auto-Negotiation status, speed/duplex, Rx Pause and Tx Pause. An extra media type information for the module ports 21 and 24 is also offered (See Fig. 3-14).

***Function name:***

Port Status

***Function Description:***

Report the latest updated status of all ports in this switch. When any one of the ports in the switch changes its parameter displayed in the page, it will be automatically refreshed the port current status about every 5 seconds.

**Port Status**

| Port | Link | Speed | Auto | Flow Control | | Description | Media |
|---|---|---|---|---|---|---|---|
| | | | | Rx | Tx | | |
| 1 | up | 1Gfdx | V | V | V | | TP |
| 2 | down | down | X | X | X | | TP |
| 3 | down | down | X | X | X | | TP |
| 4 | down | down | X | X | X | | TP |
| 5 | down | down | X | X | X | | TP |
| 6 | down | down | X | X | X | | TP |
| 7 | down | down | X | X | X | | TP |
| 8 | down | down | X | X | X | | TP |

Fig. 3-13

***Parameter Description:***

Port:

Display the port number. The number is 1 – 8. Both port 7 ~ 8 are optional modules.

Link:

Show that if the link on the port is active or not. If the link is connected to a working-well device, the Link will show the link "Up"; otherwise, it will show "Down". This is determined by the hardware on both devices of the connection.

No default value.

Speed / Duplex Mode:

Display the speed and duplex of all port. There are three speeds 10Mbps, 100Mbps and 1000Mbps supported for TP media, and the duplex

supported is half duplex and full duplex. If the media is 1Gbps fiber, it is 1000Mbps supported only. The status of speed/duplex mode is determined by 1) the negotiation of both local port and link partner in “Auto Speed” mode or 2) user setting in “Force” mode. The local port has to be preset its capability.

Default: None, depends on the result of the negotiation.

Flow Control:

Show each port’s flow control status.

There are two types of flow control in Ethernet, Backpressure for half-duplex operation and Pause flow control (IEEE802.3x) for full-duplex operation. The switch supports both of them.

Default: None, depends on the result of the negotiation.

Description:

network managers provide a description of device ports.

**Port 7 Detail Information**

| | |
|---|---|
| Connector Type | SFP - Unknown or unspecified |
| Fiber Type | Reserved |
| Tx Central Wavelength | 0 |
| Baud Rate | 1G |
| Vendor OUI | 00:00:00 |
| Vendor Name | AMER.COM |
| Vendor PN | MGBM-GLX30 |
| Vendor Rev | 10 |
| Vendor SN | PP220052901281 |
| Date Code | 051012 |
| Temperature [Degrees Centigrade] | none |
| Vcc [Volt] | none |
| Mon1 (Bias) [mA] | none |
| Mon2 (TX PWR) [dBm] | none |
| Mon3 (RX PWR) [dBm] | none |

Close

Fig. 3-14

***Parameter description of Port 7 ~ Port 8**:*

Connector Type:

Display the connector type, for instance, UTP, SC, ST, LC and so on.

Fiber Type:

Display the fiber mode, for instance, Multi-Mode, Single-Mode.

Tx Central Wavelength:

Display the fiber optical transmitting central wavelength, for instance, 850nm, 1310nm, 1550nm and so on.

Baud Rate:

Display the maximum baud rate of the fiber module supported, for instance, 10M, 100M, 1G and so on.

Vendor OUI:

Display the Manufacturer's OUI code which is assigned by IEEE.

Vendor Name:

Display the company name of the module manufacturer.

Vendor P/N:

Display the product name of the naming by module manufacturer.

Vendor Rev (Revision):

Display the module revision.

Vendor SN (Serial Number):

Show the serial number assigned by the manufacturer.

Date Code:

Show the date this SFP module was made.

Temperature:

Show the current temperature of SFP module.

Vcc:

Show the working DC voltage of SFP module.

Mon1(Bias) mA:

Show the Bias current of SFP module.

Mon2(TX PWR):

Show the transmit power of SFP module.

Mon3(RX PWR):

Show the receiver power of SFP module.

### 3-2-3. Simple Counter

The function of Simple Counter collects any information and provides the counting about the traffic of the port, no matter the packet is good or bad.

In the Fig. 3-15, the window can show all ports' counter information at the same time. Each data field has 20-digit long. If the counting is overflow, the counter will be reset and restart counting. The data is updated every time interval defined by the user. The Refresh Interval is used to set the update frequency.

***Function name:***

Simple Counter

***Function description:***

Display the summary counting of each port's traffic, including Tx Byte, Rx Byte, Tx Packet, Rx Packet, Tx Collision and Rx Error Packet.

**Port Statistics Overview**

Auto-refresh ☐ Refresh Clear

| Port | Packets | | Bytes | | Errors | | Drops | |
|---|---|---|---|---|---|---|---|---|
| # | Receive | Transmit | Receive | Transmit | Receive | Transmit | Receive | Transmit |
| 1 | 15586 | 3527 | 1788811 | 775553 | 0 | 0 | 0 | 0 |
| 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 3 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 4 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 5 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 6 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 7 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 8 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Fig. 3-15

***Parameters description:***

**Packets:**

Transmit::

The counting number of the packet transmitted.

Receive:

The counting number of the packet received.

**Bytes:**

Transmit::

Total transmitted bytes.

Receive:

Total received bytes.

**Errors:**

Transmit::

Number of bad packets transmitted.

Receive:

Number of bad packets received.

**Drops**

Transmit::

Number of  packets transmitted drop.

Receive:

Number of  packets received drop.

Auto-refresh:

The simple counts will be refreshed automatically on the UI screen.

Refresh:

The simple counts will be refreshed manually when user use mouse to click on “Refresh” button.

Clear:

The simple counts will be reset to zero when user use mouse to click on “Clear” button.

### 3-2-4. Detail Counter

The function of Detail Counter collects any information and provides the counting about the traffic of the port, no matter the packet is good or bad.

In the Fig. 3-16, the window can show only one port counter information at the same time. To see another port's counter, you have to pull down the list of Select, then you will see the figures displayed about the port you had chosen.

Each data field has 20-digit long. If the counting is overflow, the counter will be reset and restart counting. The data is updated every time interval defined by the user. The valid range is 3 to 10 seconds. The Refresh Interval is used to set the update frequency. Default update time is 3 seconds.

***Function name:***

Detail Counter

***Function description:***

Display the detailed counting number of each port's traffic. In the Fig. 3-14, the window can show all counter information of each port at one time.

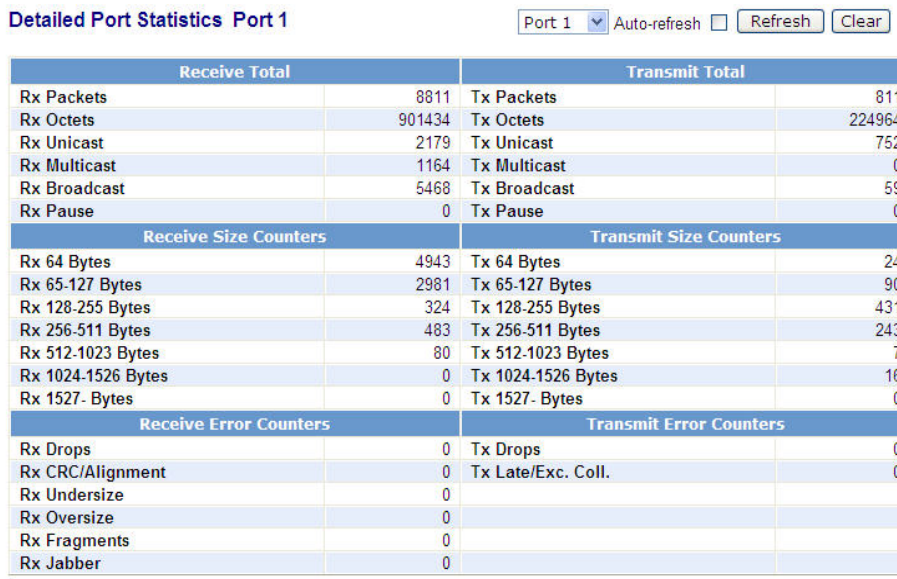



Fig. 3-16

***Parameter description:***

Rx Packets:

The counting number of the packet received.

RX Octets:

Total received bytes.

Rx High Priority Packets:

Number of Rx packets classified as high priority.

Rx Low Priority Packets:

Number of Rx packets classified as low priority.

Rx Broadcast:

Show the counting number of the received broadcast packet.

Rx Multicast:

Show the counting number of the received multicast packet.

Tx Packets:

The counting number of the packet transmitted.

TX Octets:

Total transmitted bytes.

Tx High Priority Packets:

Number of Tx packets classified as high priority.

Tx Low Priority Packets:

Number of Tx packets classified as low priority.

Tx Broadcast:

Show the counting number of the transmitted broadcast packet.

Tx Multicast:

Show the counting number of the transmitted multicast packet.

Rx 64 Bytes:

Number of 64-byte frames in good and bad packets received.

Rx 65-127 Bytes:

Number of 65 ~ 126-byte frames in good and bad packets received.

Rx 128-255 Bytes:

Number of 127 ~ 255-byte frames in good and bad packets received.

Rx 256-511 Bytes:

Number of 256 ~ 511-byte frames in good and bad packets received.

Rx 512-1023 Bytes:

Number of 512 ~ 1023-byte frames in good and bad packets received.

Rx 1024-Bytes:

Number of 1024-max_length-byte frames in good and bad packets received.

Tx 64 Bytes:

Number of 64-byte frames in good and bad packets transmitted.

Tx 65-127 Bytes:

Number of 65 ~ 126-byte frames in good and bad packets transmitted.

Tx 128-255 Bytes:

Number of 127 ~ 255-byte frames in good and bad packets transmitted.

Tx 256-511 Bytes:

Number of 256 ~ 511-byte frames in good and bad packets transmitted.

Tx 512-1023 Bytes:

Number of 512 ~ 1023-byte frames in good and bad packets transmitted.

Tx 1024-Bytes:

Number of 1024-max_length-byte frames in good and bad packets transmitted.

Rx CRC/Alignment:

Number of Alignment errors and CRC error packets received.

Rx Undersize:

Number of short frames (<64 Bytes) with valid CRC.

Rx Oversize:

Number of long frames(according to max_length register) with valid CRC.

Rx Fragments:

Number of short frames (< 64 bytes) with invalid CRC.

Rx Jabber:

Number of long frames(according tomax_length register) with invalid CRC.

Rx Drops:

Frames dropped due to the lack of receiving buffer.

Rx Errors:

Number of the error packet received.

Tx Collisions:

Number of collisions transmitting frames experienced.

Tx Drops:

Number of frames dropped due to excessive collision, late collision, or frame aging.

Tx FIFO Drops:

Number of frames dropped due to the lack of transmitting buffer.

Auto-refresh:

The detail counts will be refreshed automatically on the UI screen.

Refresh:

The detail counts will be refreshed manually when user use mouse to click on “Refresh” button.

Clear:

The detail counts will be reset to zero when user use mouse to click on “Clear” button

### 3-2-5. Power Saving

The function of Power Saving and provides the Power saving for reduce the power consumption with "ActiPHY Power Management" and "PerfectReach Power Management" two technique.It could efficient saving the switch Power when the client idle and detec the cable length to provide different power.

***Function name:***

Power Saving

***Function description:***

The function using "ActiPHY Power Management" and "PerfectReach Power Management" to save the switch's power consumption.

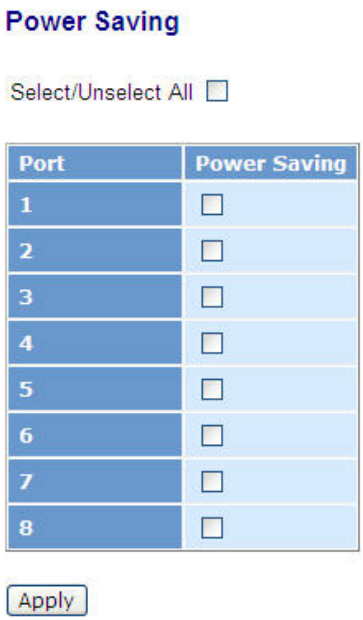



Fig. 3-16-1

***Parameter description:***

Power Saving:

The parameter will enable or disable to verify switches have the ability to consider the length of any Ethernet cable connected for adjustment of power usage accordingly. Shorter lengths require less power. link-down mode removes power for each port that does not have a device attached.

Default: Disable.

## 3-3. VLAN

The switch supports Tag-based VLAN (802.1Q) and Port-based VLAN. Support 4094 active VLANs and VLAN ID 1~4094. VLAN configuration is used to partition your LAN into small ones as your demand. Properly configuring it, you can gain not only improving security and increasing performance but greatly reducing VLAN management.

### 3-3-1. VLAN Mode

***Function name:***

VLAN Mode Setting

***Function description:***

The VLAN Mode Selection function includes five modes: Port-based, Tag-based, Metro Mode, Double-tag and Disable, you can choose one of them by pulling down list and selecting an item. Then, click **<Apply>** button, the settings will take effect immediately.

Fig. 3-17

***Parameter description:***

VLAN Mode:

Port-based:

Port-based VLAN is defined by port. Any packet coming in or outgoing from any one port of a port-based VLAN will be accepted. No filtering criterion applies in port-based VLAN. The only criterion is the physical port you connect to. For example, for a port-based VLAN named PVLAN-1 contains port members Port 1&2&3&4. If you are on the port 1, you can communicate with port 2&3&4. If you are on the port 5, then you cannot talk to them. Each port-based VLAN you built up must be assigned a group name. This switch can support up to maximal 24 port-based VLAN groups.

Tag-based:

Tag-based VLAN identifies its member by VID. This is quite different from port-based VLAN. If there are any more rules in ingress filtering list or egress filtering list, the packet will be screened with more filtering criteria to determine if it can be forwarded. The switch supports supplement of 802.1q. For more details, please see the section VLAN in Chapter 3.

Each tag-based VLAN you built up must be assigned VLAN name and VLAN ID. Valid VLAN ID is 1-4094. User can create total up to 4094 Tag VLAN groups.

### 3-3-2. Tag-based Group

***Function name:***

Tag-based Group Configuration

***Function description:***

It shows the information of existed Tag-based VLAN Groups, You can also easily create, edit and delete a Tag-based VLAN group by pressing **<Add>**, **<Edit>** and **<Delete>** function buttons. User can add a new VLAN group by inputting a new VLAN name and VLAN ID.

Fig. 3-18

***Parameter description:***

VLAN Name:

The name defined by administrator is associated with a VLAN group. Valid letters are A-Z, a-z, 0-9, " - " and "_" characters. The maximal length is 15 characters.

VLAN ID:

VLAN identifier. Each tag-based VLAN group has a unique VID. It appears only in tag-based and Double-tag mode.

IGMP Proxy:

IGMP proxy enables the switch to issue IGMP host messages on behalf of hosts that the system discovered through standard IGMP interfaces. The system acts as a proxy for its hosts. This switch can be set IGMP function **"Enable" or "Disable"** by VLAN group. If the VLAN group IGMP proxy is disabled, the switch will stop the exchange of IGMP messages in the VLAN group members. If the VLAN group IGMP proxy is enabled, the switch will support the exchange of IGMP messages in the VLAN group members and follow up IGMP proxy router port configuration, which connects to a router closer to the root of the tree. This interface is the upstream interface. The router on the upstream interface should be running IGMP. You enable IGMP on the interfaces that connect the system to its hosts that are farther away from the root of the tree. These interfaces are known as downstream interfaces. Please refer to 3-15-1 for detail IGMP Proxy function description.

Member Port:

This is used to enable or disable if a port is a member of the new added VLAN, “Enable” means it is a member of the VLAN. Just tick the check box (☑) beside the port x to enable it.

Add new VLAN:

Please click on **<Add new VLAN>** to create a new Tag-based VLAN. Input the VLAN name as well as VID, configure the SYM-VLAN function and choose the member by ticking the check box beside the port No., then, press the **<Apply>** button to have the setting taken effect.

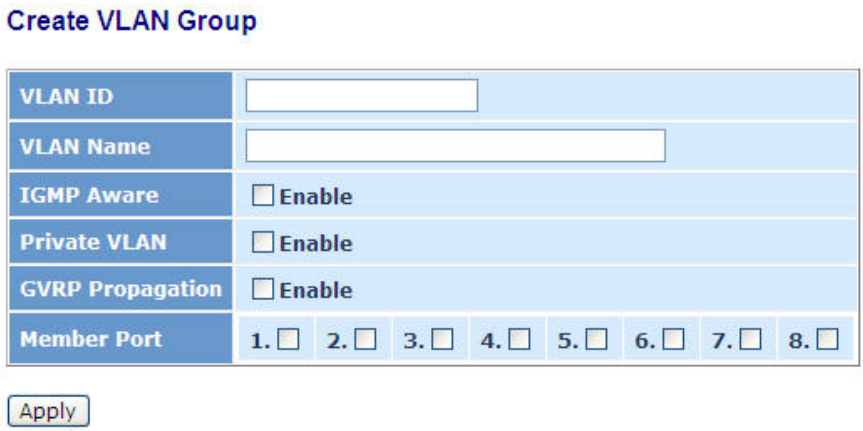



Fig. 3-19

Delete Group:

Just press the **<Delete>** button to remove the selected group entry from the Tag-based group table.

Fig. 3-20

***Note: If you need use PVLAN( Private VLAN) function on Switch then you need follow up the process as below:***

a. Create a VLAN as primary VLAN and the VLAN ID is 2 and evoke the Private VLAN to enable Private VLAN service.
b. Assign port member to the VLAN2



*Publication date: Dec., 2010*
*Revision B1*

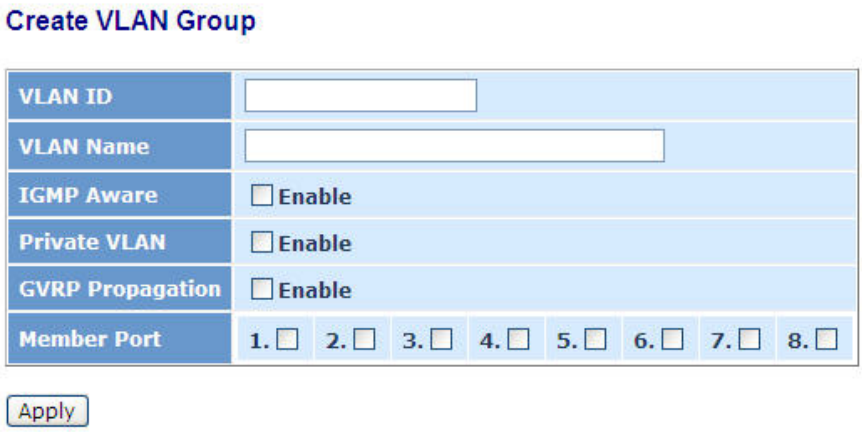



Fig. 3-20-1

c. You need to assign these ports for member of port isolation.

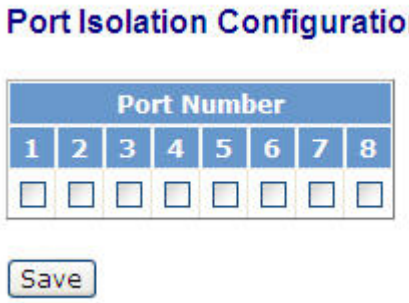



Fig. 3-20-2

d. Press the **"Save"** to complete the PVLAN configuration process.

### 3-3-3. Port-based Group

***Function name:***

Port-based Group Configuration

***Function description:***

It shows the information of the existed Port-based VLAN Groups. You can easily create, edit and delete a Port-based VLAN group by pressing **<Add>**, **<Edit>** and **<Delete>** function buttons. User can add a new VLAN group by inputting a new VLAN name.

Fig. 3-21

***Parameter description:***

VLAN Name:

The name defined by administrator is associated with a VLAN group. Valid letters are A-Z, a-z, 0-9, " - " and "_" characters. The maximal length is 15 characters.

Member Port:

This is used to enable or disable if a port is a member of the new added VLAN, "Enable" means it is a member of the VLAN. Just tick the check box (☑) beside the port x to enable it.

Add new VLAN:

Create a new Port-based VLAN. Input the VLAN name and choose the member by ticking the check box beside the port No., then, press the **<Apply>** button to have the setting taken effect.

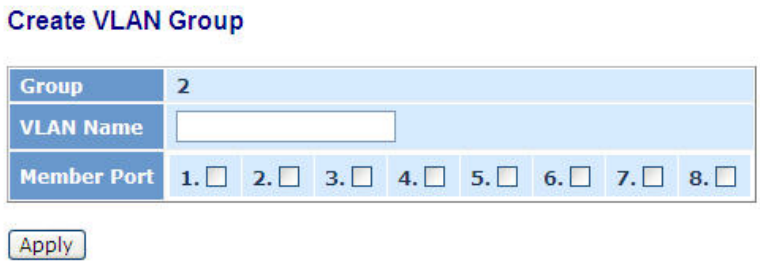



Fig. 3-22



*Publication date: Dec., 2010*
*Revision B1*

Delete Group:

Just press the **<Delete>** button to remove the selected group entry from the Port-based group table.

Fig. 3-23

### 3-3-4. Ports

***Function name:***

VLAN Port Configuration

***Function description:***

In VLAN Tag Rule Setting, user can input VID number to each port. The range of VID number is from 1 to 4094. User also can choose ingress filtering rules to each port. There are two ingress filtering rules which can be applied to the switch. The Ingress Filtering Rule 1 is “forward only packets with VID matching this port’s configured VID”. The Ingress Filtering Rule 2 is “drop untagged frame”. You can also select the Role of each port as Access, Trunk, or Hybrid.

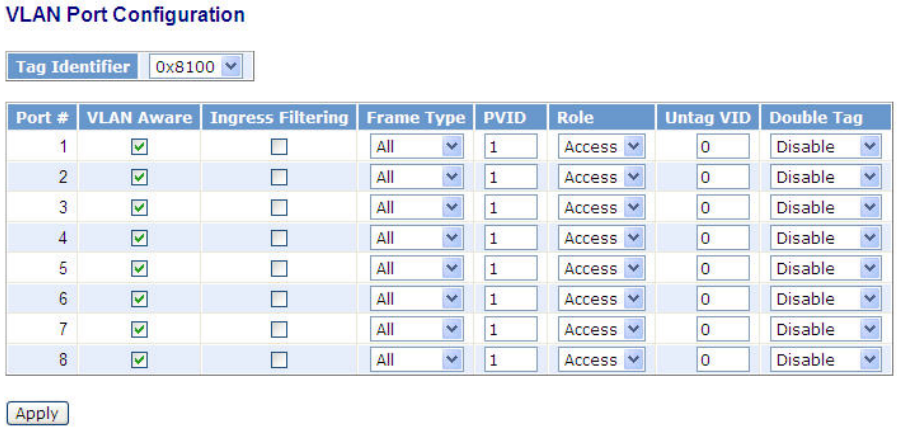

VLAN Port Configuration
Tag Identifier
0x8100
Port # VLAN Aware Ingress Filtering Frame Type PVID Role Untag VID Double Tag
1 All 1 Access 0 Disable
2 All 1 Access 0 Disable
3 All 1 Access 0 Disable
4 All 1 Access 0 Disable
5 All 1 Access 0 Disable
6 All 1 Access 0 Disable
7 All 1 Access 0 Disable
8 All 1 Access 0 Disable
Apply

Fig. 3-24

***Parameter description:***

Port 1-8:

Port number.

VLAN Aware:

Based on IEEE 802.1Q VLAN tag to forward packet

Ingress Filtering:

Discard other VLAN group packets, only forward this port joined VLAN group packets

Frame Type:

All: Forward all tagged and untagged packets

Tagged: Forward tagged packets only and discard untagged packets

PVID:

This PVID range will be 1-4094. Before you set a number x as PVID, you have to create a Tag-based VLAN with VID x. For example, if port x receives an untagged packet, the switch will apply the PVID (assume as VID y) of port x to tag this packet, the packet then will be forwarded as the tagged packet with VID y.

Role:

This is an egress rule of the port. Here you can choose Access, Trunk or Hybrid. Trunk means the outgoing packets must carry VLAN tag header. Access means the outgoing packets carry no VLAN tag header. If packets have double VLAN tags, one will be dropped and the other will still be left. As to Hybrid, it is similar to Trunk, and both of them will tag-out. When the port is set to Hybrid, its packets will be untagged out if the VID of the outgoing packets with tag is the same as the one in the field of Untag VID of this port.

Untag VID:

Valid range is 1~4094. It works only when Role is set to Hybrid.

Double Tag:

Double-tag mode belongs to the tag-based mode, however, it would treat all frames as the untagged ones, which means that tag with PVID will be added into all packets. Then, these packets will be forwarded as Tag-based VLAN. So, the incoming packets with tag will become the double-tag ones. Scroll to enable the function and default is Disable.

## 3-3-5. Port Isolation

***Function name:***

Port Isolation

***Function description:***

Port Isolation provides for an apparatus and method to isolate ports on layer 2 switches on the same VLAN to restrict traffic flow. The apparatus comprises a switch having said plurality of ports, each port configured as a protected port or a non-protected port. An address table memory stores an address table having a destination address and port number pair. A forwarding map generator generates a forwarding map which is responsive to a destination address of a data packet. The method for isolating ports on a layer 2 switch comprises configuring each of the ports on the layer 2 switch as a protected port or a non-protected port. A destination address on an data packet is matched with a physical address on said layer 2 switch and a forwarding map is generated for the data packet based upon the destination address on the data packet. The data packet is then sent to the plurality of ports pursuant to the forwarding map generated based upon whether the ingress port was configured as a protected or non-protected port.

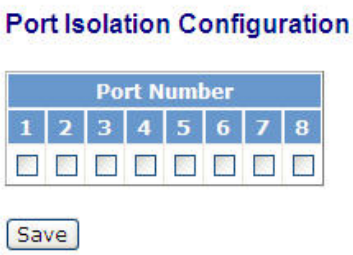



**Fig. 3-24-1**

***Parameter description:***

**Port 1-8:**

Port number. To evoke the port which you want to enable the Port Isolation service.

**Save:**

Press the **"Save"** to complete the PVLAN configuration process.

### 3-3-6. Management VLAN

***Function name:***

Management VLAN

***Function description:***

To assign a specific VLAN for management purpose.

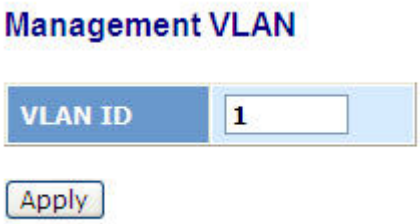



Fig. 3-25

***Parameter description:***

VID: Specific Management VLAN ID.

## 3-4. MAC

MAC Table Configuration gathers many functions, including MAC Table Information, MAC Table Maintenance, Static Forward, Static Filter and MAC Alias, which cannot be categorized to some function type. They are described below.

### 3-4-1. Mac Address Table

***Function name:***

MAC Address Table Information

***Function Description:***

This function can allow the user to set up the processing mechanism of MAC Table. An idle MAC address exceeding MAC Address Age-out Time will be removed from the MAC Table. The range of Age-out Time is 10-1000000 seconds, and the setup of this time will have no effect on static MAC addresses.

In addition, the learning limit of MAC maintenance is able to limit the amount of MAC that each port can learn.

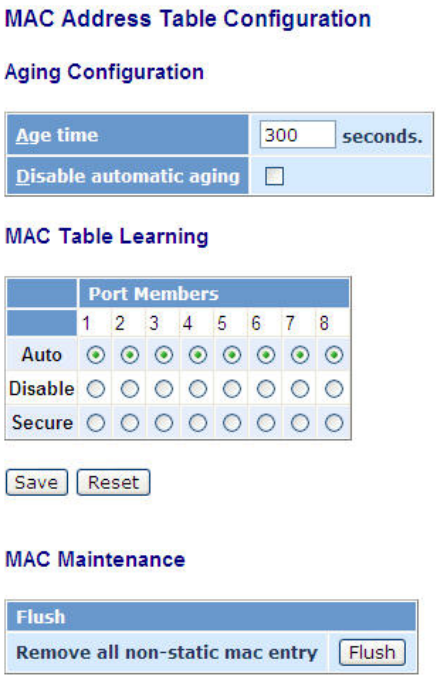



Fig. 3-26

***Parameter description:***

Aging Time:

Delete a MAC address idling for a period of time from the MAC Table, which will not affect static MAC address. Range of MAC Address Aging Time is 10-1000000 seconds. The default Aging Time is 300 seconds.

Disable automatic aging:

Stop the MAC table aging timer, the learned MAC address will not age out automatically

Auto:

Enable this port MAC address dynamic learning mechanism.

Disable:

Disable this port MAC address dynamic learning mechanism, only support static MAC address setting.

Secure:

Disable this port MAC address dynamic learning mechanism and copy the dynamic learning packets to CPU

Save:

Save MAC Address Table configuration

Reset:

Reset MAC Address Table configuration

Flush:

Remove all non-static MAC entry

## 3-4-2. Static Filter

***Function name:***

Static Filter

***Function Description:***

Static Filter is a function that denies the packet forwarding if the packet's MAC Address is listed in the filtering Static Filter table. User can very easily maintain the table by filling in MAC Address, VID (VLAN ID) and Alias fields individually. User also can delete the existed entry by clicking **<Delete>** button.

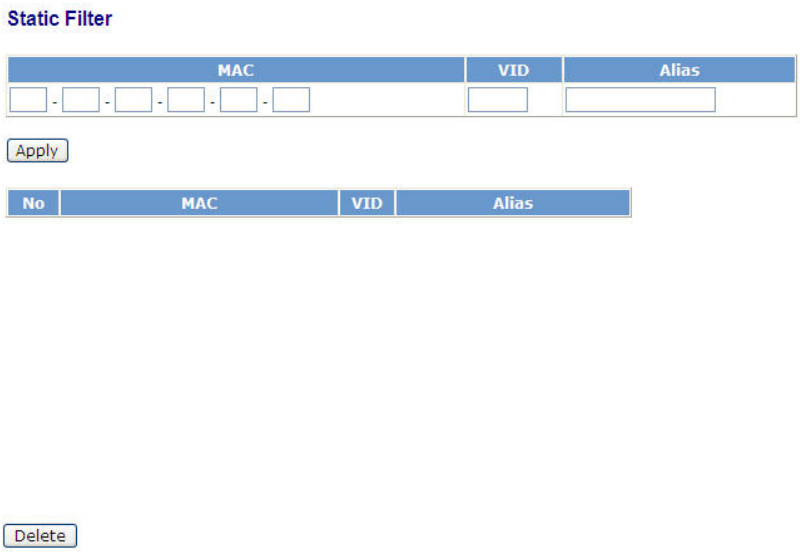



Fig. 3-27

***Parameter description:***

MAC:

It is a six-byte long Ethernet hardware address and usually expressed by hex and separated by hyphens. For example,

00 – 40 - C7 - D6 – 00 - 02

VID:

VLAN identifier. This will be filled only when tagged VLAN is applied. Valid range is 1 ~ 4094.

Alias:

MAC alias name you assign.

### 3-4-3. Static Forward

***Function Name:***

Static Forward

***Function Description:***

Static Forward is a function that allows the user in the static forward table to access a specified port of the switch. Static Forward table associated with a specified port of a switch is set up by manually inputting MAC address and its alias name.

When a MAC address is assigned to a specific port, all of the switch's traffics sent to this MAC address will be forwarded to this port.

For adding a MAC address entry in the allowed table, you just need to fill in four parameters: MAC address, associated port, VID and Alias. Just select the existed MAC address entry you want and click **<Delete>** button, you also can remove it.

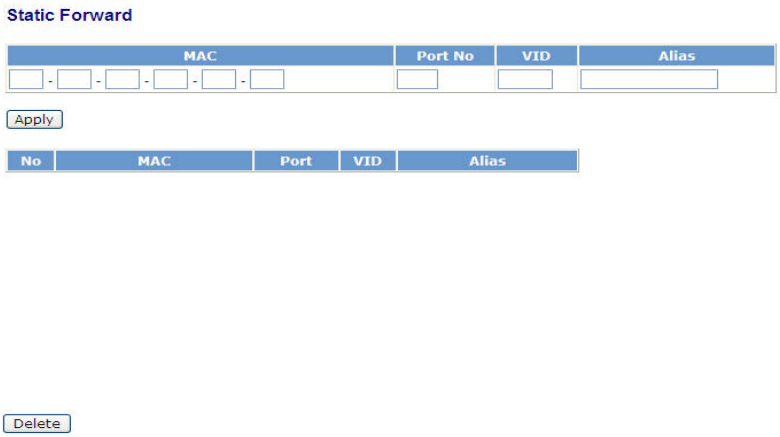



Fig. 3-28

***Parameter description:***

MAC:

It is a six-byte long Ethernet hardware address and usually expressed by hex and separated by hyphens. For example,

00 – 40 - C7 - D6 – 00 - 01

Port No:

Port number of the switch. It is 1 ~8.

VID:

VLAN identifier. This will be filled only when tagged VLAN is applied. Valid range is 1 ~ 4094.

Alias:

MAC alias name you assign.

### 3-4-4. MAC Alias

***Function name:***

MAC Alias

***Function description:***

MAC Alias function is used to let you assign MAC address a plain English name. This will help you tell which MAC address belongs to which user in the illegal access report. At the initial time, it shows all pairs of the existed alias name and MAC address.

There are three MAC alias functions in this function folder, including MAC Alias Add, MAC Alias Edit and MAC Alias Delete. You can click **<Create/Edit>** button to add/modify a new or an existed alias name for a specified MAC address, or mark an existed entry to delete it. Alias name must be composed of A-Z, a-z and 0-9 only and has a maximal length of 15 characters.

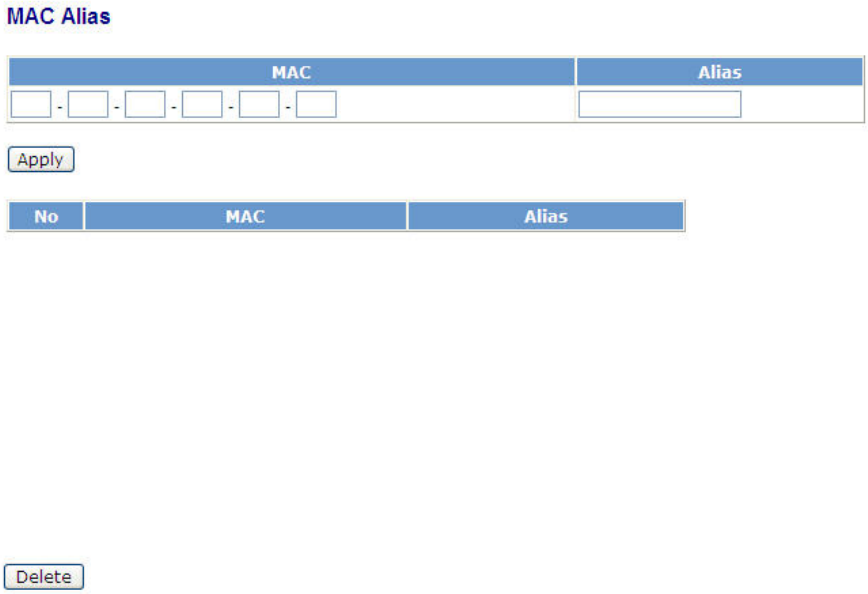



Fig. 3-29

***Parameter description:***

MAC Address:

It is a six-byte long Ethernet hardware address and usually expressed by hex and separated by hyphens. For example,

00 – 40 - C7 - D6 – 00 - 01

Alias:

MAC alias name you assign.

***Note: If there are too many MAC addresses learned in the table, we recommend you inputting the MAC address and alias name directly.***

## 3-4-5. MAC Table

***Function name:***

MAC Table

***Function Description:***

Display the static or dynamic learning MAC entry and the state for the selected port.

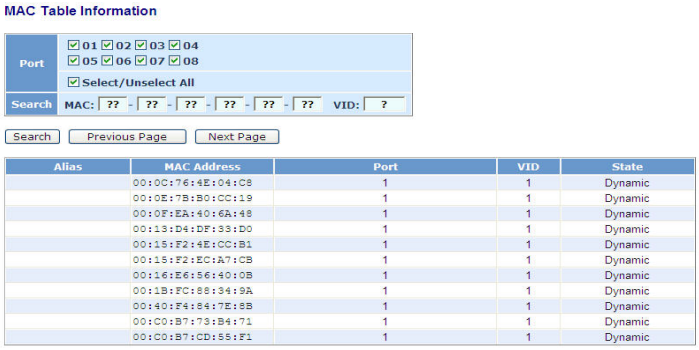



Fig. 3-30

***Parameter description:***

Alias:

MAC alias name you assign.

MAC address:

Display the MAC address of one entry you selected from the searched MAC entries table.

Port:

The port that exists in the searched MAC Entry.

VID:

VLAN identifier. This will be filled only when tagged VLAN is applied. Valid range is 1 ~ 4094.

Status:

Dynamic or Static MAC address information.

Refresh:

Refresh function can help you to see current MAC Table status.

Clear:

To clear the selected entry.

Previous Page:

Move to the previous page.

Next Page:

Move to the next page.

## 3-5. PoE

***Function name:***

PoE Configuration

***Function description:***

In PoE Port Management function, user can configure the settings about PoE.

The switch complies with IEEE 802.3af protocol and be capable of detecting automatically that whether the device linked to the port on the switch is PD (Powered Device) or not. The switch also manage the power supplement based on the Class of the PD, and it will stop supplying the power once the power required by the PD excesses the Class, Short Circuit or over temperature occurs.

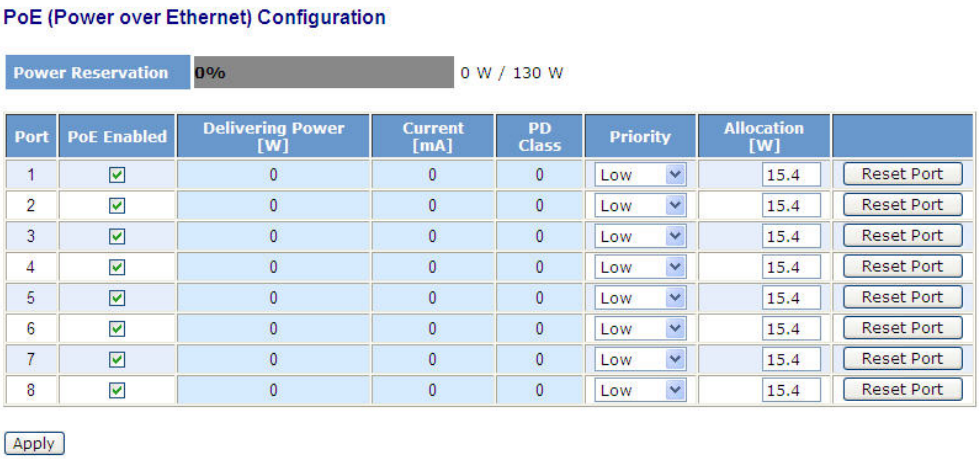

PoE (Power over Ethernet) Configuration
Power Reservation
0%
0 W / 130 W
Port
PoE Enabled
Delivering Power [W]
Current [mA]
PD Class
Priority
Allocation [W]
1 0 0 0 Low 15.4 Reset Port
2 0 0 0 Low 15.4 Reset Port
3 0 0 0 Low 15.4 Reset Port
4 0 0 0 Low 15.4 Reset Port
5 0 0 0 Low 15.4 Reset Port
6 0 0 0 Low 15.4 Reset Port
7 0 0 0 Low 15.4 Reset Port
8 0 0 0 Low 15.4 Reset Port
Apply

Fig. 4-26-1 PoE Configuration

***Parameter description:***

Power Reservation:

The Power Reservation means the switch is ready to link and supply the power to the PD. The latter means the all ports are in the condition of supplying the power reservation with percentage.

Port:

The port index which port supply the power to the PD. The latter means the port is in the condition of supplying the power.

PoE Enabled:

To evoke to enable which port supply the power to the PD.

Delivering Power [W] :

To display per port which supply the PD Power Consumption and shows the power is consumed by the port..

Current (mA):

The current is supplied to the PD by the port.

PD Class:

The Class of the PD linked to the port of the switch.

Priority:

Three options are offered for the user to choose, including Normal, Low and High. Default is Normal. The switch will stop supplying the power to the port based on the order of the priority Low→Normal→High in case total power required by all PDs linked to the switch excesses the power limit. As the ports have the same priority, then the switch will cease the power supplement from the port with the highest port id (8→1).

Allocation (W):

The power is consumed by the port.

Reset Port:

To reset the PoE configuration of the port.

## 3-6. GVRP

GVRP is an application based on Generic Attribute Registration Protocol (GARP), mainly used to automatically and dynamically maintain the group membership information of the VLANs. The GVRP offers the function providing the VLAN registration service through a GARP application. It makes use of GARP Information Declaration (GID) to maintain the ports associated with their attribute database and GARP Information Propagation (GIP) to communicate among switches and end stations. With GID information and GIP, GVRP state machine maintain the contents of Dynamic VLAN Registration Entries for each VLAN and propagate these information to other GVRP-aware devices to setup and update their knowledge database, the set of VLANs associated with currently active members, and through which ports these members can be reached.

In GVRP Configuration function folder, there are three functions supported, including GVRP Config, GVRP Counter and GVRP Group explained below.

### 3-6-1. Config

***Function name:***

GVRP Configuration

***Function description:***

In the function of GVRP Config, it is used to configure each port's GVRP operation mode, in which there are seven parameters needed to be configured described below.

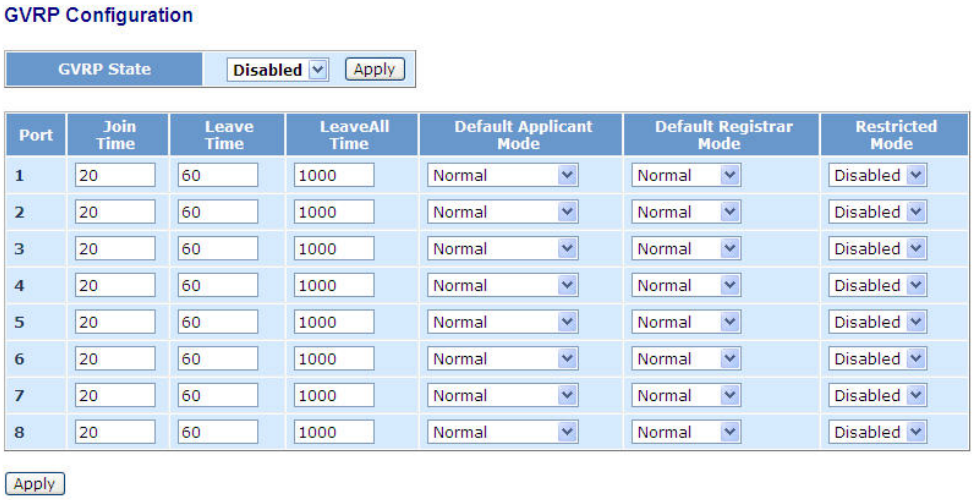



Fig. 3-31

***Parameter description:***

GVRP State:

This function is simply to let you enable or disable GVRP function. You can pull down the list and click the **<Downward>** arrow key to choose "Enable" or "Disable". Then, click the **<Apply>** button, the system will

take effect immediately.

Join Time:

Used to declare the Join Time in unit of centisecond. Valid time range: 20 –100 centisecond, Default: 20 centisecond.

Leave Time:

Used to declare the Leave Time in unit of centisecond. Valid time range: 60 –300 centisecond, Default: 60 centisecond.

Leave All Time:

A time period for announcement that all registered device is going to be de-registered. If someone still issues a new join, then a registration will be kept in the switch. Valid range: 1000-5000 unit time, Default: 1000 unit time.

Default Applicant Mode:

The mode here means the type of participant. There are two modes, normal participant and non-participant, provided for the user's choice.

Normal:

It is Normal Participant. In this mode, the switch participates normally in GARP protocol exchanges. The default setting is Normal.

Non-Participant:

It is Non-Participant. In this mode, the switch does not send or reply any GARP messages. It just listens messages and reacts for the received GVRP BPDU.

Default Registrar Mode:

The mode here means the type of Registrar. There are three types of parameters for registrar administrative control value, normal registrar, fixed registrar and forbidden registrar, provided for the user's choice.

Normal:

It is Normal Registration. The Registrar responds normally to incoming GARP messages. The default setting is Normal.

Fixed:

It is Registration Fixed. The Registrar ignores all GARP messages, and all members remain in the registered (IN) state.

Forbidden:

It is Registration Forbidden. The Registrar ignores all GARP messages, and all members remain in the unregistered (EMPTY) state.

Restricted Mode:

This function is used to restrict dynamic VLAN be created when this port received GVRP PDU. There are two modes, disable and enable, provided for the user's choice.

Disabled:

In this mode, the switch dynamic VLAN will be created when this port received GVRP PDU. The default setting is Normal.

Enabled:

In this mode, the switch does not create dynamic VLAN when this port received GVRP PDU. Except received dynamic VLAN message of the GVRP PDU is an existed static VLAN in the switch, this port will be added into the static VLAN members dynamically.

## 3-6-2. Counter

***Function name:***

GVRP Counter

***Function description:***

All GVRP counters are mainly divided into Received and Transmitted two categories to let you monitor the GVRP actions. Actually, they are GARP packets.

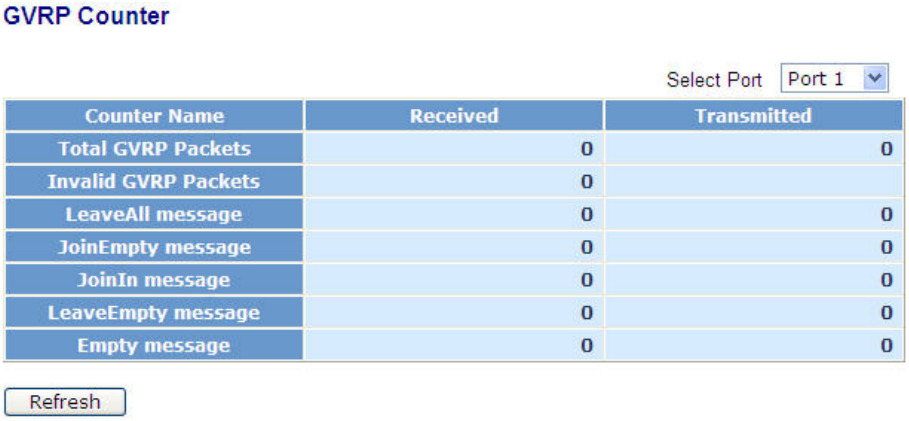



Fig. 3-32

***Parameter description:***

Received:

*Total GVRP Packets:*

Total GVRP BPDU is received by the GVRP application.

*Invalid GVRP Packets:*

Number of invalid GARP BPDU is received by the GARP application.

*LeaveAll Message Packets:*

Number of GARP BPDU with Leave All message is received by the GARP application.

*JoinEmpty Message Packets:*

Number of GARP BPDU with Join Empty message is received by the GARP application.

*JoinIn Message Packets:*

Number of GARP BPDU with Join In message is received by the GARP application.

*LeaveEmpty Message Packets:*

Number of GARP BPDU with Leave Empty message is received by the GARP application.

*Empty Message Packets:*

Number of GARP BPDU with Empty message is received by the GARP application.

Transmitted:

*Total GVRP Packets:*

Total GARP BPDU is transmitted by the GVRP application.

*Invalid GVRP Packets:*

Number of invalid GARP BPDU is transmitted by the GVRP application.

*LeaveAll Message Packets:*

Number of GARP BPDU with Leave All message is transmitted by the GARP application.

*JoinEmpty Message Packets:*

Number of GARP BPDU with Join Empty message is transmitted by the GARP application.

*JoinIn Message Packets:*

Number of GARP BPDU with Join In message is transmitted by the GARP application.

*LeaveEmpty Message Packets:*

Number of GARP BPDU with Leave Empty message is transmitted by the GARP application.

*Empty Message Packets:*

Number of GARP BPDU with Empty message is transmitted by the GARP application.

### 3-6-3. Group

***Function name:***

GVRP Group VLAN Information

***Function description:***

To show the dynamic group member and their information.

Fig. 3-33

***Parameter description:***

VID:

VLAN identifier. When GVRP group creates, each dynamic VLAN group owns its VID. Valid range is 1 ~ 4094.

Member Port:

Those are the members belonging to the same dynamic VLAN group.

Edit Administrative Control:

When you create GVRP group, you can use Administrative Control function to change Applicant Mode and Registrar Mode of GVRP group member.

## 3-7. QoS(Quality of Service) Configuration

The switch support four QoS queues per port with strict or weighted fair queuing scheduling. There are 8 QoS Control Lists (QCL) for advance programmable QoS classification, based on IEEE 802.1p, Ethertype, VID, IPv4/IPv6 DSCP and UDP/TCP ports and ranges.

High flexibility in the classification of incoming frames to a QoS class. The QoS classification looks for information up to Layer 4, including IPv4 and IPv6 DSCP, IPv4 TCP/UDP port numbers, and user priority of tagged frames. This QoS classification mechanism is implemented in a QoS control list (QCL). The QoS class assigned to a frame is used throughout the device for providing queuing, scheduling, and congestion control guarantees to the frame according to what was configured for that specific QoS class.

The switch support advanced memory control mechanisms providing excellent performance of all QoS classes under any traffic scenario, including jumbo frame. A super priority queue with dedicated memory and strict highest priority in the arbitration. The ingress super priority queue allows traffic recognized as CPU traffic to be received and queued for transmission to the CPU even when all the QoS class queues are congested.

### 3-7-1. Ports

***Function name:***

Port QoS Configuration

***Function description:***

To configure each port QoS behavior. Four QoS queue per port with strict or weighted fair queuing scheduling. There are 8 QoS Control Lists (QCL) for advance programmable QoS classification, based on IEEE 802.1p, Ethertype, VID, IPv4/IPv6 DSCP and UDP/TCP ports and ranges.

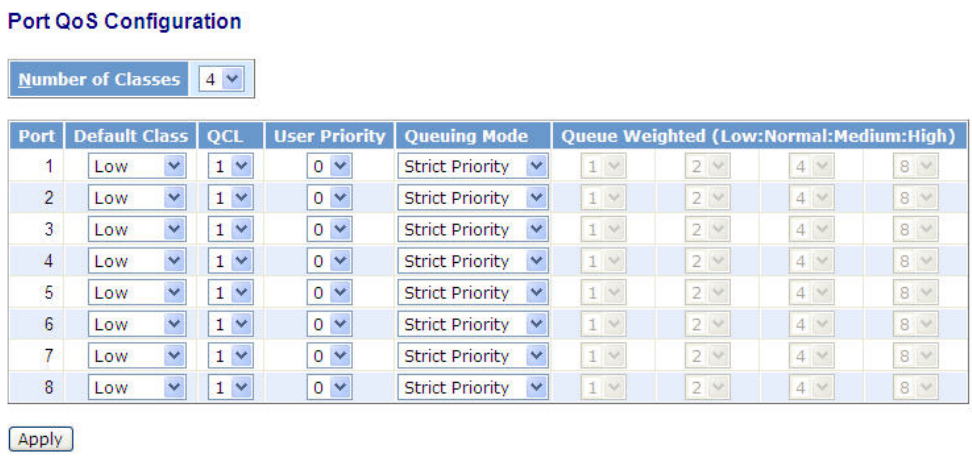

Port QoS Configuration
Number of Classes 4
Port Default Class QCL User Priority Queuing Mode Queue Weighted (Low:Normal:Medium:High)
1 Low 1 0 Strict Priority 1 2 4 8
2 Low 1 0 Strict Priority 1 2 4 8
3 Low 1 0 Strict Priority 1 2 4 8
4 Low 1 0 Strict Priority 1 2 4 8
5 Low 1 0 Strict Priority 1 2 4 8
6 Low 1 0 Strict Priority 1 2 4 8
7 Low 1 0 Strict Priority 1 2 4 8
8 Low 1 0 Strict Priority 1 2 4 8
Apply

Fig. 3-34



*Publication date: Dec., 2010*
*Revision B1*

***Parameter description:***

Number of Classes:

1 / 2 / 4

Port:

User can choose the port (1~8) respectively with Priority Class on Per Port Priority function.

Default Class:

User can set up High Priority or Low Priority for each port respectively.

Low / Normal / Medium / High

QCL:

The number of QCL rule 1~8, each port have to apply one of the QCL rule for QoS behavior

User priority:

The user priority value 0~7 (3 bits) is used as an index to the eight QoS class values for VLAN tagged or priority tagged frames.

Queuing Mode:

There are two Scheduling Method, Strict Priority and Weighted Fair. Default is Strict Priority. After you choose any of Scheduling Method, please click Apply button to be in operation.

Queue Weighted:

There are four queues per port and four classes weighted number (1 / 2 / 4 / 8) for each queues, you can select the weighted number when the scheduling method be set to “Weighted Fair” mode.

## 3-7-2. Qos Control List

***Function name:***

Qos Control List Configuration

***Function description:***

The switch support four QoS queues per port with strict or weighted fair queuing scheduling. There are 8 QoS Control Lists (QCL) for advance programmable QoS classification, based on IEEE 802.1p, Ether Type, VID, IPv4/IPv6 DSCP and UDP/TCP ports and ranges.

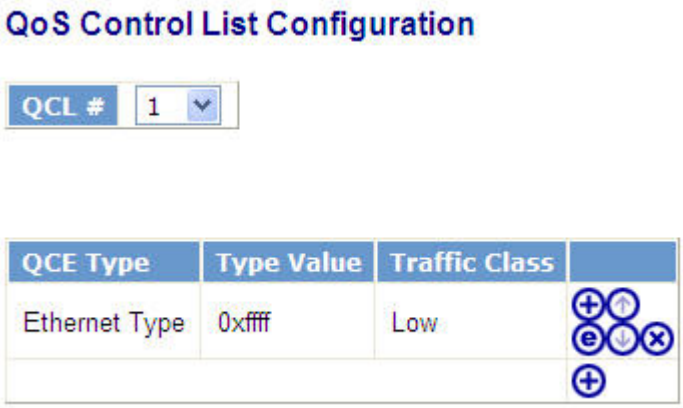
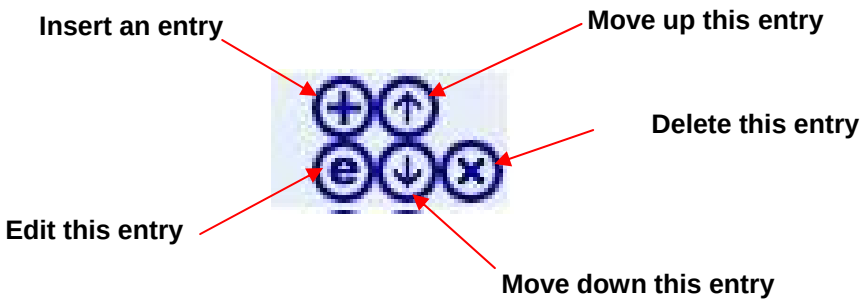



Fig. 3-35




QCE Configuration:

The QCL consists of 8 QoS Control Entries (QCEs) that are searched from the top of the list to the bottom of the list for a match. The first matching QCE determines the QoS classification of the frame. The QCE ordering is therefore important for the resulting QoS classification algorithm. If no matching QCE is found, the default QoS class is used in the port QoS configuration.

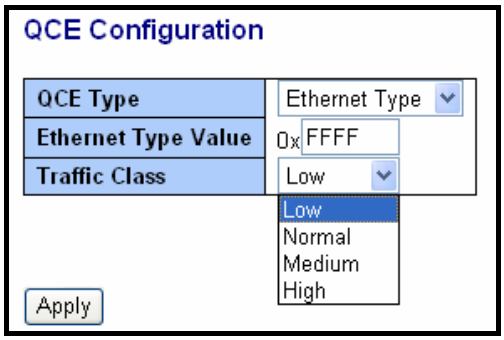



Fig. 3-36

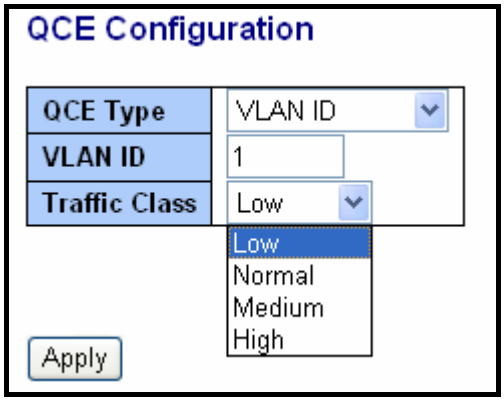



Fig. 3-37

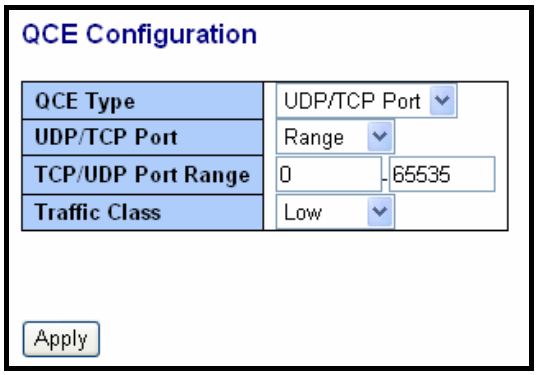



Fig. 3-38

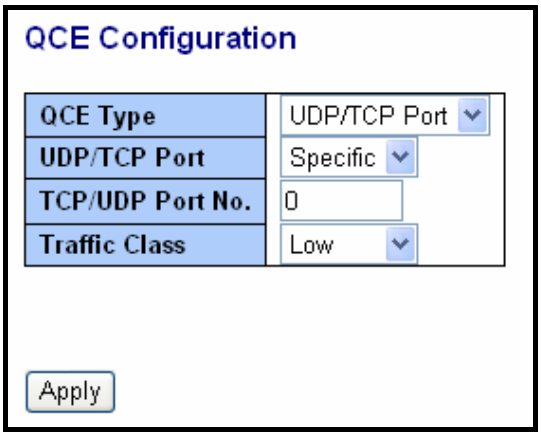



Fig. 3-39

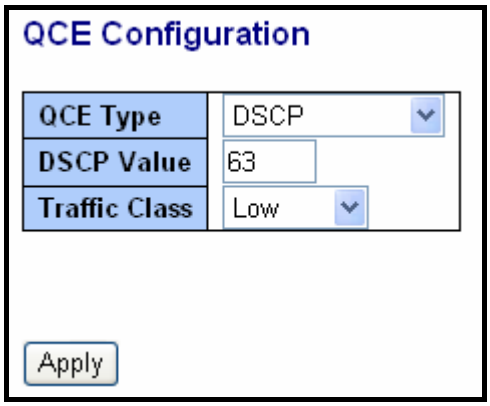



Fig. 3-40

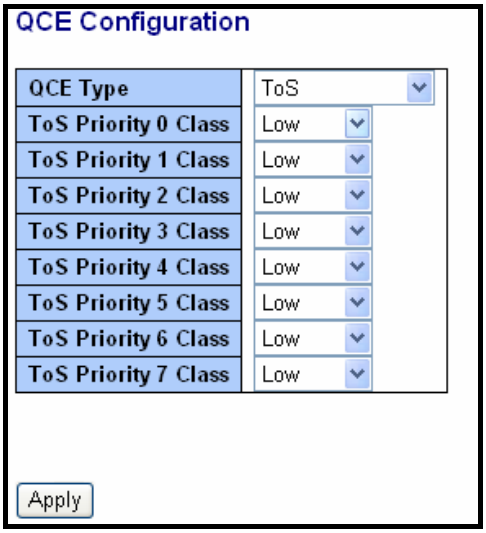



Fig. 3-41

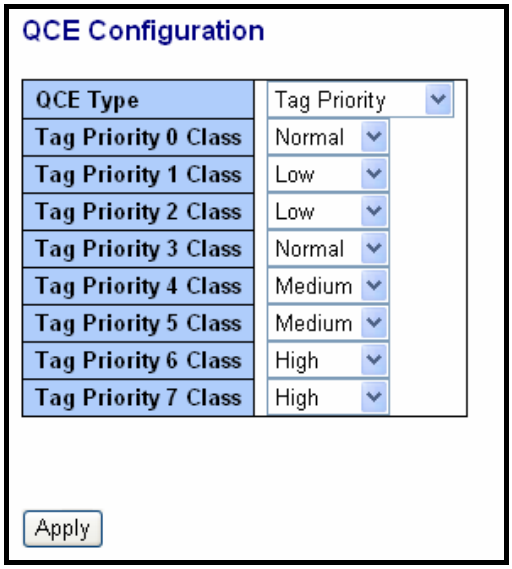



Fig. 3-42

***Parameter description:***

QCL#:

QCL number : 1~8

QCE Type:

Ethernet Type / VLAN ID / UDP/TCP Port / DSCP / ToS / Tag Priority

Ethernet Type Value:

The configurable range is 0x600~0xFFFF. Well known protocols already assigned EtherType values. The commonly used values in the EtherType field and corresponding protocols are listed below:

| Ethertype (Hexadecimal) | Protocol |
|---|---|
| 0x0800 | IP, Internet Protocol |
| 0x0801 | X.75 Internet |
| 0x0802 | NBS Internet |
| 0x0803 | ECMA Internet |
| 0x0804 | Chaosnet |
| 0x0805 | X.25 Level 3 |
| 0x0806 | ARP, Address Resolution Protocol. |
| 0x0808 | Frame Relay ARP [RFC1701] |
| 0x6559 | Raw Frame Relay [RFC1701] |
| 0x8035 | DRARP, Dynamic RARP. RARP, Reverse Address Resolution Protocol. |
| 0x8037 | Novell Netware IPX |
| 0x809B | EtherTalk (AppleTalk over Ethernet) |
| 0x80D5 | IBM SNA Services over Ethernet |
| 0x 80F3 | AARP, AppleTalk Address Resolution Protocol. |
| 0x8100 | IEEE Std 802.1Q - Customer VLAN Tag Type. |
| 0x8137 | IPX, Internet Packet Exchange. |
| 0x 814C | SNMP, Simple Network Management Protocol. |
| 0x86DD | IPv6, Internet Protocol version 6. |
| 0x880B | PPP, Point-to-Point Protocol. |
| 0x 880C | GSMP, General Switch Management Protocol. |

| | |
|---|---|
| 0x8847 | MPLS, Multi-Protocol Label Switching (unicast). |
| 0x8848 | MPLS, Multi-Protocol Label Switching (multicast). |
| 0x8863 | PPPoE, PPP Over Ethernet (Discovery Stage). |
| 0x8864 | PPPoE, PPP Over Ethernet (PPP Session Stage). |
| 0x88BB | LWAPP, Light Weight Access Point Protocol. |
| 0x88CC | LLDP, Link Layer Discovery Protocol. |
| 0x8E88 | EAPOL, EAP over LAN. |
| 0x9000 | Loopback (Configuration Test Protocol) |
| 0xFFFF | reserved. |

VLAN ID:

The configurable VID range:1~4094

UDP/TCP Port:

To select the UDP/TCP port classification method by Range or Specific.

UDP/TCP Port Range:

The configurable ports range: 0~65535
You can refer to following UDP/TCP port-numbers information.
http://www.iana.org/assignments/port-numbers

UDP/TCP Port No.:

The configurable specific port value: 0~65535

DSCP Value:

The configurable DSCP value: 0~63

Traffic Class:

Low / Normal / Medium / High

### 3-7-3. Rate Limiters

***Function name:***

Rate Limit Configuration

***Function description:***

Each port includes an ingress policer, and an egress shaper, which can limit the bandwidth of received and transmitted frames. Ingress policer or egress shaper operation is controlled per port in the Rate Limit Configuration.

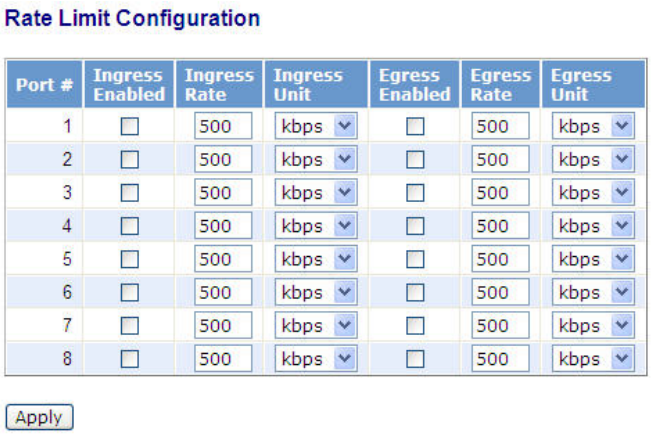

Rate Limit Configuration
Port # Ingress Enabled Ingress Rate Ingress Unit Egress Enabled Egress Rate Egress Unit
1 500 kbps 500 kbps
2 500 kbps 500 kbps
3 500 kbps 500 kbps
4 500 kbps 500 kbps
5 500 kbps 500 kbps
6 500 kbps 500 kbps
7 500 kbps 500 kbps
8 500 kbps 500 kbps
Apply

Fig. 3-43

***Parameter description:***

Port #:

Port number.

Policer Enabled:

Policer enabled to limit ingress bandwidth by policer rate.

Policer Rate:

The configurable policer rate range:
500 Kbps ~ 1000000 Kbps
1 Mbps ~ 1000 Mbps

Policer Unit:

There are two units for ingress policer rate limit: kbps / Mbps

Shaper Enabled:

Shaper enabled to limit egress bandwidth by shaper rate.

Shaper Rate:

The configurable shaper rate range:
500 Kbps ~ 1000000 Kbps
1 Mbps ~ 1000 Mbps

Shaper Unit:

There are two units for egress shaper rate limit: kbps / Mbps

### 3-7-4. Storm Control

***Function name:***

Storm Control Configuration

***Function description:***

The switch support storm ingress policer control function to limit the Flooded, Multicast and Broadcast to prevent storm event happen.

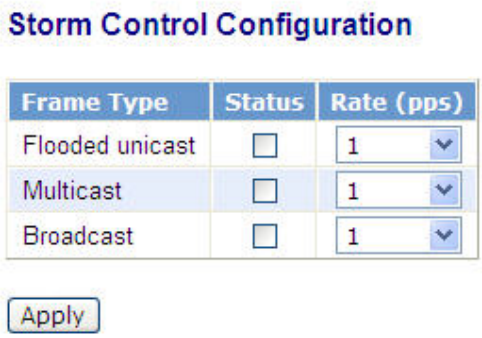



Fig. 3-44

***Parameter description:***

Frame Type:

There three frame types of storm can be controlled: Flooded unicast / Multicast / Broadcast

Status:

Enable/Disable Selection: ☑ means enabled, ☐ means disabled

Rate(pps):

Refer to the following rate configurable value list, the unit is Packet Per Second (pps).

1 / 2 / 4 / 8 / 16 / 32 / 64 / 128 / 256 / 512 / 1K / 2K / 4K / 8K / 16K / 32K / 64K / 128K / 256K / 512K / 1024K

### 3-7-5. Wizard

***Function name:***

Wizard

***Function description:***

The QCL configuration Wizard is targeted on user can easy to configure the QCL rules for QoS configuration. The wizard provide the typical network application rules, user can apply these application easily.

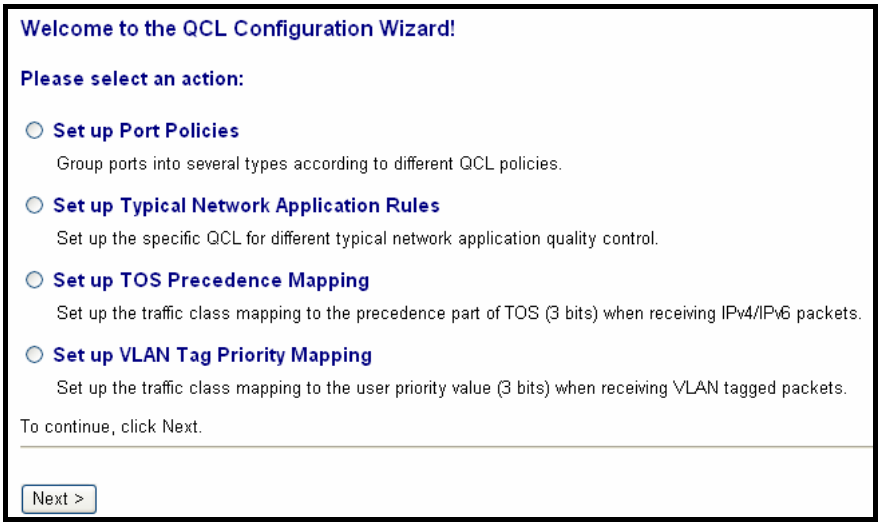

Welcome to the QCL Configuration Wizard!
Please select an action:
Set up Port Policies
Group ports into several types according to different QCL policies.
Set up Typical Network Application Rules
Set up the specific QCL for different typical network application quality control.
Set up TOS Precedence Mapping
Set up the traffic class mapping to the precedence part of TOS (3 bits) when receiving IPv4/IPv6 packets.
Set up VLAN Tag Priority Mapping
Set up the traffic class mapping to the user priority value (3 bits) when receiving VLAN tagged packets.
To continue, click Next.
Next >

Fig. 3-45

***Parameter description:***

Please select an Action:

User need to select one of action from following items, then click on <Next> to finish QCL configuration:

- Set up Port Policies
- Set up Typical Network Application Rules
- Set up TOS Precedence Mapping
- Set up VLAN Tag Priority Mapping

Next:

Go to next step.

Cancel:

Abort current configuration back to previous step.

Back:

Back to previous screen.

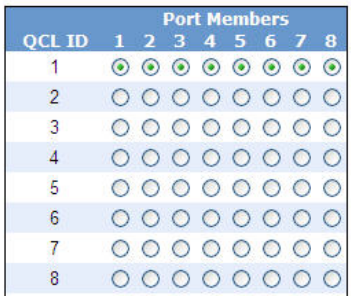



Fig. 3-46 Set up Port Policies

***Parameter description:***

QCL ID:

QoS Control List (QCL): 1~19

Port Member:

Port Member: 1~8

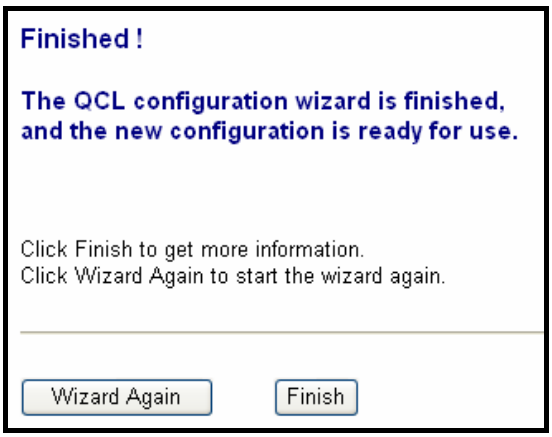

Finished !
The QCL configuration wizard is finished, and the new configuration is ready for use.
Click Finish to get more information.
Click Wizard Again to start the wizard again.
Wizard Again
Finish

Fig. 3-47 Set up Port Policies

***Parameter description:***

Wizard Again:

Click on the <Wizard Again> , back to QCL Configuration Wizard.

Finish:

When you click on <Finish>, the parameters will be set according to the wizard configuration and shown on the screen, then ask you to click on <Apply> for changed parameters confirmation.

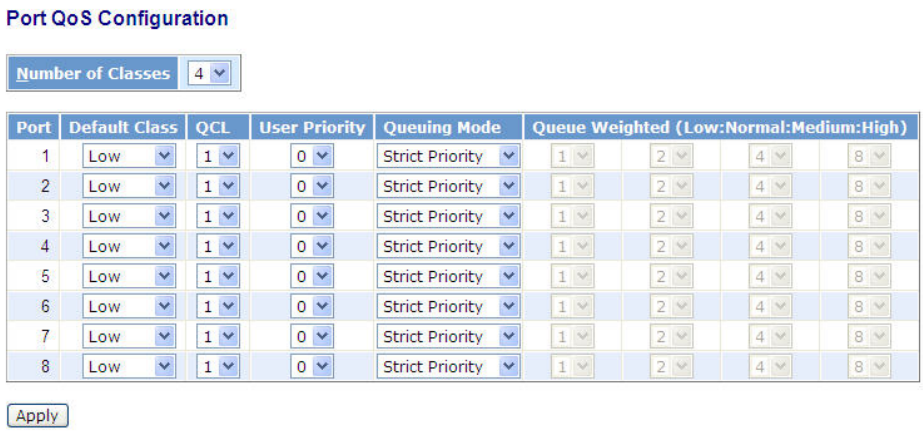

Port QoS Configuration
Number of Classes 4
Port Default Class QCL User Priority Queuing Mode Queue Weighted (Low:Normal:Medium:High)
1 Low 1 0 Strict Priority 1 2 4 8
2 Low 1 0 Strict Priority 1 2 4 8
3 Low 1 0 Strict Priority 1 2 4 8
4 Low 1 0 Strict Priority 1 2 4 8
5 Low 1 0 Strict Priority 1 2 4 8
6 Low 1 0 Strict Priority 1 2 4 8
7 Low 1 0 Strict Priority 1 2 4 8
8 Low 1 0 Strict Priority 1 2 4 8
Apply

Fig. 3-48 Set up Port Policies Finish

Set up Typical Network Application Rules
Set up the specific QCL for different typical network application quality control by selecting the network application type for your rule:
o Audio and Video
QuickTime 4 Server MSN Messenger Phone Yahoo Messenger Phone Napster Real Audio
o Games
Blizzard Battlenet (Diablo2 and StarCraft) Fighter Ace II Quake2 Quake3 MSN Game Zone
o User Definition
Ethernet Type VLAN ID UDP/TCP Port DSCP
Cancel < Back Next >

Fig. 3-49 Set up Typical Network Application Rules

Set up Typical Network Application Rules
Set up the specific QCL for different typical network application quality control by selecting the network application type for your rule:
o Audio and Video
QuickTime 4 Server MSN Messenger Phone Yahoo Messenger Phone Napster Real Audio
o Games
Blizzard Battlenet (Diablo2 and StarCraft) Fighter Ace II Quake2 Quake3 MSN Game Zone
o User Definition
Ethernet Type VLAN ID UDP/TCP Port DSCP

Fig. 3-50 Set up Typical Network Application Rules

Fig. 3-51 Set up Typical Network Application Rules

***Parameter description:***

Audio and Video:

QuickTime 4 Server **/** MSN Messenger Phone **/** Yahoo Messenger Phone **/** Napster / Real Audio

Games:

Blizzard Battlenet (Diablo2 and StarCraft) **/** Fighter Ace II **/** Quake2 **/** Quake3 / MSN Game Zone

User Definition:

Ethernet Type **/** VLAN ID **/** UDP/TCP Port / DSCP

Ethernet Type Value:

Type Range: 0x600~0xFFFF

VLAN ID:

VLAN ID Range: 1~4094

UDP/TCP Port:

Two Mode: Range / Specific

UDP/TCP Port Range:

Port Range: 0~65535

UDP/TCP Port No.:

Port Range: 0~65535

DSCP Value:

DSCP Value Range: 0~63

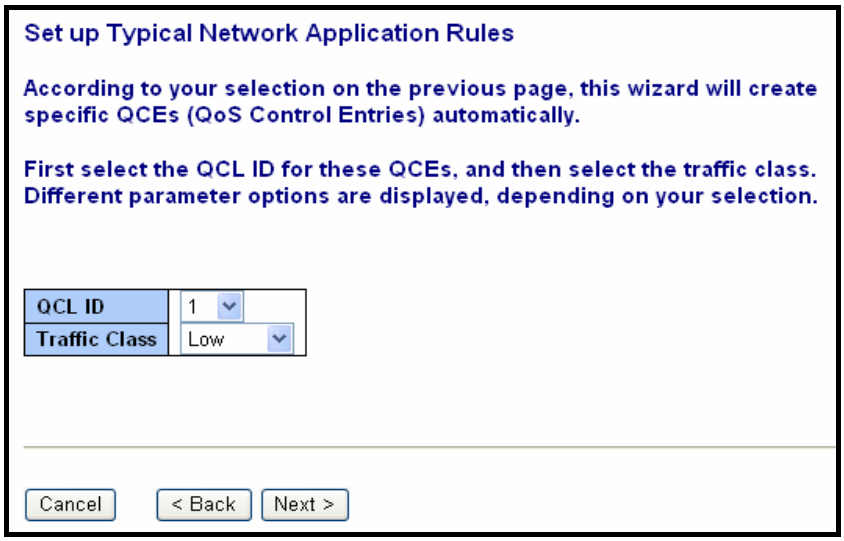

Set up Typical Network Application Rules
According to your selection on the previous page, this wizard will create specific QCEs (QoS Control Entries) automatically.
First select the QCL ID for these QCEs, and then select the traffic class. Different parameter options are displayed, depending on your selection.
QCL ID
1
Traffic Class
Low
Cancel
< Back
Next >

Fig. 3-52 Set up Typical Network Application Rules

***Parameter description:***

QCL ID:

QCL ID Range: 1~8

Traffic Class:

There are four classes: Low / Normal / Medium / High

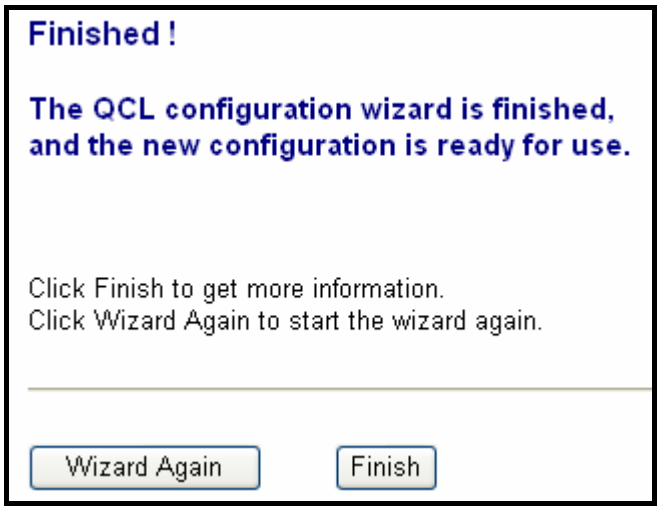

Finished !
The QCL configuration wizard is finished, and the new configuration is ready for use.
Click Finish to get more information.
Click Wizard Again to start the wizard again.
Wizard Again
Finish

Fig. 3-53 Set up Typical Network Application Rules

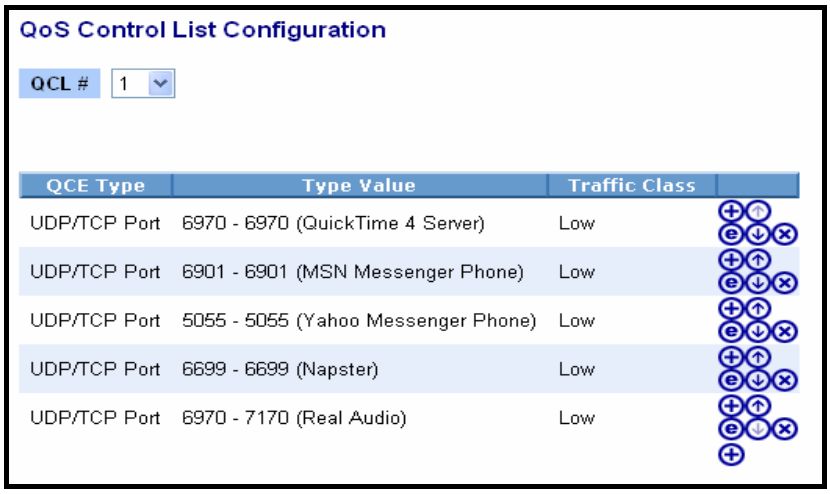

QoS Control List Configuration
QCL # 1
QCE Type Type Value Traffic Class
UDP/TCP Port 6970 - 6970 (QuickTime 4 Server) Low
UDP/TCP Port 6901 - 6901 (MSN Messenger Phone) Low
UDP/TCP Port 5055 - 5055 (Yahoo Messenger Phone) Low
UDP/TCP Port 6699 - 6699 (Napster) Low
UDP/TCP Port 6970 - 7170 (Real Audio) Low

Fig. 3-54 Set up Typical Network Application Rules Finish

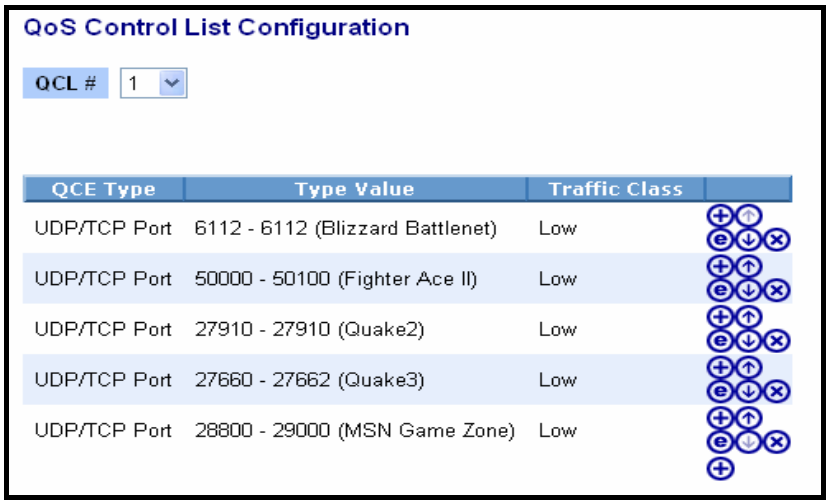

QoS Control List Configuration
QCL # 1
QCE Type Type Value Traffic Class
UDP/TCP Port 6112 - 6112 (Blizzard Battlenet) Low
UDP/TCP Port 50000 - 50100 (Fighter Ace II) Low
UDP/TCP Port 27910 - 27910 (Quake2) Low
UDP/TCP Port 27660 - 27662 (Quake3) Low
UDP/TCP Port 28800 - 29000 (MSN Game Zone) Low

Fig. 3-55 Set up Typical Network Application Rules Finish

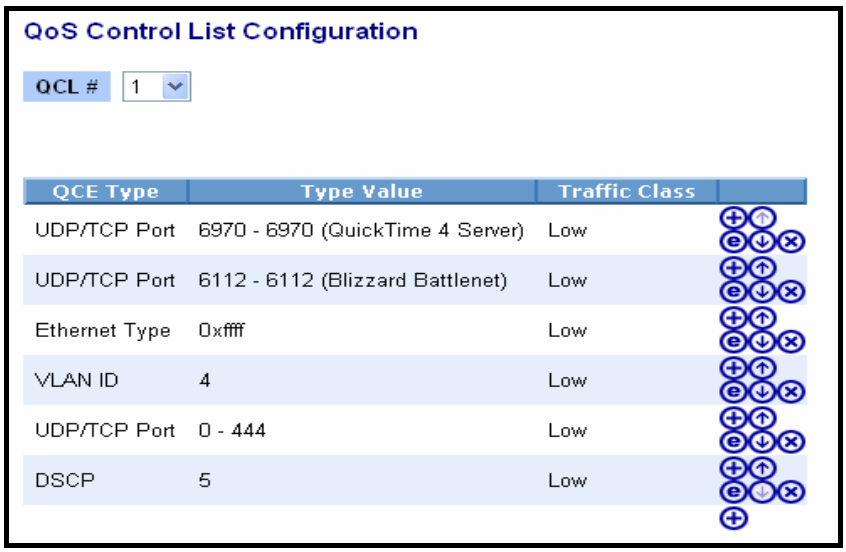

QoS Control List Configuration
QCL # 1
QCE Type Type Value Traffic Class
UDP/TCP Port 6970 - 6970 (QuickTime 4 Server) Low
UDP/TCP Port 6112 - 6112 (Blizzard Battlenet) Low
Ethernet Type 0xffff Low
VLAN ID 4 Low
UDP/TCP Port 0 - 444 Low
DSCP 5 Low

Fig. 3-56 Set up Typical Network Application Rules Finish

***Parameter description:***

QCL #:

QoS Control List (QCL): 1~8

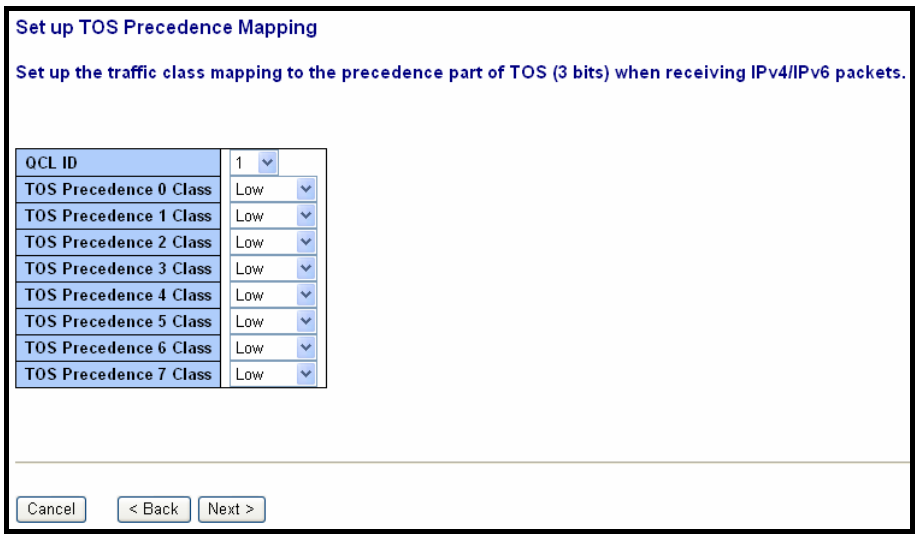



Fig. 3-57 Set up TOS Precedence Mapping

***Parameter description:***

QCL ID:

QoS Control List (QCL): 1~8

TOS Precedence 0~7 Class:

Low / Normal / Medium / High

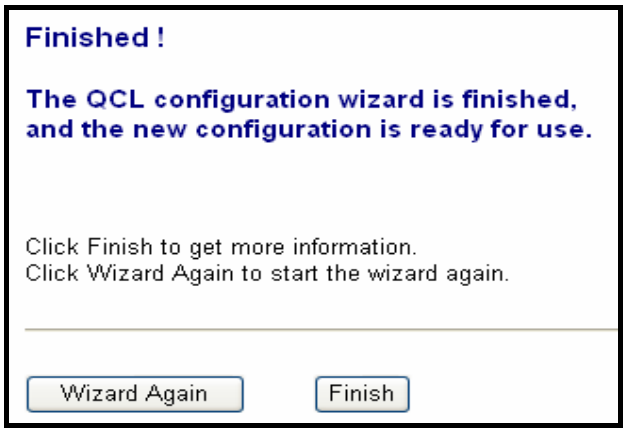

Finished !
The QCL configuration wizard is finished, and the new configuration is ready for use.
Click Finish to get more information.
Click Wizard Again to start the wizard again.
Wizard Again
Finish

Fig. 3-58 Set up TOS Precedence Mapping

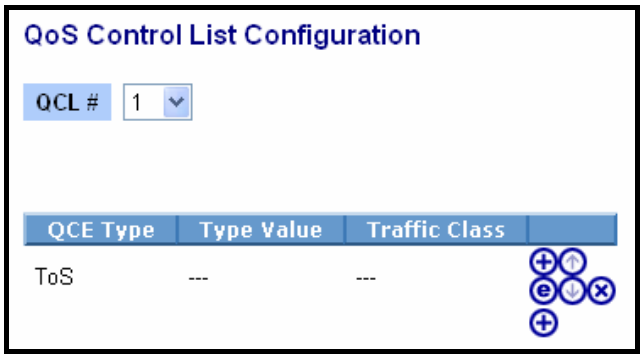



Fig. 3-59 Set up TOS Precedence Mapping Finish

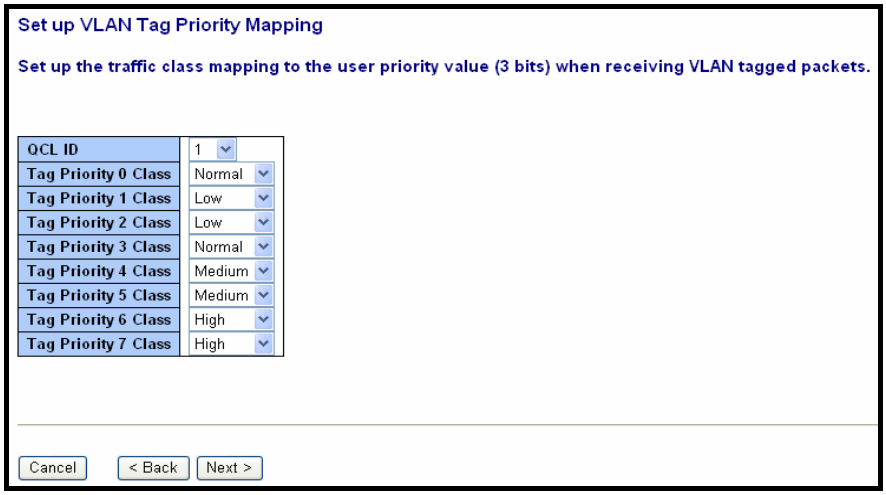



Fig. 3-60 Set up VLAN Tag Priority Mapping

***Parameter description:***

QCL ID:

QoS Control List (QCL): 1~8

Tag Priority 0~7 Class:

Low / Normal / Medium / High

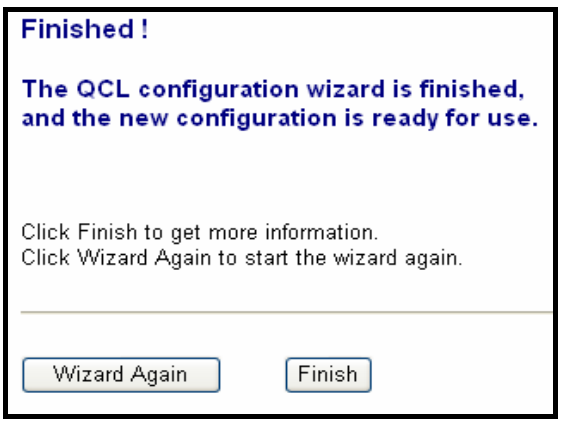

Finished !
The QCL configuration wizard is finished, and the new configuration is ready for use.
Click Finish to get more information.
Click Wizard Again to start the wizard again.
Wizard Again
Finish

Fig. 3-61 Set up VLAN Tag Priority Mapping

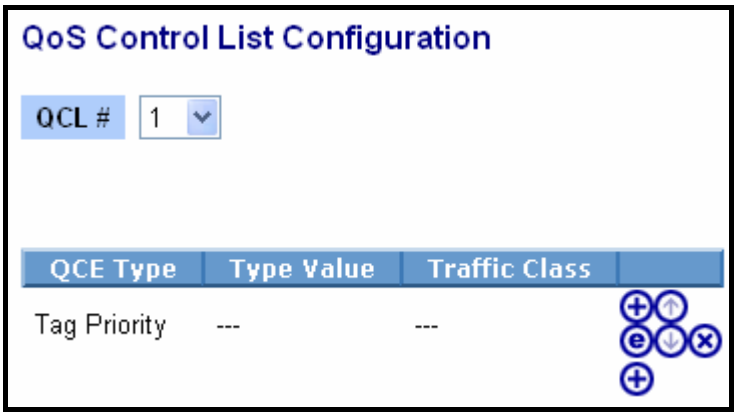



Fig. 3-62 Set up VLAN Tag Priority Mapping Finish

## 3-8. SNMP Configuration

Any Network Management System (NMS) running the Simple Network Management Protocol (SNMP) can manage the Managed devices equipped with SNMP agent, provided that the Management Information Base (MIB) is installed correctly on the managed devices. The SNMP is a protocol that is used to govern the transfer of information between SNMP manager and agent and traverses the Object Identity (OID) of the management Information Base (MIB), described in the form of SMI syntax. SNMP agent is running on the switch to response the request issued by SNMP manager.

Basically, it is passive except issuing the trap information. The switch supports a switch to turn on or off the SNMP agent. If you set the field SNMP "Enable", SNMP agent will be started up. All supported MIB OIDs, including RMON MIB, can be accessed via SNMP manager. If the field SNMP is set "Disable", SNMP agent will be de-activated, the related Community Name, Trap Host IP Address, Trap and all MIB counters will be ignored.

***Function name:***

System

***Function description:***

This function is used to configure SNMP settings. So, both parties must have the same community name. Once completing the setting, click **<Apply>** button, the setting takes effect.

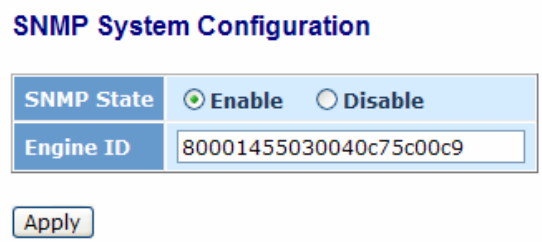



Fig. 3-63 SNMP System Configuration

***Parameters description:***

SNMP State:

The term SNMP here is used for the activation or de-activation of SNMP state operation.

Enable: Enable SNMP state operation.

Disable: Disable SNMP state operation.

Default: Enable.

Engine ID:

The term here is used for SNMPv3 engine ID setting. syntax: 0-9,a-f,A-F, min 5 octet, max 32 octet, fifth octet can't input 00. IF change the Engine ID that will clear all original user.

***Function name:***

Communities

***Function description:***

This function is used to configure SNMPv3 communities. The Community and UserName is unique. To create a new community account, please check <Add new community> button, and enter the account information then check <Save>. Max Group Number : 4.

Fig. 3-63-1 SNMPv3 Commuities Configuration

***Parameters description:***

Delete:

Check <Delete> entry then check <Save> button, the entry will be delete.

Community:

The term here is used for The length of “Community” setting and string is restricted to 1-32.

UserName:

The term here is used for the UserName setting and access string to permit acccess to SNMPv3 agent. The length of “UserName” string is restricted to 1-32.

Source IP:

The term here is used for SNMP access source address setting.

Source Mask:

The term here is used for SNMP access source address mask setting.

Function name:

Users

***Function description:***

This function is used to configure SNMPv3 user. The Entry index key is UserName. To create a new UserName account, please check <Add new user> button, and enter the user information then check <Save>. Max Group Number : 10.

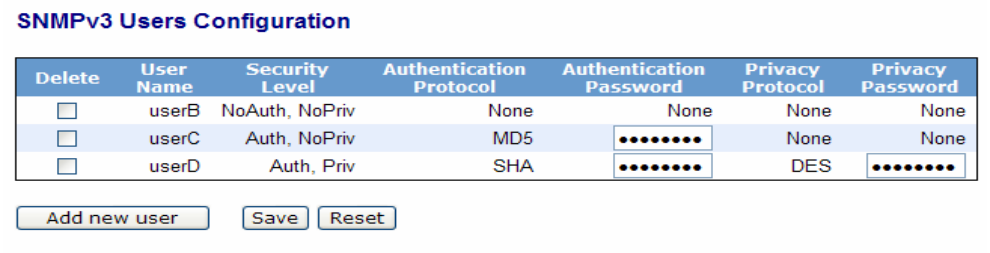



Fig. 3-63-2 SNMPv3 Users Configuration

***Parameters description:***

Delete:

Check <Delete> entry then check <Save> button, the entry will be delete.

UserName:

The term here is used for the length of “UserName” setting and string is restricted to 1-32.

Security Level:

The term here is used for the Security Level setting. Here has three kinds of choices.

NoAuth, NoPriv: No authentication and no privacy.

Auth, NoPriv: Authentication and no privacy.

Auth, Priv: Authentication and privacy.

Authentication Protocol:

The term here is used for the Authentication Protocol Setting. You can choose MD5 or SHA for authentication.

Authentication Password:

The term here is used for the Authentication Password setting and The length of 'MD5 Authentication Password' is restricted to 8 – 32.or The length of 'SHA Authentication Password' is restricted to 8 – 40.

Privacy Protocol:

The term here is used for the Privacy Protocol setting. You can set DES encryption for UserName.

Privacy Password:

The term here is used for the Privacy Password setting and the length of ' Privacy Password ' is restricted to 8 – 32.

Function name:

Groups

***Function description:***

This function is used to configure SNMPv3 group. The Entry index key are Security Model and Security Name. To create a new group account, please check <Add new group> button, and enter the group information then check <Save>. Max Group Number : v1: 2, v2: 2, v3:10.

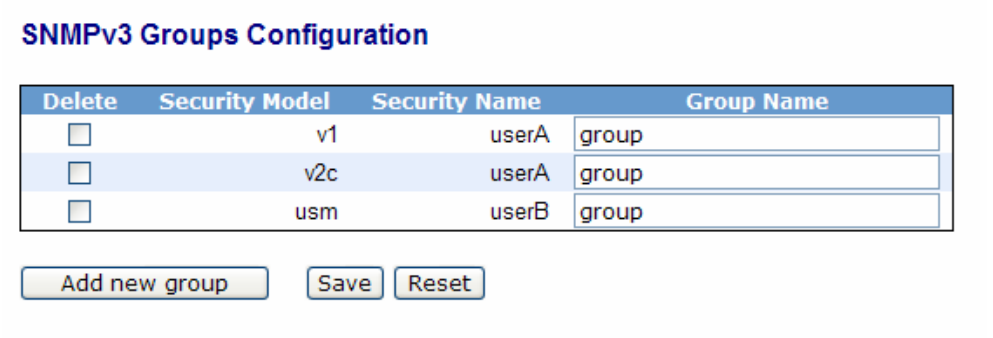



Fig. 3-63-3 SNMPv3 Groups Configuration

***Parameters description:***

Delete:

Check <Delete> entry then check <Save> button, the entry will be delete.

Security Model:

The term here is used for the Security Model setting. Here has three kinds of choices.

v1: SNMPv1.

v2c: SNMPv2c.

usm: User-based Security Model.

Security Name:

The term here is used for the Security Name setting. The length of “Security Name” string is restricted to 1-32.

Group Name:

The term here is used for the Group Name setting. The length of “Group Name” string is restricted to 1-32.

Function name:

Views

***Function description:***

This function is used to configure SNMPv3 view. The Entry index key are OID Subtree and View Name. To create a new view account, please check <Add new view> button, and enter the view information then check <Save>. Max Group Number : 28.

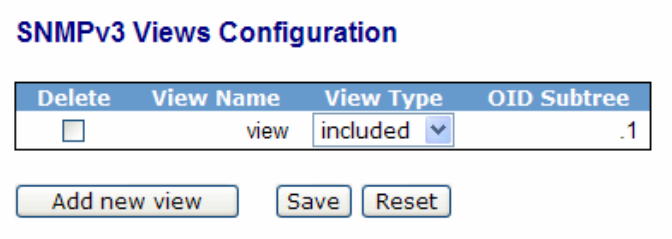



Fig. 3-63-4 SNMPv3 Views Configuration

***Parameters description:***

Delete:

Check <Delete> entry then check <Save> button, the entry will be delete.

View Name:

The term here is used for View Name setting. The name of MIB view. The length of “View Name” string is restricted to 1-32.

View Type:

The term here is used for View Type setting. The access type for the view subtree: included or excluded.

OID Subtree:

The OID defining the root of the subtree to add to the named view.

Function name:

Accesses

***Function description:***

This function is used to configure SNMPv3 accesses. The Entry index key are Group Name, Security Model and Security level. To create a new access account, please check <Add new access> button, and enter the access information then check <Save>. Max Group Number : 14.

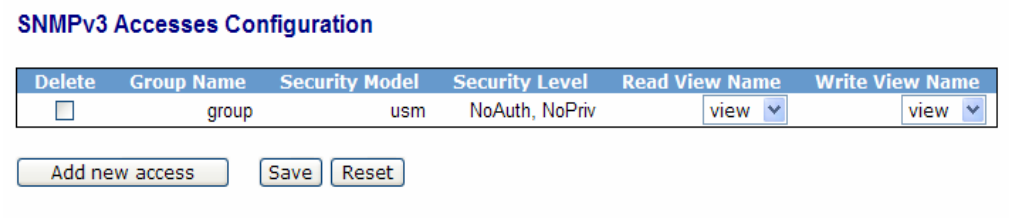



Fig. 3-63-5 SNMPv3 Accesses Configuration

***Parameters description:***

Delete:

Check <Delete> entry then check <Save> button, the entry will be delete.

Group Name:

The term here is used for Group Name setting. The length of “Group Name” string is restricted to 1-32.

Security Model:

The term here is used for the Security Model setting.There are four kinds of choices.

any: Accepted any security model(v1|v2c|usm).

v1: SNMPv1.

v2c: SNMPv2c.

usm: User-based Security Model.

Security Level:

The term here is used for the Security Level setting. There are three kinds of choices.

NoAuth, NoPriv: No authentication and no privacy.

Auth, NoPriv: Authentication and no privacy.

Auth, Priv: Authentication and privacy.

Read View Name:

The name of MIB view. Select “None”, this entry has no read right.

Write View Name:

The name of MIB view. Select “None”, this entry has no write right.

***Function name:***

Trap Hosts

***Function description:***

This function is used to configure SNMP trap. To create a new trap account, please check <No number> button, and enter the trap information then check <Apply>. Max Group Number : 6.

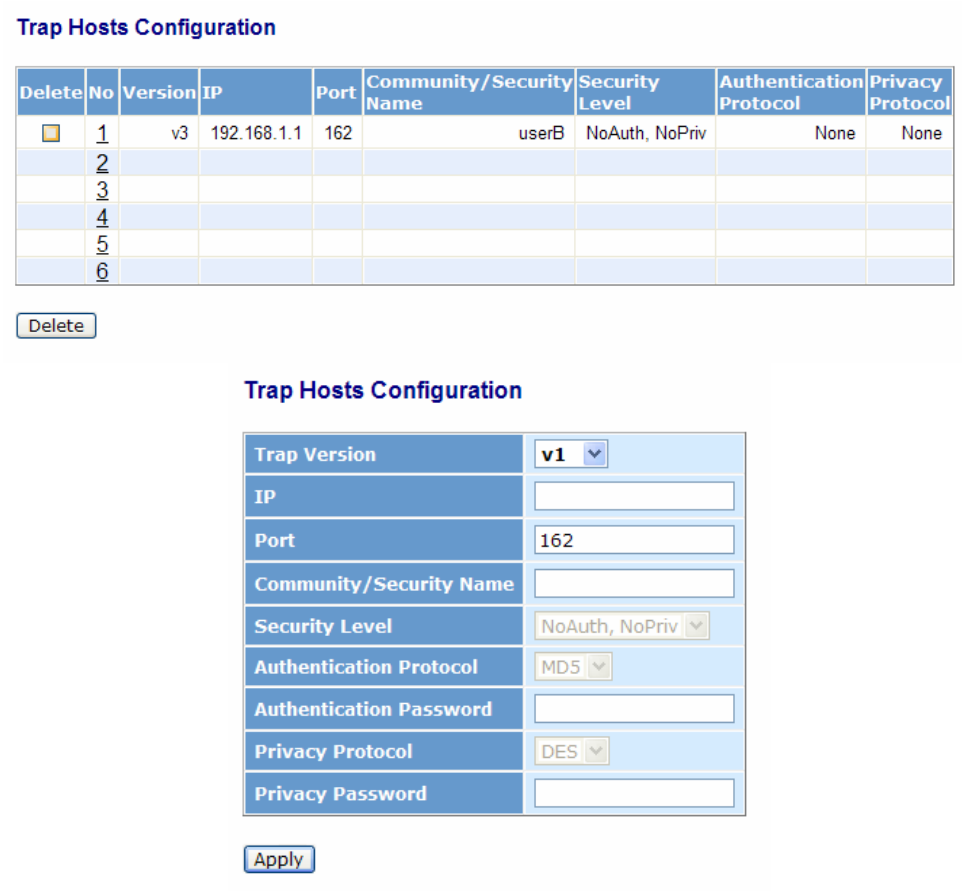



Fig. 3-63-6 Trap Hosts Configuration

***Parameters description:***

Delete:

Check <Delete> entry then check <Save> button, the entry will be delete.

Version:

You may choose v1, v2c or v3 trap.

IP:

SNMP Host IP address.

Port:

Port number. Default: 162

Community / Security Name:

The length of “Community / Security Name” string is restricted to 1-32.

Security Level:

There are three kinds of choices.

NoAuth, NoPriv: No authentication and no privacy.

Auth, NoPriv: Authentication and no privacy.

Auth, Priv: Authentication and privacy.

Authentication Protocol:

You can choose MD5 or SHA for authentication.

Authentication Password:

The length of 'MD5 Authentication Password' is restricted to 8 – 32.

The length of 'SHA Authentication Password' is restricted to 8 – 40.

Privacy Protocol:

You can set DES encryption for UserName.

Privacy Password:

The length of ' Privacy Password ' is restricted to 8 – 32.

## 3-9. ACL

The SS2GD8IP switch access control list (ACL) is probably the most commonly used object in the IOS. It is used for packet filtering but also for selecting types of traffic to be analyzed, forwarded, or influenced in some way.

The ACLs are divided into EtherTypes. IPv4, ARP protocol, MAC and VLAN parameters etc. Here we will just go over the standard and extended access lists for TCP/IP. As you create ACEs for ingress classification, you can assign a policy for each port, the policy number is 1-8, however, each policy can be applied to any port. This makes it very easy to determine what type of ACL policy you will be working with.

### 3-9-1. Ports

***Function name:***

ACL Port Configuration

***Function description:***

The switch ACL function support up to 128 Access Control Entries (ACEs), using the shared 128 ACEs for ingress classification. You can create an ACE and assign this ACE for each port with <Any> or assign this ACE for a policy or assign this ACE for a port. There are 8 policies, each port can select one of policy, then decides which of the following actions would take according to the packet's IPv4, EtherType, ARP Protocol, MAC Parameters and VLAN parameters:

- Packet Deny or Permit
- Rate Limiter (Unit: pps)
- Port Copy (1 – 8)

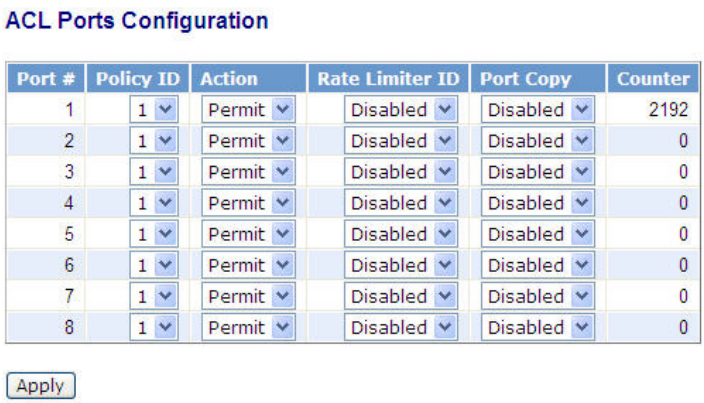

ACL Ports Configuration
Port # Policy ID Action Rate Limiter ID Port Copy Counter
1 1 Permit Disabled Disabled 2192
2 1 Permit Disabled Disabled 0
3 1 Permit Disabled Disabled 0
4 1 Permit Disabled Disabled 0
5 1 Permit Disabled Disabled 0
6 1 Permit Disabled Disabled 0
7 1 Permit Disabled Disabled 0
8 1 Permit Disabled Disabled 0
Apply

Fig. 3-64

***Parameter description:***

Port #:

Port number: 1~8



*Publication date: Dec., 2010*
*Revision B1*

Policy ID:

Policy ID range:1~8

Action:

Permit or Deny forwarding the met ACL packets

Rate Limiter ID:

Disabled: Disable Rate Limitation

Rate Limiter ID Range: 1~16. To select one of rate limiter ID for this port, it will limit met ACL packets by rate limiter ID configuration.

Port Copy:

Disabled: Disable to copy the met ACL packets to specific port

Port number: 1~8. Copy the met ACL packets to the selected port

Counter:

The counter will increase from initial value 0, when this port received one of the met ACL packet the counter value will increase +1

### 3-9-2. Rate Limiters

***Function name:***

ACL Rate Limiter Configuration

***Function description:***

There are 16 rate limiter ID. You can assign one of the limiter ID for each port. The rate limit configuration unit is Packet Per Second (pps).

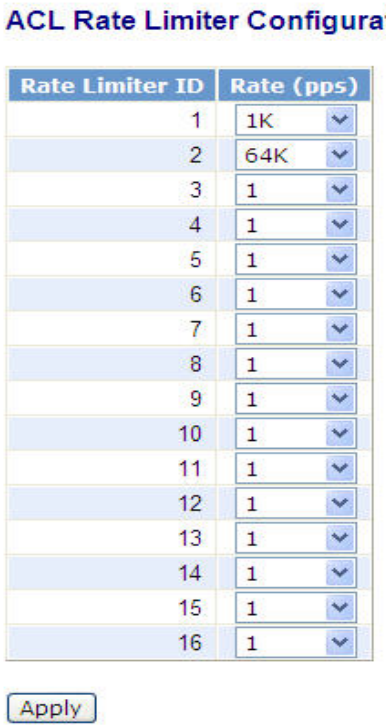



Fig. 3-65

***Parameter description:***

Rate Limiter ID:

ID Range: 1~16

Rate(pps):

1 / 2 / 4 / 8 / 16 / 32 / 64 / 128 / 256 / 512 / 1K / 2K / 4K / 8K / 16K / 32K / 64K / 128K / 256K / 512K / 1024K

### 3-9-3. Access Control List

***Function name:***

ACL Rate Limiter Configuration

***Function description:***

The switch ACL function support up to 128 Access Control Entries (ACEs), using the shared 128 ACEs for ingress classification. You can create an ACE and assign this ACE for each port with <Any> or assign this ACE for a policy or assign this ACE for a port. There are 8 policies, each port can select one of policy, then decides which of the Permit/Deny, Rate Limitation and Port Copy actions would take according to the ACL configuration packet's IPv4, EtherType, ARP Protocol, MAC Parameters and VLAN parameters.

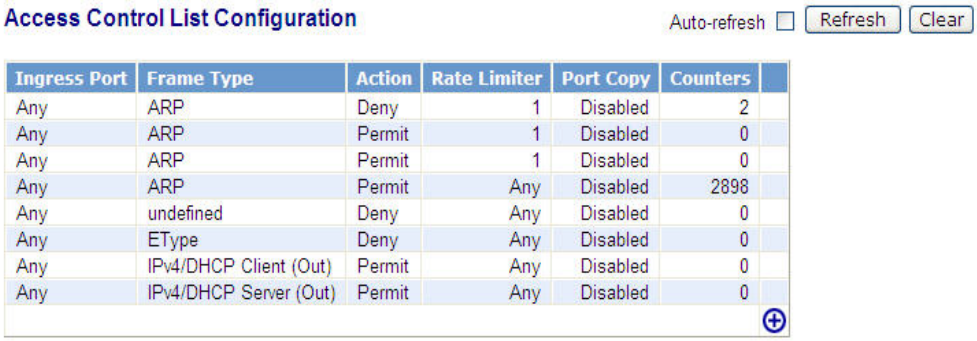
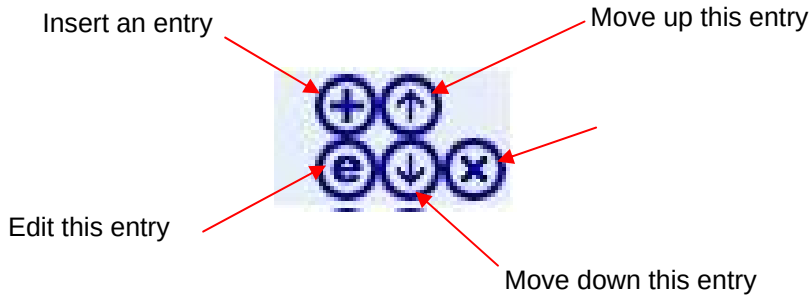



Fig. 3-66 Ingress Port




***Parameter description:***

Ingress Port:

Configurable Range: Any / Policy 1-8 / Port 1-8
Any: Apply this ACE rule for each port ingress classification
Policy 1-8: Apply this ACE rule for specific policy
Port 1-8: Apply this ACE rule for specific port ingress classification

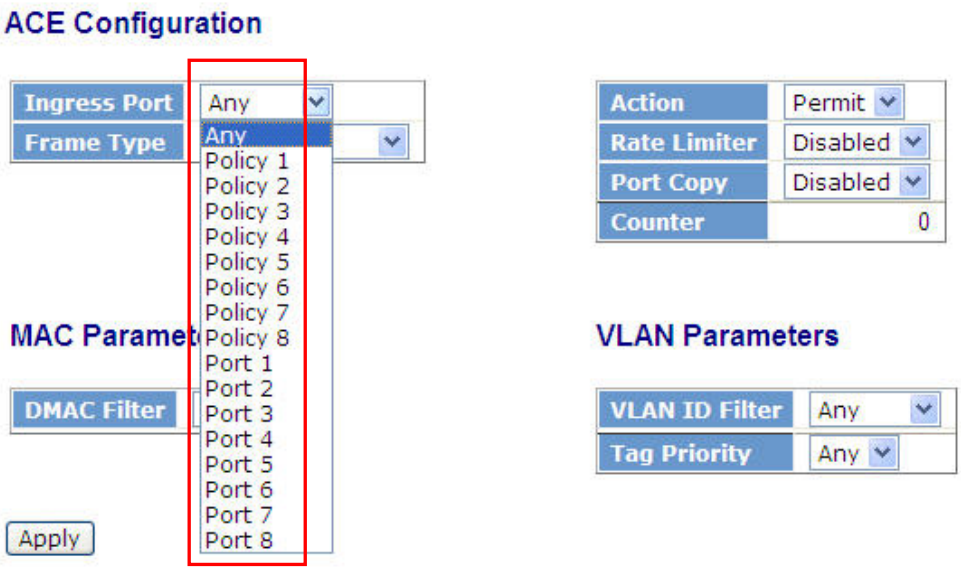



Fig. 3-67 Ingress Port

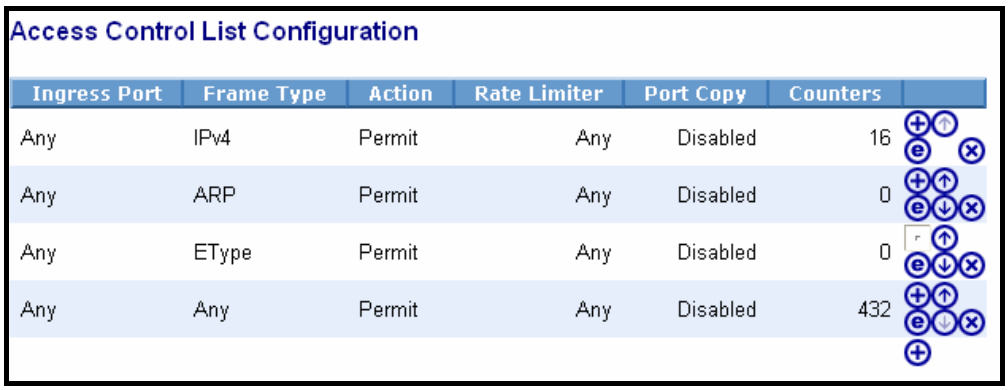



Fig. 3-68

***Parameter description:***

Frame Type:

Range: Any / Ethernet Type / ARP / IPv4
Any: It is including all frame type
Ethernet Type: It is including all Ethernet frame type
ARP: It is including all ARP protocol frame type
IPv4: It is including all IPv4 protocol frame type

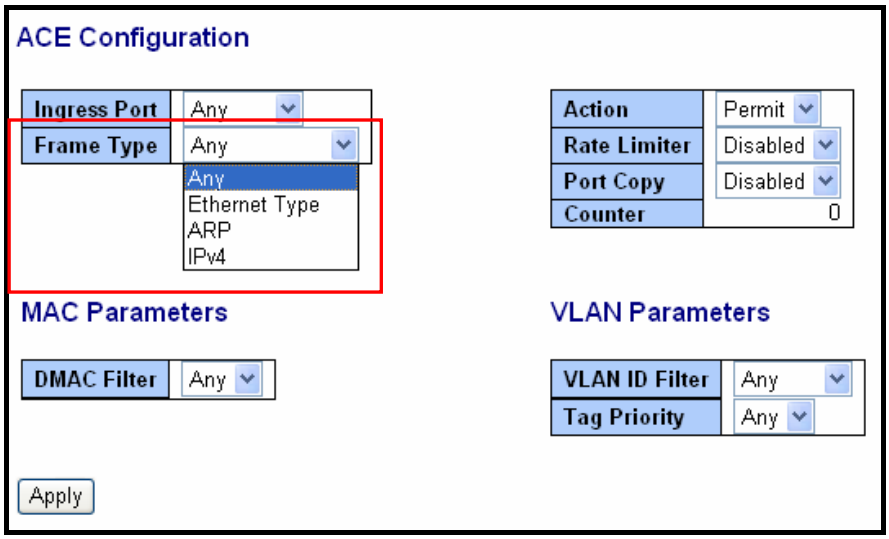



Fig. 3-69 Frame Type

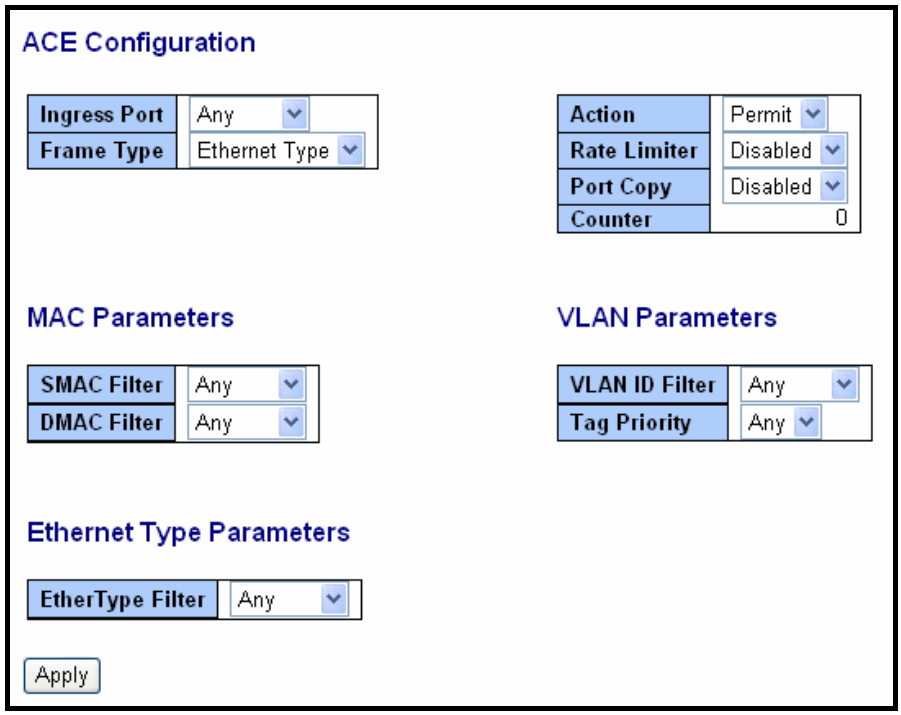



Fig. 3-70

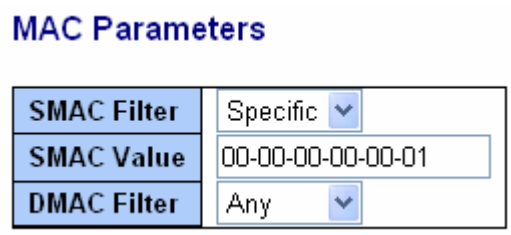



Fig. 3-71

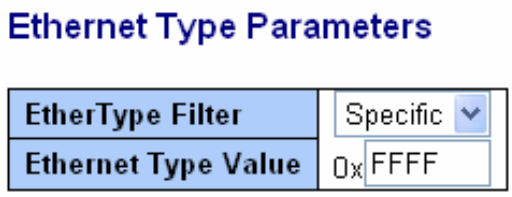



Fig. 3-72

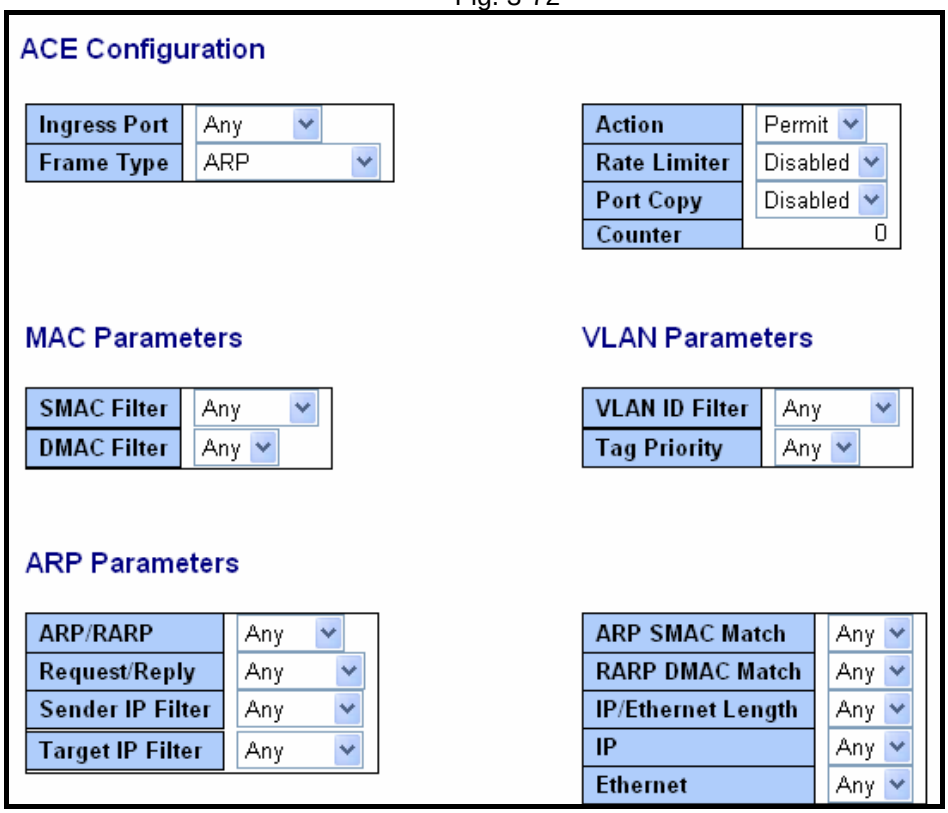



Fig. 3-73 ARP

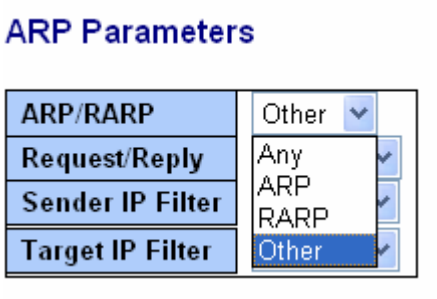



Fig. 3-74 ARP

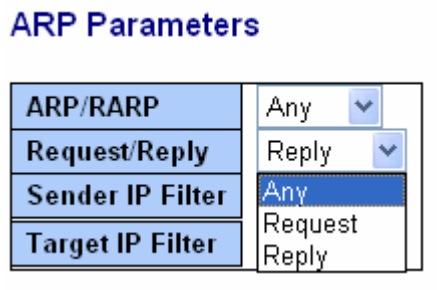



Fig. 3-75 ARP

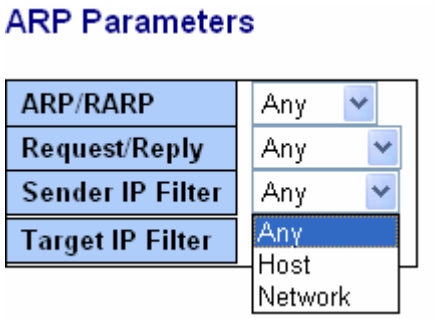



Fig. 3-76 ARP

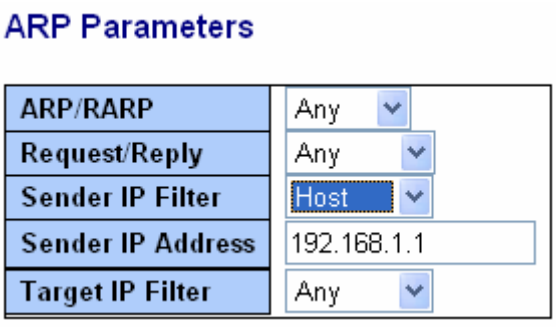



Fig. 3-77 ARP

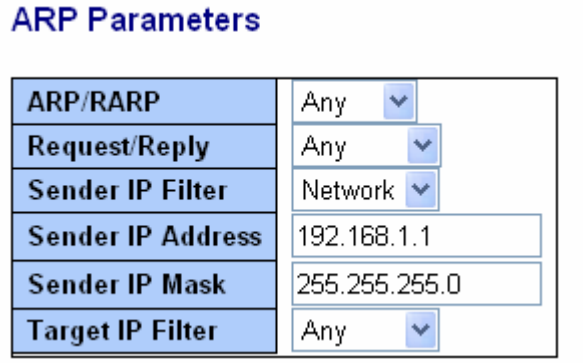



Fig. 3-79 ARP

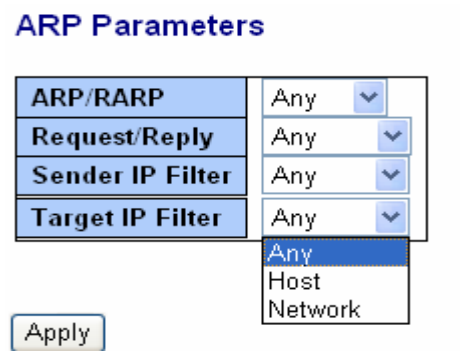



Fig. 3-80 ARP

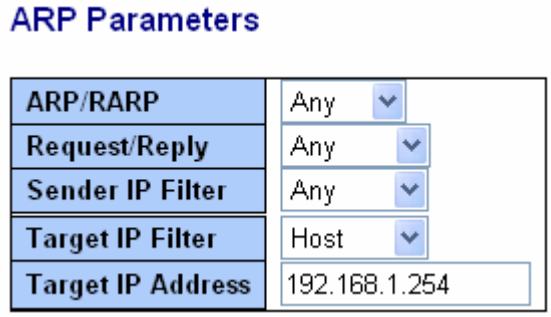



Fig. 3-81 ARP

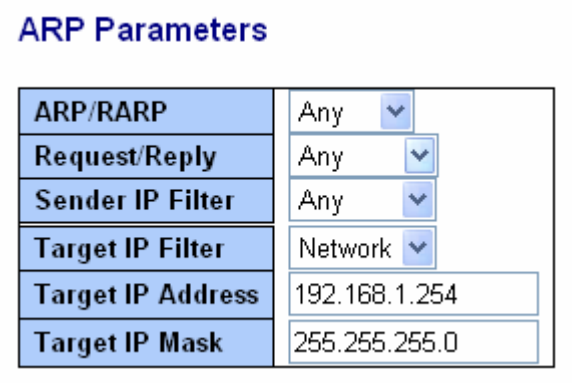



Fig. 3-82 ARP

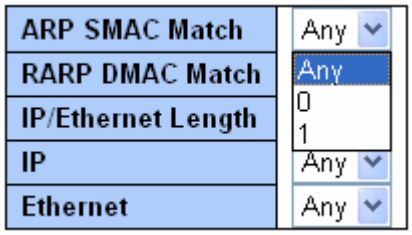



Fig. 3-83 ARP

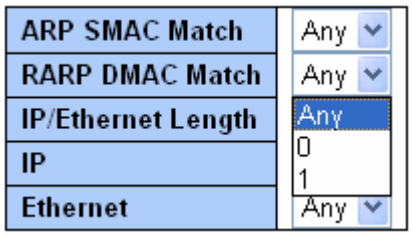



Fig. 3-84 ARP

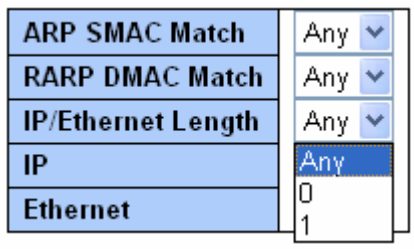



Fig. 3-85 ARP

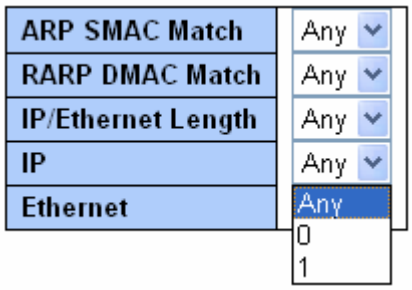



Fig. 3-86 ARP

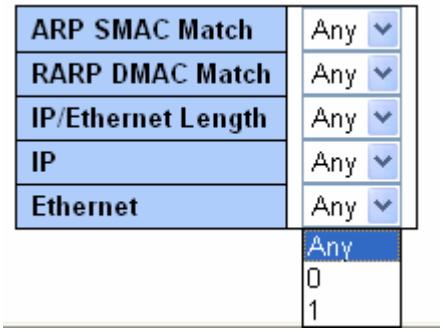



Fig. 3-87 ARP

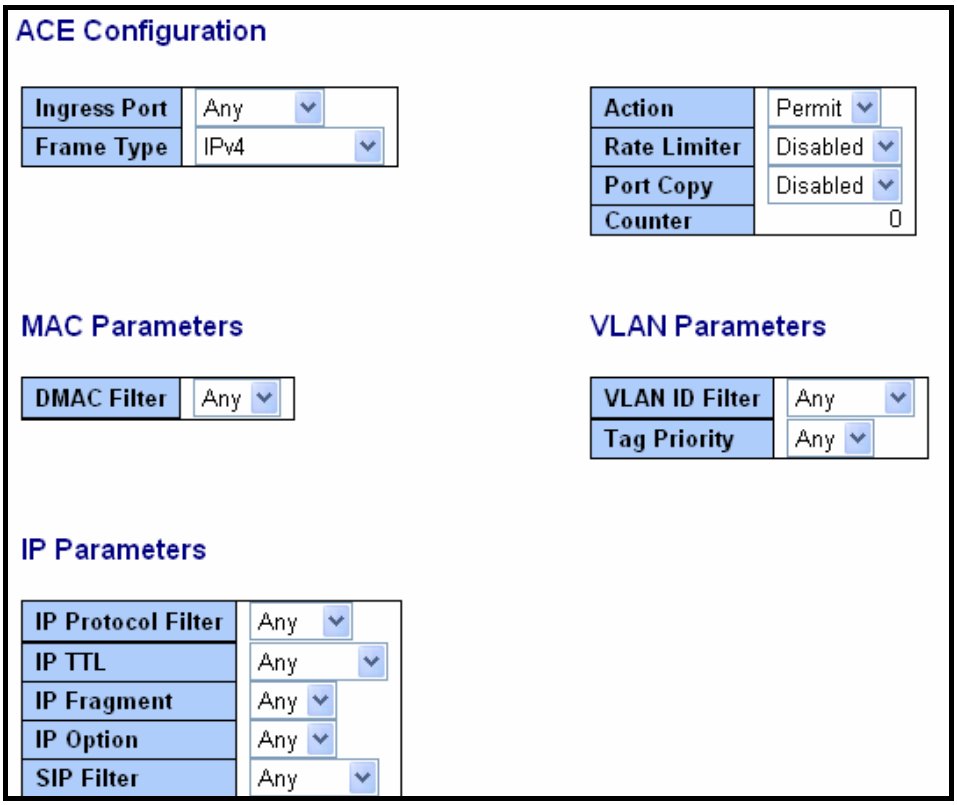



Fig. 3-88 IPv4

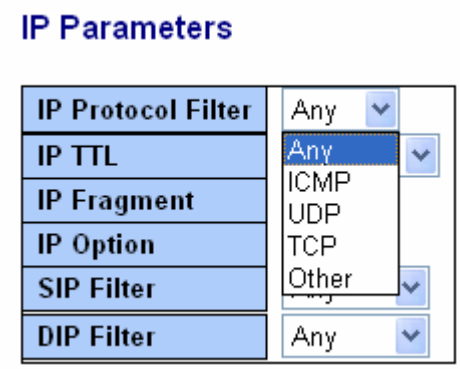



Fig. 3-89 IPv4

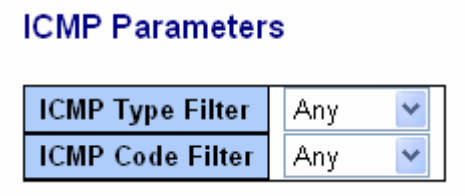



Fig. 3-90 IPv4

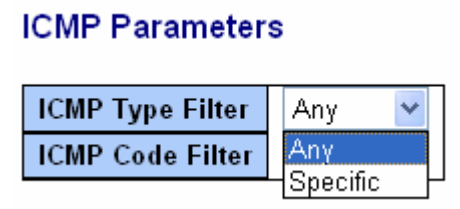



Fig. 3-91 IPv4

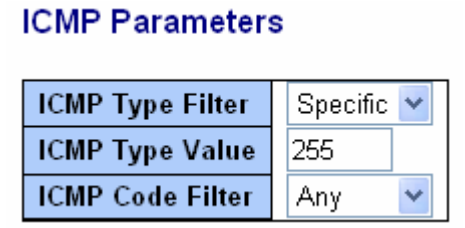



Fig. 3-92 IPv4

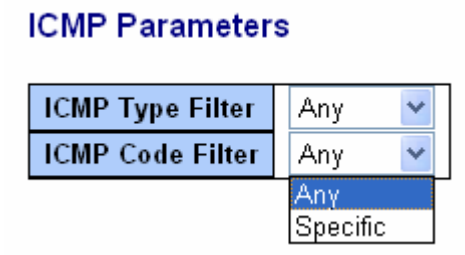



Fig. 3-93 IPv4

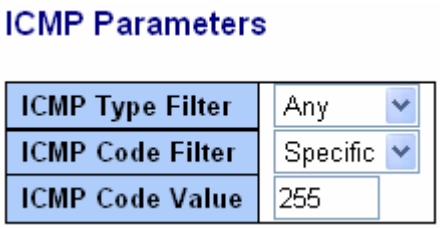



Fig. 3-94 IPv4

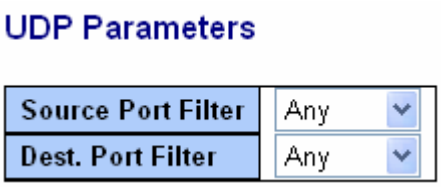



Fig. 3-95 IPv4

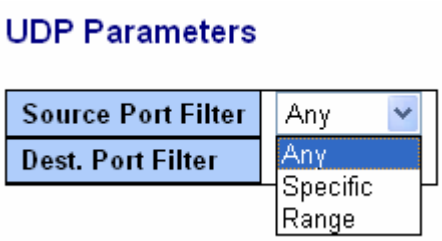



Fig. 3-96 IPv4

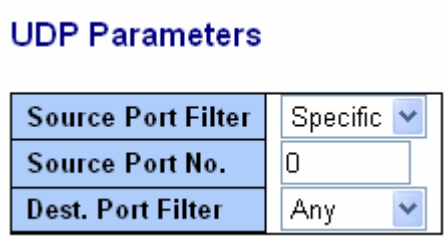



Fig. 3-97 IPv4

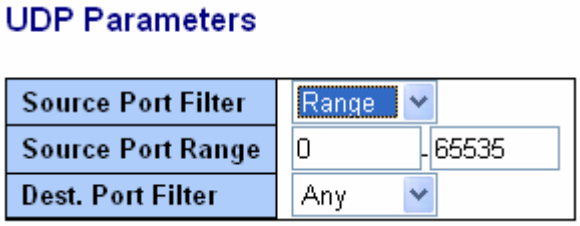



Fig. 3-98 IPv4

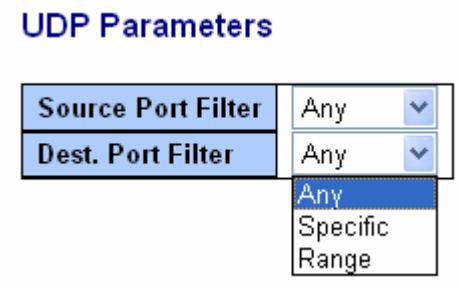



Fig. 3-99 IPv4

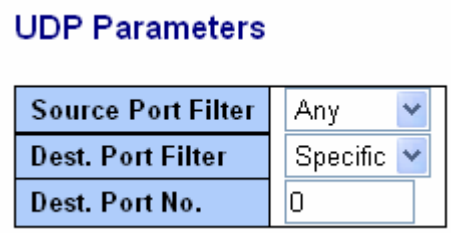



Fig. 3-100 IPv4

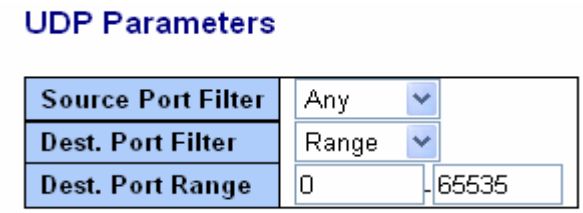



Fig. 3-101 IPv4

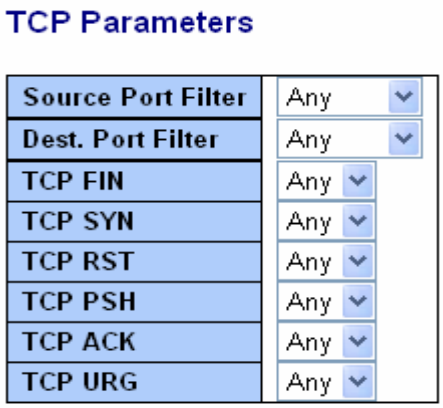



Fig. 3-102 IPv4

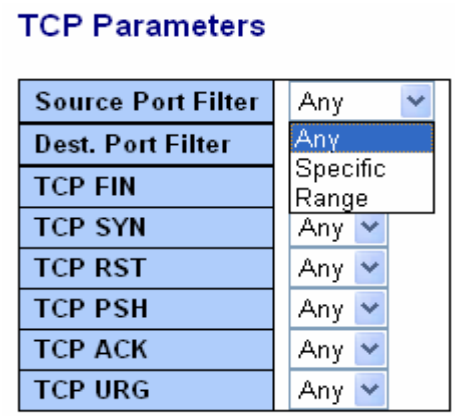



Fig. 3-103 IPv4

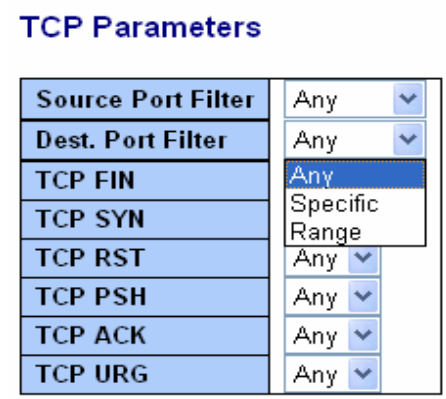



Fig. 3-104 IPv4

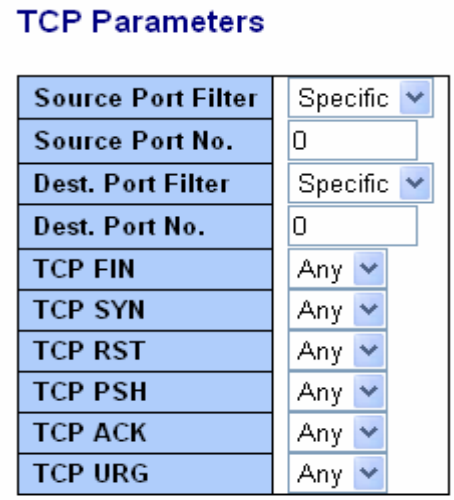



Fig. 3-105 IPv4

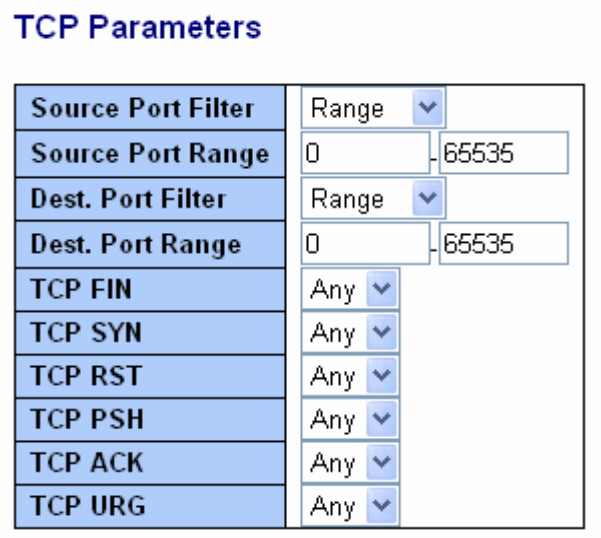



Fig. 3-106 IPv4

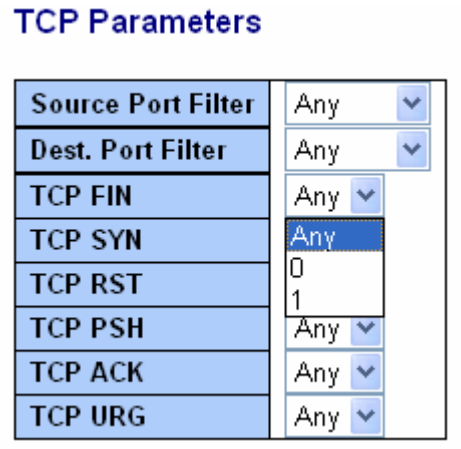



Fig. 3-107 IPv4

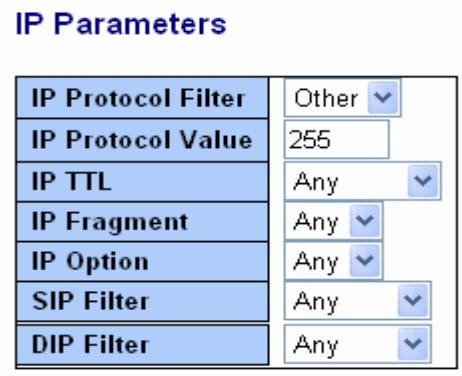



Fig. 3-108 IPv4

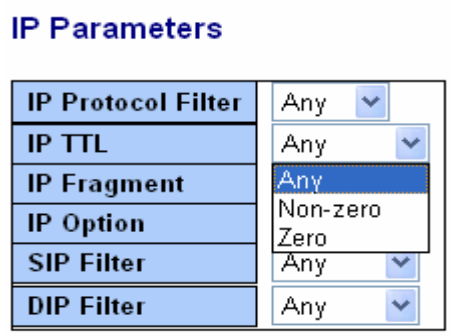



Fig. 3-109 IPv4

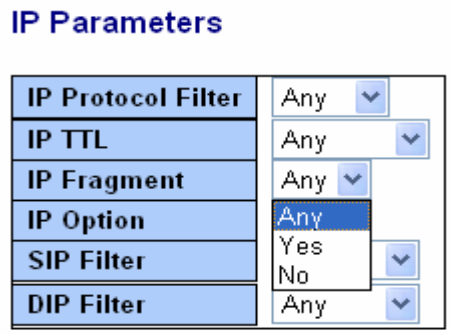



Fig. 3-110 IPv4

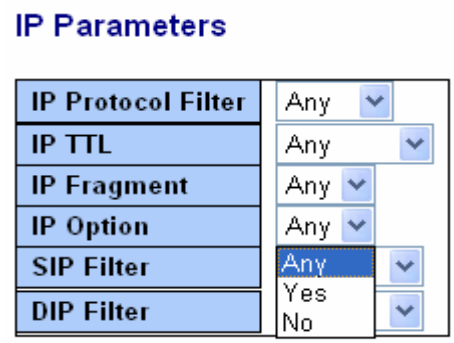



Fig. 3-111 IPv4

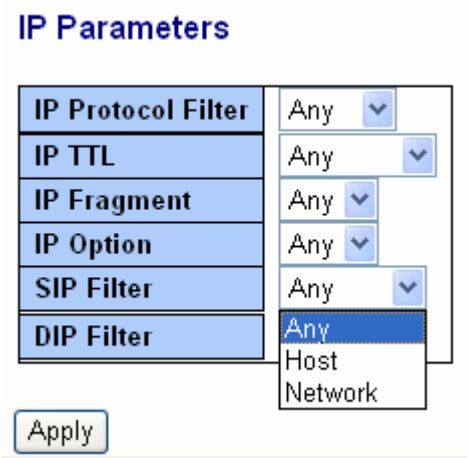



Fig. 3-112 IPv4

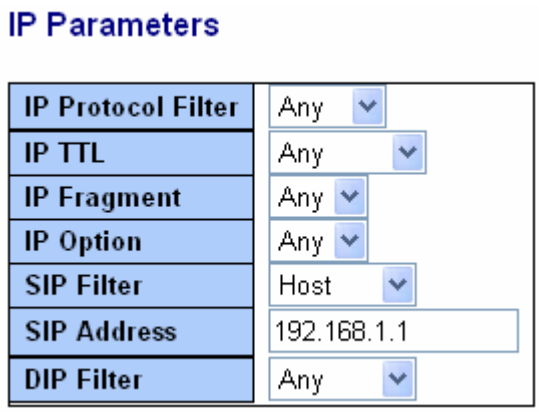



Fig. 3-113 IPv4

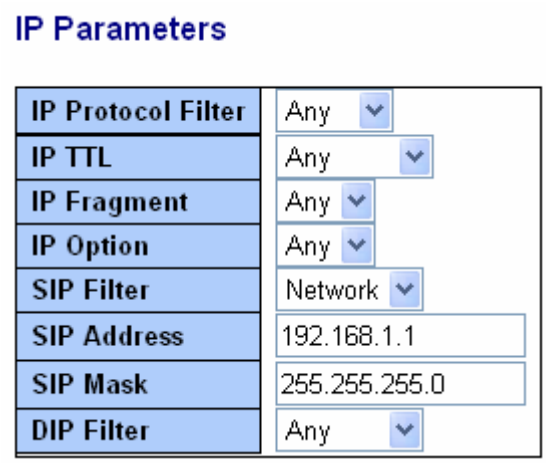



Fig. 3-114 IPv4

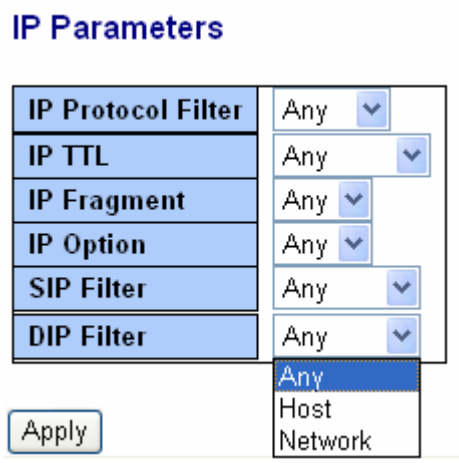



Fig. 3-115 IPv4

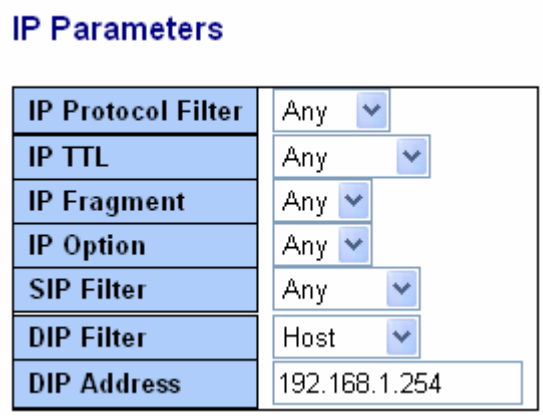



Fig. 3-116 IPv4

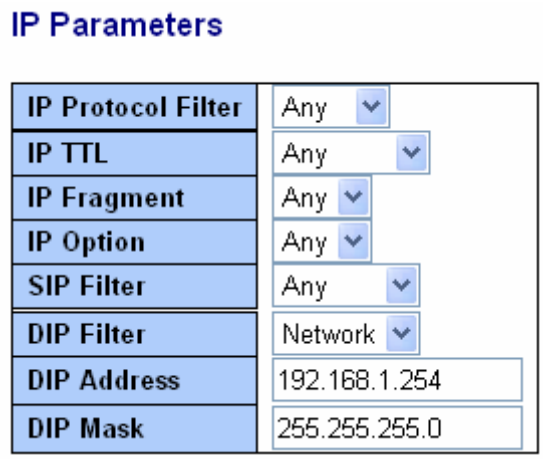



Fig. 3-117 IPv4

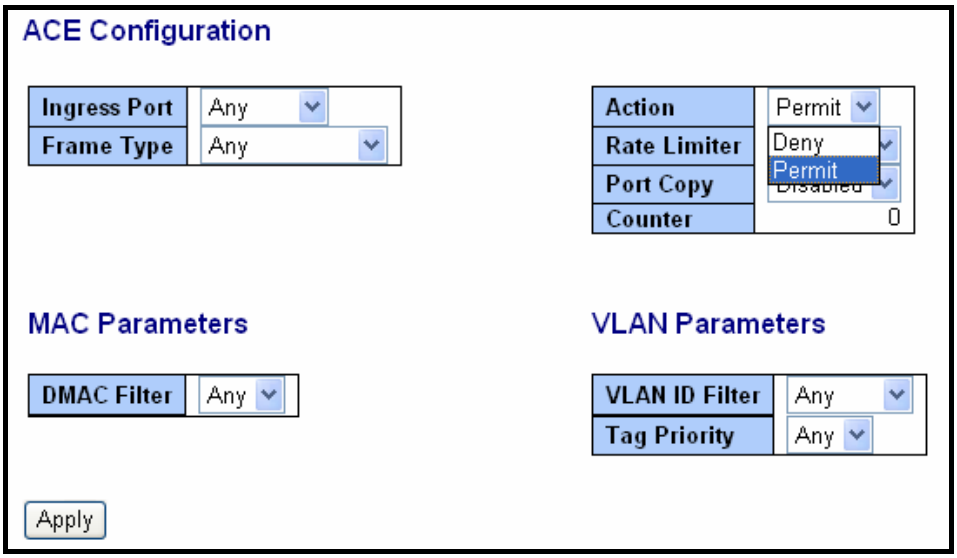



Fig. 3-118 Action

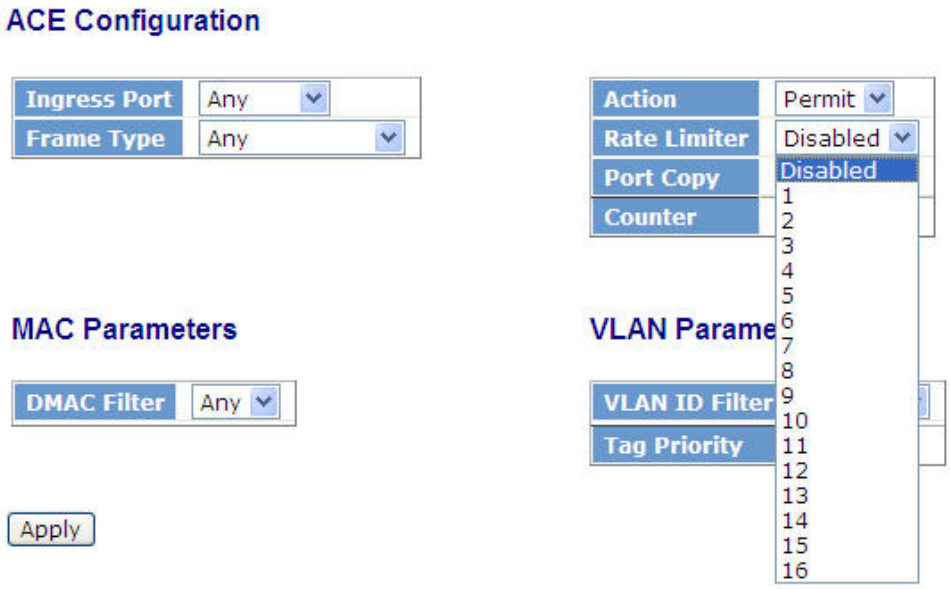



Fig. 3-119 Rate Limiter

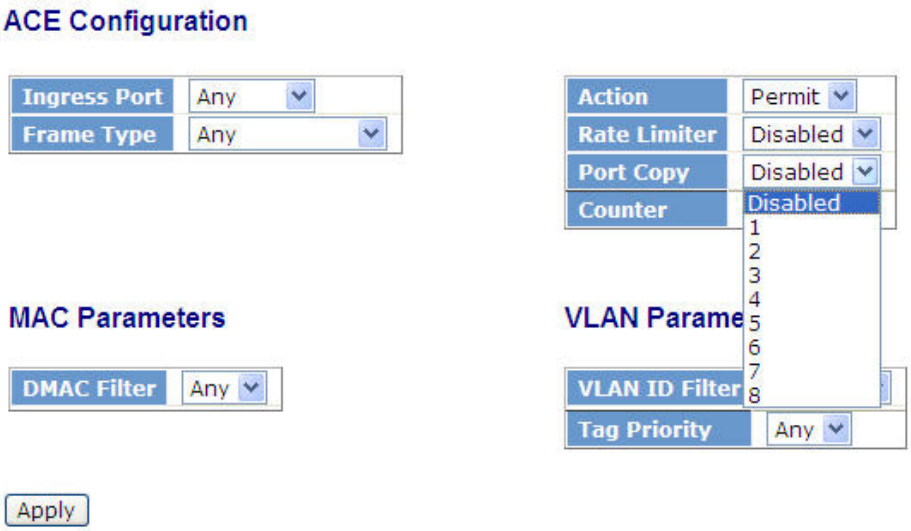



Fig. 3-120 Port Copy

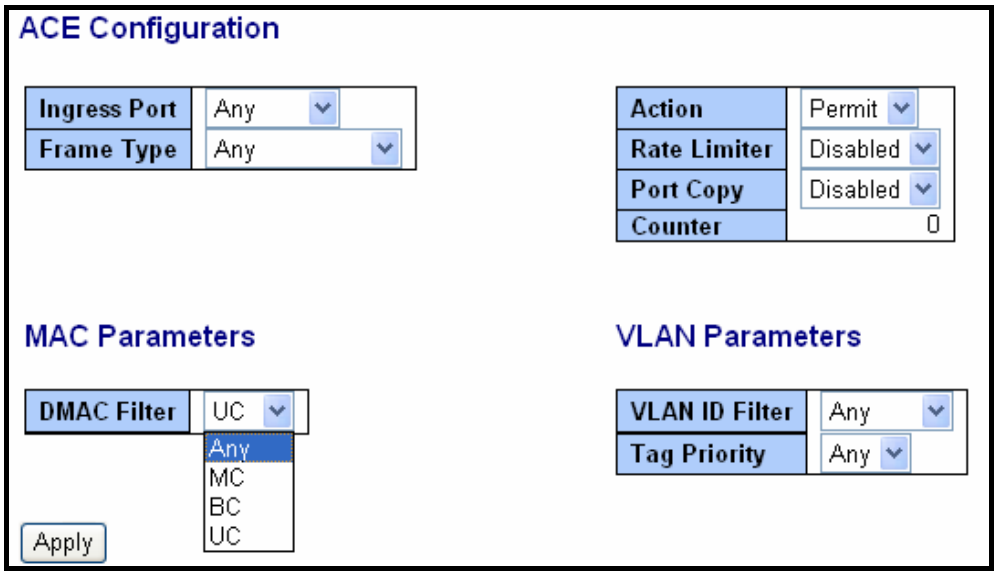



Fig. 3-121 DMAC Filter

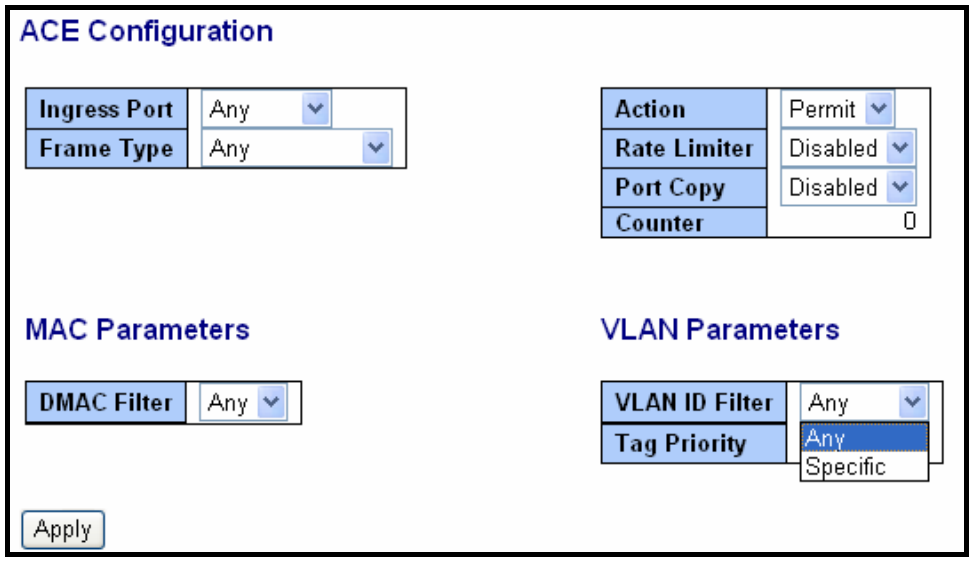



Fig. 3-122 VLAN ID Filter

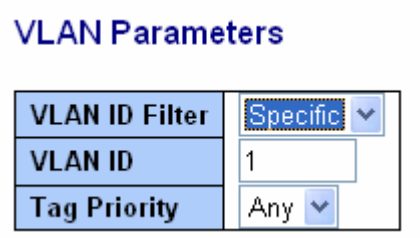



Fig. 3-123 VLAN ID Filter

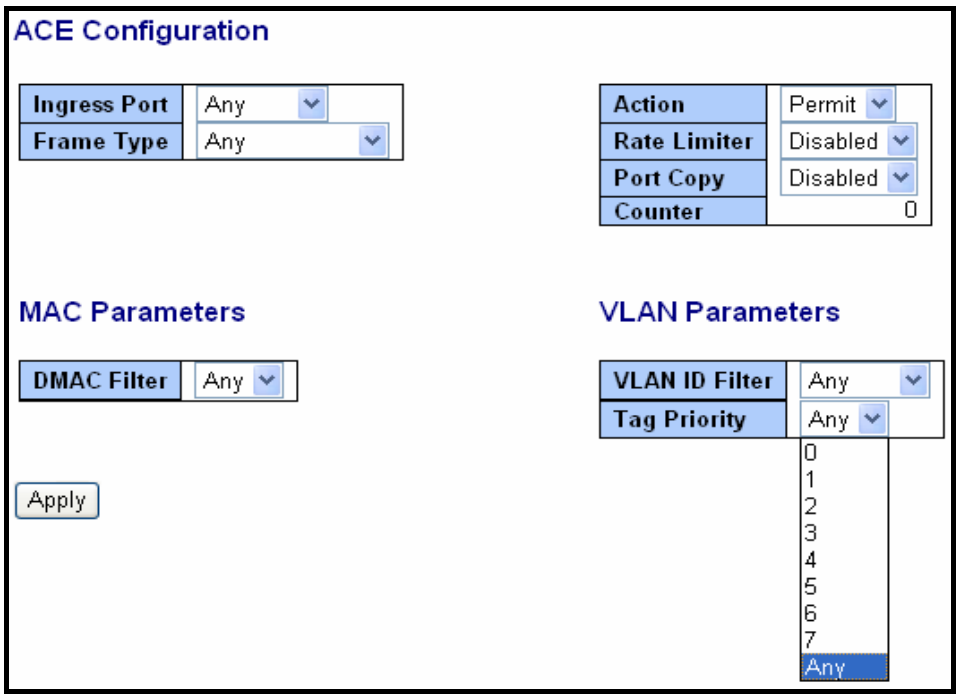



Fig. 3-124 Tag Priority

***Function name:***

ACE Configuration

***Function description:***

The switch ACL function support up to 128 Access Control Entries (ACEs), using the shared 128 ACEs for ingress classification. You can create an ACE and assign this ACE for each port with <Any> or assign this ACE for a policy or assign this ACE for a port. There are 8 policies, each port can select one of policy, then decides which of the Permit/Deny, Rate Limitation and Port Copy actions would take according to the ACL configuration packet's IPv4, EtherType, ARP Protocol, MAC Parameters and VLAN parameters.

***Parameter description:***

Ingress Port:

Range: Any / Policy 1-8 / Port 1-8
Any: Apply this ACE rule for each port ingress classification
Policy 1-8: Apply this ACE rule for specific policy
Port 1-24: Apply this ACE rule for specific port ingress classification

IP Protocol Filter:

Range: Any / Ethernet Type / ARP / IPv4
Any: It is including all frame type
Ethernet Type: It is including all Ethernet frame type
ARP: It is including all ARP protocol frame type
IPv4: It is including all IPv4 protocol frame type

MAC Parameters: (When Frame Type = Any)

DMAC Filter:

Range: Any / MC / BC / UC

Any: It is including all destination MAC address
MC: It is including all Multicast MAC address
BC: It is including all Broadcast MAC address
UC: It is including all Unicast MAC address

MAC Parameters: (When Frame Type = Ethernet Type)

SMAC Filter:

Range: Any / Specific

Any: It is including all source MAC address
Specific: It is according to SMAC Value specific the source MAC address

DMAC Filter:

Range: Any / MC / BC / UC / Specific

Any: It is including all destination MAC address
MC: It is including all Multicast MAC address
BC: It is including all Broadcast MAC address
UC: It is including all Unicast MAC address
Specific: It is according to DMAC Value specific the destination MAC address

MAC Parameters: (When Frame Type = ARP)

SMAC Filter:

Range: Any / Specific

Any: It is including all source MAC address
Specific: It is according to SMAC Value specific the source MAC address

DMAC Filter:

Range: Any / MC / BC / UC

Any: It is including all destination MAC address
MC: It is including all Multicast MAC address
BC: It is including all Broadcast MAC address
UC: It is including all Unicast MAC address

MAC Parameters: (When Frame Type = IPv4)

DMAC Filter:

Range: Any / MC / BC / UC

Any: It is including all destination MAC address
MC: It is including all Multicast MAC address
BC: It is including all Broadcast MAC address
UC: It is including all Unicast MAC address

Ether Type Parameters: (When Frame Type = Ethernet Type)

EtherType Filter:

Range: Any / Specific

Any: It is including all Ethernet frame type
Specific: It is according to specific Ethernet Type Value.

Ethernet Type Value:

The Ethernet Type Range: 0x600-0xFFFF

ARP Parameters: (When Frame Type = ARP)

ARP/RARP:
Range: Any / ARP / RARP / Other
Any: Including all ARP/RARP protocol frame types
ARP: Including all ARP protocol frame types
RARP: Including all RARP frame types
Other: Including other frame types except ARP/RARP protocol

Request/Reply:
Range: Any / Request / Reply
Any: Including all ARP/RARP Request and Reply
Request: Including all ARP/RARP request frames
Reply: Including all ARP/RARP reply frames

Sender IP Filter:
Range: Any / Host / Network
Any: Including all sender IP address
Host: Only one specific sender host IP address
Network: A specific IP subnet segment under the sender IP mask

Sender IP Address:
Default: 192.168.1.1

Sender IP Mask:
Default: 255.255.255.0

Target IP Filter:
Range: Any / Host / Network
Any: Including all target IP address
Host: Only one specific target host IP address
Network: A specific IP subnet segment under the target IP mask

Target IP Address:
Default: 192.168.1.254

Target IP Mask:
Default: 255.255.255.0

ARP SMAC Match:
Range: Any / 0 / 1
Any:
Both 0 and 1
0:
The ingress ARP frames where the source MAC address is not equal SMAC under MAC parameter setting
1:
The ingress ARP frames where the source MAC address is equal SMAC address under MAC parameter setting

RARP DMAC Match:
Range: Any / 0 / 1
Any:
Both 0 and 1
0:
The ingress RARP frames where the Destination MAC address is not equal DMAC address under MAC parameter setting
1:
The ingress RARP frames where the Destination MAC address is equal DMAC address under MAC parameter setting

IP/Ethernet Length:

Range: Any / 0 / 1

Any:

Both 0 and 1

0:

The ingress ARP/PARP frames where the Hardware size is not equal "0x6" or the Protocol size is not equal "0x4"

1:

The ingress ARP/PARP frames where the Hardware size is equal "0x6" and the Protocol size is "0x4"

IP:

Range: Any / 0 / 1

Any:

Both 0 and 1

0:

The ingress ARP/PARP frames where Protocol type is not equal "0x800"

1:

The ingress ARP/PARP frames where Protocol type is equal "0x800"

Ethernet:

Range: Any / 0 / 1

Any:

Both 0 and 1

0:

The ingress ARP/PARP frames where Hardware type is not equal "0x100"

1:

The ingress ARP/PARP frames where Hardware type is equal "0x100"

IP Parameters: (When Frame Type = IPv4 and IP Protocol Filter = Any)

IPTTL: (Time To Live)

How many routers a datagram can pass through. Each router decrements this value by 1 until it reaches 0 when the datagram is discarded. This keeps misrouted datagrams from remaining on the Internet forever

Range: Any / Non-zero / Zero

Any: Including all conditions for IPTTL

Non-Zero: Including IPTTL is Non-Zero

Zero: Including IPTTL is zero

IP Fragment: (IP Fragmentation Flag)

Controls datagram fragmentation together with the identification field. The flags indicate whether the datagram may be fragmented, whether the datagram is fragmented, and whether the current fragment is the final one.

Range: Any / Yes / No

Any: Including all IP fragment case

Yes: The ingress frame is fragmented packet

No: The ingress frames  is not fragmented packet

IP Option:

A list of optional specifications for security restrictions, route recording, and source routing. Not every datagram specifies an options field.

Range: Any / Yes / No

Any: Including all IP option case
Yes: The ingress frame is specified IP options
No: The ingress frame is not specified IP options

SIP Filter: (SIP Source IP Address)

Range: Any / Host / Network

Any: Including all source IP address
Host: Only one specific source host IP address
Network: A specific IP subnet segment under the source IP mask

SIP Address:

Default: 192.168.1.1

SIP Mask:

Default: 255.255.255.0

DIP Filter: (DIP Destination IP Address)

Range: Any / Host / Network

Any: Including all destination IP address
Host: Only one specific destination host IP address
Network: A specific IP subnet segment under the destination IP mask

DIP Address:

Default: 192.168.1.254

DIP Mask:

Default: 255.255.255.0

IP Parameters: (Frame Type = IPv4 and IP Protocol Filter = ICMP)

ICMP Type Filter:

Range: Any / Specific

Any: Including all types of ICMP type values

Specific: According to following ICMP type value setting for ingress classification

ICMP Type Value:

Range: 0-255

ICMP Code Filter:

Range: Any / Specific

Any: Including all of ICMP code values

Specific: According to following ICMP code value setting for ingress classification

ICMP Code Value:

Range: 0-255

IP Parameters: (Frame Type = IPv4 and IP Protocol Filter = UDP)

Source Port Filter:

Range: Any / Specific / Range

Any: Including all UDP source ports
Specific:
According to following Source Port No. setting for ingress classification
Range:
According to following Source Port Range setting for ingress classification

Source Port No.:

Range: 0-65535

Source Port Range.:

Range: 0-65535

Dest. Port Filter:

Range: Any / Specific / Range

Any: Including all UDP destination ports
Specific:
According to following Dest. Port No. setting for ingress classification
Range:
According to following Dest. Port Range setting for ingress classification

Dest. Port No.: (Destination Port Number)

Range: 0-65535

Dest. Port Range.: (Destination Port Range)

Range: 0-65535

IP Parameters: (Frame Type = IPv4 and IP Protocol Filter = TCP)

Source Port Filter:

Range: Any / Specific / Range

Any: Including all TCP source ports
Specific:
According to following Source Port No. setting for ingress classification
Range:
According to following Source Port Range setting for

ingress classification

Source Port No.:

Range: 0-65535

Source Port Range.:

Range: 0-65535

Dest. Port Filter:

Range: Any / Specific / Range

Any: Including all TCP destination ports

Specific:

According to following Dest. Port No. setting for ingress classification

Range:

According to following Dest. Port Range setting for ingress classification

Dest. Port No.:

Range: 0-65535

Dest. Port Range.:

Range: 0-65535

TCP FIN:

TCP Control Bit FIN: Means No more data from sender

Range: Any / 0 / 1

Any: Including all TCP FIN case

0: The TCP control bit FIN is 0

1: The TCP control bit FIN is 1

TCP SYN:

TCP Control Bit SYN: Means Synchronize sequence numbers

Range: Any / 0 / 1

Any: Including all TCP SYN case

0: The TCP control bit SYN is 0

1: The TCP control bit SYN is 1

TCP RST:

TCP Control Bit RST: Means Reset the connection

Range: Any / 0 / 1

Any: Including all TCP RST case

0: The TCP control bit RST is 0

1: The TCP control bit RST is 1

TCP PSH:

TCP Control Bit PSH: Means Push Function

Range: Any / 0 / 1

Any: Including all TCP PSH case

0: The TCP control bit PSH is 0

1: The TCP control bit PSH is 1

TCP ACK:

TCP Control Bit ACK: Means Acknowledgment field significant

Range: Any / 0 / 1

Any: Including all TCP ACK case

0: The TCP control bit ACK is 0

1: The TCP control bit ACK is 1

TCP URG:

TCP Control Bit URG: Means Urgent Pointer field significant

Range: Any / 0 / 1

Any: Including all TCP URG case

0: The TCP control bit URG is 0

1: The TCP control bit URG is 1

IP Protocol Value:

The IP Protocol Value is TCP options may occupy space at the end of the TCP header and are a multiple of 8 bits in length. Currently defined options include (kind indicated in octal):
0 - End of option list
1 - No-Operation

Range: Any / 0 / 1

Any: Including all IP protocol value case

0: The IP protocol value is 0

1: The IP protocol value is 1

IP Parameters: (Frame Type = IPv4 and IP Protocol Filter = Other)

IP Protocol Value

Default: 255

IPTTL: (Time To Live)

How many routers a datagram can pass through. Each router decrements this value by 1 until it reaches 0 when the datagram is discarded. This keeps misrouted datagrams from remaining on the Internet forever

Range: Any / Non-zero / Zero

Any: Including all conditions for IPTTL

Non-Zero: Including IPTTL is Non-Zero

Zero: Including IPTTL is zero

IP Fragment: (IP Fragmentation Flag)

Controls datagram fragmentation together with the identification field. The flags indicate whether the datagram may be fragmented, whether the datagram is fragmented, and whether the current fragment is the final one.

Range: Any / Yes / No

Any: Including all IP fragment case

Yes: The ingress frame is fragmented packet

No: The ingress frames  is not fragmented packet

IP Option:

A list of optional specifications for security restrictions, route recording, and source routing. Not every datagram specifies an options field.

Range: Any / Yes / No

Any: Including all IP option case
Yes: The ingress frame is specified IP options
No: The ingress frame is not specified IP options

SIP Filter: (SIP Source IP Address)

Range: Any / Host / Network

Any: Including all source IP address
Host: Only one specific source host IP address
Network: A specific IP subnet segment under the source IP mask

SIP Address:

Default: 192.168.1.1

SIP Mask:

Default: 255.255.255.0

DIP Filter: (DIP Destination IP Address)

Range: Any / Host / Network

Any: Including all destination IP address
Host: Only one specific destination host IP address
Network: A specific IP subnet segment under the destination IP mask

DIP Address:

Default: 192.168.1.254

DIP Mask:

Default: 255.255.255.0

VLAN Parameters:

VLAN ID Filter:

Range: Any / Specific
Any: Including all VLAN IDs
Specific: According to following VLAN ID and Tag Priority setting for ingress classification

VLAN ID:

Range: 1-4094

Tag Priority:

Range: Any / 0-7
Any: Including all Tag Priority values
0-7: The Tag Priority Value is one of number (0-7)

Action Parameters:

When the ingress frame meet above ACL ingress classification rule you can do the following actions:

Action:

Range: Permit / Deny
Permit:
Permit the met ACL ingress classification rule packets forwarding to other ports on the switch
Deny:
Discard the met ACL ingress classification rule packets

Rate Limiter:

Range: Disabled / 1-16
Disable: Disable Rate Limiter function
1-16: Apply the Rate Limiter Number setting for met ACL ingress rule packtes

Port Copy:

Range: Disabled / 1-8
Disable: Disable the Port Copy function
1-8: The packets will be copied to the selected port when they met ACL ingress rule.

### 3-9-4. Wizard

***Function name:***

Wizard

***Function description:***

The wizard function is provide 4 type of typical application for user easy to configure their application with ACL function.

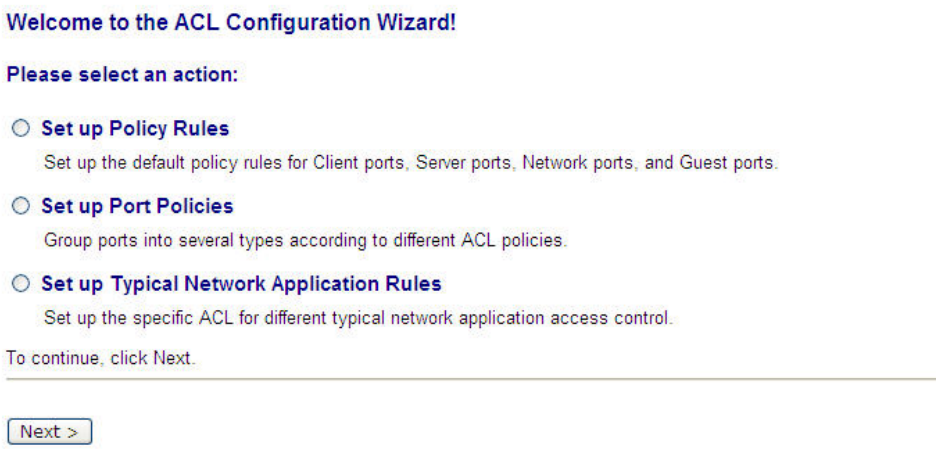

Welcome to the ACL Configuration Wizard!
Please select an action:
Set up Policy Rules
Set up the default policy rules for Client ports, Server ports, Network ports, and Guest ports.
Set up Port Policies
Group ports into several types according to different ACL policies.
Set up Typical Network Application Rules
Set up the specific ACL for different typical network application access control.
To continue, click Next.
Next >

Fig. 3-125 Wizard

***Parameter description:***

Please select an Action:

Set up Policy Rules / Set up Port Policies / Set up Typical Network Application Rules / Set up Source MAC and Source IP Binding

Next:

Click on <Next> to confirm current setting and go to next step automatically.

Cancel:

Cancel current setting back to top layer in the ACL wizard function

Back:

Click on <Back> to back to previous step

Wizard Again:

Click on <Wizard Again> the UI will back to top layer in the wizard function

Finish:

Click in <Finish> to finish the ACL Wizard setting, it will according the selection items to change the related parameters, then you have to click on <Apply> to confirm the all changed parameters setting.

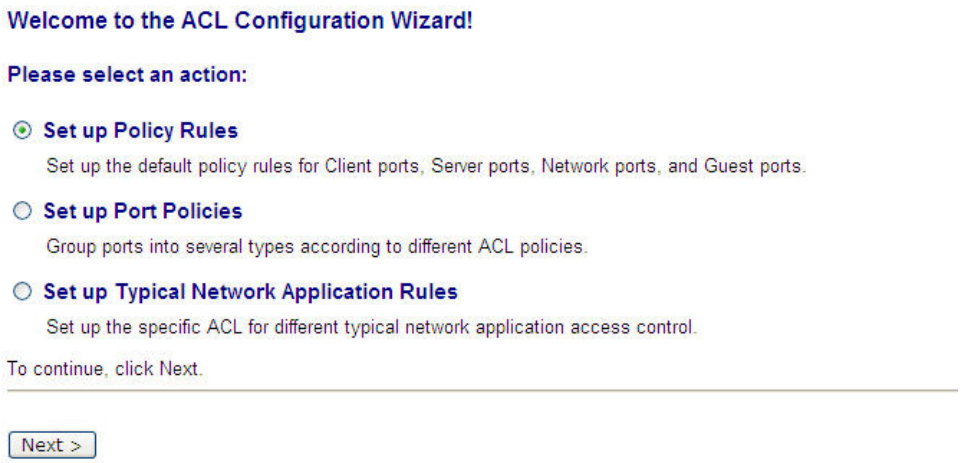

Welcome to the ACL Configuration Wizard!
Please select an action:
Set up Policy Rules
Set up the default policy rules for Client ports, Server ports, Network ports, and Guest ports.
Set up Port Policies
Group ports into several types according to different ACL policies.
Set up Typical Network Application Rules
Set up the specific ACL for different typical network application access control.
To continue, click Next.
Next >

Fig. 3-126 Set up Policy Rules

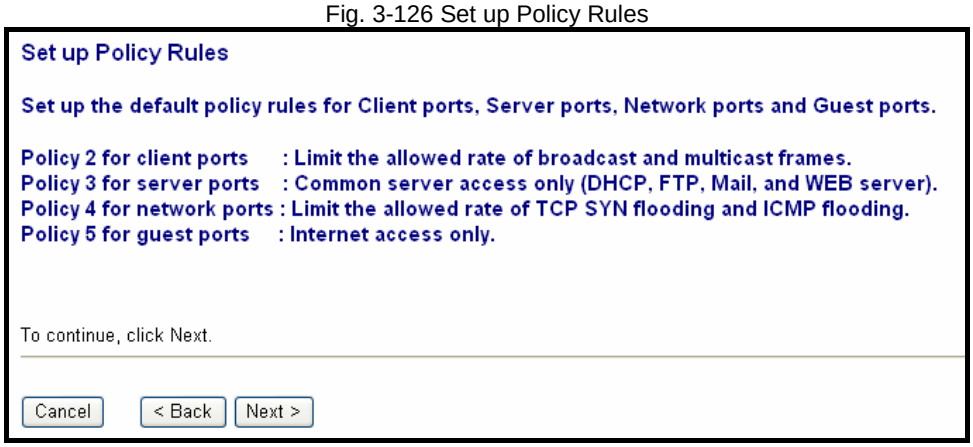

Set up Policy Rules
Set up the default policy rules for Client ports, Server ports, Network ports and Guest ports.
Policy 2 for client ports : Limit the allowed rate of broadcast and multicast frames.
Policy 3 for server ports : Common server access only (DHCP, FTP, Mail, and WEB server).
Policy 4 for network ports : Limit the allowed rate of TCP SYN flooding and ICMP flooding.
Policy 5 for guest ports : Internet access only.
To continue, click Next.
Cancel
< Back
Next >

Fig. 3-127 Set up Policy Rules

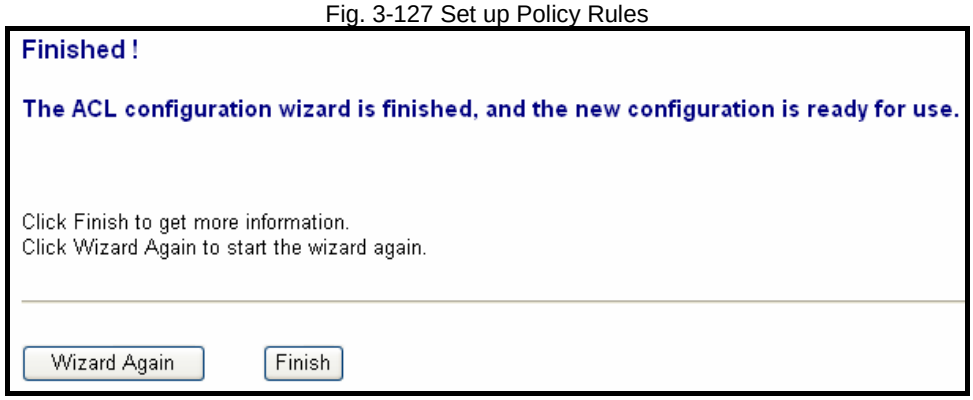

Finished !
The ACL configuration wizard is finished, and the new configuration is ready for use.
Click Finish to get more information.
Click Wizard Again to start the wizard again.
Wizard Again
Finish

Fig. 3-128 Set up Policy Rules

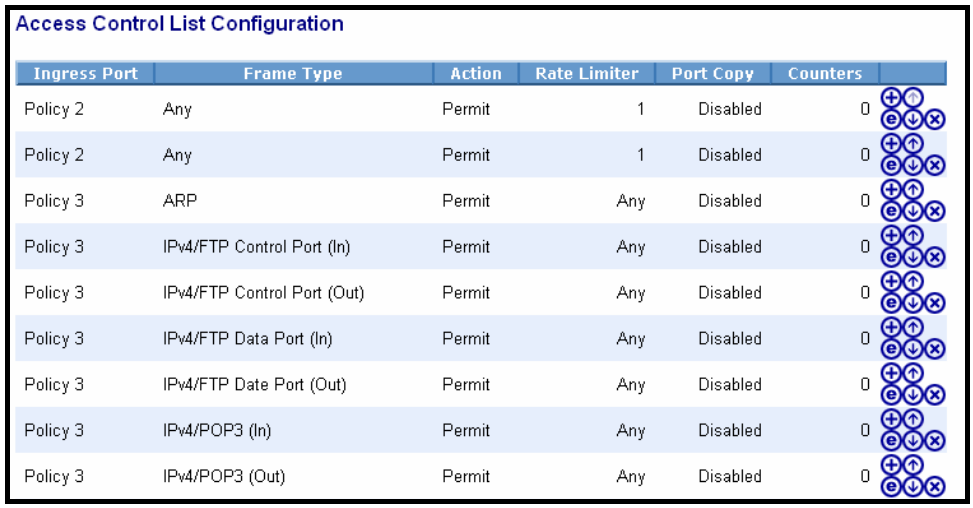

Access Control List Configuration
Ingress Port
Frame Type
Action
Rate Limiter
Port Copy
Counters
Policy 2 Any Permit 1 Disabled 0
Policy 2 Any Permit 1 Disabled 0
Policy 3 ARP Permit Any Disabled 0
Policy 3 IPv4/FTP Control Port (In) Permit Any Disabled 0
Policy 3 IPv4/FTP Control Port (Out) Permit Any Disabled 0
Policy 3 IPv4/FTP Data Port (In) Permit Any Disabled 0
Policy 3 IPv4/FTP Date Port (Out) Permit Any Disabled 0
Policy 3 IPv4/POP3 (In) Permit Any Disabled 0
Policy 3 IPv4/POP3 (Out) Permit Any Disabled 0

Fig. 3-129 Set up Policy Rules Finish

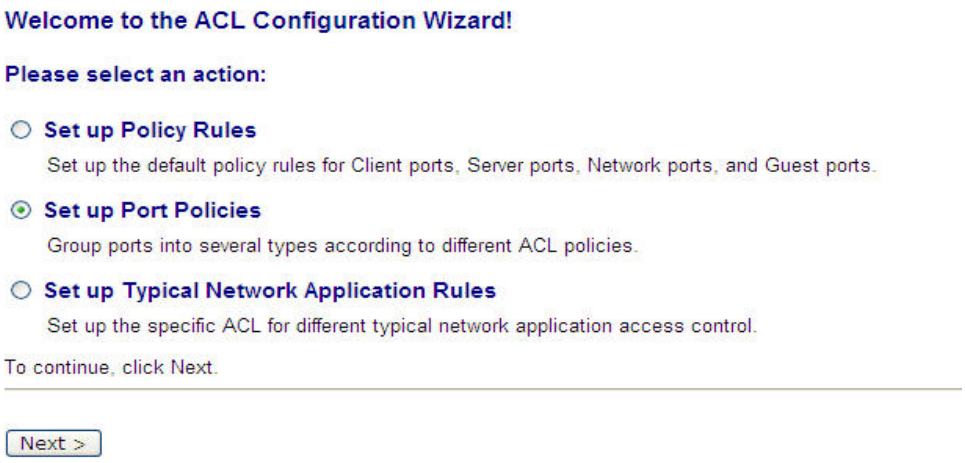

Welcome to the ACL Configuration Wizard!
Please select an action:
Set up Policy Rules
Set up the default policy rules for Client ports, Server ports, Network ports, and Guest ports.
Set up Port Policies
Group ports into several types according to different ACL policies.
Set up Typical Network Application Rules
Set up the specific ACL for different typical network application access control.
To continue, click Next.
Next >

Fig. 3-130 Set up Port Policies

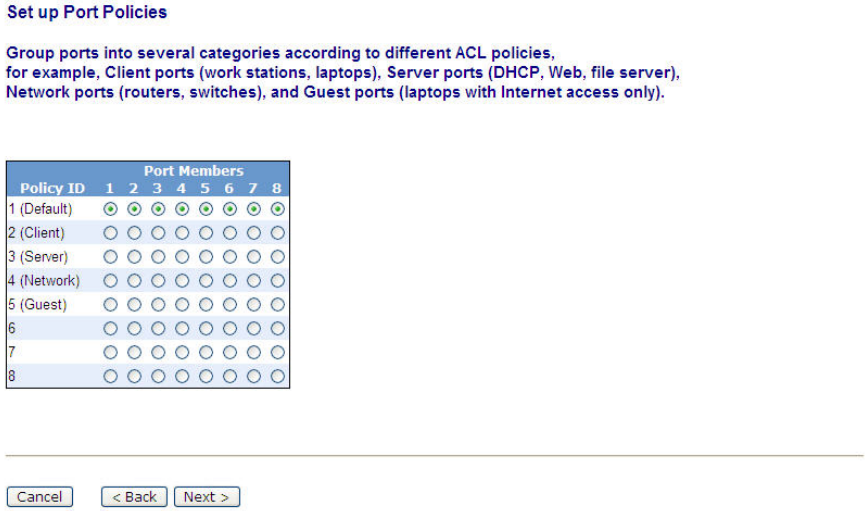

Set up Port Policies
Group ports into several categories according to different ACL policies,
for example, Client ports (work stations, laptops), Server ports (DHCP, Web, file server),
Network ports (routers, switches), and Guest ports (laptops with Internet access only).
Port Members
Policy ID 1 2 3 4 5 6 7 8
1 (Default)
2 (Client)
3 (Server)
4 (Network)
5 (Guest)
6
7
8
Cancel
< Back
Next >

Fig. 3-131 Set up Port Policies



*Publication date: Dec., 2010*
*Revision B1*

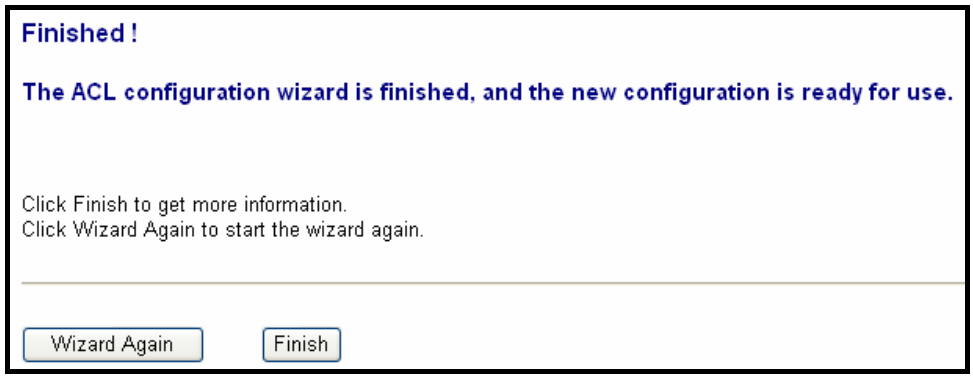

Finished !
The ACL configuration wizard is finished, and the new configuration is ready for use.
Click Finish to get more information.
Click Wizard Again to start the wizard again.
Wizard Again
Finish

Fig. 3-132 Set up Port Policies

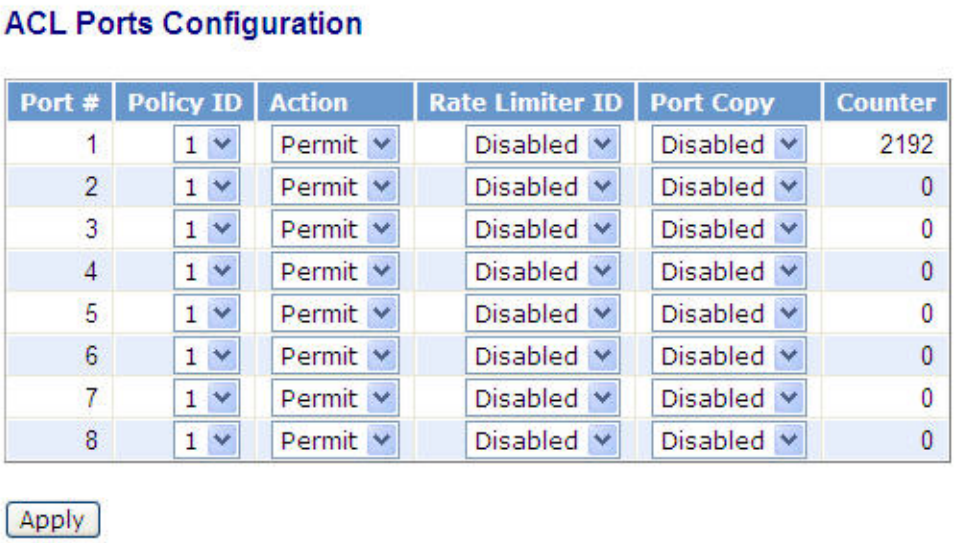

ACL Ports Configuration
Port # Policy ID Action Rate Limiter ID Port Copy Counter
1 1 Permit Disabled Disabled 2192
2 1 Permit Disabled Disabled 0
3 1 Permit Disabled Disabled 0
4 1 Permit Disabled Disabled 0
5 1 Permit Disabled Disabled 0
6 1 Permit Disabled Disabled 0
7 1 Permit Disabled Disabled 0
8 1 Permit Disabled Disabled 0
Apply

Fig. 3-133 Set up Port Policies Finish

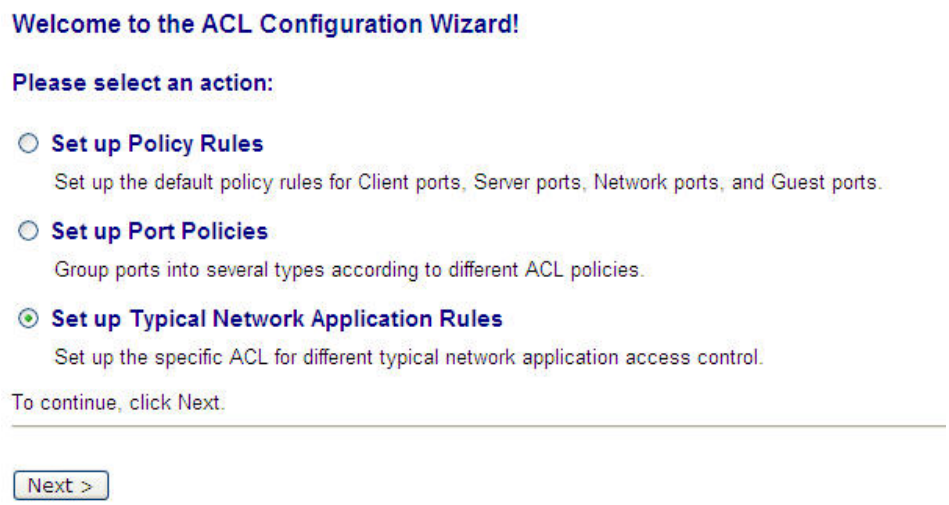

Welcome to the ACL Configuration Wizard!
Please select an action:
Set up Policy Rules
Set up the default policy rules for Client ports, Server ports, Network ports, and Guest ports.
Set up Port Policies
Group ports into several types according to different ACL policies.
Set up Typical Network Application Rules
Set up the specific ACL for different typical network application access control.
To continue, click Next.
Next >

Fig. 3-134 Set up Typical Network Application Rules

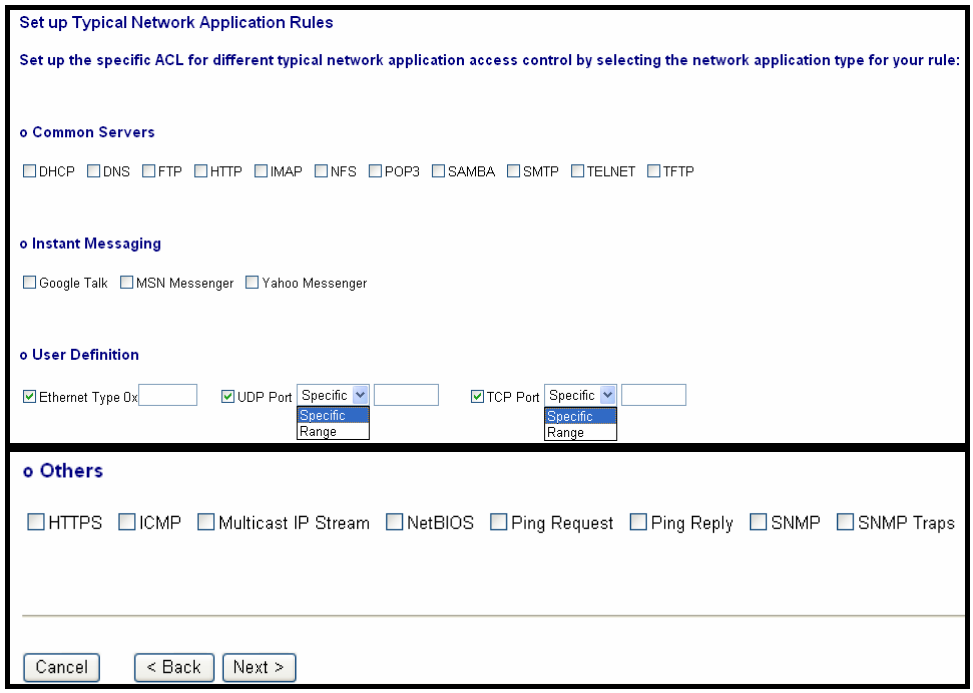

Set up Typical Network Application Rules
Set up the specific ACL for different typical network application access control by selecting the network application type for your rule:
o Common Servers
DHCP DNS FTP HTTP IMAP NFS POP3 SAMBA SMTP TELNET TFTP
o Instant Messaging
Google Talk MSN Messenger Yahoo Messenger
o User Definition
Ethernet Type 0x
UDP Port Specific
TCP Port Specific
Specific
Range
o Others
HTTPS ICMP Multicast IP Stream NetBIOS Ping Request Ping Reply SNMP SNMP Traps
Cancel
< Back
Next >

Fig. 3-135 Set up Typical Network Application Rules

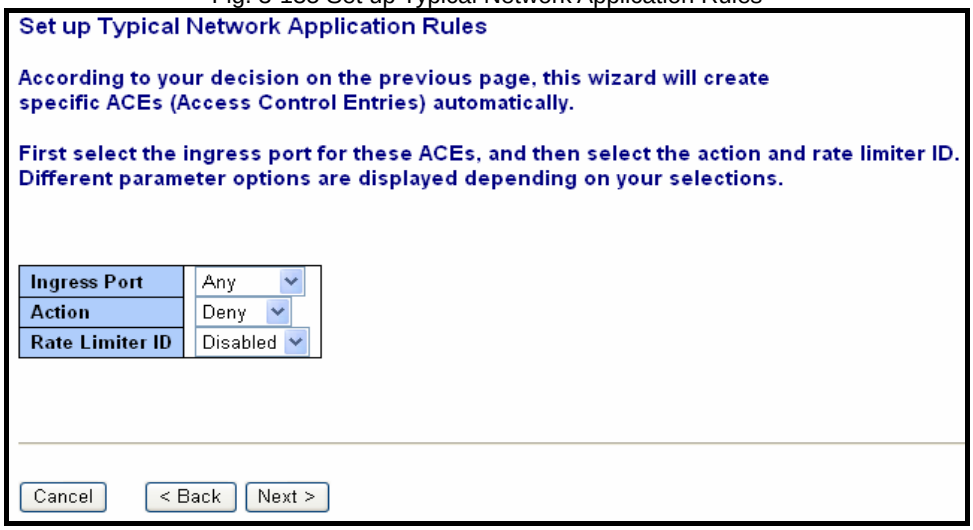

Set up Typical Network Application Rules
According to your decision on the previous page, this wizard will create specific ACEs (Access Control Entries) automatically.
First select the ingress port for these ACEs, and then select the action and rate limiter ID. Different parameter options are displayed depending on your selections.
Ingress Port
Any
Action
Deny
Rate Limiter ID
Disabled
Cancel
< Back
Next >

Fig. 3-136 Set up Typical Network Application Rules

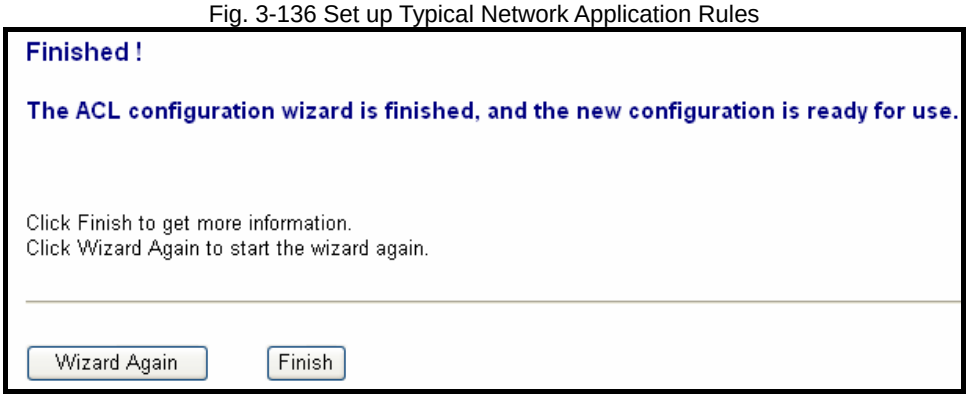

Finished !
The ACL configuration wizard is finished, and the new configuration is ready for use.
Click Finish to get more information.
Click Wizard Again to start the wizard again.
Wizard Again
Finish

Fig. 3-137 Set up Typical Network Application Rules

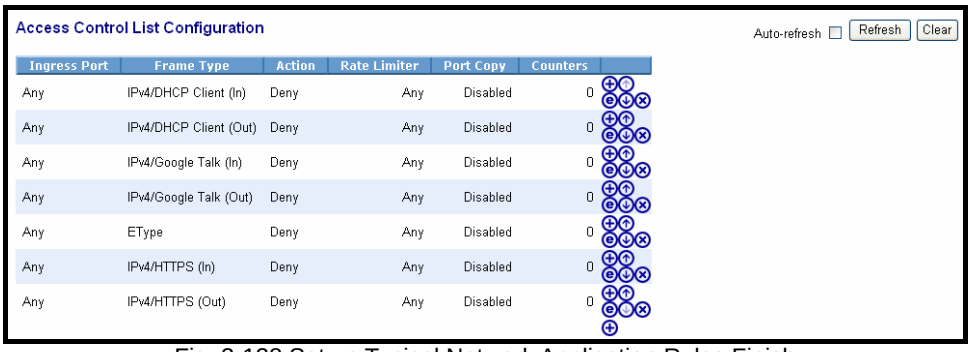

Access Control List Configuration
Auto-refresh
Refresh
Clear
Ingress Port
Frame Type
Action
Rate Limiter
Port Copy
Counters
Any IPv4/DHCP Client (In) Deny Any Disabled 0
Any IPv4/DHCP Client (Out) Deny Any Disabled 0
Any IPv4/Google Talk (In) Deny Any Disabled 0
Any IPv4/Google Talk (Out) Deny Any Disabled 0
Any EType Deny Any Disabled 0
Any IPv4/HTTPS (In) Deny Any Disabled 0
Any IPv4/HTTPS (Out) Deny Any Disabled 0

Fig. 3-138 Set up Typical Network Application Rules Finish

***Parameter description:***

Common Server:

DHCP / DNS / FTP / HTTP / IMAP / NFS / POP3 / SAMBA / SMTP / TELNET / TFTP

Instant Messaging:

Google Talk / MSN Messenger / Yahoo Messenger

User Definition:

Ethernet Type / UDP Port / TCP Port

Others:

TCP Port / ICMP / Multicast IP Stream / NetBIOS / Ping Request / Ping Reply / SNMP / SNMP Traps

Ingress Port:

Any / Policy1-8 / Port1-8

Action:

Permit / Deny

Rate Limiter ID:

Disabled / 1-16

## 3-10. IP MAC Binding

The IP network layer uses a four-byte address. The Ethernet link layer uses a six-byte MAC address. Binding these two address types together allows the transmission of data between the layers. The primary purpose of IP-MAC binding is to restrict the access to a switch to a number of authorized users. Only the authorized client can access the Switch's port by checking the pair of IP-MAC Addresses and port number with the pre-configured database. If an unauthorized user tries to access an IP-MAC binding enabled port, the system will block the access by dropping its packet.

***Function name:***

Configuration

***Function description:***

The switch has IP-MAC Binding table. The maximum number of IP-MAC binding table is 1024 entries. The creation of authorized users can be manually. The function is global, this means a user can enable or disable the function for all ports on the switch.

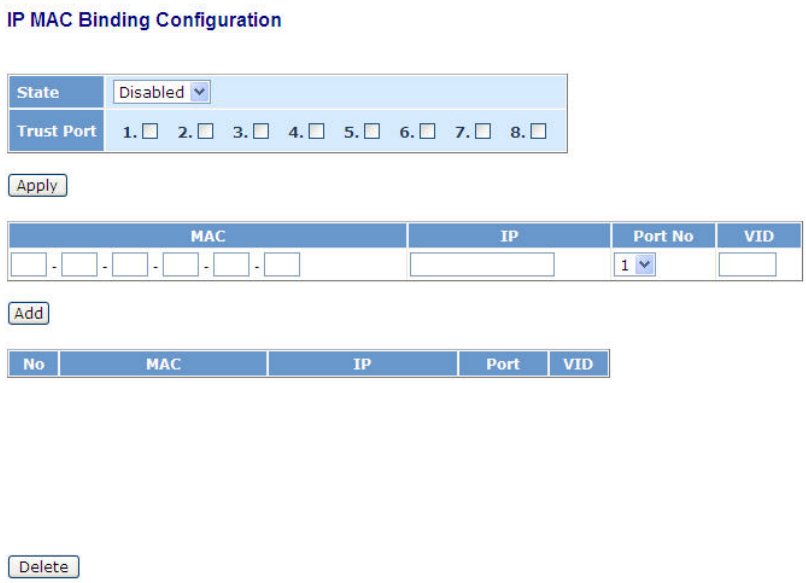



Fig. 3-143

***Parameters description:***

State:

Disabled / Enabled

Time Interval:

Range: 10 / 20 / 30

Time interval is for ARP echo, the switch will according to server table entries to send ARP echo.

Server/Client:

The maximum number of IP-MAC binding client table is 512 entries. The maximum number of IP-MAC Binding server table is 64 entries.

MAC:

Six-byte MAC Address: xx-xx-xx-xx-xx-xx

For example: 00-40-c7-00-00-01

IP:

Four-byte IP Address: xxx.xxx.xxx.xxx

For example: 192.168.1.100

Port No:

Port no.: 1-8

VID:

VLAN ID: 1-4094

Add:

Input MAC, IP, Port and VID, then click on <Add> to create a new entry into the IP MAC Binding table

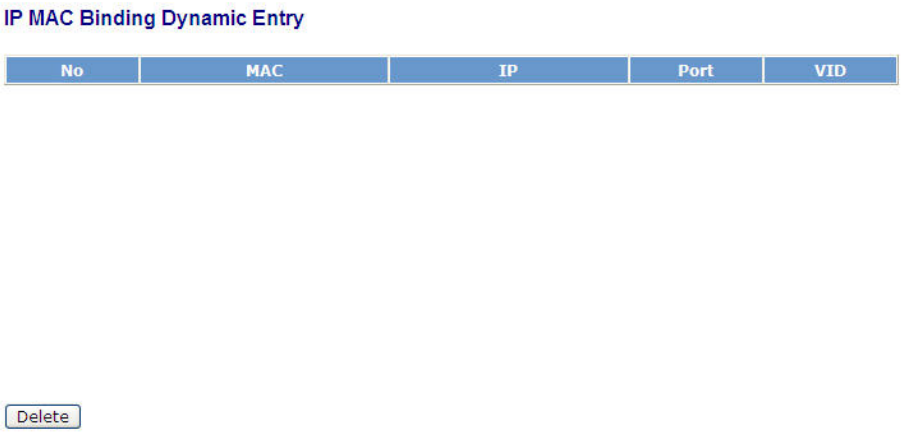



Fig. 3-143-1

Delete:

Select one of entry from the table, then click on <Delete> to delete this entry.

## 3-11. 802.1X Configuration

802.1X port-based network access control provides a method to restrict users to access network resources via authenticating user's information. This restricts users from gaining access to the network resources through a 802.1X-enabled port without authentication. If a user wishes to touch the network through a port under 802.1X control, he (she) must firstly input his (her) account name for authentication and waits for gaining authorization before sending or receiving any packets from a 802.1X-enabled port.

Before the devices or end stations can access the network resources through the ports under 802.1X control, the devices or end stations connected to a controlled port send the authentication request to the authenticator, the authenticator pass the request to the authentication server to authenticate and verify, and the server tell the authenticator if the request get the grant of authorization for the ports.

According to IEEE802.1X, there are three components implemented. They are Authenticator, Supplicant and Authentication server shown in Fig. 3-53.

Supplicant:

It is an entity being authenticated by an authenticator. It is used to communicate with the Authenticator PAE (Port Access Entity) by exchanging the authentication message when the Authenticator PAE request to it.

Authenticator:

An entity facilitates the authentication of the supplicant entity. It controls the state of the port, authorized or unauthorized, according to the result of authentication message exchanged between it and a supplicant PAE.

The authenticator may request the supplicant to re-authenticate itself at a configured time period. Once start re-authenticating the supplicant, the controlled port keeps in the authorized state until re-authentication fails.

A port acting as an authenticator is thought to be two logical ports, a controlled port and an uncontrolled port. A controlled port can only pass the packets when the authenticator PAE is authorized, and otherwise, an uncontrolled port will unconditionally pass the packets with PAE group MAC address, which has the value of 01-80-c2-00-00-03 and will not be forwarded by MAC bridge, at any time.

Authentication server:

A device provides authentication service, through EAP, to an authenticator by using authentication credentials supplied by the supplicant to determine if the supplicant is authorized to access the network resource.

The overview of operation flow for the Fig. 3-53 is quite simple. When Supplicant PAE issues a request to Authenticator PAE, Authenticator and Supplicant exchanges authentication message. Then, Authenticator passes the request to RADIUS server to verify. Finally, RADIUS server replies if the request is granted or denied.

While in the authentication process, the message packets, encapsulated by Extensible Authentication Protocol over LAN (EAPOL), are exchanged between an authenticator PAE and a supplicant PAE. The Authenticator exchanges the message to authentication server using EAP encapsulation. Before successfully authenticating, the supplicant can only touch the authenticator to perform authentication message exchange or access the network from the uncontrolled port.

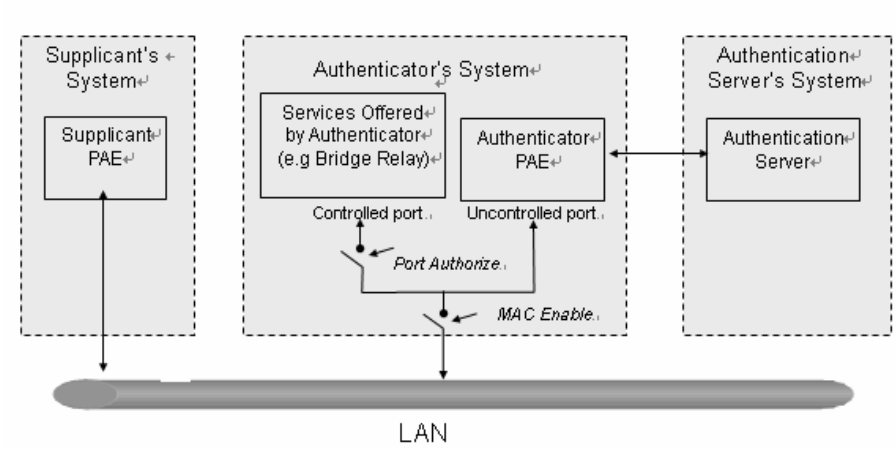
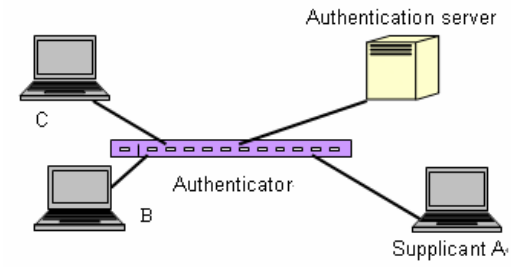



Fig. 3-53

In the Fig. 3-54, this is the typical configuration, a single supplicant, an authenticator and an authentication server. B and C is in the internal network, D is Authentication server running RADIUS, switch at the central location acts Authenticator connecting to PC A and A is a PC outside the controlled port, running Supplicant PAE. In this case, PC A wants to access the services on device B and C, first, it must exchange the authentication message with the authenticator on the port it connected via EAPOL packet. The authenticator transfers the supplicant's credentials to Authentication server for verification. If success, the authentication server will notice the authenticator the grant. PC A, then, is allowed to access B and C via the switch. If there are two switches directly connected together instead of single one, for the link connecting two switches, it may have to act two port roles at the end of the link: authenticator and supplicant, because the traffic is bi-directional.

Fig. 3-54



The Fig. 3-55 shows the procedure of 802.1X authentication. There are steps for the login based on 802.1X port access control management. The protocol used in the right side is EAPOL and the left side is EAP.

1. At the initial stage, the supplicant A is unauthenticated and a port on switch acting as an authenticator is in unauthorized state. So the access is blocked in this stage.

2. Initiating a session. Either authenticator or supplicant can initiate the message exchange. If supplicant initiates the process, it sends EAPOL-start packet to the authenticator PAE and authenticator will immediately respond EAP-Request/Identity packet.

3. The authenticator always periodically sends EAP-Request/Identity to the supplicant for requesting the identity it wants to be authenticated.

4. If the authenticator doesn't send EAP-Request/Identity, the supplicant will initiate EAPOL-Start the process by sending to the authenticator.

5. And next, the Supplicant replies an EAP-Response/Identity to the authenticator. The authenticator will embed the user ID into Radius-Access-Request command and send it to the authentication server for confirming its identity.

6. After receiving the Radius-Access-Request, the authentication server sends Radius-Access-Challenge to the supplicant for asking for inputting user password via the authenticator PAE.

7. The supplicant will convert user password into the credential information, perhaps, in MD5 format and replies an EAP-Response with this credential information as well as the specified authentication algorithm (MD5 or OTP) to Authentication server via the authenticator PAE. As per the value of the type field in message PDU, the authentication server knows which algorithm should be applied to authenticate the credential information, EAP-MD5 (Message Digest 5) or EAP-OTP (One Time Password) or other else algorithm.

8. If user ID and password is correct, the authentication server will send a Radius-Access-Accept to the authenticator. If not correct, the authentication server will send a Radius-Access-Reject.

9. When the authenticator PAE receives a Radius-Access-Accept, it will send an EAP-Success to the supplicant. At this time, the supplicant is authorized and the port connected to the supplicant and under 802.1X control is in the authorized state. The supplicant and other devices connected to this port can access the network. If the authenticator receives a Radius-Access-Reject, it will send an EAP-Failure to the supplicant. This means the supplicant is failed to authenticate. The port it connected is in the unauthorized state, the supplicant and the devices connected to this port won't be allowed to access the network.

10. When the supplicant issue an EAP-Logoff message to Authentication server, the port you are using is set to be unauthorized.

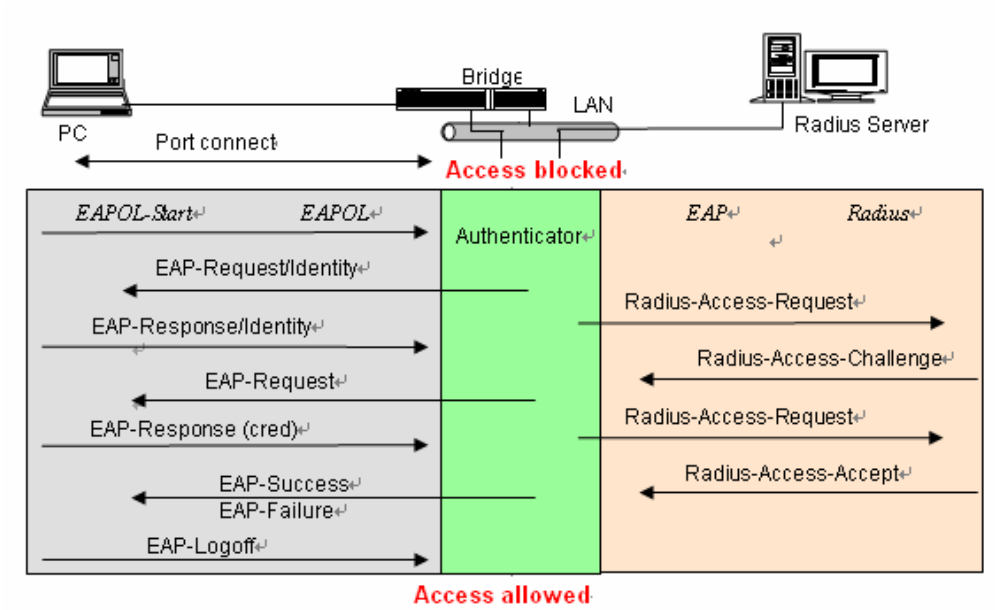



Fig. 3-55

Only MultiHost 802.1X is the type of authentication supported in the switch. In this mode, for the devices connected to this port, once a supplicant is authorized, the devices connected to this port can access the network resource through this port.

802.1X Port-based Network Access Control function supported by the switch is little bit complex, for it just support basic Multihost mode, which can distinguish the device's MAC address and its VID. The following table is the summary of the combination of the authentication status and the port status versus the status of port mode, set in 802.1X Port mode, port control state, set in 802.1X port setting. Here Entry Authorized means MAC entry is authorized.

| Port Mode | Port Control | Authentication | Port Status |
|---|---|---|---|
| Disable | Don't Care | Don't Care | Port Uncontrolled |
| Multihost | Auto | Successful | Port Authorized |
| Multihost | Auto | Failure | Port Unauthorized |
| Multihost | ForceUnauthorized | Don't Care | Port Unauthorized |
| Multihost | ForceAuthorized | Don't Care | Port Authorized |

Table 3-3

### 3-11-1. Server

***Function name:***

802.1X Server Configuration

***Function description:***

This function is used to configure the global parameters for RADIUS authentication in 802.1X port security application.

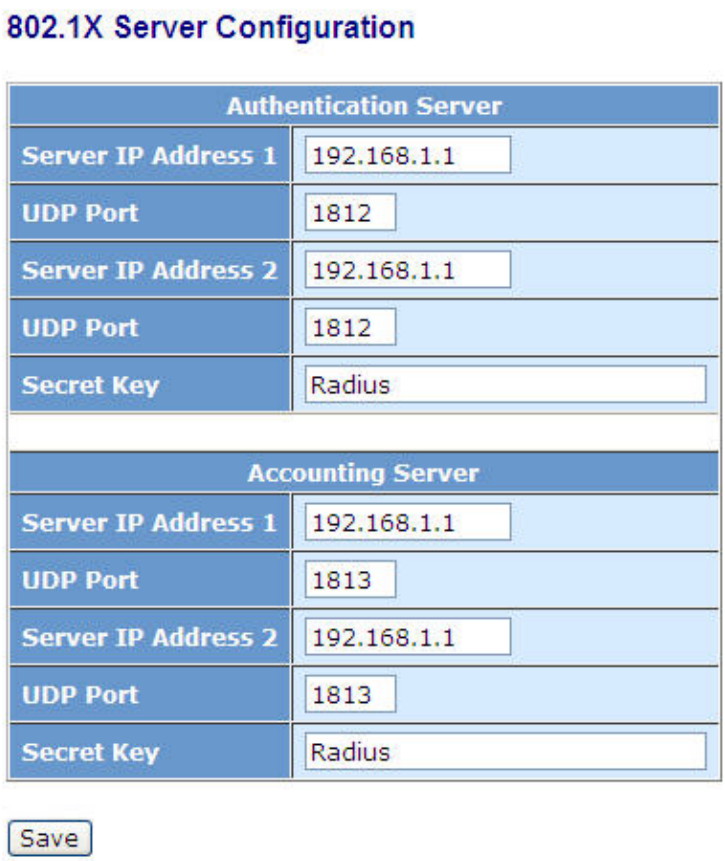



Fig. 3-144

***Parameter description:***

Authentication Server 1 and 2

Server IP Server:

Server IP address for authentication.

Default: 192.168.1.1

UDP Port:

Default port number is 1812.

Secret Key:

The secret key between authentication server and authenticator. It is a string with the length 1 – 31 characters. The character string may contain upper case, lower case and 0-9. It is character sense. It is not allowed for putting a blank between any two characters.

Default: Radius

Accounting Server 1 and 2

Server IP Server:

Server IP address for authentication.

Default: 192.168.1.1

UDP Port:

Default port number is 1812.

Secret Key:

The secret key between authentication server and authenticator. It is a string with the length 1 – 31 characters. The character string may contain upper case, lower case and 0-9. It is character sense. It is not allowed for putting a blank between any two characters.

**Default: Radius**

### 3-11-2. Port Configuration

***Function name:***

802.1X Port Configuration

***Function description:***

This function is used to configure the parameters for each port in 802.1X port security application. Refer to the following parameters description for details.

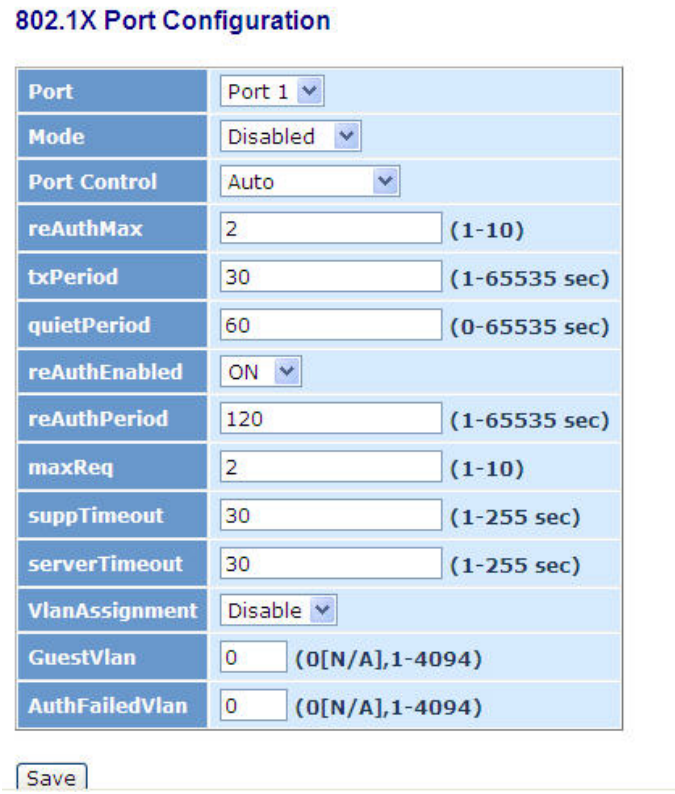



Fig. 3-145

***Parameter description:***

Port:

It is the port number to be selected for configuring its associated 802.1X parameters which are Port control, reAuthMax, txPeriod, Quiet Period, reAuthEnabled, reAuthPeriod, max. Request, suppTimeout, serverTimeout and Controlled direction.

Mode:

Range: Disable / Normal / Advanced / Clientless

Disable:

Disable IEEE 802.1X for this port.

Normal:

All clients under this port will be authorized when one of the client do 802.1X authentication successfully.

Advanced:

Each clients under this port have to do 802.1X authentication by himself.

Clientless:

The clients don't need to install 802.1X client function, that means the client PC (for example WINDOW XP) does not need to enable 802.1X client function also can do 802.1X authentication. But the network maintainer need to configure the Radius server using each client's MAC address for Radius account ID and password.

Port Control:

This is used to set the operation mode of authorization. There are three type of operation mode supported, ForceUnauthorized, ForceAuthorized, Auto.

- ForceUnauthorized:

  The controlled port is forced to hold in the unauthorized state.

- ForceAuthorized:

  The controlled port is forced to hold in the authorized state.

- Auto:

  The controlled port is set to be in authorized state or unauthorized state depends on the result of the authentication exchange between the authentication server and the supplicant.

  Default: Auto

reAuthMax(1-10):

The number of authentication attempt that is permitted before the port becomes unauthorized.

Default: 2

txPeriod(1-65535 s):

A time period to transmitted EAPOL PDU between the authenticator and the supplicant.

Default: 30

Quiet Period(0-65535 s):

A period of time during which we will not attempt to access the supplicant.

Deafult: 60 seconds

reAuthEnabled:

Choose whether regular authentication will take place in this port.

Default: ON

reAuthPeriod(1-65535 s):

A non-zero number seconds between the periodic re-authentication of the supplicant.

Default: 3600

max. Request(1-10):

The maximum of number times that the authenticator will retransmit an EAP Request to the supplicant before it times out the authentication session. The valid range: 1 – 10.

Default: 2 times

suppTimeout(1-65535 s):

A timeout condition in the exchange between the authenticator and the supplicant. The valid range: 1 –65535.

Default: 30 seconds.

serverTimeout(1-65535 s):

A timeout condition in the exchange between the authenticator and the authentication server. The valid range: 1 –65535.

Default: 30 seconds

VlanAssignment:

This is used to set the Vlan Assignment with RADIUS server .

Default: Disable.

GuestVlan:

This is used to set the Guest VLAN ID with RADIUS server .

Default: 0 (N/A).

AuthFailedVlan:

This is used to set the Authentication Failed VLAN ID with RADIUS server .

Default: 0 (N/A).

### 3-11-3. Status

***Function name:***

802.1X Status

***Function description:***

Show the each port IEEE 802.1X authentication current operating mode and status.

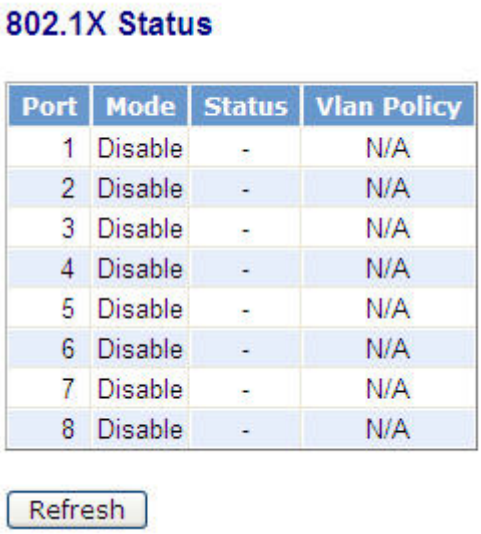



Fig. 3-146

***Parameter description:***

Port:

Port number: 1-8

Mode:

Show this port IEEE 802.1X operating mode: There are four modes Disable, Normal, Advance and Clientless

Status:

Show this port IEEE 802.1X security current status: Authorized or Unauthorized

## 3-11-4. Statistics

***Function name:***

802.1X Port Statistics Port1

***Function description:***

Show the IEEE 802.1X authentication related counters for manager monitoring authenticator status.

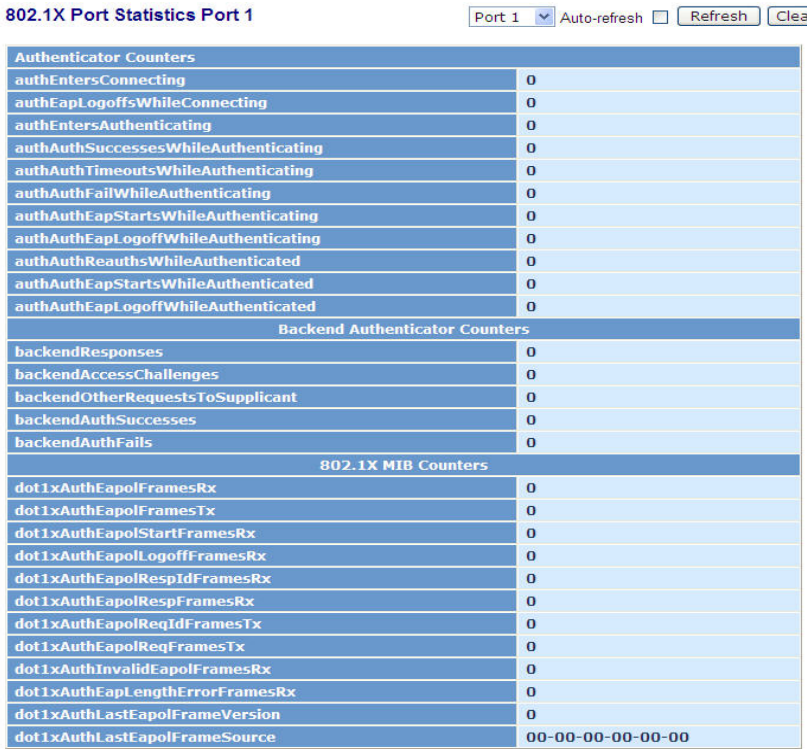



Fig. 3-147

***Parameter description:***

Port:

Port Number: 1-8

Auto - refresh:

Refresh the authenticator counters in the web UI automatically

Refresh:

Click on the <Refresh> to update the authenticator counters in the web UI

Clear:

Click on the <Clear> to clear all authenticator counters in the web UI

## 3-12. TACACS+

***TACACS+*** (Terminal Access Controller Access-Control System Plus) is a protocol which provides access control for the switch via one or more centralized servers. It provides separate authentication, authorization and accounting services. TACACS+ utilizes TCP port 49. It consists of three separate protocols, which can, if desired, be implemented on separate servers.

### 3-12-1. State

***Function name:***

TACACS+ Setting

***Function description:***

The switch supports the TACACS+ is facilitated through AAA and can be enabled only through AAA commands which detailed accounting information and flexible administrative control over authentication and authorization processes. Providing to set TACACS+ Server IP address and Secret Key.

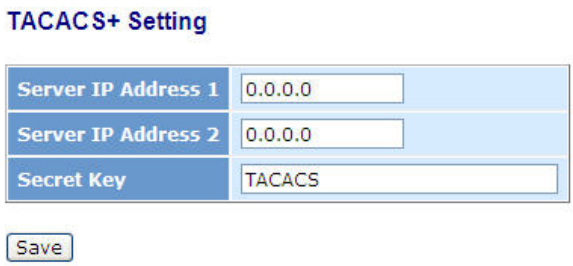



Fig. 3-147-1

***Parameter description:***

Server IP Address 1:

Server 1 IP address for authentication.

Default: 0.0.0.0

Server IP Address 2:

Server 2 IP address for authentication.

Default: 0.0.0.0

Secret Key:

The secret key between authentication server and authenticator. It is a string with the length 1 – 31 characters. The character string may contain upper case, lower case and 0-9. It is character sense. It is not allowed for putting a blank between any two characters.

Default: TACACS

## 3-12-2. Authentication

***Function name:***

Authentication Configuration

***Function description:***

The switch supports including Console, Telnet and Web authentication method via TACACS+ server .

Fig. 3-147-1

***Parameter description:***

Console:

To set console authentication method with Login primary or Login secondary.

Default: Primary is “Local” and Secondary is “None”

Telnet:

To set Telnet authentication method with Login primary or Login secondary.

Default: Primary is “Local” and Secondary is “None”

Web:

To set Web authentication method with Login primary or Login secondary.

Default: Primary is “Local” and Secondary is “None”

Authentication retry:

To set the Authentication retry for all three login authentication methods.

Range: 1-3 and default is 3

### 3-12-3. Authorization

***Function name:***

Authorization Configuration

***Function description:***

The switch supports TACACS+ server Authorization method with “State” and “Fallback to Local Authorization “.

Fig. 3-147-1

***Parameter description:***

State:

To enable or disable the State Authorization via TACACS+ Server.

Default: Disable

Fallback to Local Authorization:

To enable or disable the switch Fallback to Local Authorization.

Default: Disable

## 3-12-4. Accounting

***Function name:***

Accounting Configuration

***Function description:***

The switch supports TACACS+ server Accounting method with “Enable” and “Disable “ for manage login traffic accounting.

Fig. 3-147-1

***Parameter description:***

State:

To enable or disable the accounting via TACACS+ Server.

Default: Disable

## 3-13. Trunking Configuration

The Port Trunking Configuration is used to configure the settings of Link Aggregation. You can bundle more than one port with the same speed, full duplex and the same MAC to be a single logical port, thus the logical port aggregates the bandwidth of these ports. This means you can apply your current Ethernet equipments to build the bandwidth aggregation. For example, if there are three Fast Ethernet ports aggregated in a logical port, then this logical port has bandwidth three times as high as a single Fast Ethernet port has.

The switch supports two kinds of port trunking methods:

LACP:

Ports using Link Aggregation Control Protocol (according to IEEE 802.3ad specification) as their trunking method can choose their unique LACP GroupID (1~4) to form a logic “trunked port”. The benefit of using LACP is that a port makes an agreement with its peer port before it becomes a ready member of a “trunk group” (also called aggregator). LACP is safer than the other trunking method - static trunk.

The switch LACP does not support the followings:

- Link Aggregation across switches
- Aggregation with non-IEEE 802.3 MAC link
- Operating in half-duplex mode
- Aggregate the ports with different data rates

Static Trunk:

Ports using Static Trunk as their trunk method can choose their unique Static GroupID (also 1~4, this Static groupID can be the same with another LACP groupID) to form a logic “trunked port”. The benefit of using Static Trunk method is that a port can immediately become a member of a trunk group without any handshaking with its peer port. This is also a disadvantage because the peer ports of your static trunk group may not know that they should be aggregate together to form a “logic trunked port”. Using Static Trunk on both end of a link is strongly recommended. Please also note that low speed links will stay in “not ready” state when using static trunk to aggregate with high speed links.

As to system restrictions about the port aggregation function on the switch, In the management point of view, the switch supports maximum 8 trunk groups for LACP and additional 8 trunk groups for Static Trunk. But in the system capability view, only 8 “real trunked” groups are supported. An LACP trunk group with more than one ready member-ports is a “real trunked” group. An LACP trunk group with only one or less than one ready member-ports is not a “real trunked” group. Any Static trunk group is a “real trunked” group.

Per Trunking Group supports a maximum of 4 ready member-ports. Please note that some decisions will automatically be made by the system while you are configuring your trunking ports. Some configuration examples are listed below:

a) 8 ports have already used Static Trunk Group ID 1, the 13th port willing to use the same Static Trunk Group ID will be automatically set to use the “None” trunking method and its Group ID will turn to 0. This means the port won’t aggregate with other ports.

b) 4 ports all use LACP Trunk Group ID 1 at most 2 ports can aggregate together and transit into the ready state.

c) A port using the “None“ trunking method or Group ID 0 will be automatically set to use the “None” trunking method with Group ID 0.

## 3-13-1. Port

***Function name:***

Trunk Port Setting/Status

***Function description:***

Port setting/status is used to configure the trunk property of each and every port in the switch system.

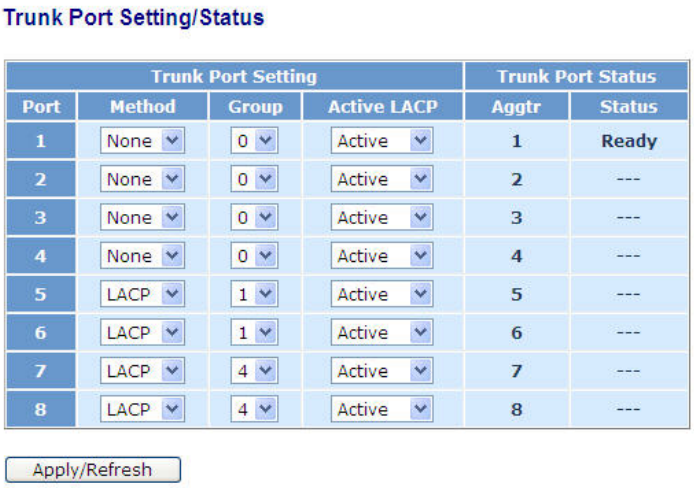



Fig.3-148

***Parameter description:***

Port:

Port Number: 1-8



*Publication date: Dec., 2010*
*Revision B1*

Method:

This determines the method a port uses to aggregate with other ports.

*None:*

A port does not want to aggregate with any other port should choose this default setting.

*LACP:*

A port use LACP as its trunk method to get aggregated with other ports also using LACP.

*Static:*

A port use Static Trunk as its trunk method to get aggregated with other ports also using Static Trunk.

Group:

Ports choosing the same trunking method other than “None” must be assigned a unique Group number (i.e. Group ID, valid value is from 1 to 8) in order to declare that they wish to aggregate with each other.

Active LACP:

This field is only referenced when a port’s trunking method is LACP.

*Active:*

An Active LACP port begins to send LACPDU to its link partner right after the LACP protocol entity started to take control of this port.

*Passive:*

A Passive LACP port will not actively send LACPDU out before it receives an LACPDU from its link partner.

Aggtr:

Aggtr is an abbreviation of “aggregator”. Every port is also an aggregator, and its own aggregator ID is the same as its own Port No. We can regard an aggregator as a representative of a trunking group. Ports with same Group ID and using same trunking method will have the opportunity to aggregate to a particular aggregator port. This aggregator port is usually the port with the smallest Port No. within the trunking group.

Status:

This field represents the trunking status of a port which uses a trunking method other than “None”. It also represents the management link status of a port which uses the “None” trunking method. “---“ means “not ready”

### 3-13-2. Aggregator View

***Function name:***

Aggregator View

***Function description:***

To display the current port trunking information from the aggregator point of view.

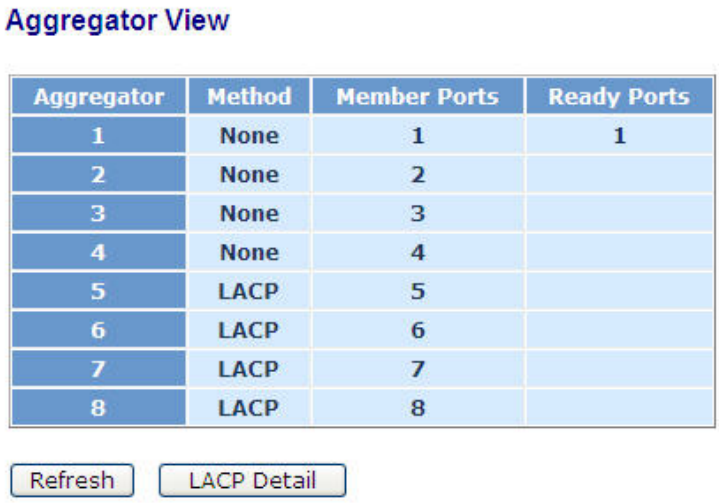



Fig.3-149

***Parameter description:***

Aggregator:

It shows the aggregator ID (from 1 to 8) of every port. In fact, every port is also an aggregator, and its own aggregator ID is the same as its own Port No..

Method:

Show the method a port uses to aggregate with other ports.

Member Ports:

Show all member ports of an aggregator (port).

Ready Ports:

Show only the ready member ports within an aggregator (port).

### 3-13-3. Aggregation Hash Mode

***Function name:***

Aggregation Hash Mode Configuration

***Function description:***

To configure the current port aggregate mode with 4 types.

Fig.3-149-1

***Parameter description:***

Source MAC Address:

To evoke to enable source MAC address for Aggregate Mode .

Destination MAC Address:

To evoke to enable destination MAC address for Aggregate Mode .

IP Address:

To evoke to enable IP address for Aggregate Mode

TCP/UDP Port Number:

To evoke to enable TCP/UDP Port Number for Aggregate Mode

### 3-13-4. LACP System Priority

***Function name:***

LACP System Priority

***Function description:***

It is used to set the priority part of the LACP system ID. LACP will only aggregate together the ports whose peer link partners are all on a single system. Each system supports LACP will be assigned a globally unique System Identifier for this purpose. A system ID is a 64-bit field comprising a 48-bit MAC Address and 16-bit priority value. The System Priority can be set by the user. Its range is from 1 to 65535. Default: 32768

Fig. 3-150

***Parameter description:***

System Priority:

Show the System Priority part of a system ID.(1-65535)



*Publication date: Dec., 2010*
*Revision B1*

## 3-14. STP Configuration

The Spanning Tree Protocol (STP) is a standardized method (IEEE 802.1D) for avoiding loops in switched networks. When STP is enabled, ensure that only one path is active between any two nodes on the network at a time. User can enable Spanning Tree Protocol on switch's web management and then set up other advanced items. We recommend that you enable STP on all switches to ensure a single active path on the network.

### 3-14-1. Status

***Function name:***

STP Status

***Function description:***

In the Spanning Tree Status, user can read 12 parameters to know STP current status. The 12 parameters' description is listed in the following table.

**STP Status**

| | |
|---|---|
| STP State | Disabled |
| Bridge ID | 00:01:C1:00:00:00 |
| Bridge Priority | 32768 |
| Designated Root | 00:01:C1:00:00:00 |
| Designated Priority | 32768 |
| Root Port | 0 |
| Root Path Cost | 0 |
| Current Max. Age(sec) | 20 |
| Current Forward Delay(sec) | 15 |
| Hello Time(sec) | 2 |
| STP Topology Change Count | 0 |
| Time Since Last Topology Change(sec) | 0 |

Fig. 3-151

***Parameter description:***

STP State:

Show the current STP Enabled / Disabled status. Default is "Disabled".

Bridge ID:

Show switch's bridge ID which stands for the MAC address of this switch.

Bridge Priority:

Show this switch's current bridge priority setting. Default is 32768.

Designated Root:

Show root bridge ID of this network segment. If this switch is a root bridge, the "Designated Root" will show this switch's bridge ID.

Designated Priority:

Show the current root bridge priority.

Root Port:

Show port number connected to root bridge with the lowest path cost.

Root Path Cost:

Show the path cost between the root port and the designated port of the root bridge.

Current Max. Age:

Show the current root bridge maximum age time. Maximum age time is used to monitor if STP topology needs to change. When a bridge does not receive a hello message from root bridge until the maximum age time is counted down to 0, the bridge will treat the root bridge malfunctioned and issue a Topology Change Notification (TCN) BPDU to all other bridges.

All bridges in the LAN will re-learn and determine which the root bridge is. Maximum Age time is assigned by root bridge in unit of seconds. Default is 20 seconds.

Current Forward Delay:

Show the current root bridge forward delay time. The value of Forward Delay time is set by root. The Forward Delay time is defined as the time spent from Listening state moved to Learning state or from Learning state moved to Forwarding state of a port in bridge.

Hello Time:

Show the current hello time of the root bridge. Hello time is a time interval specified by root bridge, used to request all other bridges periodically sending hello message every “hello time” seconds to the bridge attached to its designated port.

STP Topology Change Count:

STP Topology Change Count expresses the time spent in unit of seconds since the beginning of the Spanning Tree Topology Change to the end of the STP convergence. Once the STP change is converged, the Topology Change count will be reset to 0. The figures showing in the screen may not be the exact time it spent but very close to, because the time is eclipsing.

Time Since Last Topology Change:

Time Since Last Topology Change is the accumulated time in unit of seconds the STP has been since the last STP Topology Change was made. When Topology Change is initiated again, this counter will be reset to 0. And it will also count again once STP topology Change is completed.

### 3-14-2. Configuration

The STP, Spanning Tree Protocol, actually includes RSTP. In the Spanning Tree Configuration, there are six parameters open for the user to configure as user's idea. Each parameter description is listed below.

***Function name:***

STP Configuration

***Function description:***

User can set the following Spanning Tree parameters to control STP function enable/disable, select mode RSTP/STP and affect STP state machine behavior to send BPDU in this switch. The default setting of Spanning Tree Protocol is "Disable".

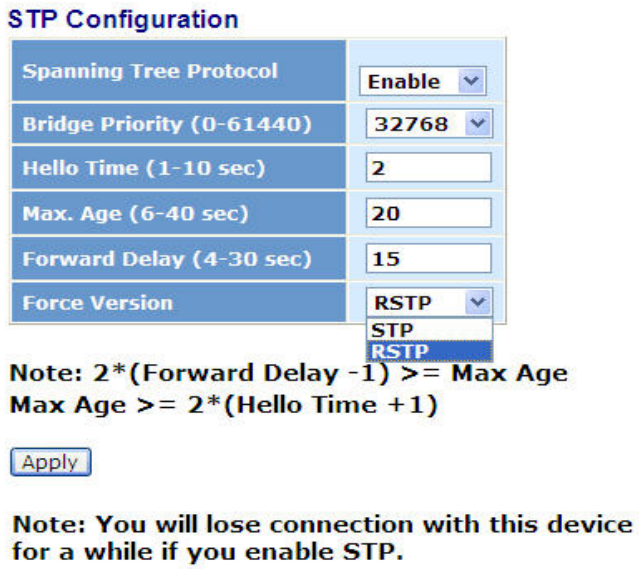



Fig. 3-152

***Parameter description:***

Spanning Tree Protocol:

Set 802.1W Rapid STP function Enable / Disable. Default is "Disable"

Bridge Priority:

The lower the bridge priority is, the higher priority it has. Usually, the bridge with the highest bridge priority is the root. If you want to have the SS2GD8IP as root bridge, you can set this value lower than that of bridge in the LAN. The valid value is 0 ~ 61440. The default is 32768.

Hello Time:

Hello Time is used to determine the periodic time to send normal BPDU from designated ports among bridges. It decides how long a bridge should send this message to other bridge to tell I am alive. When the SS2GD8IP is the root bridge of the LAN, for example, all other bridges will use the hello time assigned by this switch to communicate with each other. The valid value is 1 ~ 10 in unit of second.

Default is 2 seconds.

Max. Age:

When the SS2GD8IP is the root bridge, the whole LAN will apply this figure set by this switch as their maximum age time. When a bridge received a BPDU originated from the root bridge and if the message age conveyed in the BPDU exceeds the Max. Age of the root bridge, the bridge will treat the root bridge malfunctioned and issue a Topology Change Notification (TCN) BPDU to all other bridges. All bridges in the LAN will re-calculate and determine who the root bridge is. The valid value of Max. Age is 6 ~ 40 seconds. Default is 20 seconds.

Forward Delay:

You can set the root bridge forward delay time. This figure is set by root bridge only. The forward delay time is defined as the time spent from Listening state moved to Learning state and also from Learning state moved to Forwarding state of a port in bridge. The forward delay time contains two states, Listening state to Learning state and Learning state to Forwarding state. It assumes that forward delay time is 15 seconds, then total forward delay time will be 30 seconds. This has much to do with the STP convergent time which will be more than 30 seconds because some other factors.

The valid value is 4 ~ 30 seconds, default is 15 seconds.

Force Version:

Two options are offered for the user's choosing STP algorithm. One is RSTP and the other is STP. If STP is chosen, RSTP will run as a legacy STP. The switch supports RSTP (802.1w) which is backward compatible with STP (802.1d).

### 3-14-3. STP Port Configuration

***Function name:***

Port

***Function description:***

In the STP Port Setting, one item selection and five parameters settings are offered for user's setup. User can disable and enable each port by selecting each Port Status item. User also can set "Path Cost" and "Priority" of each port by filling in the desired value and set "Admin Edge Port" and "Admin Point To Point" by selecting the desired item.

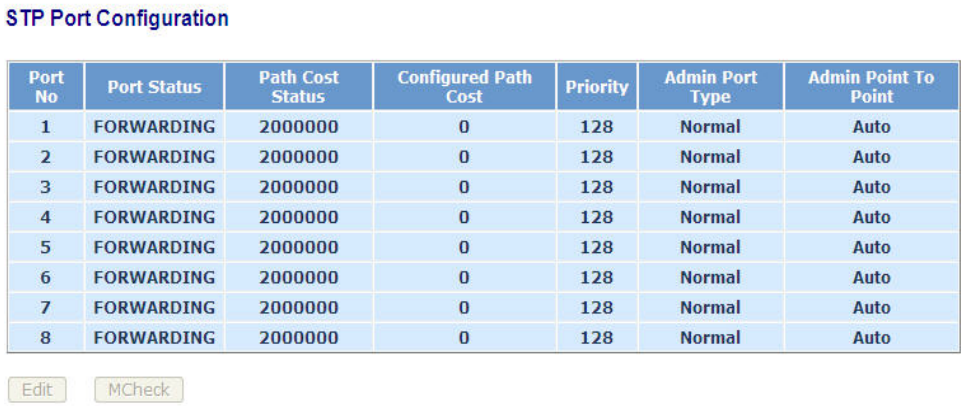

STP Port Configuration
Port No
Port Status
Path Cost Status
Configured Path Cost
Priority
Admin Port Type
Admin Point To Point
1 FORWARDING 2000000 0 128 Normal Auto
2 FORWARDING 2000000 0 128 Normal Auto
3 FORWARDING 2000000 0 128 Normal Auto
4 FORWARDING 2000000 0 128 Normal Auto
5 FORWARDING 2000000 0 128 Normal Auto
6 FORWARDING 2000000 0 128 Normal Auto
7 FORWARDING 2000000 0 128 Normal Auto
8 FORWARDING 2000000 0 128 Normal Auto
Edit
MCheck

Fig. 3-153

***Parameter description:***

Port Status:

It displays the current state of a port. We cannot manually set it because it displays the status only. There are three possible states. ( according to 802.1w specification)

- DISCARDING state indicates that this port can neither forward packets nor contribute learning knowledge.

Notice: Three other states (Disable state, BLOCKING state and LISTENING state) defined in the 802.1d specification are now all represented as DISCARDING state.

- LEARNING state indicates this port can now contribute its learning knowledge but cannot forward packets still.

- FORWARDING state indicates this port can both contribute its learning knowledge and forward packets normally.

Path Cost Status:

It is the contribution value of the path through this port to Root Bridge. STP algorithm determines a best path to Root Bridge by calculating the sum of path cost contributed by all ports on this path. A port with a smaller path cost value would become the Root Port more possibly.

Configured Path Cost:

The range is 0 – 200,000,000. In the switch, if path cost is set to be zero, the STP will get the recommended value resulted from auto-negotiation of the link accordingly and display this value in the field of Path Cost Status. Otherwise, it may show the value that the administrator set up in Configured Path Cost and Path Cost Status.

802.1w RSTP recommended value: (Valid range: 1 – 200,000,000)

10 Mbps : 2,000,000

100 Mbps : 200,000

1 Gbps : 20,000

Default: 0

Priority:

Priority here means Port Priority. Port Priority and Port Number are mixed to form the Port ID. Port IDs are often compared in order to determine which port of a bridge would become the Root Port. The range is 0 – 240.

Default is 128.

Admin Edge Port:

If user selects “Yes”, this port will be an edge port. An Edge Port is a port connected to a device that knows nothing about STP or RSTP. Usually, the connected device is an end station. Edge Ports will immediately transit to forwarding state and skip the listening and learning state because the edge ports cannot create bridging loops in the network. This will expedite the convergence. When the link on the edge port toggles, the STP topology keeps unchanged. Unlike the designate port or root port though, an edge port will transit to a normal spanning-tree port immediately if it receives a BPDU.

Default: No

Admin Point To Point:

We say a port is a point-to-point link, from RSTP’s view, if it is in full-duplex mode but is shared link if it is in half-duplex mode. RSTP fast convergence can only happen on point-to-point links and on edge ports. This can expedite the convergence because this will have the port fast transited to forwarding state.

There are three parameters, Auto, True and False, used to configure the type of the point-to-point link. If configure this parameter to be Auto, it means RSTP will use the duplex mode resulted from the auto-negotiation. In today’s switched networks, most links are running in full-duplex mode. For sure, the result may be half-duplex, in this case, the port will not fast transit to Forwarding state. If it is set as True, the port is treated as point-to-point link by RSTP and unconditionally transited to Forwarding state. If it is set as False, fast transition to Forwarding state will not happen on this port.

Default: Auto

M Check:

Migration Check. It forces the port sending out an RSTP BPDU instead of a legacy STP BPDU at the next transmission. The only benefit of this operation is to make the port quickly get back to act as an RSTP port. Click **<M Check>** button to send a RSTP BPDU from the port you specified.

## 3-15. MSTP

The implementation of MSTP is according to IEEE 802.1Q 2005 Clause 13 – Multiple Spanning Tree Protocol. MSTP allows frames assigned to different VLANs to follow separate paths, each based on an independent Multiple Spanning Tree Instance (MSTI), within Multiple Spanning Tree (MST) Regions composed of LANs and or MST Bridges. Proper configuration of MSTP in an 802.1Q VLAN environment can ensure a loop-free data path for a group of vlans within an MSTI. Redundant path and load balancing in vlan environment is also achieved via this feature.A spanning tree instance called CIST(Common and Internal Spanning Tree) always exists . Up to 64 more spanning tree instances (MSTIs) can be provisioned.

### 3-15-1. Status

***Function name:***

MSTP State

***Function description:***

To enable or disable MSTP. And to select a version of Spanning Tree protocol which MSTP should operate on.

Fig. 3-154

***Parameter description:***

Multiple Spanning Tree Protocol:

Disabled / Enabled

Force Version:

STP / RSTP / MSTP

### 3-15-2. Region Config

***Function name:***

MSTP Region Config

***Function description:***

To configure the basic identification of a MSTP bridge. Bridges participating in a common MST region must have the same Region Name and Revision Level.

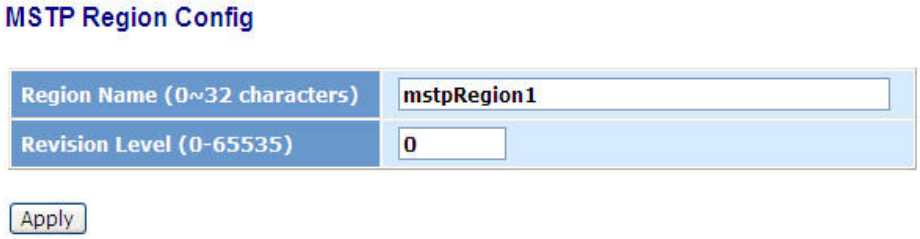



Fig. 3-155

***Parameter description:***

Region Name:

0-32 characters.(A variable length text string encoded within a fixed field of 32 octets , conforming to RFC 2271's definition of SnmpAdminString.)

Revision Level:

0-65535

### 3-15-3. Instance View

***Function name:***

MSTP Instance Config

***Function description:***

Providing an MST instance table which include information(vlan membership of a MSTI ) of all spanning instances provisioned in the particular MST region which the bridge belongs to. Through this table, additional MSTP configuration data can be applied and MSTP status can be retrieved.

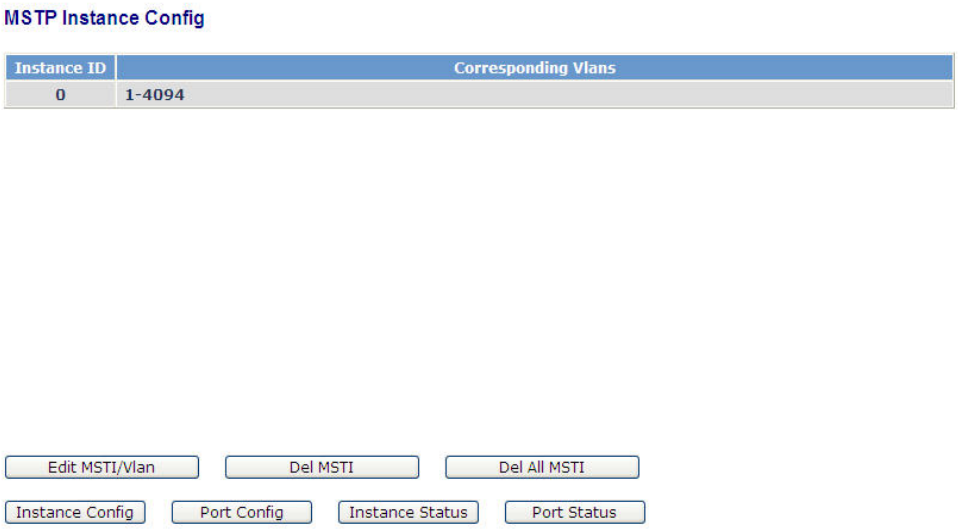



Fig. 3-156

***Parameter description:***

Instance ID:

Every spanning tree instance need to have a unique instance ID within 0~4095. Instance 0 (CIST) always exists and can not be deleted. Additional spanning instances (MSTIs) can be added or deleted. At least one vlan must be provisioned for an MSTI to declare the need for the MSTI to be existent.

Corresponding Vlans:

0-4095.

Multiple vlans can belong to an MSTI. All vlans that are not provisioned through this will be automatically assigned to Instance 0(CIST).

Edit MSTI / Vlan: Fig. 3-157

To add an MSTI and provide its vlan members or modify vlan members for a specific MSTI.

Del MSTI:

To delete an MSTI.

Del All MSTI:

Deleting all provisioned MSTIs at a time.

Instance Configuration: Fig. 3-158

To provision spanning tree performance parameters per instance.

Port Config: Fig. 3-159

To provision spanning tree performance parameters per instance per port.

Instance Status: Fig. 3-160

To show the status report of a particular spanning tree instance.

Port Status: Fig. 3-161

To show the status report of all ports regarding a specific spanning tree instance.

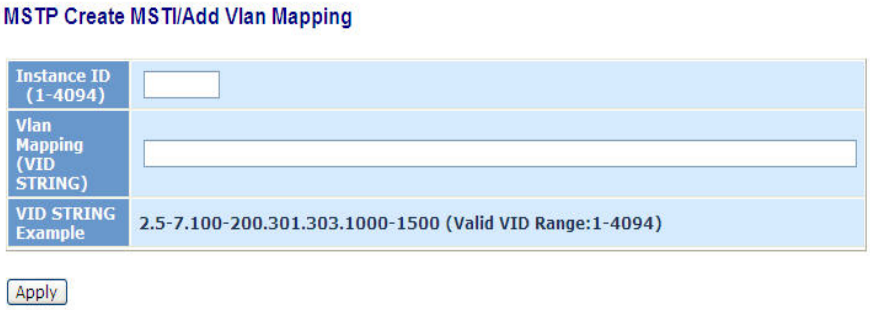



Fig. 3-157 Edit MSTI / Vlan

***Parameter description:***

Vlan Mapping:

VID STRING

VID STRING Example:

2.5-7.100-200.301.303.1000-1500 (Valid VID Range:1-4094)

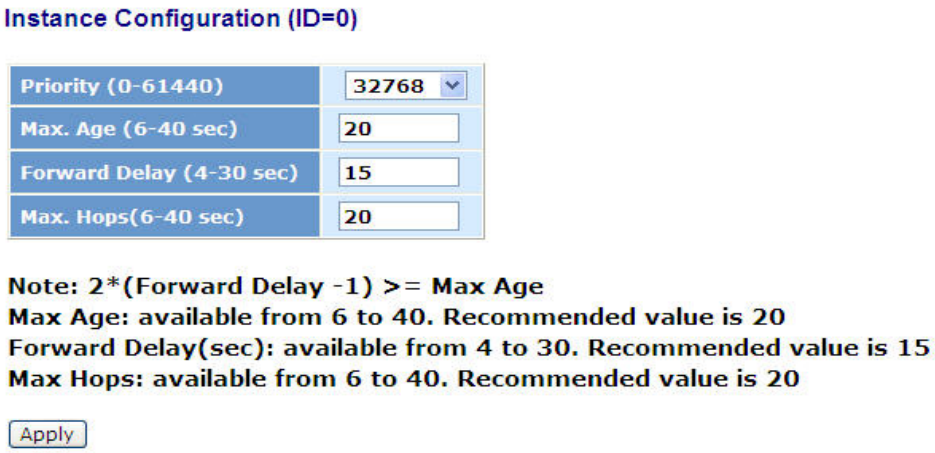

Instance Configuration (ID=0)
Priority (0-61440)
32768
Max. Age (6-40 sec)
20
Forward Delay (4-30 sec)
15
Max. Hops(6-40 sec)
20
Note: 2*(Forward Delay -1) >= Max Age
Max Age: available from 6 to 40. Recommended value is 20
Forward Delay(sec): available from 4 to 30. Recommended value is 15
Max Hops: available from 6 to 40. Recommended value is 20
Apply

Fig. 3-158 Instance Config

***Parameter description:***

Priority: The priority parameter used in the CIST(Common and Internal Spanning Tree) connection.

0 / 4096 / 8192 / 12288 / 16384 / 20480 / 24576 / 28672 / 32768 / 36864 / 40960 / 45056 / 49152 / 53248 / 57344 / 61440

MAX. Age:

6-40sec. The same definition as in the RSTP protocol.

Forward Delay:

4-30sec. The same definition as in the RSTP protocol.

MAX. Hops:

6-40sec. It's a new parameter for the multiple spanning tree protocol. It is used in the internal spanning tree instances. "CIST Remaining Hops" or "MSTI Remaining Hops" in the Spanning tree protocol message would decreased by one when the message is propagated to the neighboring bridge. If the Remaining Hops in a message is zero, the message (BPDU) would be regarded as invalid. Max Hops is used to specify the initial value of the Remaining Hops for Regional Root Bridge (Either CIST Regional Root or MSTI Regional Root)

Port Config of Instance 0

| Port Config | | | | | | | | Migration Check |
|---|---|---|---|---|---|---|---|---|
| Port | Path Cost | Priority | Hello Time | Admin Edge | Admin P2P | Restricted Role | Restricted TCN | Mcheck |
| 1 | 0 | 128 | 2 | Yes | Auto | No | No | --- |
| 2 | 0 | 128 | 2 | Yes | Auto | No | No | --- |
| 3 | 0 | 128 | 2 | Yes | Auto | No | No | --- |
| 4 | 0 | 128 | 2 | Yes | Auto | No | No | --- |
| 5 | 0 | 128 | 2 | Yes | Auto | No | No | --- |
| 6 | 0 | 128 | 2 | Yes | Auto | No | No | --- |
| 7 | 0 | 128 | 2 | Yes | Auto | No | No | --- |
| 8 | 0 | 128 | 2 | Yes | Auto | No | No | --- |

Apply

Fig. 3-159 Port Config

***Parameter description:***

Port:

1- 8

Path Cost:

1 – 200,000,000

The same definition as in the RSTP specification. But in MSTP, this parameter can be respectively applied to ports of CIST and ports of any MSTI.

Priority:

0 / 16 / 32 / 48 / 64 / 80 / 96 / 112 / 128 / 144 / 160 / 176 / 192 / 208 / 224 / 240

The same definition as in the RSTP specification. But in MSTP, this parameter can be respectively applied to ports of CIST and ports of any MSTI.

Hello Time:

1 / 2

In contrast with RSTP, Hello Time in MSTP is a per port setting for the CIST.

Admin Edge:

Yes / No

The same definition as in the RSTP specification for the CIST ports.

Admin P2P:

Auto / True / False

The same definition as in the RSTP specification for the CIST ports.

Restricted Role:

Yes / No

If “Yes” causes the Port not to be selected as Root Port for the CIST or any MSTI, even it has the best spanning tree priority vector. Such a Port will be selected as an Alternate Port after the Root Port has been selected. This parameter is “No” by default. If set, it can cause lack of spanning tree connectivity. It is set by a network administrator to prevent bridges external to a core region of the network influencing the spanning tree active topology, possibly because those bridges are not under the full control of the administrator.

Restricted TCN:

Yes / No

If “Yes” causes the Port not to propagate received topology change notifications and topology changes to other Ports. This parameter is “No” by default. If set it can cause temporary loss of connectivity after changes in a spanning trees active topology as a result of persistent incorrectly learned station location information. It is set by a network administrator to prevent bridges external to a core region of the network, causing address flushing in that region, possibly because those bridges are not under the full control of the administrator. or the status of MAC operation for the attached LANs transitions frequently.

Mcheck:

The same definition as in the RSTP specification for the CIST ports.

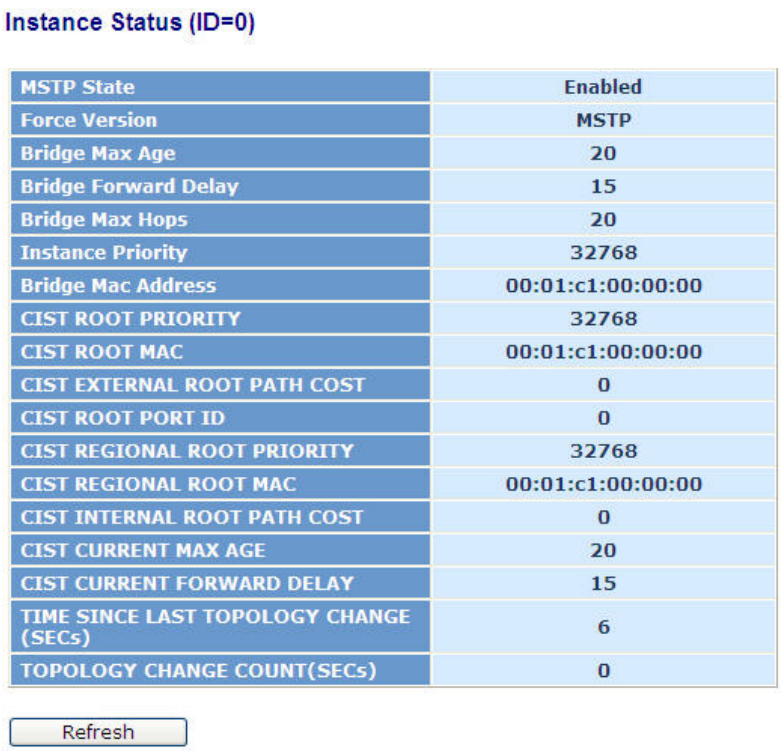



Fig. 3-160 Instance Status

***Parameter description:***

MSTP State:

MSTP protocol is Enable or Disable.

Force Version:

It shows the current spanning tree protocol version configured.

Bridge Max Age:

It shows the Max Age setting of the bridge itself.

Bridge Forward Delay:

It shows the Forward Delay setting of the bridge itself.

Bridge Max Hops:

It shows the Max Hops setting of the bridge itself.

Instance Priority:

Spanning tree priority value for a specific tree instance(CIST or MSTI)

Bridge Mac Address:

The Mac Address of the bridge itself.

CIST ROOT PRIORITY:

Spanning tree priority value of the CIST root bridge

CIST ROOT MAC:

Mac Address of the CIST root bridge

CIST EXTERNAL ROOT PATH COST:

Root path cost value from the point of view of the bridge's MST region.

CIST ROOT PORT ID:

The port ID of the bridge's root port. In MSTP, peer port of a root port may reside in defferent MST region or in the same MST region.The first case indicates that the root port's owner is the CIST regional root bridge.

CIST REGIONAL ROOT PRIORITY:

Spanning tree priority value of the CIST regional root bridge.Note that CIST Regional Root bridge is different from CIST Root bridge.One exception is that when a bridge belonging to an MST region happens to be the root bridge of the CST(Common Spanning Tree). An MST Region in the CST can be regarded as a common RSTP bridge.The IST(Internal Spanning Tree) and MSTIs are transparent to bridges outside this region.

CIST REGIONAL ROOT MAC:

Mac Address of the CIST regional root bridge.

CIST INTERNAL ROOT PATH COST:

Root path cost value from the point of view of the bridges inside the IST.

CIST CURRENT MAX AGE:

Max Age of the CIST Root bridge.

CIST CURRENT FORWARD DELAY:

Forward Delay of the CIST Root bridge.

TIME SINCE LAST TOPOLOGY CHANGE(SECs):

Time Since Last Topology Change is the elapsed time in unit of seconds for a bunch of “Topology Change and(or) Topology Change Notification receiving” to occur. When new series of Topology Changes occur again, this counter will be reset to 0.

TOPOLOGY CHANGE COUNT(SECs):

The per spanning tree instanceTopology Change Count expresses the time spent in unit of seconds since the beginning of the Spanning Tree Topology Change to the end of the STP convergence. Once there is no topology change occurring and no more topology change notification received, the Topology Change count will be reset to 0.

Port Status of Instance 0

| Port No | Status | Role | Path Cost | Priority | Hello | Oper. Edge | Oper. P2P | Restricted Role | Restricted Tcn |
|---|---|---|---|---|---|---|---|---|---|
| 1 | DISCARDING | dsbl | 2000000 | 128 | 2/2 | V | | | |
| 2 | DISCARDING | dsbl | 2000000 | 128 | 2/2 | V | | | |
| 3 | FORWARDING | DSGN | 20000 | 128 | 2/2 | V | V | | |
| 4 | DISCARDING | dsbl | 2000000 | 128 | 2/2 | V | | | |
| 5 | DISCARDING | dsbl | 2000000 | 128 | 2/2 | V | | | |

Fig. 3-161 Port Status

***Parameter description:***

Port No:

1- 8

Status:

The forwarding status.Same definition as of the RSTP specification Possible values are “FORWARDING” , “LEARNING” , “DISCARDING”

Status:

The role that a port plays in the spanning tree topology. Possible values are “dsbl”(disable port) , ”alt”(alternate port) , “bkup”(backup port) , “ROOT”(root port) , “DSGN”(designated port) , “MSTR”(master port). The last 3 are possible port roles for a port to transit to FORWARDING state

Path Cost:

Display currently resolved port path cost value for each port in a

particular spanning tree instance.

Priority:

Display port priority value for each port in a particular spanning tree instance.

Hello:

per port Hello Time display. It takes the following form:

Current Hello Time/Hello Time Setting

Oper. Edge:

Whether or not a port is an Edge Port in reality.

Oper. P2P:

Whether or not a port is a Point-to-Point Port in reality.

Restricted Role:

Same as mentioned in “Port Config”

Restricted Tcn:

Same as mentioned in “Port Config”

## 3-16. Mirroring

***Function name:***

Mirror Configuration

***Function description:***

Mirror Configuration is to monitor the traffic of the network. For example, we assume that Port A and Port B are Monitoring Port and Monitored Port respectively, thus, the traffic received by Port B will be copied to Port A for monitoring.

Note:

When configure the mirror function, you should avoid setting a port to be a sniffer port and aggregated port at the same time. It will cause something wrong.

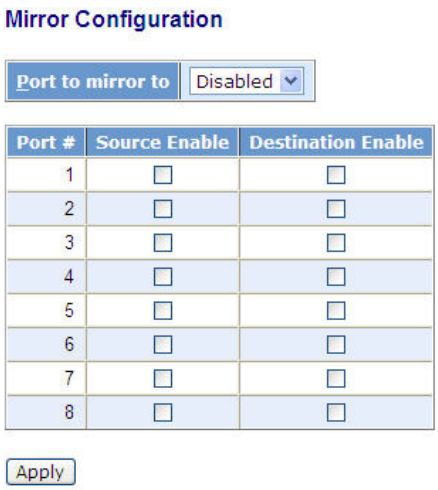



Fig. 3-162

***Parameter description:***

Port to mirror to:

Range: Disabled / Port 1- 8

Set the monitoring port.

Port #:

Range: 1- 8

Select the monitored ports.

Source Enable:

The source enable means the monitored port ingress traffic will be copied to monitoring port.

Destination Enable:

The destination enable means the monitored port egress traffic will be copied to monitoring port.

## 3-17. Multicast

The function, is used to establish the multicast groups to forward the multicast packet to the member ports, and, in nature, avoids wasting the bandwidth while IP multicast packets are running over the network. This is because a switch that does not support IGMP or IGMP Snooping can not tell the multicast packet from the broadcast packet, so it can only treat them all as the broadcast packet. Without IGMP Snooping, the multicast packet forwarding function is plain and nothing is different from broadcast packet.

A switch supported IGMP Snooping with the functions of query, report and leave, a type of packet exchanged between IP Multicast Router/Switch and IP Multicast Host, can update the information of the Multicast table when a member (port) joins or leaves an IP Multicast Destination Address. With this function, once a switch receives an IP multicast packet, it will forward the packet to the members who joined in a specified IP multicast group before.

The packets will be discarded by the IGMP Snooping if the user transmits multicast packets to the multicast group that had not been built up in advance.

### 3-17-1. IGMP mode

***Function name:***

IGMP Mode Configuration

***Function description:***

IGMP mode enables the switch to issue IGMP function that you enable IGMP proxy or snooping on the switch, which connects to a router closer to the root of the tree. This interface is the *upstream interface*. The router on the upstream interface should be running IGMP.

Fig. 3-163-0 IGMP Mode

***Parameter description:***

IGMP Mode:

To scroll the IGMP mode with **“Disable”** , **“Proxy”** or **“Snooping”**

### 3-17-2. IGMP Proxy

***Function name:***

IGMP Proxy Configuration

***Function description:***

IGMP proxy enables the switch to issue IGMP host messages on behalf of hosts that the system discovered through standard IGMP interfaces. The switch acts as a *proxy* for its hosts.

You enable IGMP proxy on the switch, which connects to a router closer to the root of the tree. This interface is the *upstream interface*. The router on the upstream interface should be running IGMP.

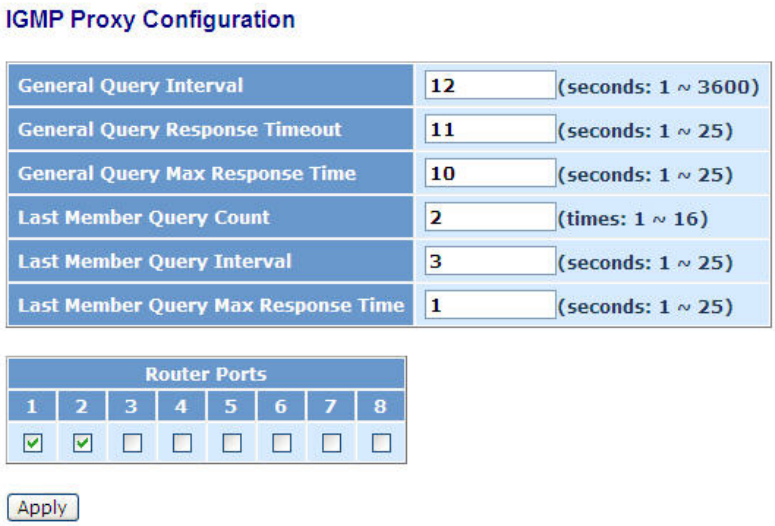



Fig. 3-163 IGMP Proxy

***Parameter description:***

IGMP Proxy Enable:

The function supports to enable the IGMP Proxy on Switch.

*Enable:*

To evoke the ” IGMP Proxy Enable” to enable IGMP Proxy on Switch.

Default: Disable

Unregister IPMC Flooding Enable:

To enable to control the traffic doesn’t appear in the multicast table for flooding

General Query Interval: :

To set the switch send general query period time. (Available : 1~3600 secs)

General Query Response Timeout :

To set the switch determine the client living time. (Available : 1~25 secs)

General Query Max Response Time :

To set the max response code value of the general query packet . (Available : 1~25 secs)

Last Member Query Count :

To set the frequency. When Switch received IGMP leave then switch send specific query frequency. (Available : 1~16 secs)

Last Member Query Interval :

To set the frequency what the Switch send specific query period time. (Available : 1~25 secs)

Last Member Query Max Response Time :

To set the max response code value in the specific query packet (Available : 1~25 secs)

Update Interval of Router Port :

To set the period time what interface ever received IGMP query packet. (Available : 1~3600 secs)

Router Ports:

To set the interface what connect to IGMP Router, and it is the switch what it send/receive IGMP report/leave port. Router ports may be only or more than one.

Apply:

To save all configuration.

### 3-17-3. IGMP Snooping

***Function name:***

IGMP Snooping Configuration

***Function description:***

IGMP Snooping enables the switch to issue IGMP host messages on behalf of hosts that the system discovered through standard IGMP interfaces. The switch acts with Snooping mode for its hosts. You enable IGMP Snooping on the switch,

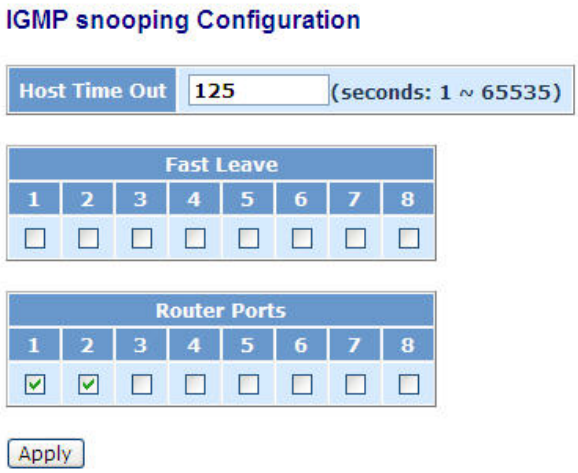



Fig. 3-163-2 IGMP Snooping

***Parameter description:***

Host Time Out:

To set the IGMP Snooping enable and the Host packet received by Switch timeout period. The unit is second and time range is from 1 to 65535. The default is 125 seconds.

Fast Leave:

To set which port want to enable the Fast leave mode with IGMP snooping mode.

Router Ports:

To set which port want to be a Router Port with IGMP snooping mode.

## 3-17-4. IGMP Group Allow

***Function name:***

IGMP Group Allow

***Function description:***

The Group Allow function allows the Multicast VLAN Registration to set up the IP multicast group filtering conditions. IGMP join behavior that meet the items you set up will be joined or formed the multicast group.

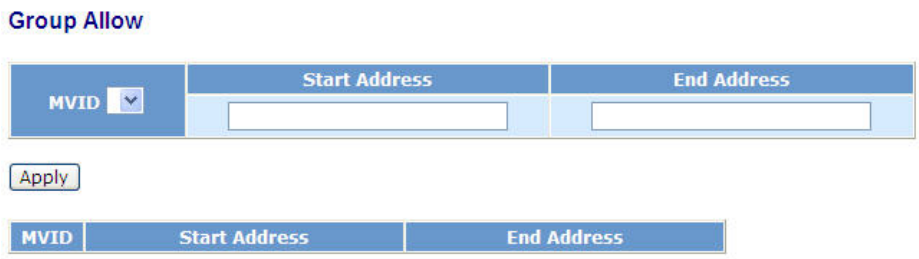



Fig. 3-164-3 MVID Group Allow configuration

***Parameter description:***

IP Address Range:

The switch supports two kinds of options for managed valid IP range, including “Any” and “Custom”. Default is “Any”. In case that” Custom” had been chosen, you can assigned effective IP range. The valid range is 224.0.0.0~239.255.255.255.

MVID:

The switch supports two kinds of options for managed valid MVID, including “Any” and “Custom”. Default is “Any”. When you choose “Custom”, you can fill in VID number. The valid VID range is 1~4094.

### 3-17-5. IGMP Group Membership

***Function name:***

IGMP Group Membership

***Function description:***

To show the IGMP group members information, the you can edit the parameters for IGMP groups and members in the web user interface.

Fig. 3-164

***Parameter description:***

Index:

To display current built-up multicast group entry index.

Group Address:

To display current built-up multicast Group Address .

VLAN ID:

To display current built-up multicast VLAN ID .

Port Members:

To display current built-up multicast port members .

Previous Page:

To display previous page context.

Next Page:

To display next page context.

Refresh:

To Update multicast group membership.

### 3-17-6. MVR

***Function name:***

MVR configuration (Multicast VLAN Registration)

***Function description:***

Multicast VLAN Registration (MVR) routes packets received in a multicast source VLAN to one or more receive VLANs. Clients are in the receive VLANs and the multicast server is in the source VLAN. Multicast routing has to be disabled when MVR is enabled. Refer to the configuration guide at Understanding Multicast VLAN Registration for more information on MVR.

***Note: The function must using with tag base VLAN mode.***

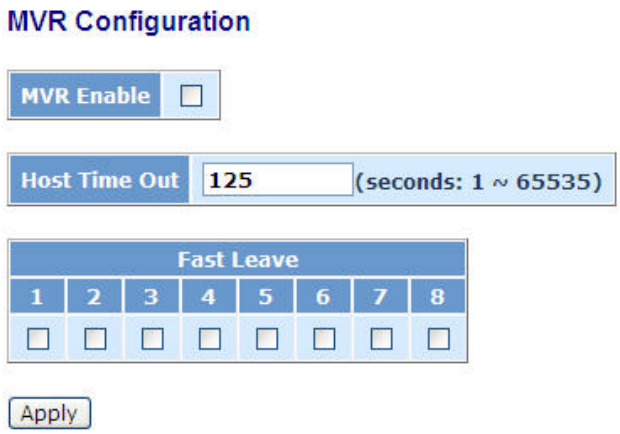



Fig. 3-164-1 MVR configuration

***Parameter description:***

MVR Enable:

To set the MVR function enable .

Host Time Out:

To set the MVR function enable and the Host packet received by Switch timeout period. The unit is second and time range is from 1 to 65535. The default is 125 seconds.

Fast Leave:

To set which port want to enable the Fast leave mode with IGMP snooping mode.

### 3-17-7. MVID

***Function name:***

MVID configuration (Multicast VLAN Registration ID assign entry)

***Function description:***

To set the MVR Group member ID (MVID) entry with the Member port and Router Port.

Fig. 3-164-2 MVID configuration

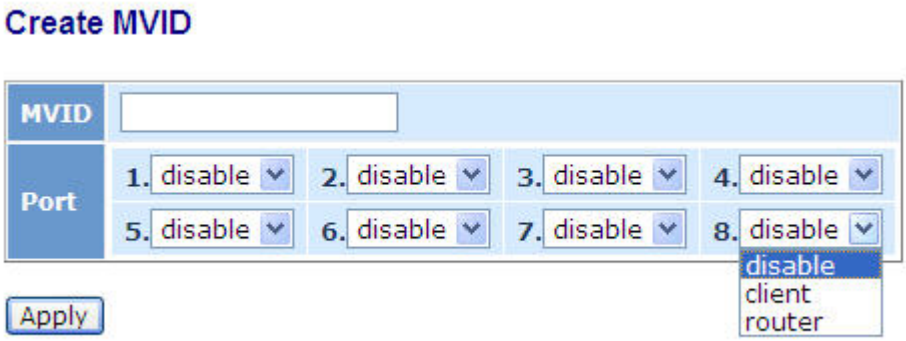



Fig. 3-164-3 MVID configuration

***Parameter description:***

Add new MVID:

To create a new MVID entry.

MVID:

To set the MVR Group ID .

Member Port:

To set which port will join the MVR Group member.

Router Port:

To set which port want to become the MVR Group router port.

## 3-17-8. MVR Group Allow

***Function name:***

MVR Group Allow

***Function description:***

The Group Allow function allows the Multicast VLAN Registration to set up the IP multicast group filtering conditions. IGMP join behavior that meet the items you set up will be joined or formed the multicast group.

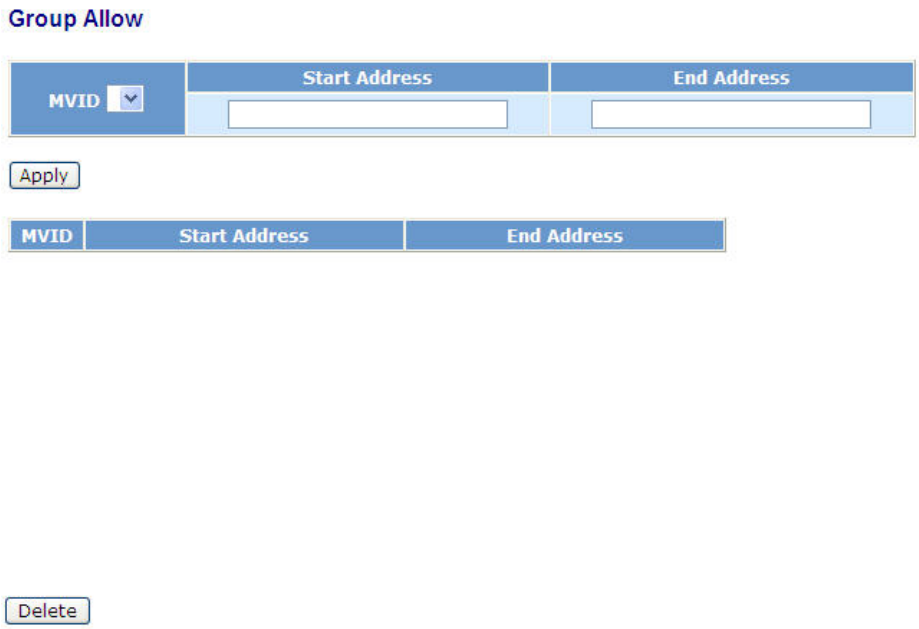



Fig. 3-164-3 MVID Group Allow configuration

***Parameter description:***

IP Address Range:

The switch supports two kinds of options for managed valid IP range, including “Any” and “Custom”. Default is “Any”. In case that” Custom” had been chosen, you can assigned effective IP range. The valid range is 224.0.0.0~239.255.255.255.

MVID:

The switch supports two kinds of options for managed valid MVID, including “Any” and “Custom”. Default is “Any”. When you choose “Custom”, you can fill in VID number. The valid VID range is 1~4094.

### 3-17-9. MVR Group Membership

***Function name:***

MVR Group Membership

***Function description:***

To display the MVR Group Membership information.

Fig. 3-164-4 MVID Group Membership

***Parameter description:***

Refresh:

Refresh function can help you to see current MVR group Membership status

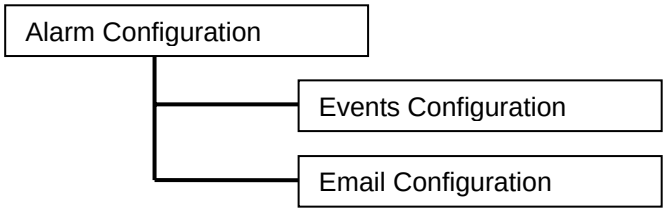
Previous Page:

Move to the previous page.

Next Page:

Move to the next page.

## 3-18. Alarm Configuration




### 3-18-1. Events

***Function name:***

Events Configuration

***Function description:***

The Trap Events Configuration function is used to enable the switch to send out the trap information while pre-defined trap events occurred. The switch offers 24 different trap events to users for switch management. The trap information can be sent out in two ways, including email and trap. The message will be sent while users tick (☑) the trap event individually on the web page shown as below.

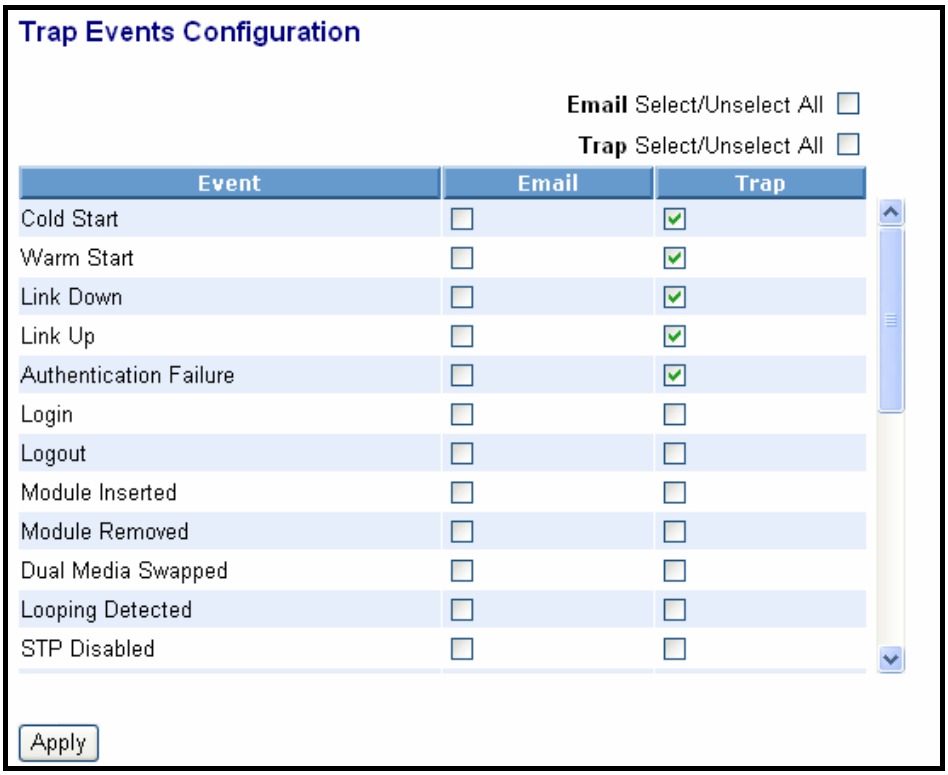



Fig. 3-165

***Parameter description:***

Trap: Cold Start, Warm Start, Link Down, Link Up, Authentication Failure, User login, User logout

STP: STP Topology Changed, STP Disabled, STP Enabled

LACP: LACP Disabled, LACP Enabled, LACP Member Added, LACP Port Failure

GVRP: GVRP Disabled, GVRP Enabled

VLAN: VLAN Disabled, Port-based VLAN Enabled, Tag-based VLAN Enabled, Metro-mode Vlan Enabled, Double-tag Vlan Enabled

Module Swap: Module Inserted, Module Removed, Dual Media Swapped

## 3-18-2. Email

***Function name:***

Email Configuration

***Function description:***

Alarm configuration is used to configure the persons who should receive the alarm message via email. An email address has to be set in the web page of alarm configuration (See Fig. 3-166). Then, user can read the trap information from the email. This function provides 6 email addresses at most. The 24 different trap events will be sent out to SNMP Manager when trap event occurs. After ticking trap events, you can fill in your desired email addresses. Then, please click **<Apply>** button to complete the alarm configuration. It will take effect in a few seconds.

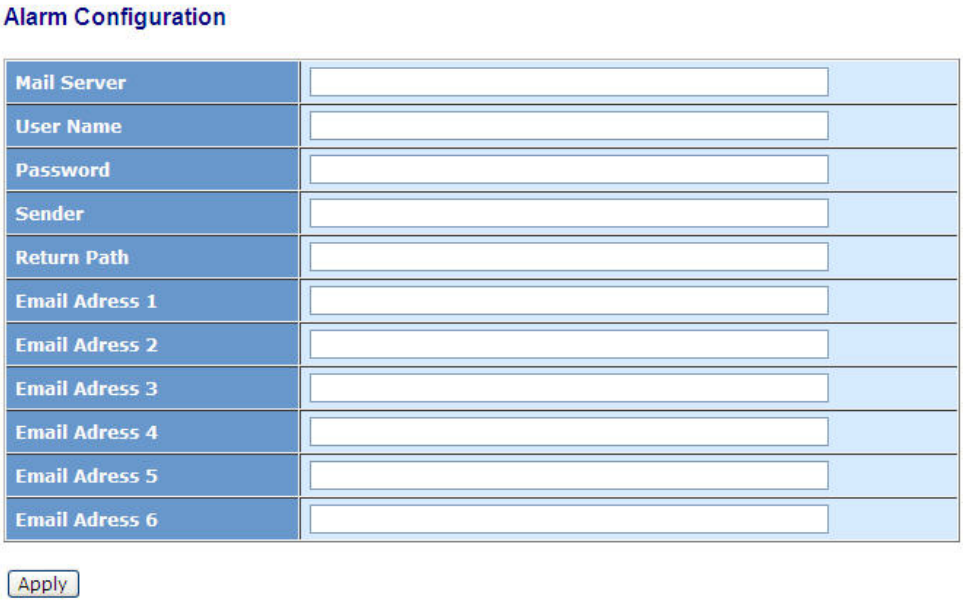



Fig. 3-166

***Parameter description:***

Email:

Mail Server: the IP address of the server transferring your email.

Username: your username on the mail server.

Password: your password on the mail server.

Sender: To set the mail sender name

Return-Path: To set the mail return-path as sender mail address.

Email Address 1 – 6: email address that would like to receive the alarm message.

## 3-19. DHCP Snooping

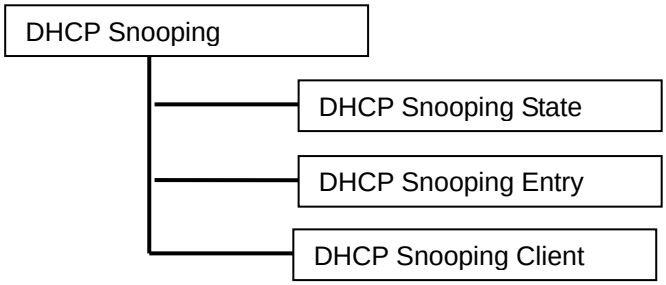



**Fig.3-62**

### 3-19-1. DHCP Snooping State

***Function name:***

DHCP Snooping State

***Function description:***

The addresses assigned to DHCP clients on unsecure ports can be carefully controlled using the dynamic bindings registered with DHCP Snooping. DHCP snooping allows a switch to protect a network from rogue DHCP servers or other devices which send port-related information to a DHCP server. This information can be useful in tracking an IP address back to a physical port.

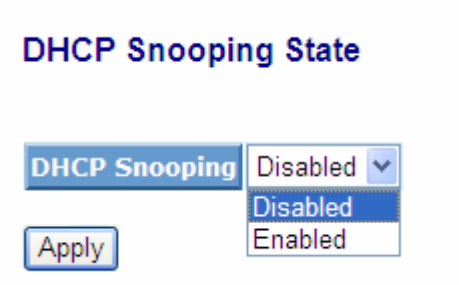



Fig. 3-17-1 DHCP Snooping State

***Parameter description:***

**DHCP Snooping state:** The parameter which set to disabled or enabled the DHCP snooping function on the switch, the default is ***Disabled.***

***Note:*** *To click "* ***Apply"*** *when you finish the configuration.*

## 3-19-2. DHCP Snooping Entry

***Function name:***

DHCP Snooping Entry

***Function description:***

DHCP snooping Entry allows a switch to add the an trust DHCP server and 2 trust port to build the DHCP snooping available entry. This information can be useful in tracking an IP address back to a physical port and enable or disable the DHCP Option 82.

Fig. 3-17-1 DHCP Snooping State

***Parameter description:***

**VID**：When DHCP snooping is enabled, and enabled on the specified VLAN, DHCP packet filtering will be performed on any un-trusted ports within the VLAN. It set a available VLAN ID to enable the DHCP snooping on VLAN interface.

**Trust Port 1**：If DHCP snooping is enabled globally, and also enabled on the VLAN where the DHCP packet is received, all DHCP packets are forwarded for a trusted por. It set a trust port 1. available port from 0 to 8. 0 is disabled.

**Trust port 2**：It set a trust port 2. available port from 0 to 8. 0 is disabled.

**Trust VID**： It set a trust VLAN ID. available VID from 1 to 4094.

**Server IP**： It set a trust DHCP Server IP address for DHCP Snooping.

**Option 82**：It set the DHCP Option 82 function on the switch, default is Disable.

**Action**：It set the switch when received a client DHCP request packet then action for filtering. available action : keep/ drop / replace.

***Note： Filtering rules are implemented as follows:***

- ***If the DHCP snooping is disabled, all DHCP packets are forwarded.***
- ***If DHCP snooping is enabled and also enabled on the VLAN where the DHCP packet is received, all DHCP packets are forwarded for a trusted port.***
- ***If DHCP snooping is enabled and also enabled on the VLAN where the DHCP packet is received, but the port is not trusted, it is processed as follows:***

* ***If the DHCP packet is a reply packet from a DHCP server, the packet is dropped.***
* ***If the DHCP packet is from a client, such as a DISCOVER, REQUEST INFORM, DECLINE or RELEASE message, the packet is forwarded if MAC address verification is disabled. However, if MAC address verification is enabled, then the packet will only be forwarded if the client's hardware address stored in the DHCP packet is the same as the source MAC address in the Ethernet header.***

**** If the DHCP packet is not a recognizable type, it is dropped.***

- ***If a DHCP packet from a client passes the filtering criteria above, it will only be forwarded to trusted ports in the same VLAN.***
- ***If a DHCP packet is from server is received on a trusted port, it will be forwarded to both trusted and un-trusted ports in the same VLAN.***

### 3-19-3. DHCP Snooping Client

***Function name:***

DHCP Snooping Client

***Function description:***

To show the DHCP snooping client.

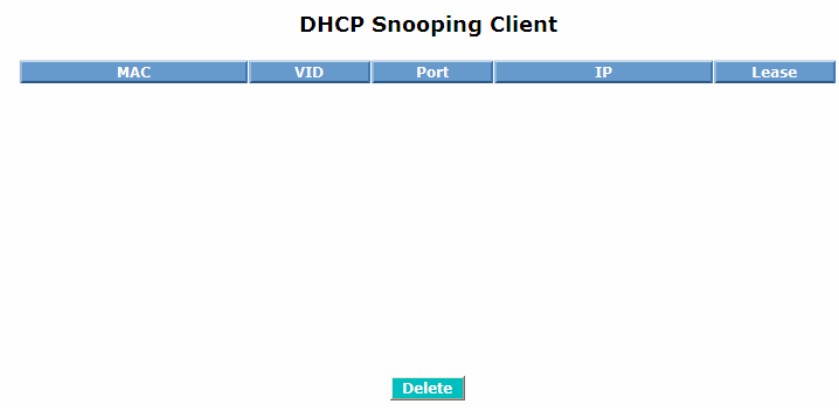



Fig. 3-17-2 DHCP Snooping Client

***Parameter description:***

**MAC**：To show the DHCP snooping client's MAC address.

**VID**：To show the DHCP snooping client's VLAN ID.

**Port**：To show the DHCP snooping client's port.

**IP**：To show the DHCP snooping client's IP address.

**Lease**：To show the DHCP snooping client's lease.

## 3-20. LLDP

The switch supports the LLDP. For current information on your switch model, The Link Layer Discovery Protocol (LLDP) provides a standards-based method for enabling switches to advertise themselves to adjacent devices and to learn about adjacent LLDP devices.

### 3-20-1. LLDP State

***Function name:***

LLDP State

***Function description:***

The LLDP state function, you can set per port the LLDP configuration and the detail parameters, the settings will take effect immediately.

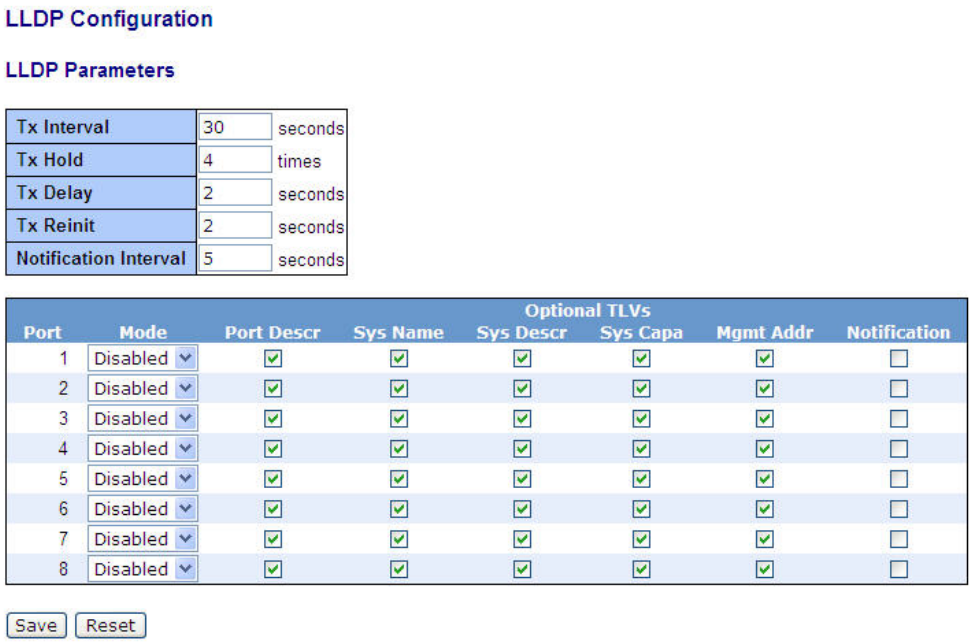



Fig. 3-18-1 LLDP parameter

***Parameter description:***

**Tx Interval**：To changes the interval between consecutive transmissions of LLDP advertisements on any given port. **(Default: 30 secs)**

**Tx Hold** ：The specifies the amount of time the receiving device holds a Link Layer Discovery Protocol (LLDP) packet before discarding it. (**Default: 4 times**)

**Tx Delay** ：The specifies the delay between successive LLDP frame transmissions initiated by value/status changes in the LLDP local systems MIB. **(Default: 2 secs)**

**Tx Reinit** ：The specifies the minimum time an LLDP port waits before

reinitializing LLDP transmission. **(Default: 2 secs)**

**Notification Interval:** A network management application can periodically check the switch MIB to detect any missed change notification traps. Refer to IEEE 802.1AB-2005 or later for more information. **(Default: 5 secs)**

**Mode :** To enable or disable the LLDP mode per port. There are four type includes Disable, Tx_Rx, Tx only and Rx only

**Port Descr :** To evoke the outbound LLDP advertisements, includes an alphanumeric string describing the port.

**Sys Name :** To evoke the outbound LLDP advertisements, includes the system's assigned name

**Sys Descr :** To evoke outbound LLDP advertisements, includes an alphanumeric string describing the full name and version identification for the system's hardware type, software version, and networking application.

**Sys Capa :** To evoke outbound advertisements, includes a bitmask of system capabilities (device functions) that are supported. Also includes information on whether the capabilities are enabled.

**Mgmt Addr :** To evoke outbound advertisements, includes information on management address. you can use to include a specific IP address in the outbound LLDP advertisements for specific ports

**Notification :** To evoke outbound advertisements, includes information on Notification.

### 3-20-2. LLDP Entry

***Function name:***

LLDP Entry

***Function description:***

The LLDP Entry function allows a switch to display per port which build the LLDP available entry. This information can be useful in tracking LLDP packets back to a physical port and enable or disable the LLDP.

Fig. 3-18-2 LLDP Entry

***Parameter description:***

Local port:

To display the switch local port.

Chassis ID:

To display the Chassis ID which connect to the switch and what the neighbor Chassis ID.

Remote Port ID:

To display the Remote Port ID which connect to the switch and what the neighbor's remote port ID.

System name:

To display the system name which connect to the switch and which device supports the LLDP

Port Description:

To display an alphanumeric string describing the full name and version identification for the system's hardware type, software version, and networking application

System Capabilities:

To display an includes a bitmask of system capabilities (device functions)

that are supported. Also includes information on whether the capabilities are enabled.

Management Address:

To display include a specific IP address in the outbound LLDP advertisements for specific ports.

Auto - refresh:

Refresh the authenticator counters in the web UI automatically

Refresh:

Click on the <Refresh> to update the authenticator counters in the web UI

### 3-20-3. LLDP Statistics

***Function name:***

LLDP Statistics

***Function description:***

Display the detailed counting number of each port's LLDP traffic.

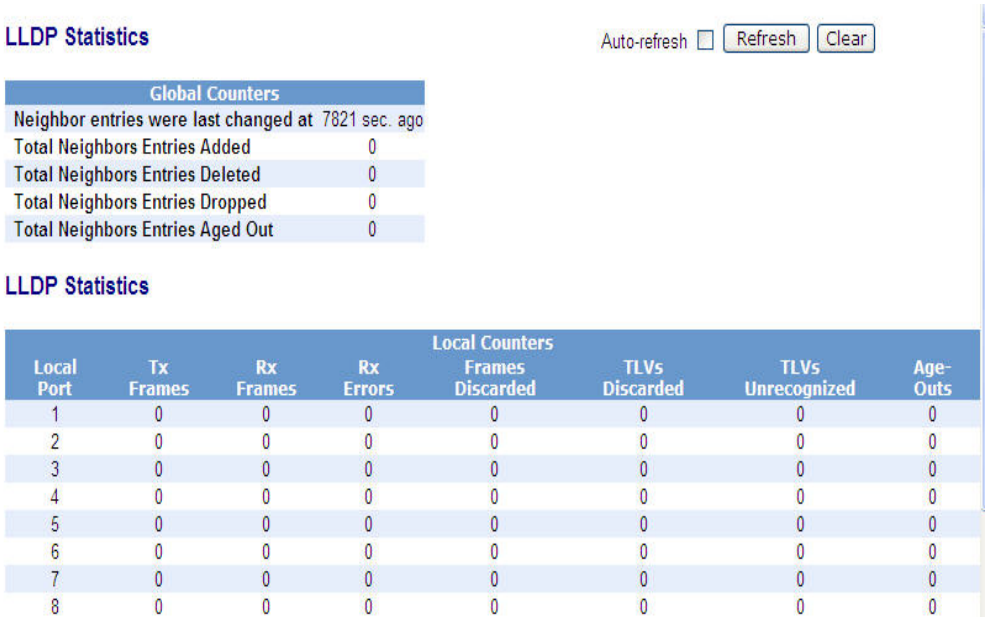

LLDP Statistics
Auto-refresh
Refresh
Clear
Global Counters
Neighbor entries were last changed at 7821 sec. ago
Total Neighbors Entries Added 0
Total Neighbors Entries Deleted 0
Total Neighbors Entries Dropped 0
Total Neighbors Entries Aged Out 0
LLDP Statistics
Local Counters
Local Port
Tx Frames
Rx Frames
Rx Errors
Frames Discarded
TLVs Discarded
TLVs Unrecognized
Age-Outs
1 0 0 0 0 0 0 0
2 0 0 0 0 0 0 0
3 0 0 0 0 0 0 0
4 0 0 0 0 0 0 0
5 0 0 0 0 0 0 0
6 0 0 0 0 0 0 0
7 0 0 0 0 0 0 0
8 0 0 0 0 0 0 0

Fig. 3-18-3 LLDP statistics

***Parameter description:***

Neighbor entries were last changed at :

The time period which neighbor entries were be changed .

Total Neighbors Entries Added:

The total neighbors entries added be received.

Total Neighbors Entries Deleted:

The total neighbors entries deleted be received.

Total Neighbors Entries Dropped:

The total neighbors entries dropped be received.

Total Neighbors Entries Aged Out:

The total neighbors entries aged out be received.

Local port:

Show the local port on the switch.

Tx Frames:

The counting number of the frames transmitted.

Rx Frames:

The counting number of the frames transmitted.

Frames Discarded:

Show the number of frame discarded.

TLVs Discarded:

Show the number of TLVs discarded.

TLVs Unrecognized:

Show the number of TLVs unrecognized.

Age Outs:

Show the number of Age Outs.

## 3-21. Save/Restore

The switch supports three copies of configuration, including the default configuration, working configuration and user configuration for your configuration management. All of them are listed and described below respectively.

- **Default Configuration:**

This is ex-factory setting and cannot be altered. In Web UI, two restore default functions are offered for the user to restore to the default setting of the switch. One is the function of “Restore Default Configuration included default IP address”, the IP address will restore to default “192.168.1.1” as you use it. The other is the function of “Restore Default Configuration without changing current IP address”, the IP address will keep the same one that you had saved before by performing this function.

- **Working Configuration:**

It is the configuration you are using currently and can be changed any time. The configurations you are using are saved into this configuration file. This is updated each time as you press **<Apply>** button.

- **User Configuration:**

It is the configuration file for the specified or backup purposes and can be updated while having confirmed the configuration. You can retrieve it by performing Restore User Configuration.

### 3-21-1. Factory Defaults

***Function name:***

Restore Default Configuration (includes default IP address)

***Function description:***

Restore Default Configuration function can retrieve ex-factory setting to replace the start configuration. And the IP address of the switch will also be restored to 192.168.1.1.

Factory Defaults
Are you sure you want to reset the configuration to Factory Default?
Restore Default Configuration without changing current IP address
Yes

Fig. 3-167

### 3-21-2. Save Start

***Function name:***

Save As Start Configuration

***Function description:***

Save the current configuration as a start configuration file in flash memory.

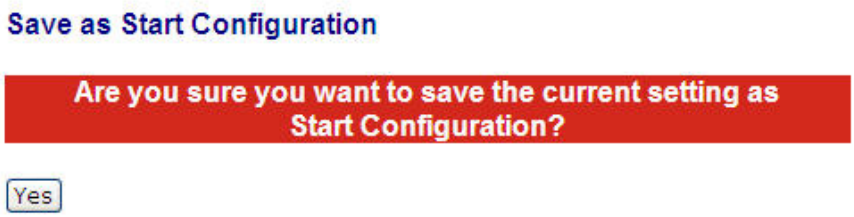



Fig. 3-168

### 3-21-3. Save User

***Function name:***

Save As User Configuration

***Function description:***

Save the current configuration as a user configuration file in flash memory.

Fig. 3-169

### 3-21-4. Restore User

***Function name:***

Restore User Configuration

***Function description:***

Restore User Configuration function can retrieve the previous confirmed working configuration stored in the flash memory to update start configuration. When completing to restore the configuration, the system's start configuration is updated and will be changed its system settings after rebooting the system.

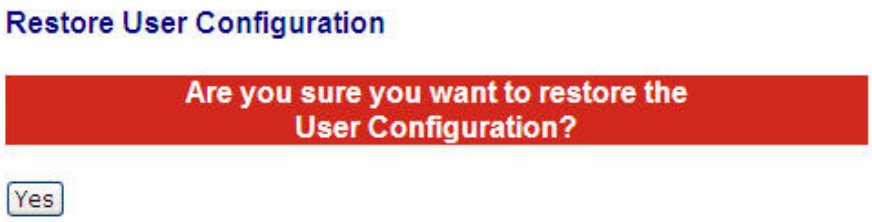



Fig. 3-170

## 3-22. Export/ Import

***Function name:***

Export / Import

***Function description:***

With this function, user can back up or reload the configuration files of Save As Start or Save As User via TFTP.

***Warming :***

- ***Before importing / exporting configuration please make sure the firmware version is always the same.***
- ***After firmware upgrade, the switch will remove the configuration automatically to latest firmware version.***

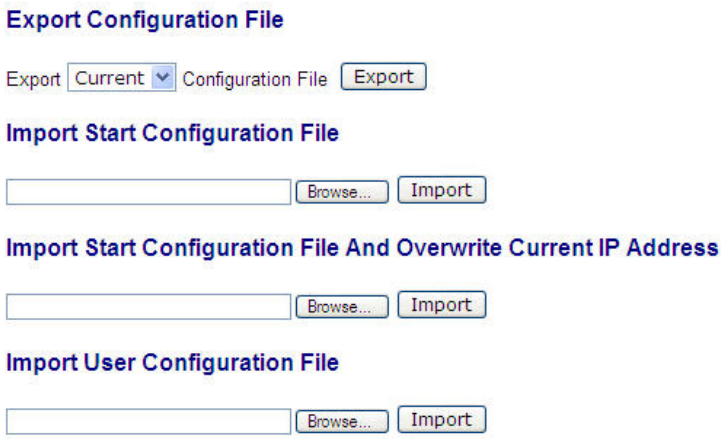



Fig. 3-171

***Parameter description:***

Export File Path:

Export Current:

Export Save As Start's config file stored in the flash.

Export User-Conf:

Export Save As User's config file stored in the flash.

Import File Path:

Import Start:

Import Save As Start's config file stored in the flash.

Import Start and overwrite current IP Address:

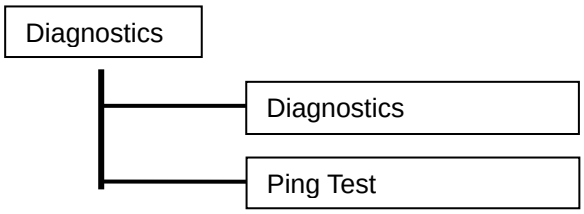
Import Save As Start's config file stored in the flash and overwrite current IP Address.

Import User-Conf:

Import Save As User's config file stored in the flash.

## 3-23. Diagnostics

Three functions, including Diagnostics, Loopback Test and Ping Test are contained in this function folder for device self-diagnostics. Each of them will be described in detail orderly in the following sections.




### 3-23-1. Diag

***Function name:***

Diagnostics

***Function description:***

Diagnostics function provides a set of basic system diagnosis. It let users know that whether the system is health or needs to be fixed. The basic system check includes EEPROM test, UART test, DRAM test and Flash test.

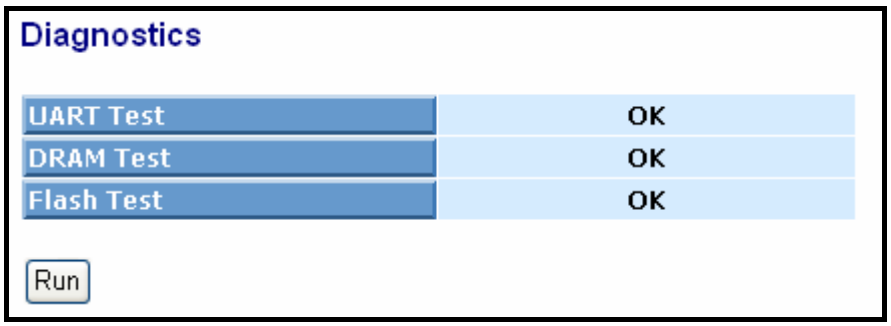



Fig. 3-172

### 3-23-2. Ping

***Function name:***

Ping Test

***Function description:***

Ping Test function is a tool for detecting if the target device is alive or not through ICMP protocol which abounds with report messages. The switch provides Ping Test function to let you know that if the target device is available or not. You can simply fill in a known IP address and then click **<Ping>** button. After a few seconds later, the switch will report you the pinged device is alive or dead in the field of Ping Result.

***Parameter description:***

IP Address:

An IP address with the version of v4, e.g. 192.168.1.1.

Default Gateway:

IP address of the default gateway.

For more details, please see the section of IP address in Chapter 2.

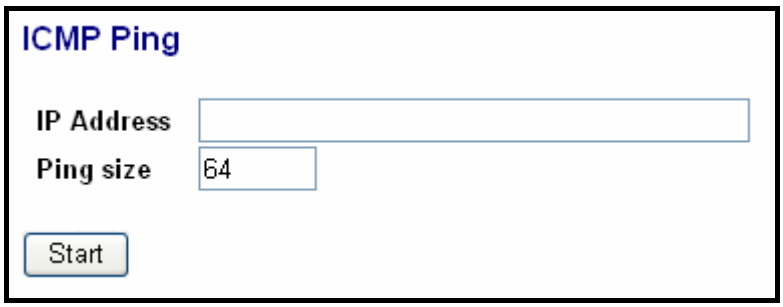



Fig. 3-173



*Publication date: Dec., 2010*
*Revision B1*

## 3-24. Maintenance

This chapter will introduce the reset and firmware upgrade function for the firmware upgrade and key parameters change system maintenance requirements.

### 3-24-1. Warm Restart

***Function name:***

Warm Restart

***Function description:***

We offer you many ways to reset the switch, including power up, hardware reset and software reset. You can press the RESET button in the front panel to reset the switch. After upgrading software, changing IP configuration or changing VLAN mode configuration, then you must reboot to have the new configuration taken effect. Here we are discussing is software reset for the “reboot” in the main menu.

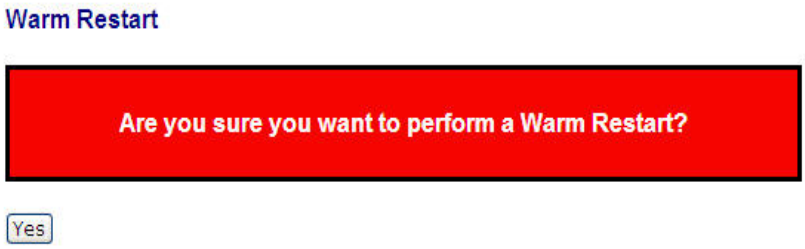



Fig. 3-175

### 3-24-2. Firmware Upgrade

***Function name:***

Firmware Upgrade

***Function description:***

Click on <Browse> to select a specific SS2GD8IP firmware file from the Web management PC, then click on <Upload> to confirm the upgrade firmware action. The new firmware will be uploaded into the switch and write into flash memory. You have to reboot the switch for new firmware take effect after the firmware upgrade successfully.

Fig. 3-176

## 3-25. Logout

You can manually logout by performing Logout function. In the switch, it provides another way to logout. You can configure it to logout automatically.

***Function name:***

Logout

***Function description:***

The switch allows you to logout the system to prevent other users from the system without the permission. If you do not logout and exit the browser, the switch will automatically have you logout in five minutes. Besides this manually logout.

***Parameter description:***

Logout:

Click on <Logout> to leave the web UI management function.

Fig. 3-177

# 4. Operation of CLI Management

## 4-1. CLI Management

Refer to Chapter 2 for basic installation. The following description is the brief of the network connection.

-- Locate the correct DB-9 null modem cable with female DB-9 connector. Null modem cable comes with the management switch. Refer to the Appendix B for null modem cable configuration.

-- Attach the DB-9 female connector to the male DB-9 serial port connector on the Management board.

-- Attach the other end of the DB-9 cable to an ASCII terminal emulator or PC Com-1, 2 port. For example, PC runs Microsoft Windows HyperTerminal utility.

-- At “Com Port Properties” Menu, configure the parameters as below: (see the next section)

| | |
|---|---|
| Baud rate | 115200 |
| Stop bits | 1 |
| Data bits | 8 |
| Parity | N |
| Flow control | none |

### 4-1-1. Login

The command-line interface (CLI) is a text-based interface. User can access the CLI through either a direct serial connection to the device or a Telnet session. The default values of the managed switch are listed below:

Username: admin
Password: admin

After you login successfully, the prompt will be shown as “**#**“ if you are the first login person and your authorization is administrator; otherwise it may show “**$**“. See the following two figures. The former means you behave as an administrator and have the access right of the system. As to the latter, it means you behave as a guest and are only allowed to view the system without the permission to do any setting for this switch.

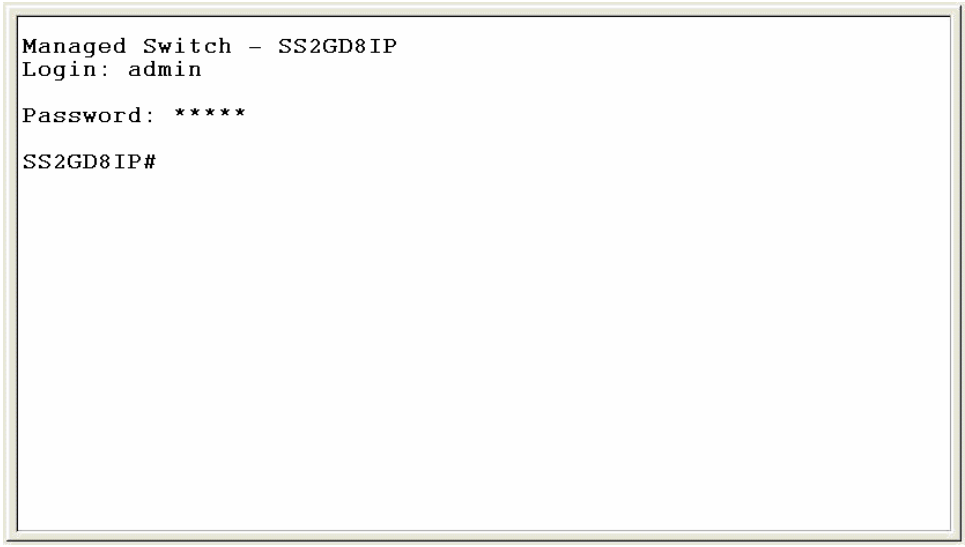



Fig. 4-1

## 4-2. Commands of CLI

To see the commands of the mode, please input "**?**" after the prompt, then all commands will be listed in the screen. All commands can be divided into two categories, including global commands and local commands. Global commands can be used wherever the mode you are. They are "exit", "end", "help", "history", "logout", "save start", "save user", "restore default" and "restore user". For more details, please refer to Section 4-2-1.

Command instructions reside in the corresponding modes are local commands. The same command with the same command name may occur but perform totally different function in different modes. For example, "show" in IP mode performs displaying the IP information; however, it performs displaying the system information in system mode. For more details, please refer to Section 4-2-2.

```
Managed Switch - SS2GD8IP
Login: admin

Password: *****

SS2GD8IP help
Commands available:
  ------------<< Local commands >>------------
  802.1X                Enter into 802.1X mode
  account               Enter into account mode
  acl                   Enter into acl mode
  alarm                 Enter into alarm mode
  autologout            Change autologout time
  config-file           Enter into config file mode
  dhcp_snooping         Enter into dhcp snooping mode
  diagnostics           Enter into diagnostics mode
  firmware              Enter into firmware mode
  gvrp                  Enter into gvrp mode
  hostname              Change hostname
  ip                    Enter into ip mode
  ip_mac_binding        Enter into ip mac binding mode
  loop-detection        Enter into Loop Detection(LD) mode
  mac                   Enter into mac mode
  mirror                Enter into mirror mode
  mstp                  Enter into mstp mode
  multicast             Enter into multicast mode
  poe                   Enter into PoE function
  policy                Enter into Management Policy mode
```

Fig. 4-3

### 4-2-1. Global Commands of CLI

## *end*

**Syntax:**
end
**Description:**
Back to the top mode.
When you enter this command, your current position would move to the top mode. If you use this command in the top mode, you are still in the position of the top mode.
**Argument:**
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP# alarm
SS2GD8IP (alarm)# events
SS2GD8IP (alarm-events)# end

SS2GD8IP#
```

## *exit*

**Syntax**:
exit
**Description**:
Back to the previous mode.
When you enter this command, your current position would move back to the previous mode. If you use this command in the top mode, you are still in the position of the top mode.
**Argument**:
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP# trunk
SS2GD8IP(trunk)# exit

SS2GD8IP#
```

## *help*

**Syntax:**
help
**Description:**
To show available commands.
Some commands are the combination of more than two words. When you enter this command, the CLI would show the complete commands. Besides, the command would help you classify the commands between the local commands and the global

ones.
**Argument:**
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP# ip
SS2GD8IP(ip)# help
Commands available:
  ------------<< Local commands >>------------
  set ip               Set ip,subnet mask and gateway
  set dns              Set dns
  enable dhcp          Enable DHCP, and set dns auto or manual
  disable dhcp         Disable DHCP
  show                 Show IP Configuration
  ------------<< Global commands >>------------
  exit                 Back to the previous mode
  end                  Back to the top mode
  help                 Show available commands
  history              Show a list of previously run commands
  logout               Logout the system
  save start           Save as start config
  save user            Save as user config
  restore default      Restore default config
  restore user         Restore user config
```

## *history*

**Syntax:**
history [#]
**Description:**
To show a list of previous commands that you had ever run.
When you enter this command, the CLI would show a list of commands which you had typed before. The CLI supports up to 256 records. If no argument is typed, the CLI would list total records up to 256. If optional argument is given, the CLI would only show the last numbers of records, given by the argument.
**Argument:**
[#]: show last number of history records. (optional)
**Possible value:**
[#]: 1, 2, 3, …., 256
**Example:**

```
SS2GD8IP(ip)# history
 Command history:
  0. trunk
  1. exit
  2. SS2GD8IP# trunk
  3. SS2GD8IP(trunk)# exit
  4. SS2GD8IP#
  5. ?
```

```
  6. trunk
  7. exit
  8. alarm
  9. events
 10. end
 11. ip
 12. help
 13. ip
 14. history

SS2GD8IP(ip)# history 3
 Command history:
 13. ip
 14. history
 15. history 3

SS2GD8IP(ip)#
```

## *logout*

**Syntax:**
logout
**Description:**
When you enter this command via Telnet connection, you would logout the system and disconnect. If you connect the system through direct serial port with RS-232 cable, you would logout the system and be back to the initial login prompt when you run this command.
**Argument:**
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP# logout
```

## *restore default*

**Syntax:**
restore default
**Description:**
When you use this function in CLI, the system will show you the information “Do you want to restore the default IP address?(y/n)”. If you choose Y or y, the IP address will restore to default “192.168.1.1”. If you choose N or n, the IP address will keep the same one that you had saved before.

If restoring default successfully, the CLI would prompt if reboot immediately or not. If you press Y or y, the system would reboot immediately; otherwise, it would be back to the CLI system. After restoring default configuration, all the changes in the startup configuration would be lost. After rebooting, the entire startup configuration would

reset to factory default.

**Argument:**
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP# restore default
Restoring ...
Restore Default Configuration Successfully
Press any key to reboot system.
```

### *restore user*

**Syntax:**
restore user
**Description:**
To restore the startup configuration as user defined configuration. If restoring default successfully, the CLI would prompt if reboot immediately or not. If you press Y or y, the system would reboot immediately; others would back to the CLI system. After restoring user-defined configuration, all the changes in the startup configuration would be lost. After rebooting, the entire startup configuration would replace as user defined one.
**Argument:**
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP# restore user
Restoring ...
Restore User Configuration Successfully
Press any key to reboot system.
```

### *save start*

**Syntax:**
save start
**Description:**
To save the current configuration as the start one. When you enter this command, the CLI would save your current configuration into the non-volatile FLASH. If you want the configuration still works after rebooting, save the configuration using the command ‘save stat’.
**Argument:**
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP# save start
Saving start...
Save Successfully

SS2GD8IP#
```

### *save user*

**Syntax:**
save user
**Description:**
To save the current configuration as the user-defined configuration. When you enter this command, the CLI would save your current configuration into the non-volatile FLASH as user-defined configuration.
**Argument:**
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP# save user
Saving user...
Save Successfully

SS2GD8IP#
```

### 4-2-2. Local Commands of CLI

## ■ 802.1X

### *set maxReq*

**Syntax**:
set maxReq <port-range> <vlaue>
**Description**:
The maximum number of times that the state machine will retransmit an EAP Request packet to the Supplicant before it times out the authentication session.
**Argument**:
**<port range> :** syntax 1,5-7, available from 1 to 8
**<value>:** max-times , range 1-10
**Possible value:**
**<port range> :** 1 to 8
**<value>:** 1-10, default is 2
**Example:**

```
SS2GD8IP(802.1X)# set maxReq 2 2
```

### *set mode*

**Syntax**:
set mode <port-range> <mode>
**Description**:
To set up the 802.1X authentication mode of each port.
**Argument**:
<port range> : syntax 1,5-7, available from 1 to 8
<mode>: set up 802.1X mode
0:disable the 802.1X function
1:set 802.1X to Multi-host mode
**Possible value:**
<port range> : 1 to 8
<mode>: 0 or 1
**Example:**

```
SS2GD8IP(802.1X)# set mode 2 1
SS2GD8IP(802.1X)#
```

### *set port-control*

**Syntax**:
set port-control <port-range> <unauthorized| authorized| auto>
**Description**:
To set up 802.1X status of each port.
**Argument**:
<port range> : syntax 1,5-7, available from 1 to 8
<authorized> : Set up the status of each port
0:ForceUnauthorized
1:ForceAuthorized
2:Auto

**Possible value:**
<port range> : 1 to 8
<authorized> : 0, 1 or 2
**Example:**
```
SS2GD8IP(802.1X)# set port-control 2 2
```

### *set quietPeriod*

**Syntax**:
set quietPeriod <port-range> <value>
**Description**:
A timer used by the Authenticator state machine to define periods of time during when it will not attempt to acquire a Supplicant.
**Argument**:
<port range> : syntax 1,5-7, available from 1 to 8
<value> : timer , range 0-65535
**Possible value:**
<port range> : 1 to 8
<value> : 0-65535, default is 60
**Example:**
```
SS2GD8IP(802.1X)# set quietPeriod 2 30
```

### *set reAuthEnabled*

**Syntax**:
set reAuthEnabled <port-range> <on | off >
**Description**:
A constant that define whether regular reauthentication will take place on this port.
**Argument**:
<port range> : syntax 1,5-7, available from 1 to 8
<on | off > :
0:OFF Disable reauthentication
1:ON Enable reauthentication
**Possible value:**
<port range> : 1 to 8
< on | off l> : 0 or 1, default is 1
**Example:**
```
SS2GD8IP(802.1X)# set reAuthEnabled 2 1
```

### *set reAuthMax*

**Syntax**:
set reAuthMax <port-range> <value>
**Description**:
The number of reauthentication attempts that are permitted before the port becomes Unauthorized.
**Argument**:
<port range> : syntax 1,5-7, available from 1 to 8
<value> : max. value , range 1-10
**Possible value:**

<port range> : 1 to 8
<value> : 1-10, default is 2
**Example:**
```
SS2GD8IP(802.1X)# set reAuthMax 2 2
```

### *set reAuthPeriod*

**Syntax**:
set reAuthPeriod <port-range> <value>
**Description**:
A constant that defines a nonzero number of seconds between periodic reauthentication of the supplicant.
**Argument**:
<port range> : syntax 1,5-7, available from 1 to 8
<value> : timer , range 1-65535
**Possible value:**
<port range> : 1 to 8
<value> : 1-65535, default is 3600
**Example:**
```
SS2GD8IP(802.1X)# set reAuthPeriod 2 3600
```

### *set serverTimeout*

**Syntax**:
set serverTimeout <port-range> <value>
**Description**:
A timer used by the Backend Authentication state machine in order to determine timeout conditions in the exchanges between the Authenticator and the Supplicant or Authentication Server. The initial value of this timer is either suppTimeout or serverTimeout, as determined by the operation of the Backend Authentication state machine.
**Argument**:
<port range> : syntax 1,5-7, available from 1 to 8
<value> : timer , range 1-65535
**Possible value:**
<port range> : 1 to 8
<value> : 1-65535, default is 30
**Example:**
```
SS2GD8IP(802.1X)# set serverTimeout 2 30
```

### *set auth-server*

**Syntax**:
set auth-server <ip-address> <udp-port> <secret-key>
**Description**:
To configure the settings related with 802.1X Radius Server.
**Argument**:
<ip-address> : the IP address of Radius Server
<udp-port> : the service port of Radius Server(Authorization port)
<secret-key> : set up the value of secret-key, and the length of secret-key is

from 1 to 31
**Possible value:**
<udp-port > : 1~65535, default is 1812
**Example:**
SS2GD8IP(802.1X)# set auth-server 192.168.1.115 1812 WinRadius

### *set suppTimeout*

**Syntax**:
set suppTimeout <port-range> <value>
**Description**:
A timer used by the Backend Authentication state machine in order to determine timeout conditions in the exchanges between the Authenticator and the Supplicant or Authentication Server. The initial value of this timer is either suppTimeout or serverTimeout, as determined by the operation of the Backend Authentication state machine.
**Argument**:
<port range> : syntax 1,5-7, available from 1 to 8
<value> : timer , range 1-65535
**Possible value:**
<port range> : 1 to 8
<value> : 1-65535, default is 30
**Example:**
SS2GD8IP(802.1X)# set suppTimeout 2 30

### *set txPeriod*

**Syntax**:
set txPeriod <port-range> <value>
**Description**:
A timer used by the Authenticator PAE state machine to determine when an EAPOL PDU is to be transmitted
**Argument**:
<port range> : syntax 1,5-7, available from 1 to 8
<value> : timer , range 1-65535
**Possible value:**
<port range> : 1 to 8
<value> : 1-65535, default is 30
**Example:**
SS2GD8IP(802.1X)# set txPeriod 2 30

### *show status*

**Syntax**:
show status
**Description**:
To display the mode of each port.
**Argument**:
None
**Possible value:**

None
**Example:**

```
SS2GD8IP(802.1X)# show status
 Port      Mode
====== ============
   1     Disable
   2     Multi-host
   3     Disable
   4     Disable
   5     Disable
   6     Disable
```

### *show port-config*

**Syntax**:
show port-config <port-range>
**Description**:
To display the parameter settings of each port.
**Argument**:
<port range> : syntax 1,5-7, available from 1 to 8
**Possible value:**
<port range> : 1 to 8
**Example:**

```
SS2GD8IP(802.1X)# show port-config 1, 2
port  1) Mode          : Disabled
port control  : Auto
         reAuthMax     : 2
         txPeriod      : 30
         Quiet Period  : 60
         reAuthEnabled : ON
         reAuthPeriod  : 120
         max. Request  : 2
         suppTimeout   : 30
         serverTimeout : 30

port  2) Mode          : Disabled
port control  : Auto
         reAuthMax     : 2
         txPeriod      : 30
         Quiet Period  : 60
         reAuthEnabled : ON
         reAuthPeriod  : 120
         max. Request  : 2
         suppTimeout   : 30
         serverTimeout : 30
```

### *show statistics*

**Syntax**:
show statistics <#>
**Description**:
To display the statistics of each port.
**Argument**:
<#> syntax 1,5-7, available from 1 to 8
**Possible value:**
<#> 1 to 8

:

### *show server*

**Syntax**:
show server
**Description**:
Show the Radius server configuration
**Argument**:
None
**Possible value:**
None
**Example:**

```
SS2GD8IP(802.1X)# show server
Authentication Server

_____________________________________

IP Address: 192.168.1.1
UDP Port  : 1812
Secret Key   : Radius

Accounting Server

_____________________________________

IP Address: 192.168.1.1
UDP Port  : 1812
Secret Key   : Radius
```

## ■ account

### *add*

**Syntax:**
add <name>
**Description:**
To create a new guest user. When you create a new guest user, you must type in password and confirm password.
**Argument:**
<name> : new account name
**Possible value:**
A string must be at least 5 character.
**Example:**

```
SS2GD8IP(account)# add aaaaa
Password:
Confirm Password:
SS2GD8IP(account)#
```

### *del*

**Syntax:**
del <name>
**Description:**
To delete an existing account.
**Argument:**
<name> : existing user account
**Possible value:**
None.
**Example:**

```
SS2GD8IP(account)# del aaaaa
Account aaaaa deleted
```

### *modify*

**Syntax:**
modify <username>
**Description:**
To change the username and password of an existing account.
**Argument:**
<name> : existing user account
**Possible value:**
None.
**Example:**

```
SS2GD8IP(account)# modify aaaaa
username/password: the length is from 5 to 15.
Current username (aaaaa):bbbbb
New password:
Confirm password:
Username changed successfully.
Password changed successfully.
```

### *show*

**Syntax:**
show
**Description:**
To show system account, including account name and identity.
**Argument:**
None.
**Possible value:**
None.

**Example:**

```
SS2GD8IP(account)# show
Account Name       Identity
------------------ ---------------
 admin              Administrator
 guest                  guest
```

## ■ HTTPs

### *set state*

**Syntax**:
set state <0|1>
**Description**:
To set SSL function for secure encryption web manage traffic.
**Argument**:
**<0/1> :** 0: disable 1: enable
**Possible value:**
**<0/1> :** 0: disable 1: enable, default is 0
**Example:**

```
SS2GD8IP(https)# set state 1
SS2GD8IP(https)#
```

### *set redirect*

**Syntax**:
set redirect <0|1>
**Description**:
To set SSL function for secure encryption web manage traffic and redirect automatically to Https login page of IE browser.
**Argument**:
**<0/1> :** 0: disable 1: enable
**Possible value:**
**<0/1> :** 0: disable 1: enable, default is 0
**Example:**

```
SS2GD8IP(https)# set redirect 1
SS2GD8IP(https)#
```

### *Show*

**Syntax**:
Show
**Description**:
To display the SSL setting statusr.
**Argument**:
None
**Possible value:**

None
**Example:**

```
SS2GD8IP(https)# show
State   : Enabled
Redirect: Enabled
SS2GD8IP(https)#
```

## ■ account

### *add*

**Syntax:**
add <name>
**Description:**
To create a new guest user. When you create a new guest user, you must type in password and confirm password.
**Argument:**
<name> : new account name
**Possible value:**
A string must be at least 5 character.
**Example:**

```
SS2GD8IP(account)# add aaaaa
Password:
Confirm Password:
SS2GD8IP(account)#
```

### *del*

**Syntax:**
del <name>
**Description:**
To delete an existing account.
**Argument:**
<name> : existing user account
**Possible value:**
None.
**Example:**

```
SS2GD8IP(account)# del aaaaa
Account aaaaa deleted
```

### *modify*

**Syntax:**
modify <username>
**Description:**
To change the username and password of an existing account.
**Argument:**
<name> : existing user account

**Possible value:**
None.
**Example:**

```
SS2GD8IP(account)# modify aaaaa
username/password: the length is from 5 to 15.
Current username (aaaaa):bbbbb
New password:
Confirm password:
Username changed successfully.
Password changed successfully.
```

### *show*

**Syntax:**
show
**Description:**
To show system account, including account name and identity.
**Argument:**
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP(account)# show
Account Name       Identity
---------------- ---------------
 admin              Administrator
 guest                  guest
```

## ■ acl

### *ace*

**Syntax:**
ace <index>
**Description:**
To display the ace configuration.
**Argument:**
<index> : the access control rule index value
**Possible value:**
None.
**Example:**

```
SS2GD8IP(acl)# ace 2

index: 2
rule: switch
vid: any
```

```
tag_prio: any
dmac: any
frame type: arp
arp type: Request/Reply (opcode): any
source ip: any
destination ip: any
ARP flag
ARP SMAC Match: any
RARP DMAC Match: any
IP/Ethernet Length: any
IP: any
Ethernet: any
action: 1
rate limiter: 0
copy port: 0
```

### *action*

**Syntax:**
action <port> <permit|deny> <rate_limiter> <port copy>
**Description:**
To set the access control per port as packet filter action rule.
**Argument:**
<port> : 1-8
<permit/deny>: permit: 1, deny: 0
<rate_limiter>: 0-16 (0:disable)
<port copy> : 0-8 (0:disable)
**Possible value:**
<port> : 1-8
<permit/deny>: 0-1
<rate_limiter>: 0-16
<port copy> : 0-8
**Example:**

```
SS2GD8IP(acl)# action 5 0 2 2
SS2GD8IP(acl)# show
port policy id  action   rate limiter port copy   counter a class map
 ..        ..     …….      ….           …               ..
 5         1       deny        2           2


rate limiter   rate(pps)
------------ ------------
      1                1
      2                1
      3                1
      4                1
      5                1

      ……             ……
SS2GD8IP(acl)#
```

### *delete*

**Syntax:**
delete <index>
**Description:**
To delete the ACE ( Access Control Entry) configuration on the switch.
**Argument:**
<index> : the access control rule index value
**Possible value:**
None.
**Example:**

```
SS2GD8IP(acl)# delete 1
SS2GD8IP(acl)#
```

### *move*

**Syntax:**
move <index1> <index2>
**Description:**
To move the ACE ( Access Control Entry) configuration between index1 and index2..
**Argument:**
None.
**Possible value:**
None.
**Example:**
```
SS2GD8IP(account)# move 1 2
```

### *policy*

**Syntax:**
policy <policy> <ports>
**Description:**
To set acl port policy on switch
**Argument:**
<policy> : 1-8
<ports> : 1-8
**Possible value:**
<policy> : 1-8
<ports> : 1-8
**Example:**
```
SS2GD8IP(acl)# policy 3 10
SS2GD8IP(acl)#
```

### *ratelimiter*

**Syntax:**
ratelimiter <id> <rate>
**Description:**
To set access control rule with rate limiter on switch
**Argument:**
<id> : 1-16
<rate> : 1,2,4,8,16,32,64,128,256,512,1000,2000, 4000,8000,
16000,32000,64000,128000,256000,512000,1024000
**Possible value:**
<id> : 1-16
<rate> : 1,2,4,8,16,32,64,128,256,512,1000,2000, 4000,8000,
16000,32000,64000,128000,256000,512000,1024000
**Example:**
```
SS2GD8IP(acl)# ratelimiter 3 16000
SS2GD8IP(acl)#
```

### *set*

**Syntax:**
set [<index>] [<next index>]
[switch | (port <port>) | (policy <policy>)]
[<vid>] [<tag_prio>] [<dmac_type>]
[(any) |
(etype [<etype>] [<smac>]) |
(arp [<arp type>] [<opcode>]
(any | [<source ip>] [<source ip mask>])
(any | [<destination ip>] [<destination ip mask>])
[<source mac>] [<arp smac match flag>]
[<raro dmac match flag>] [<ip/ethernet length flag>]
[<ip flag>] [<ethernet flag>]) |
(ip [(<source ip> <source ip mask>) | any]
[(<destination ip> <destination ip mask>) | any]
[<ip ttl>] [<ip fragment>] [<ip option>]
[(icmp <icmp type> <icmp code>) |
(udp <source port range> <destination port range>) |
(tcp <source port range> <destination port range>
<tcp fin flag> <tcp syn flag> <tcp rst flag>
<tcp psh flag> <tcp ack flag> <tcp urg flag>) |
(other <ip protocol value>) |
(any)]
]
[<action>] [<rate limiter>] [<port copy>]
**Description:**
To set access control entry on switch
**Argument:**

**Possible value:**

**Example:**

### *show*

**Syntax:**
show
**Description:**
To show all access control entry setting on switch
**Argument:**
none
**Possible value:**
none
**Example:**

```
SS2GD8IP(acl)# show
port policy id  action   rate limiter port copy   counter a class map
 ..        ..     …….      ….          …              ..
 5         1      deny       2           2


rate limiter   rate(pps)
```


*Publication date: Dec., 2010*
*Revision B1*

```
-----------  -----------
      1            1
      2            1
      3            1
      4            1
      5            1

     ......       ......
SS2GD8IP(acl)#
```

# ■ alarm

## <<email>>

### *del mail-address*

**Syntax**:
del mail-address <#>
**Description**:
To remove the configuration of E-mail address.
**Argument**:
<#>: email address number, range: 1 to 6
**Possible value:**
<#>: 1 to 6
**Example:**
SS2GD8IP(alarm-email)# del mail-address 2

### *del server-user*

**Syntax**:
del server-user
**Description**:
To remove the configuration of server, user account and password.
**Argument**:
None.
**Possible value:**
None.
**Example:**
SS2GD8IP(alarm-email)# del server-user

### *set mail-address*

**Syntax**:
set mail-address <#> <mail address>
**Description**:
To set up the email address.
**Argument**:
<#> :email address number, range: 1 to 6
<mail address>:email address

**Possible value:**
<#>: 1 to 6
**Example:**
```
SS2GD8IP(alarm-email)# set mail-address 1  abc@mail.abc.com
```

### *set server*

**Syntax**:
set server <ip>
**Description**:
To set up the IP address of the email server.
**Argument**:
<ip>:email server ip address or domain name
**Possible value:**
None.
**Example:**
```
SS2GD8IP(alarm-email)# set server 192.168.1.6
```

### *set user*

**Syntax**:
set user <username>
**Description**:
To set up the account and password of the email server.
**Argument**:
<username>: email server account and password
**Possible value:**
None.
**Example:**
```
SS2GD8IP (alarm-email)# set user admin
```

### *show*

**Syntax**:
show
**Description**:
To display the configuration of e-mail.
**Argument**:
None.
**Possible value:**
None.
**Example:**
```
SS2GD8IP(alarm-email)# show
Mail Server    : 192.168.1.6
Username       : admin
Password       : ****************
Email Address 1: abc@mail.abc.com
Email Address 2:
Email Address 3:
```

```
Email Address 4:
Email Address 5:
Email Address 6:
```

## <<events>>

### *del all*

**Syntax**:
del all <range>
**Description**:
To disable email and trap of events.
**Argument**:
<range>:del the range of events, syntax 1,5-7
**Possible value:**
<range>: 1~24
**Example:**

```
SS2GD8IP(alarm-events)# del all 1-3
```

### *del email*

**Syntax**:
del email <range>
**Description**:
To disable the email of the events.
**Argument**:
<range>:del the range of email, syntax 1,5-7
**Possible value:**
<range>: 1~24
**Example:**

```
SS2GD8IP(alarm-events)# del email 1-3
```

### *del trap*

**Syntax**:
del trap <range>
**Description**:
To disable the trap of the events.
**Argument**:
<range>:del the range of trap, syntax 1,5-7
**Possible value:**
<range>: 1~24
**Example:**

```
SS2GD8IP(alarm-events)# del trap 1-3
```

### *set all*

**Syntax**:
set all <range>
**Description**:
To enable email and trap of events.
**Argument**:
<range>:set the range of events, syntax 1,5-7
**Possible value:**
<range>: 1~24
**Example:**

```
SS2GD8IP(alarm-events)# set all 1-3
```

### *set email*

**Syntax**:
set email <range>
**Description**:
To enable the email of the events.
**Argument**:
<range>:set the range of email, syntax 1,5-7
**Possible value:**
<range>: 1~24
**Example:**

```
SS2GD8IP(alarm-events)# set email 1-3
```

### *set trap*

**Syntax**:
set trap <range>
**Description**:
To enable the trap of the events.
**Argument**:
<range>:set the range of trap, syntax 1,5-7
**Possible value:**
<range>: 1~24
**Example:**

```
SS2GD8IP(alarm-events)# set trap 1-3
```

### *show*

**Syntax**:
show
**Description**:
To display the configuration of alarm event.
**Argument**:
None.
**Possible value:**
None.

**Example:**

```
SS2GD8IP(alarm-events)# show
   Events                    Email   Trap
-----------------------------------------
1  Cold Start                          v
2  Warm Start                          v
3  Link Down                           v
4  Link Up                             v
5  Authentication Failure              v
6  Login
7  Logout
8  Module Inserted
9  Module Removed
10 Dual Media Swapped
11 Looping Detected
12 STP Disabled
13 STP Enabled
14 STP Topology Changed
15 LACP Disabled
16 LACP Enabled
17 LACP Member Added
18 LACP Aggregates Port Failure
19 GVRP Disabled
20 GVRP Enabled
21 VLAN Disabled
22 Port-based Vlan Enabled
23 Tag-based Vlan Enabled
24 IP MAC Binding Enabled
25 IP MAC Binding Disabled
26 IP MAC Binding Client Authenticate error
27 IP MAC Binding Server Authenticate error
```

### *show (alarm)*

**Syntax**:
show
**Description**:
The Show for alarm here is used to display the configuration of Events, or E-mail.
**Argument**:
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP(alarm)# show events
SS2GD8IP(alarm)# show email
```

## ■ autologout

*autologout*

**Syntax**:
autologout <time>
**Description**:
To set up the timer of autologout.
**Argument**:
<time>: range 1 to 3600 seconds, 0 for autologout off, current setting is 180 seconds.
**Possible value:**
<time>: 0,1-3600
**Example:**

```
SS2GD8IP# autologout 3600
Set autologout time to 3600 seconds
```

## ■ config-file

### *export*

**Syntax**:
export <current | user> < ip address>
**Description**:
To run the export function.
**Argument**:
< Usage>  set up current or user
< ip address> the TFTP server ip address
**Possible value:**
none
**Example:**

```
SS2GD8IP(config-file)# export current 192.168.1. 63
Export successful.
```

### *import*

**Syntax**:
import <current | user> < ip address>
**Description**:
To run the import start function.
**Argument**:
None
**Possible value:**
None
**Example:**

```
SS2GD8IP(config-file)# import current 192.168.1.63
Import successful.
```

## ■ firmware

### *Upgrade*

**Syntax**:
upgrade <ip_address>  <file_path>
**Description**:
To set up the image file that will be upgraded.
**Argument**:
< ip address> : TFTP server ip address
<filepath>: upgrade file path
**Possible value:**
< ip address> : TFTP server ip address
<filepath>: upgrade file path
**Example:**
```
SS2GD8IP(firmware)# upgrade 192.168.2.4 fgs2924R_SS2GD8IP_v2.03.img
```

## ■ gvrp

### *set state*

**Syntax**:
set state < 0 | 1>
**Description**:
To disable/ enable the gvrp function.
**Argument**:
0 : disable the gvrp function
1 : enable the gvrp function
**Possible value:**
0 : disable the gvrp function
1 : enable the gvrp function
**Example:**
```
SS2GD8IP(gvrp)# set state 1
```

### *group applicant*

**Syntax:**
group applicant <vid> <port> < 0 | 1>
**Description**:
To enter any of gvrp group for changing gvrp group setting. You can change the applicant or registrar mode of existing gvrp group per port.
**Argument**:
<vid>: enter which gvrp group you had created, using value is vid. Available range: 1 to 4094
<port>: 1 to 8
< 0 | 1> :
**Possible value:**
<vid>: 1~4094
<port>: 1 to 8

**Example:**

```
SS2GD8IP(gvrp)# group applicant 2 5 0
GVRP group information
Current Dynamic Group Number: 1
VID  Member Port
---- ------------------------------------------------
2    5
```

### *set applicant*

**Syntax**:
set applicant <port> < 0 | 1 >
**Description**:
To set default applicant mode for each port.
**Argument**:
<port>: port range, syntax 1,5-7, available from 1 to 8
<0>: set applicant as normal mode
<1>: set applicant as non-participant mode
**Possible value:**
<port>: 1 to 8
< 0 | 1 >: normal or non-participant
**Example:**

```
SS2GD8IP(gvrp)# set applicant 1-8 non-participant
```

### *set registrar*

**Syntax**:
set registrar <port> < 0 | 1 | 2>
**Description**:
To set default registrar mode for each port.
**Argument**:
<port>: port range, syntax 1,5-7, available from 1 to 8
<0>: set registrar as normal mode
<1>: set registrar as fixed mode
<2>: set registrar as forbidden mode
**Possible value:**
<range>: 1 to 8
< 0 | 1 | 2>: normal or fixed or forbidden
**Example:**

```
SS2GD8IP(gvrp)# set registrar 1-5 fixed
```

### *set restricted*

**Syntax**:
set restricted <port> <0 | 1 | 2>
**Description**:
To set the restricted mode for each port.

**Argument**:
<port>: port range, syntax 1,5-7, available from 1 to 8
<0>: set restricted normal
<1>: set restricted fixed
<2>: set restricted forbidden
**Possible value:**
<port>: 1 to 8
< 0| 1| 2>: normal, fixed or forbidden
**Example:**

```
SS2GD8IP(gvrp)# set restricted 1-8 1
SS2GD8IP(gvrp)# show config
GVRP state: Enable
Port Join Time Leave Time LeaveAll Time    Applicant    Registrar Restricted
---- --------- ---------- ------------- ---------------- --------- ----------
  1      20         60          1000      Normal           Normal      Enable
  2      20         60          1000      Normal           Normal      Enable
  3      20         60          1000      Normal           Normal      Enable
  4      20         60          1000      Normal           Normal      Enable
  5      20         60          1000      Normal           Normal      Enable
  6      20         60          1000      Normal           Normal      Enable
  7      20         60          1000      Normal           Normal      Enable
  8      20         60          1000      Normal           Normal      Enable
```

### *set timer*

**Syntax**:
set timer <port> <JoinTime> <leaveTime> <leaveAllTime>
**Description**:
To set gvrp join time, leave time, and leaveall time for each port.
**Argument**:
<port> : port range, syntax 1,5-7, available from 1 to 8
<JoinTime>: join timer, available from 20 to 100
<LeaveTime>: leave timer, available from 60 to 300
<LeaveAllTime>: leaveall timer, available from 1000 to 5000
Leave Time must equal double Join Time at least.
**Possible value:**
<port> : 1 to 8
<JoinTime>: 20 to 100
<LeaveTime>: 60 to 300
<LeaveAllTime>: 1000 to 5000
**Example:**

```
SS2GD8IP(gvrp)# set timer 2-8 25 80 2000
```

### *show*

**Syntax**:
show
**Description**:
To display the gvrp configuration.
**Argument**:
None

**Possible value:**
None
**Example:**

```
SS2GD8IP(gvrp)# show
GVRP state: Enable
Port Join Time Leave Time LeaveAll Time    Applicant    Registrar Restricted
---- --------- ---------- ------------- ---------------- --------- ----------
  1      20         60          1000      Normal           Normal      Disable
  2      25         80          2000      Normal           Normal      Disable
  3      25         80          2000      Normal           Normal      Disable
  4      25         80          2000      Normal           Normal      Disable
  5      25         80          2000      Normal           Normal      Disable
  6      25         80          2000      Normal           Normal      Disable
  7      25         80          2000      Normal           Normal      Disable
  8      25         80          2000      Normal           Normal      Disable
```

## *counter*

**Syntax**:
counter <port>
**Description**:
To display the counter number of the port.
**Argument**:
<port>: port number
**Possible value:**
<port>:  available from 1 to 8
**Example:**

```
SS2GD8IP(gvrp)# counter 2
Received

Total GVRP Packets   : 0
Invalid GVRP Packets : 0
LeaveAll message     : 0
JoinEmpty message    : 0
JoinIn message       : 0
LeaveEmpty message   : 0
Empty message        : 0

Transmitted
Total GVRP Packets   : 0
Invalid GVRP Packets : 0
LeaveAll message     : 0
JoinEmpty message    : 0
JoinIn message       : 0
LeaveEmpty message   : 0
Empty message        : 0
```

### *group grpinfo*

**Syntax**:
group grpinfo <vid>
**Description**:
To show the gvrp group.
**Argument**:
<vid>: To set the vlan id from 1 to 4094
**Possible value:**
<vid>: 1 to 4094
**Example:**

```
SS2GD8IP(gvrp)# group grpinfo 2
GVRP group information
VID  Member Port
---- ------------------------------------------------
```

## ■ hostname

### *hostname*

**Syntax**:
hostname <name>
**Description**:
To set up the hostname of the switch.
**Argument**:
<name>: hostname, max. 40 characters.
**Possible value:**
<name>: hostname, max. 40 characters.
**Example:**

```
SS2GD8IP# hostname Company

Company#
```

## ■ igmp

### *set drp*

**Syntax**:
set drp <port >
**Description**:
Set router ports to disable.
**Argument**:
<port >: syntax 1,5-7, available from 1 to 8
**Possible value:**
<port >: 1 to 8
**Example:**

```
SS2GD8IP(igmp)# set drp 1- 8
```

### *set erp*

**Syntax**:
set erp <port>
**Description**:
Set router ports to enable
**Argument**:
<port>: syntax 1,5-7, available from 1 to 8
**Possible value:**
<port>: 1 to 8
**Example:**
```
SS2GD8IP(igmp)# set erp 1
```

### *set flood*

**Syntax**:
set flood <state>
**Description**:
To set up disable / enable unregister ipmc flooding.
**Argument**:
<state>: 0:disable, 1:enable
**Possible value:**
<state>: 0,or 1
**Example:**
```
SS2GD8IP(igmp)# set flood 1
```

### *show gm*

**Syntax**:
show gm
**Description**:
To display group memebership.
**Argument**:
None.
**Possible value:**
None.
**Example:**
```
SS2GD8IP(igmp)# show gm
```

### *show igmpp*

**Syntax**:
show igmpp
**Description**:
To display igmp proxy setting
**Argument**:
None.
**Possible value:**
None.

**Example:**
SS2GD8IP(igmp)# show igmpp

## ■ IP

### *disable dhcp*

**Syntax**:
disable dhcp
**Description**:
To disable the DHCP function of the system.
**Argument**:
None
**Possible value:**
None
**Example:**
SS2GD8IP(ip)# disable dhcp

### *enable dhcp*

**Syntax**:
enable dhcp <manual|auto>
**Description**:
To enable the system DHCP function and set DNS server via manual or auto mode.
**Argument**:
<manual|auto> : set dhcp by using manual or auto mode.
**Possible value:**
<manual|auto> : manual or auto
**Example:**
SS2GD8IP(ip)# enable dhcp manual

### *set dns*

**Syntax**:
set dns <ip>
**Description**:
To set the IP address of DNS server.
**Argument**:
<ip> : dns ip address
**Possible value:**
168.95.1.1
**Example:**
SS2GD8IP (ip)# set dns 168.95.1.1

### *set ip*

**Syntax**:
set ip <ip> <mask> <gateway>
**Description**:
To set the system IP address, subnet mask and gateway.
**Argument**:
<ip> : ip address
<mask> : subnet mask
<gateway> : default gateway
**Possible value:**
<ip> : 192.168.1.2 or others
<mask> : 255.255.255.0 or others
<gateway> : 192.168.1.253 or others
**Example:**

```
SS2GD8IP(ip)# set ip 192.168.1.2 255.255.255.0 192.168.1.253
```

### *show*

**Syntax**:
show
**Description**:
To display the system's DHCP function state, IP address, subnet mask, default gateway, DNS mode, DNS server IP address and current IP address.
**Argument**:
None
**Possible value:**
None
**Example:**

```
SS2GD8IP(ip)# show

DHCP               : Disable
IP Address         : 192.168.2.237
Current IP Address : 192.168.2.237
Subnet mask        : 255.255.255.0
Gateway            : 192.168.2.252
DNS Setting        : Manual
DNS Server         : 168.95.1.1
```

## ■ ip_mac_binding

### *set entry*

**Syntax**:
set entry < 0 | 1> < mac> < ip> < port no> < vid>
**Description**:
To set ip mac binding entry
**Argument**:
< 0 | 1> : 0 : Client , 1: Server
<mac> : mac address
< ip > : ip address
< port > : syntax 1,5-7, available from 1 to 8
< vid > : vlan id, 1 to 4094
**Possible value:**
< 0 | 1> : 0 : Client , 1: Server
<mac> : format: 00-02-03-04-05-06
< ip > : ip address
< port > : 1 to 8
< vid > : 1 to 4094

**Example:**
```
SS2GD8IP(ip_mac_binding)# set entry 1 00-11-2f-de-7b-a9 192.168.2.2 1 1
```

### *delete ip*

**Syntax**:
delete ip < 0 | 1> <ip>
**Description**:
Delete ip mac binding entry by ip.
**Argument**:
<0 | 1> : 0 : client, 1: server
<ip> : ip address
**Possible value:**
None
**Example:**
```
SS2GD8IP(ip_mac_binding)# delete ip 1 192.168.2.2
```

### *set state*

**Syntax**:
show
**Description**:
To display the mac alias entry.
**Argument**:
None
**Possible value:**
None
**Example:**

```
SS2GD8IP(mac-table-alias)# show
MAC Alias List
      MAC Address       Alias
----- ----------------- ----------------
1)    00-02-03-04-05-06 aaa
2)    00-33-03-04-05-06 ccc
3)    00-44-33-44-55-44 www
```

## ■ loop-detection

### *disable*

**Syntax**:
disable <#>
**Description**:
To disable switch ports the loop detection function.
**Argument**:
<#> : set up the range of the ports to search for, syntax 1,5-7, available form 1 to 8
**Possible value:**
<#> :1 to 8
**Example:**

```
SS2GD8IP(loop-detection)# disable 1-24
SS2GD8IP(loop-detection)# show
Detection Port        Locked Port
  Port Status         Port Status
--------------------------------
    1  Disable          1  Normal
    2  Disable          2  Normal
    3  Disable          3  Normal
    4  Disable          4  Normal
    5  Disable          5  Normal
    6  Disable          6  Normal
    7  Disable          7  Normal
    8  Disable          8  Normal
```

### *enable*

**Syntax**:
enable <#>
**Description**:
To enable switch ports the loop detection function.
**Argument**:
<#> : set up the range of the ports to search for, syntax 1,5-7, available form 1 to 8
**Possible value:**
<#> :1 to 8
**Example:**

```
SS2GD8IP(loop-detection)# enable 1-8
SS2GD8IP(loop-detection)# show
```

```
Detection Port        Locked Port
  Port Status         Port Status
--------------------------------
    1  Enable          1  Normal
    2  Enable          2  Normal
    3  Enable          3  Normal
    4  Enable          4  Normal
    5  Enable          5  Normal
    6  Enable          6  Normal
    7  Enable          7  Normal
    8  Enable          8  Normal
```

### *Resume*

**Syntax**:
resume <#>
**Description**:
To resume locked ports on switch.
**Argument**:
<#> : set up the range of the ports to search for, syntax 1,5-7, available form 1 to 8
**Possible value:**
<#> :1 to 8
**Example:**

```
SS2GD8IP (loop-detection)# resume 1-24
SS2GD8IP (loop-detection)# show
Detection Port        Locked Port
  Port Status         Port Status
--------------------------------
    1  Enable          1  Normal
    2  Enable          2  Normal
    3  Enable          3  Normal
    4  Enable          4  Normal
    5  Enable          5  Normal
    6  Enable          6  Normal
    7  Enable          7  Normal
    8  Enable          8  Normal
```

### *Resume*

**Syntax**:
resume <#>
**Description**:
To resume locked ports on switch.
**Argument**:
<#> : set up the range of the ports to search for, syntax 1,5-7, available form 1 to 8
**Possible value:**

<#> :1 to 8
**Example:**

```
SS2GD8IP (loop-detection)# resume 1-24
SS2GD8IP (loop-detection)# show
Detection Port        Locked Port
  Port Status         Port Status
---------------------------------
    1  Enable          1  Normal
    2  Enable          2  Normal
    3  Enable          3  Normal
    4  Enable          4  Normal
    5  Enable          5  Normal
    6  Enable          6  Normal
    7  Enable          7  Normal
    8  Enable          8  Normal
```

### *show*

**Syntax**:
show
**Description**:
To display loop detection configure.
**Argument**:
None
**Possible value:**
None
**Example:**

```
SS2GD8IP (loop-detection)# show
Detection Port        Locked Port
  Port Status         Port Status
---------------------------------
    1  Enable          1  Normal
    2  Enable          2  Normal
    3  Enable          3  Normal
    4  Enable          4  Normal
    5  Enable          5  Normal
    6  Enable          6  Normal
    7  Enable          7  Normal
    8  Enable          8  Normal
```

## ■ LLDP

### *<<set clear>>*

### *set*

**Syntax**:
set  clear
**Description**:
To set clear LLDP entry.
**Argument**:
None
**Possible value:**
<clear> : set clear LLDP
<clear counter> : set clear LLDP counter
**Example:**
```
SS2GD8IP(lldp)# set clear
SS2GD8IP(lldp)#
```

### *set mode*

**Syntax**:
set mode <mode> <range>
**Description**:
To set LLDP mode
**Argument**:
tx and rx = 1
tx only = 2
rx only = 3
disabled = 0
port range syntax : 1,5-7, available from 1 to 8
**Possible value:**
<Port range> : 1 to 8
**Example:**
```
SS2GD8IP(lldp)# set mode 1 15
SS2GD8IP(lldp)#
```

### *set notification*

**Syntax**:
set notification <state> <range>
**Description**:
To set LLDP notification
**Argument**:
enable = 1
disable = 2
**Possible value:**
<Port range> : syntax : 1,5-7, available from 1 to 8
**Example:**

```
SS2GD8IP(lldp)# set notification 1 5
SS2GD8IP(lldp)#
```

### *set reInitDelay*

**Syntax**:
set reInitDelay <time>
**Description**:
To set LLDP reInitDelay time
**Argument**:
<Time> : from 1 to 10 second(s)
**Possible value:**
<Time> : from 1 to 10 second(s)
**Example:**

```
SS2GD8IP(lldp)# set reInitDelay 5
SS2GD8IP(lldp)#
```

### *set tlv*

**Syntax**:
set tlv <0> <1> <2> <3> <4> <range>
**Description**:
To set disable/enable lldp tlv
**Argument**:
Port Description: bit 0
System Name: bit 1
System Description: bit 2
System Capabilities: bit 3
Management Address: bit 4
port range syntax : 1,5-7, available from 1 to 8
**Possible value:**
<Port Range> : syntax : 1,5-7, available from 1 to 8
**Example:**

```
SS2GD8IP(lldp)# set tlv test SS2GD8IP swtich 5 122 5
SS2GD8IP(lldp)#
```

### *set txDelay*

**Syntax**:
set txDelay <time>
**Description**:
To set lldp txdelay
**Argument**:
<time>: from 1 to 8192 second(s)
**Possible value:**
<time>: from 1 to 8192 second(s)
**Example:**

```
SS2GD8IP(lldp)# set txDelay 500
SS2GD8IP(lldp)#
```

### *set txHold*

**Syntax**:
set txHold <time>
**Description**:
To set lldp txHold
**Argument**:
<time>: from 2 to 10 second(s)
**Possible value:**
<time>: from 2 to 10 second(s)
**Example:**

```
SS2GD8IP(lldp)# set txHold 5
SS2GD8IP(lldp)#
```

### *set txInterval*

**Syntax**:
set txInterval <time>
**Description**:
To set lldp txInterval
**Argument**:
<time>: from 5 to 32768 second(s)
**Possible value:**
<time>: from 5 to 32768 second(s)
**Example:**

```
SS2GD8IP(lldp)# set txInterval 5
SS2GD8IP(lldp)#
```

### *show config*

**Syntax**:
Show config
**Description**:
To display LLDP Configuration
**Argument**:
None
**Possible value:**
none
**Example:**

```
SS2GD8IP(lldp)# show config

LLDP Global Configuation

  LLDP Transmit Interval     [30] : 5
  LLDP Hold time Multiplier   [4] : 5
  LLDP Delay Interval         [2] : 1
  LLDP Reinit Interval        [2] : 5
```

```
  LLDP Notification Interval  [5] : 500

LLDP Port Configuation
Port   AdminStatus  NotificationEnabled
----   -----------  -------------------
  1       Disable              False
  2       Disable              False
  3       Disable              False
  4       Disable              False
  5       Disable             True
  6       Disable              False
  7       Disable              False
  8       Disable              False
 SS2GD8IP(lldp)#
```

### *show detail counter*

**Syntax**:
show detail-counter <port>
**Description**:
To display LLDP detail counter
**Argument**:
<port>: 1,5-9, available from 1 to 8
**Possible value:**
<port>: 1,5-9, available from 1 to 8
**Example:**

```
SS2GD8IP(lldp)# show detail-counter 15
LLDP Port Statistics Detail

 Port Name :  15
 Frames Discarded  :   0
 Frames Invalid    :   0
 Frames REceived   :   0
 Frames Sent       :   0
 TLVs Unrecognized :   0
 TLVs Discard      :   0
 Neighbor Ageouts  :   0
SS2GD8IP(lldp)#
```

### *show local-device*

**Syntax**:
show local-device
**Description**:
To display LLDP local device
**Argument**:
None

**Possible value:**
None
**Example:**

```
SS2GD8IP(lldp)# show local-device

LLDP Local Devices Information
Chassis Type : MAC-address
Chassis Id : 00-A0-57-15-2A-F7
System name = SS2GD8IP
System Description : 24-Port GbE L2 Plus Managed Switch with 4 SFP Dual
Media
System Capabilities Supported : bridge
System Capabilities Enabled : bridge

Management Address :
      Type : ipv4
      Address : 192 . 168. 20 . 15

LLDP Port Information

Port     | PortType   PortId   PortDesc
-------- + ---------  ------   --------
  1      |     local       1    Port #1
  2      |     local       2    Port #2
  3      |     local       3    Port #3
  4      |     local       4    Port #4
  5      |     local       5    Port #5
  6      |     local       6    Port #6
  7      |     local       7    Port #7
  8      |     local       8    Port #8

SS2GD8IP(lldp)#
```

## *show Neighbor*

**Syntax**:
show neighbor <port>
**Description**:
To display LLDPneighbor
**Argument**:
<port>: 1,5-9, available from 1 to 8.
**Possible value:**
<port>: 1,5-9, available from 1 to 8.
**Example:**

```
SS2GD8IP(lldp)# show Neighbor 1

LLDP Remote Devices Information

SS2GD8IP(lldp)#
```

### *show port-config*

**Syntax**:
show port-config <port>
**Description**:
To display LLDPport config
**Argument**:
<port>: 1,5-9, available from 1 to 8.
**Possible value:**
<port>: 1,5-9, available from 1 to 8.
**Example:**

```
SS2GD8IP(lldp)# show port-config 5

LLDP Port Configuration Detail

 Port  :   5
 AdminStatus [Tx_Rx]  : Disable
 NotificationEnabled [False] : True

TLVs Advertised :
SS2GD8IP(lldp)#
SS2GD8IP(lldp)#
```

### *show stats*

**Syntax**:
show stats
**Description**:
To display LLDP stats
**Argument**:
None
**Possible value:**
None
**Example:**

```
SS2GD8IP(lldp)# show stats

LLDP Device Statistics
Neighbor Entries List Last Updated : 5850 sec. ago
New Neighbor Entries Count     : 0
Neighbor Entries Deleted Count : 0
Neighbor Entries Dropped Count : 0
Neighbor Entries AgeOut  Count : 0

LLDP Port Statistics

       Tx       Rx       Rx       Rx       TLV        TLV
Port   Frames   Frames   Errors   Discards Discards   Unknown  Aged
```

```
-
---   ------   ------   ------   -------- --------   -------  -----
  1          0        0        0        0        0         0        0
  2          0        0        0        0        0         0        0
  3          0        0        0        0        0         0        0
  4          0        0        0        0        0         0        0
  5          0        0        0        0        0         0        0

SS2GD8IP(lldp)#
```

## ■ Mac

### *<<alias>>*

### *del*

**Syntax**:
del <mac>
**Description**:
To del mac alias entry.
**Argument**:
<mac> : set up the MAC format: xx-xx-xx-xx-xx-xx
**Possible value:**
<mac> : set up the MAC format: xx-xx-xx-xx-xx-xx
**Example:**

```
SS2GD8IP(mac-alias)# set 23-56-r5-55-3f-03 test3
SS2GD8IP(mac-alias)# show
MAC Alias
  No           MAC               Alias
========================================
    1    23-56-00-55-3F-03   test3
    2    23-56-00-55-EF-03   test13
    3    23-56-00-55-EF-33   test1

SS2GD8IP(mac-alias)# del 23-56-00-55-3F-03
SS2GD8IP(mac-alias)# show
MAC Alias
  No           MAC               Alias
========================================
    1    23-56-00-55-EF-03   test13
    2    23-56-00-55-EF-33   test1
```

### *set*

**Syntax**:
set <mac> < alias>
**Description**:
To set mac alias entry.
**Argument**:
<mac> : mac address, xx-xx-xx-xx-xx-xx
<alias> : mac alias name, max 15 characters
**Possible value:**
<mac> : set up the MAC format: xx-xx-xx-xx-xx-xx
<alias> : mac alias name, max 15 characters
**Example:**

```
SS2GD8IP(mac-alias)# set 23-56-r5-55-3f-03 test3
SS2GD8IP(mac-alias)# show
MAC Alias
  No           MAC               Alias
========================================
    1    23-56-00-55-3F-03   test3
    2    23-56-00-55-EF-03   test13
    3    23-56-00-55-EF-33   test1
```

### *show*

**Syntax**:
show
**Description**:
To display mac alias entry.
**Argument**:
None
**Possible value:**
none
**Example:**

```
SS2GD8IP(mac-alias)# show
MAC Alias
  No           MAC               Alias
========================================
    1    23-56-00-55-3F-03   test3
    2    23-56-00-55-EF-03   test13
    3    23-56-00-55-EF-33   test1
```

### *<<mac-table>>*

### *flush*

**Syntax**:
flush
**Description**:
To del dynamic mac entry.

**Argument**:
none
**Possible value:**
none
**Example:**

```
SS2GD8IP(mac-mac-table)# flush
SS2GD8IP(mac-mac-table)# show

 No     Type    VLAN          MAC                            Port Members
------------------------------------------------------------------------------
-----
   1  Static      1 FF-FF-FF-FF-FF-FF                  1,2,3,4,5,6,7,8
```

### *show*

**Syntax**:
show
**Description**:
To show all mac table informaion.
**Argument**:
none
**Possible value:**
none
**Example:**

```
SS2GD8IP(mac-mac-table)# show

 No     Type    VLAN          MAC                            Port Members
------------------------------------------------------------------------------
-----
   1  Static      1 FF-FF-FF-FF-FF-FF                1,2,3,4,5,6,7,8
```

### *<<maintenance>>*

### *set age-time*

**Syntax**:
set age-time <#>
**Description**:
To set mac table age out time of dynamic learning mac.
**Argument**:
<#>: age-timer in seconds, 0, 10  1000000. The value zero disables aging
**Possible value:**
<#>: 0, 10  to 1000000.
**Example:**

```
SS2GD8IP(mac-table-maintain)# set age-time 300
SS2GD8IP(mac-maintenance)# show
E api_ai 26/vtss_

Aging Configuration:      Enter into sta
```

```
Age time: 300mode

MAC Table Learning
Port    Learning Mode-<< Global commands >
  2         Auto
  3         Auto
  4         Auto
  5         Auto
  6         Auto
  7         Auto
```

### *set learning*

**Syntax**:
set learning  <range> <auto|disable|secure>
**Description**:
To set mac table learning.
**Argument**:
<range syntax> : 1,5-7, available from 1 to 8
<auto >: auto learning
<disable >: disable learning
<secure >: learn frames are discarded
**Possible value:**
<range syntax> : 1,5-7, available from 1 to 8
<auto >: auto learning
<disable >: disable learning
<secure >: learn frames are discarded.
**Example:**

```
SS2GD8IP(mac-table-maintain)# set learning 1-24 auto
SS2GD8IP(mac-maintenance)# show
E api_ai 26/vtss_

Aging Configuration:      Enter into sta
Age time: 300mode

MAC Table Learning
Port    Learning Mode-<< Global commands >
  2         Auto
  3         Auto
  4         Auto
  5         Auto
  6         Auto
  7         Auto
  8         Auto
```

### *show*

**Syntax**:
show
**Description**:
To display mac table maintenance
**Argument**:
Noneq
**Possible value:**
None
**Example:**

```
SS2GD8IP(mac-maintenance)# show
   1  Static

Aging Configuration:FF 1,2,3,4,5,6,7,8,9
Age time: 3004,15,16,17,1

MAC Table Learning
Port    Learning Mode
  2          Auto
  3          Auto
  4          Auto
  5          Auto
  6          Auto
  7          Auto
  8          Auto
```

### *<<static-mac>>*

### *add*

**Syntax**:
add <mac> <port> <vid> [alias]
**Description**:
To add the static mac entry.
**Argument**:
<mac> : mac address, format: 00-02-03-04-05-06
<port> : 0-8. The value “0” means this entry is filtering entry
<vid> : vlan id. 0, 1-4094. VID must be zero if vlan mode is not tag-based
[alias] : mac alias name, max. 15 characters
**Possible value:**
<mac> : mac address
<port> : 0-8
<vid> : 0, 1-4094
[alias] : mac alias name
**Example:**

```
SS2GD8IP(mac-static-mac)# add 00-02-03-04-05-06 3 0 aaa
SS2GD8IP(mac-static-mac)#
```

### *del*

**Syntax**:
del <mac> <vid>
**Description**:
To del the static mac entry.
**Argument**:
<mac> : mac address, format: 00-02-03-04-05-06
<vid> : vlan id. 0, 1-4094. VID must be zero if vlan mode is not tag-based
**Possible value:**
<mac> : mac address
<vid> : 0, 1-4094
**Example:**

```
SS2GD8IP(mac-static-mac)# del 00-02-03-04-05-06 0
SS2GD8IP(mac-static-mac)#
```

### *show filter*

**Syntax**:
show filter
**Description**:
To display the static filtering mac entry.
**Argument**:
None
**Possible value:**
None
**Example:**

```
SS2GD8IP(mac-static-mac)# show filter
Static Filtering Etnry: (Total 1 item(s))
1)  mac: 00-33-03-04-05-06, vid:     -, alias: ccc
SS2GD8IP(mac-static-mac)#
```

### *show forward*

**Syntax**:
show forward
**Description**:
To display the static forwarding mac entry.
**Argument**:
None
**Possible value:**
None
**Example:**

```
SS2GD8IP(mac-static-mac)# show forward
Static Forwarding Etnry: (Total 1 item(s))
1)  mac: 00-02-03-04-05-06, port:  3, vid:     -, alias: aaa
SS2GD8IP(mac-static-mac)#
```

## ■ mirror

### *set mirror*

**Syntax**:
set mirror < #>
**Description**:
To set mirror port and enable/disable mirror function
**Argument**:
<#>: port, available from 1 to 8 and 0.
1 to 8: available port number
0: disable mirror function
**Possible value:**
<#>: 1 to 8
**Example:**

```
SS2GD8IP(mirror)# set mirror 2
```

### *set monitor-destination*

**Syntax**:
set monitor-destination <range>
**Description**:
To set monitor destination port. The packets sent by this port will be copied to the monitoring port.
**Argument**:
<range>: the port that is chosen for monitored port of the mirror function,
syntax 1,5-7, available from 1 to 8
**Possible value:**
<range>: 1 to 8
**Example:**

```
SS2GD8IP(mirror)# set monitor-destination 2-15
SS2GD8IP(mirror)# show

  2                                V
  3                                V
  4                                V
  5                                V
  6                                V
  7                                V
  8                                V
```

### *set monitor-source*

**Syntax**:
set monitor-source <range>
**Description**:
To set up the monitoring port of the mirror function. User can observe the packets that the monitored port received via this port.
**Argument**:

<range>: the monitoring port that is chosen for the mirror function. Only one port is allowed to configure, available from 1 to 8

**Possible value:**

<range>:1 to 8

**Example:**

```
SS2GD8IP(mirror)# set monitor-source 18
SS2GD8IP(mirror)# show

Port to mirror to: 1


Port    Source Enable    Destination Enable
  2                              V
  3                              V
  4                              V
  5                              V
  6                              V
  7                              V
  8                              V

SS2GD8IP(mirror)#
```

### *show*

**Syntax**:

show

**Description**:

To display the setting status of mirror configuration.

**Argument**:

None

**Possible value:**

None

**Example:**

```
SS2GD8IP(mirror)# show
Port to mirror to: 1


Port    Source Enable    Destination Enable
  2                              V
  3                              V
  4                              V
  5                              V
  6                              V
  7                              V
  8                              V

SS2GD8IP(mirror)#
```

## ■ mstp

### *disable*

**Syntax**:
disable
**Description**:
To disable mstp function.
**Argument**:
None
**Possible value:**
None
**Example:**
SS2GD8IP (mstp)# disable

### *enable*

**Syntax**:
enable
**Description**:
To enable mstp function.
**Argument**:
None
**Possible value:**
None
**Example:**
SS2GD8IP (mstp)# enable

### *migrate-check*

**Syntax**:
migrate-check <port-range>
**Description**:
To force the port to transmit RST BPDUs.
**Argument**:
Usage: migrate-check <port range>
port range syntax: 1,5-7, available from 1 to 8
**Possible value:**
Usage: migrate-check <port range>
port range syntax: 1,5-7, available from 1 to 8
**Example:**
SS2GD8IP (mstp)# migrate-check 1-2

### *set config*

**Syntax**:
set config <Max Age><Forward Delay><Max Hops>
**Description**:
To set max age,forward delay,max hops.

**Argument**:
<Max Age> : available from 6 to 40. Recommended value is 20
<Forward Delay(sec)> : available from 4 to 30. Recommended value is 15
<Max Hops> : available from 6 to 40. Recommended value is 20
**Possible value:**
<Max Age> : available from 6 to 40. Recommended value is 20
<Forward Delay(sec)> : available from 4 to 30. Recommended value is 15
<Max Hops> : available from 6 to 40. Recommended value is 20
**Example:**

```
SS2GD8IP(mstp)# set config 20 15 20
SS2GD8IP(mstp)#
```

### *set msti-vlan*

**Syntax**:
set msti-vlan <instance-id><vid-string>
**Description**:
To map Vlan ID(s) to an MSTI
**Argument**:
<instance-id> : MSTI id available from 1 to 4095
<vid-string> : syntax example: 2.5-7.100-200
**Possible value:**
<instance-id> : available from 1 to 4094
**Example:**

```
SS2GD8IP(mstp)# set msti-vlan 2 2.5
msti 2 had been successfully created and(or)
vlan(s) have been added to map to this msti.
SS2GD8IP(mstp)#
```

### *set p-cost*

**Syntax**:
set p-cost <instance_id> <port range> <path cost>
**Description**:
To set port path cost per instance
**Argument**:
<port range>  syntax: 1,5-7, available from 1 to 8
<path cost> : 0, 1-200000000. The value zero means auto status
**Possible value:**
<port range> : available from 1 to 8
<path cost> :  The value zero means auto status, 0-2000000000
**Example:**

```
SS2GD8IP(mstp)# set p-cost 2 6-8 0
SS2GD8IP(mstp)#
```

### *set p-edge*

**Syntax**:
set p-edge <port range> <admin edge>
**Description**:

To set per port admin edge
**Argument**:
<port range>  syntax: 1,5-7, available from 1 to 8
<admin edge> : 0->non-edge port,1->edge ports
**Possible value:**
<port range>  syntax: 1,5-7, available from 1 to 8
<admin edge> : 0->non-edge port,1->edge ports
**Example:**

```
SS2GD8IP(mstp)# set p-edge 10-12 0
SS2GD8IP(mstp)#
```

### *set p-hello*

**Syntax**:
set p-hello <port range> <hello time>
**Description**:
To set per port hello time
**Argument**:
<port range> : syntax: 1,5-7, available from 1 to 8
<hello time> : only 1~2 are valid values
**Possible value:**
<port range> : syntax: 1,5-7, available from 1 to 8
<hello time> : only 1~2 are valid values
**Example:**

```
SS2GD8IP(mstp)# set p-hello 5-10 1
SS2GD8IP(mstp)#
```

### *set p-p2p*

**Syntax**:
set p-p2p <port range> <admin p2p>
**Description**:
To set per port admin p2p
**Argument**:
<port range> syntax: 1,5-7, available from 1 to 8
<admin p2p> : Admin point to point, <auto|true|false>
**Possible value:**
<port range> syntax: 1,5-7, available from 1 to 8
<admin p2p> : Admin point to point, <auto|true|false>
**Example:**

```
SS2GD8IP(mstp)# set p-p2p 8-10 auto
SS2GD8IP(mstp)#
```

### *set priority*

**Syntax**:
set priority <instance-id><Instance Priority>
**Description**:
To set instance priority
**Argument**:
<instance-id> : 0->CIST; 1-4095->MSTI

<Instance Priority> : must be a multiple of 4096,available from 0 to 61440
**Possible value:**
<instance-id> : 0->CIST; 1-4095->MSTI
<Instance Priority> : 0 to 61440
**Example:**

```
SS2GD8IP(mstp)# set priority 0 4096
SS2GD8IP(mstp)# enable
MSTP started
SS2GD8IP(mstp)# show instance 0
mstp status : enabled
force version : 3
instance id: 0
bridge max age : 20
bridge forward delay : 15
bridge max hops : 20
instance priority : 4096
bridge mac : 00:40:c7:5e:00:09
CIST ROOT PRIORITY : 4096
CIST ROOT MAC : 00:40:c7:5e:00:09
CIST EXTERNAL ROOT PATH COST : 0
CIST ROOT PORT ID : 0
CIST REGIONAL ROOT PRIORITY : 4096
CIST REGIONAL ROOT MAC : 00:40:c7:5e:00:09
CIST INTERNAL  ROOT PATH COST : 0
CIST CURRENT MAX AGE : 20
CIST CURRENT FORWARD DELAY : 15
TIME SINCE LAST TOPOLOGY CHANGE(SECs) : 2
TOPOLOGY CHANGE COUNT(SECs) : 0
SS2GD8IP(mstp)#
```

### *set r-role*

**Syntax**:
set r-role <port range> <restricted role>
**Description**:
To set per port restricted role
**Argument**:
<port range> syntax: 1,5-7, available from 1 to 8
<restricted role> : 0->false,1->True
**Possible value:**
<port range> : 1 to 8
<restricted role> : 0->false,1->True
**Example:**

```
SS2GD8IP(mstp)# set r-role 1-4 1
SS2GD8IP(mstp)# set r-role 5-6 0
SS2GD8IP(mstp)# show ports 0
==== =========== ====== ========= ===== ===== ==Operational== =Restricted=
Port Port Status  Role  Path Cost  Pri  Hello Edge-Port  P2P   Role   Tcn
==== =========== ====== ========= ===== ===== ========= ===== ====== =====
  1   FORWARDING  DSGN     200000  128   2/2              V
```

```
  2   DISCARDING  dsbl    2000000  128   2/2      V
  3   DISCARDING  dsbl    2000000  128   2/2      V
  4   DISCARDING  dsbl    2000000  128   2/2      V
  5   FORWARDING  DSGN     200000  128   2/2      V       V
  6   DISCARDING  dsbl    2000000  128   2/2      V
  7   FORWARDING  DSGN      20000  128   2/2      V       V
  8   DISCARDING  dsbl    2000000  128   2/2      V               V

SS2GD8IP(mstp)#
```

### *set r-tcn*

**Syntax**:
set r-tcn <port range> <restricted tcn>
**Description**:
To set per port restricted tcn
**Argument**:
<port range> syntax: 1,5-7, available from 1 to 8
<restricted tcn> : 0->false,1->True
**Possible value:**
<port range> : 1 to 8
<restricted tcn> : 0->false,1->True
**Example:**

```
SS2GD8IP(mstp)# set r-tcn 1-5 1
SS2GD8IP(mstp)# set r-tcn 6-8 1
SS2GD8IP(mstp)# show pconf 0
Port Path Cost Priority Hello Edge-Port   P2P   Role   Tcn
  system               Enter in
==== ========= ======== ===== =========  ===== ====== =====...(q to quit)
  2          0    128      2      true     auto  false false
  3          0    128      2      true     auto  false  true
  4          0    128      2      true     auto  false  true
  5          0    128      2      true     auto  false false
  6          0    128      2      true     auto  false false
  7          0    128      2      true     auto  false false
  8          0    128      2      true     auto   true false
  9          0    128      2      true     auto   true  true

SS2GD8IP(mstp)#
```

### *set region-name*

**Syntax**:
set region-name <string>
**Description**:
To set mstp region name(0~32 bytes)
**Argument**:
<string> :a null region name
**Possible value:**
<string> :1-32
**Example:**

```
SS2GD8IP(mstp)# set region-name test2
SS2GD8IP(mstp)# show region-info

Name : test2
Revision : 0
Instances :  0
SS2GD8IP(mstp)#
```

### *set revision-level*

**Syntax**:
set rev <revision-level>
**Description**:
To set mstp revision-level(0~65535)
**Argument**:
<revision-level> :0~65535
**Possible value:**
<revision-level> :0~65535
**Example:**

```
SS2GD8IP(mstp)# set revision-level 30000
SS2GD8IP(mstp)# show region-info

Name : test2
Revision : 30000
Instances :  0
SS2GD8IP(mstp)#
```

### *set version*

**Syntax**:
set version <stp|rstp|mstp>
**Description**:
To set force-version
**Argument**:
<revision-level> :0~65535
**Possible value:**
<revision-level> :0~65535
**Example:**

```
GS-2924(mstp)# set version mstp
```

### *show instance*

**Syntax**:
show instance <instance-id>
**Description**:
To show instance status
**Argument**:
<instance-id> :0->CIST;1-4095->MSTI
**Possible value:**
<instance-id> :0->CIST;1-4095->MSTI
**Example:**

```
SS2GD8IP(mstp)# show instance 0
mstp status : enabled
force version : 2
instance id: 0
bridge max age : 20
bridge forward delay : 15
bridge max hops : 20
instance priority : 4096
bridge mac : 00:40:c7:5e:00:09
CIST ROOT PRIORITY : 4096
CIST ROOT MAC : 00:40:c7:5e:00:09
CIST EXTERNAL ROOT PATH COST : 0
CIST ROOT PORT ID : 0
CIST REGIONAL ROOT PRIORITY : 4096
CIST REGIONAL ROOT MAC : 00:40:c7:5e:00:09
CIST INTERNAL  ROOT PATH COST : 0
CIST CURRENT MAX AGE : 20
CIST CURRENT FORWARD DELAY : 15
TIME SINCE LAST TOPOLOGY CHANGE(SECs) : 2569
TOPOLOGY CHANGE COUNT(SECs) : 0
SS2GD8IP(mstp)#
```

### *show pconf*

**Syntax**:
show pconf <instance-id>
**Description**:
To show port configuration
**Argument**:
instance-id:0->CIST;1-4095->MSTI
**Possible value:**
<instance-id> :0->CIST;1-4095->MSTI
**Example:**

```
SS2GD8IP(mstp)# show pconf 0
  set r-role           Se
  2          0    128     2      true     auto  false false
  3          0    128     2      true     auto  false  true
  4          0    128     2      true     auto  false  true
  5          0    128     2      true     auto  false false
  6          0    128     2      true     auto  false false
  7          0    128     2      true     auto  false false
  8          0    128     2      true     auto   true false

SS2GD8IP(mstp)#
```

### *show ports*

**Syntax**:
show ports <instance-id>
**Description**:
To show port status
**Argument**:
instance-id:0->CIST;1-4095->MSTI
**Possible value:**
<instance-id> :0->CIST;1-4095->MSTI
**Example:**

```
SS2GD8IP(mstp)# show ports 0
```

### *show region-info*

**Syntax**:
show region-info
**Description**:
To show region config
**Argument**:
none
**Possible value:**
none
**Example:**

```
SS2GD8IP(mstp)# show region-info

Name : test2
Revision : 30000
Instances :  0
SS2GD8IP(mstp)#
```

### *show vlan-map*

**Syntax**:
show vlan-map <instance-id>
**Description**:
To show vlan mapping of an instance
**Argument**:
<nstance-id> :0->CIST;1-4095->MSTI
**Possible value:**
<instance-id> :0->CIST;1-4095->MSTI
**Example:**

```
SS2GD8IP(mstp)# show  vlan-map 0
instance 0 has those vlans :
0-4095
SS2GD8IP(mstp)#
```

## ■ multicast

### *set mode*

**Syntax**:
set mode <state>
**Description**:
To set igmp mode.
**Argument**:
<state>: 0 -> disable, 1 -> proxy enable, 2 -> snooping enable
**Possible value:**
<state>: 0 -> disable, 1 -> proxy enable, 2 -> snooping enable
**Example:**
```
SS2GD8IP (multicast)# set mode 2
SS2GD8IP(multicast)#
```

### *set esfl*

**Syntax**:
set esfl <port>
**Description**:
To set snooping fast leave to enable.
**Argument**:
<port>: 1,5-9, available from 1 to 8.
**Possible value:**
<port>: 1,5-9, available from 1 to 8.
**Example:**
```
SS2GD8IP (multicast)# set esfl 5-8
SS2GD8IP(multicast)#
```

### *set mvr*

**Syntax**:
set mvr <state>
**Description**:
To set disable/enable MVR.
**Argument**:
<state>: 0 -> disable, 1 -> enable
**Possible value:**
<state>: 0 -> disable, 1 -> enable.
**Example:**
```
SS2GD8IP (multicast)# set mvr 1
SS2GD8IP(multicast)#
```

### *set mvid*

**Syntax**:
set mvid <mvid> <port member> <router port>
**Description**:

To add or edit mvr vlan.
**Argument**:
mvid: range from 1 to 4094
port member: 1,5-7, available from 1 to 8
router port: 1,5-7, available from 1 to 8
**Possible value:**
mvid: range from 1 to 4094
port member: 1,5-7, available from 1 to 8
router port: 1,5-7, available from 1 to 8
**Example:**

```
SS2GD8IP (multicast)# set mvid 2 3-5 8
SS2GD8IP(multicast)#
```

### *set mvr-group*

**Syntax**:
set mvr-group <mvid> <start> <end>
**Description**:
To add or edit mvr group.
**Argument**:
mvid: range from 1 to 4094
start: ip address format.
end: ip address format.
**Possible value:**
mvid: range from 1 to 4094
start: ip address format.
end: ip address format.
**Example:**

```
SS2GD8IP (multicast)# set mvr-group 2 224.0.0.0 239.255.255.254
SS2GD8IP(multicast)#
```

### *set drp*

**Syntax**:
set drp <port>
**Description**:
To set router ports to disable.
**Argument**:
<port>: 1,5-9, available from 1 to 8.
**Possible value:**
<port>: 1,5-9, available from 1 to 8.
**Example:**

```
SS2GD8IP (multicast)# set drp 3
SS2GD8IP(multicast)#
```

### *set dmlf*

**Syntax**:
set dmfl <port>

**Description**:
To set mvr fast leave to disable.
**Argument**:
<port>: 1,5-9, available from 1 to 8.
**Possible value:**
<port>: 1,5-9, available from 1 to 8.
**Example:**

```
SS2GD8IP (multicast)# set dmlf 5
SS2GD8IP(multicast)#
```

### *set dsfl*

**Syntax**:
set dsfl <port>
**Description**:
To set snooping fast leave to disable.
**Argument**:
<port>: 1,5-9, available from 1 to 8.
**Possible value:**
<port>: 1,5-9, available from 1 to 8.
**Example:**

```
SS2GD8IP (multicast)# set dslf 8
SS2GD8IP(multicast)#
```

### *set erp*

**Syntax**:
set erp <port>
**Description**:
To set router ports to enable.
**Argument**:
<port>: 1,5-9, available from 1 to 8.
**Possible value:**
<port>: 1,5-9, available from 1 to 8.
**Example:**

```
SS2GD8IP (multicast)# set erp 3
SS2GD8IP(multicast)#
```

### *set gqi*

**Syntax**:
set gqi <time>
**Description**:
To set general query interval.
**Argument**:
<time>: from 1 to 3600 second(s).

**Possible value:**
<time>: from 1 to 3600 second(s).
**Example:**
```
SS2GD8IP (multicast)# set gqi 1800
SS2GD8IP(multicast)#
```

### *set gqmrt*

**Syntax**:
set gqmrt <time>
**Description**:
To set general query max response time.
**Argument**:
<time>: from 1 to 25 second(s).
**Possible value:**
<time>: from 1 to 25 second(s).
**Example:**
```
SS2GD8IP (multicast)# set gqmrt 5
SS2GD8IP(multicast)#
```

### *set gqrt*

**Syntax**:
set gqrt <time>
**Description**:
To set general query response timeout.
**Argument**:
<time>: from 1 to 25 second(s).
**Possible value:**
<time>: from 1 to 25 second(s).
**Example:**
```
SS2GD8IP (multicast)# set gqrt 5
SS2GD8IP(multicast)#
```

### *set lmqc*

**Syntax**:
set lmqc <count>
**Description**:
To set last member query count.
**Argument**:
<count>: from 1 to 16 time(s).
**Possible value:**
<count>: from 1 to 16 time(s).
**Example:**
```
SS2GD8IP (multicast)# set lmqc 5
```

```
SS2GD8IP(multicast)#
```

### *set lmqi*

**Syntax**:
set lmqi <time>
**Description**:
To set last member query interval.
**Argument**:
<time>: from 1 to 25 second(s).
**Possible value:**
<time>: from 1 to 25 second(s).
**Example:**
```
SS2GD8IP (multicast)# set lmqi 25
SS2GD8IP(multicast)#
```

### *set lmqmrt*

**Syntax**:
set lmqmrt <time>
**Description**:
To set last member query interval.
**Argument**:
<time>: from 1 to 25 second(s).
**Possible value:**
<time>: from 1 to 25 second(s).
**Example:**
```
SS2GD8IP (multicast)# set lmqmrt 25
SS2GD8IP(multicast)#
```

### *set mhtot*

**Syntax**:
set mhtot <time>
**Description**:
To set mvr host time out.
**Argument**:
<time>: from 1 to 65535 second(s).
**Possible value:**
<time>: from 1 to 65535 second(s).
**Example:**
```
SS2GD8IP (multicast)# set mhtot 3200
SS2GD8IP(multicast)#
```

### *set shtot*

**Syntax**:
set shtot <time>
**Description**:
To set snooping host time out.
**Argument**:
<time>: from 1 to 65535 second(s).
**Possible value:**
<time>: from 1 to 65535 second(s).
**Example:**
```
SS2GD8IP (multicast)# set shtot 3200
SS2GD8IP(multicast)#
```

### *show gm*

**Syntax**:
show gm
**Description**:
To display igmp group membership.
**Argument**:
None.
**Possible value:**
None.
**Example:**
```
SS2GD8IP (multicast)# show gm
there is no any multicast group membership existed!!
SS2GD8IP(multicast)#
```

### *show igmpp*

**Syntax**:
show igmpp
**Description**:
To display igmp proxy setting.
**Argument**:
None.
**Possible value:**
None.
**Example:**
```
SS2GD8IP (multicast)# show igmpp
IGMP Proxy                          : Disable
General Query Interval              : 1800
General Query Response Timeout      : 11
General Query Max Response Time     : 10
Last Member Query Count             : 2
Last Member Query Interval          : 3
```

```
Last Member Query Max Response Time : 1
Router Ports: 3
allow address range:
SS2GD8IP(multicast)#
```

### *show igmps*

**Syntax**:
show igmps
**Description**:
To display igmp snooping setting.
**Argument**:
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP (multicast)# show igmps
IGMP Snooping                        : Enable
Host Time Out                        : 125
Fast Leave: 3,5,6,7,8
Router Ports: 3
allow address range:
```

### *show igmps*

**Syntax**:
show igmps
**Description**:
To display igmp snooping setting.
**Argument**:
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP (multicast)# show igmps
IGMP Snooping                        : Enable
Host Time Out                        : 125
Fast Leave: 3,5,6,7,8
Router Ports: 3
allow address range:
```

### *show mm*

**Syntax**:
show mm

**Description**:
To display mvr group membership.
**Argument**:
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP (multicast)# show mm
there is no any mvr group membership existed!!

SS2GD8IP (multicast)#
```

### *show mvr*

**Syntax**:
show mvr
**Description**:
To display mvr setting.
**Argument**:
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP (multicast)# show mvr
MVR : Enable
Host Time Out : 125
Fast Leave:

MVID : 2
Port Members: 3,4,5
Router Ports: 24
allow address range:
1.: 224.0.0.0 ~ 239.220.220.220

SS2GD8IP (multicast)#
```

## ■ poe

### *set state*

**Syntax**:
set state <port> <state>
**Description**:
To set PoE state per port.
**Argument**:
<port> : 1,5-7, available from 1 to 8

<state>: 0:Disable 1:Enable
**Possible value:**
<port> : 1,5-7, available from 1 to 8
<state>: 0:Disable 1:Enable
**Example:**
```
SS2GD8IP(poe)# set state 8 1
SS2GD8IP(poe)#
```

### *set allocation*

**Syntax**:
set state <port> <allocation>
**Description**:
To set Allocation.
**Argument**:
<port> : 1,5-7, available from 1 to 8
<allocation>: value 15.4 means 15.4W
**Possible value:**
<port> : 1,5-7, available from 1 to 8
<allocation>: value 15.4 means 15.4W
**Example:**
```
SS2GD8IP(poe)# set allocation 8 15.4
SS2GD8IP(poe)#
```

### *set priority*

**Syntax**:
set state <port> <priority>
**Description**:
To set PoE priority.
**Argument**:
<port> : 1,5-7, available from 1 to 8
<priority>: 0:Low, 1:Medium, 2:High, 3:Critical
**Possible value:**
<port> : 1,5-7, available from 1 to 8
<priority>: 0:Low, 1:Medium, 2:High, 3:Critical
**Example:**
```
SS2GD8IP(poe)# set priority 8 3
SS2GD8IP(poe)#
```

### *show*

**Syntax**:
show
**Description**:
To display the port poe state
**Argument**:
None
**Possible value:**

None
**Example:**

```
SS2GD8IP(poe)# show

power supply:65 W
power consumption:0.0 (W)

Port  Enabled  Delivering  Current   PD    Priority  Allocation  Overload
                   [W]        [mA]   Class               [W]
-------------------------------------------------------------------------
--
  1   Enabled      0.0          0      0    Low            7.7
  2   Enabled      0.0          0      0    Low            7.7
  3   Enabled      0.0          0      0    Low            7.7
  4   Enabled      0.0          0      0    Low            7.7
  5   Enabled      0.0          0      0    Low            7.7
  6   Enabled      0.0          0      0    Low            7.7
  7   Enabled      0.0          0      0    Low            7.7
  8   Enabled      0.0          0      0    Critical      15.4
SS2GD8IP(poe)#
```

### *reset*

**Syntax**:
reset <port>
**Description**:
To reset port poe state
**Argument**:
<port> : 1,5-7, available from 1 to 8
**Possible value:**
<port> : 1,5-7, available from 1 to 8
**Example:**

```
SS2GD8IP(poe)# reset 8
SS2GD8IP(poe)#
```

## ■ policy

### *add*

**Syntax**:
add [name <value>] [ip <value>] [port <value>]  [type <value>] action <value>
**Description**:
To add a new management policy entry.
**Argument**:
Synopsis: add name George ip 192.168.1.1-192.168.1.90 port 2-5,8
type h,s action a
Synopsis: add name Mary ip 192.168.2.1-192.168.2.90 action deny

**Possible value:**
None
**Example:**

```
SS2GD8IP(policy)# add name Mary ip 192.168.3.1-192.168.3.4 action deny
SS2GD8IP(policy)# show
 1) Name   : george          IP Range    : 192.168.1.1-192.168.1.90
    Action : Accept          Access Type : HTTP SNMP
    Port   : 2 3 4 5 8

 2) Name   : rule1           IP Range    : 192.168.2.1-192.168.2.30
    Action : Deny            Access Type : HTTP TELENT SNMP
    Port   : 11 12 13 14 15

 3) Name   : Mary            IP Range    : 192.168.3.1-192.168.3.4
    Action : Deny            Access Type : Any
    Port   : Any

SS2GD8IP(policy)#
```

## *delete*

**Syntax**:
delete <index>
**Description**:
To add a new management policy entry.
**Argument**:
<index> : a specific or range management policy entry(s)
e.g. delete 2,3,8-12
**Possible value:**
<index> : a specific or range management policy entry(s)
**Example:**

```
SS2GD8IP(policy)# add name rule2 ip 192.168.4.23-192.168.4.33 port 6-8
type s,t
action d
SS2GD8IP(policy)# show
 1) Name   : rule1           IP Range    : 192.168.4.5-192.168.4.22
    Action : Deny            Access Type : HTTP TELENT SNMP
    Port   : 2 3 4 5

 2) Name   : rule2           IP Range    : 192.168.4.23-192.168.4.33
    Action : Deny            Access Type : TELENT SNMP
    Port   : 6 7 8

SS2GD8IP(policy)# delete 2
SS2GD8IP(policy)# show
 1) Name   : rule1           IP Range    : 192.168.4.5-192.168.4.22
    Action : Deny            Access Type : HTTP TELENT SNMP
    Port   : 2 3 4 5
```

```
SS2GD8IP(policy)#
```

### *show*

**Syntax**:
show
**Description**:
To show management policy list.
**Argument**:
none
**Possible value:**
none
**Example:**

```
SS2GD8IP(policy)# show
 1) Name   : rule1            IP Range    : 192.168.4.5-192.168.4.22
    Action : Deny             Access Type : HTTP TELENT SNMP
    Port   : 2 3 4 5

 2) Name   : rule2            IP Range    : 192.168.4.23-192.168.4.33
    Action : Deny             Access Type : TELENT SNMP
    Port   : 6 7 8
```

## ■ port

### *clear counter*

**Syntax**:
clear counter
**Description**:
To clear all ports' counter (include simple and detail port counter) information.
**Argument**:
None
**Possible value:**
None
**Example:**

```
SS2GD8IP (port)# clear counter
```

### *set description*

**Syntax**:
set description <port-range> <description>
**Description**:
To set port description
**Argument**:
<port range> syntax : 1,5-7, available from 1 to 8
<description> : set port description, max 47 characters
**Possible value:**
<port range> : 1 to 8

<description> : max 47 characters
**Example:**

```
SS2GD8IP(port)# set description 3-8 salesdepartment
SS2GD8IP(port)# show config
      Speed/    Flow    Maximum ExcessiveSynopsis: add name George ip
192.168.1.1-
Port  Duplex   Control   Frame  Collision  Description
  type
  2  Auto      Disabled  9600    Discard
  3  Auto      Disabled  9600    Discard  salesdepartment
  4  Auto      Disabled  9600    Discard  salesdepartment
  5  Auto      Disabled  9600    Discard  salesdepartment
  6  Auto      Disabled  9600    Discard  salesdepartment
  7  Auto      Disabled  9600    Discard  salesdepartment
  8  Auto      Disabled  9600    Discard  salesdepartment
```

## *set excessive-collision*

**Syntax**:
set excessive-collision <port-range> <discard|restart>
**Description**:
To set port description

**Argument**:
<port range> syntax : 1,5-7, available from 1 to 8
**Possible value:**
<port range> : 1 to 8
**Example:**

```
SS2GD8IP(port)# set excessive-collision 6-8 restart
SS2GD8IP(port)# show config
      Speed/    Flow    Maximum Excessive
Port  Duplex   Control   Frame  Collision  Description a list of
previously run command  set priority
---- --------- -------- ------- --------- --------------------------------
DISCAR
  2  Auto      Disabled  9600    Discard
  3  Auto      Disabled  9600    Discard  salesdepartment
  4  Auto      Disabled  9600    Discard  salesdepartment
  5  Auto      Disabled  9600    Discard  salesdepartment
  6  Auto      Disabled  9600    Restart  salesdepartment
  7  Auto      Disabled  9600    Restart  salesdepartment
  8  Auto      Disabled  9600    Restart  salesdepartment
```

### *set flow-control*

**Syntax**:
set flow-control <port-range> <enable|disable>
**Description**:
To set per-port flow control
**Argument**:
<port-range>: syntax 1,5-7, available from 1 to 8
**Possible value:**
<port-range>: 1 ~ 8
**Example:**

```
SS2GD8IP(port)# set flow-control 3-8
SS2GD8IP(port)# show config
1  Auto      Disabled  9600    Doscard
2  Auto      Disabled  9600    Discard
  3  Auto      Enabled   9600    Discard  salesdepartment
  4  Auto      Enabled   9600    Discard  salesdepartment
  5  Auto      Enabled   9600    Discard  salesdepartment
  6  Auto      Enabled   9600    Restart  salesdepartment
  7  Auto      Enabled   9600    Restart  salesdepartment
  8  Auto      Enabled   9600    Restart  salesdepartment
```

### *set max-frame*

**Syntax**:
set max-frame <port-range> <value>
**Description**:
To set per-port maximum frame size

**Argument**:
<port range> syntax : 1,5-7, available from 1 to 8
<value> : Allowed value are 1518-9600 bytes.
**Possible value:**
<port range> syntax : 1 to 8
<value> : 1518-9600 bytes.
**Example:**

```
SS2GD8IP(port)# set max-frame 3-6 1518
SS2GD8IP(port)# show config

     Speed/    Flow    Maximum Excessiveommands
  2  Auto      Disabled  9600    Discard
  3  Auto      Enabled   1518    Discard  salesdepartment
  4  Auto      Enabled   1518    Discard  salesdepartment
  5  Auto      Enabled   1518    Discard  salesdepartment
  6  Auto      Enabled   1518    Restart  salesdepartment
  7  Auto      Enabled   9600    Restart  salesdepartment
  8  Auto      Enabled   9600    Restart  salesdepartment
```

## *set speed*

**Syntax**:
set speed <port-range> <disable|auto|1Gfull|100full|100half|10full|10half
**Description**:
To set port capability.
**Argument**:
<port-range>:syntax 1,5-7, available from 1 to 8
<port-speed>:
auto: set auto-negotiation mode
10half: set speed/duplex 10M Half
10full: set speed/duplex 10M Full
100half: set speed/duplex 100M Half
100full: set speed/duplex 100M Full
1Gfull: set speed/duplex 1G Full
**Possible value:**
<port-range>: 1 to 8
<port-speed>: auto, 10half, 10full, 100half, 100full, 1Gfull
**Example:**

```
SS2GD8IP(port)# set speed 3 auto
SS2GD8IP(port)# show status
           Speed/
Port Link  Duplex   Rx Pause Tx Pause    Description
---- ---- --------- -------- -------- --------------------------------
  1  Up   100M/Full Disabled Disabled
  2  Down Down      Disabled Disabled
  3  Up   100M/Full Disabled Disabled
  4  Down Down      Disabled Disabled
  5  Down Down      Disabled Disabled
  6  Down Down      Disabled Disabled
```

```
  7  Up   1G/Full   Disabled Disabled
  8  Down Down      Disabled Disabled
```

### *set powersaving*

**Syntax**:
set set powersaving <port> <0|1>
**Description**:
To set power saving.
**Argument**:
port: 1,5-7, available from 1 to 8
0: Disable, 1: Enable
**Possible value:**
<port-index>: 1 to 8
<power saving>:0: Disable, 1: Enable
**Example:**

```
SS2GD8IP(port)# set powersaving 2 1
SS2GD8IP(port)#
```

### *show config*

**Syntax**:
show config
**Description**:
To display the each port's configuration information.
**Argument**:
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP(port)# show config
      Speed/    Flow    Maximum Excessive
Port  Duplex   Control   Frame  Collision  Description
---- --------- -------- ------- --------- --------------------------------
  1  Auto      Disabled  9600    Discard
  2  1G/Full   Disabled  9600    Discard
  3  Auto      Disabled  9600    Discard
  4  1G/Full   Disabled  9600    Discard
  5  1G/Full   Disabled  9600    Discard
  6  Auto      Disabled  9600    Discard
  7  Auto      Disabled  9600    Discard
  8  Auto      Disabled  9600    Discard
```

### *show detail-counter*

**Syntax**:
show detail-counter <port>
**Description**:

To display the display detail port counter.
**Argument**:
<port>: port, available from 1 to 8
**Possible value:**
<port>:1 ~ 8
**Example:**

```
SS2GD8IP (port)# show detail-counter 3

Rx Multicast              6    Tx Multicast                641
Rx Broadcast             94    Tx Broadcast               5251
Rx Pause                  0    Tx Pause                      0

   Receive Size Counters            Transmit Size Counters
--------------------------------    ---------------------------------
Rx 64 Bytes            7381    Tx 64 Bytes                4351
Rx 65-127 Bytes         291    Tx 65-127 Bytes            2342
Rx 128-255 Bytes        118    Tx 128-255 Bytes            605
Rx 256-511 Bytes         53    Tx 256-511 Bytes           1081
Rx 512-1023 Bytes        33    Tx 512-1023 Bytes           144
Rx 1024-1526 Bytes       28    Tx 1024-1526 Bytes        11453
Rx 1527- Bytes            0    Tx 1527- Bytes                0

    Receive Error Counters          Transmit Error Counters
----------------------------    ---------------------------------
Rx Drops                  0    Tx Drops                      0
Rx CRC/Alignment          0    Tx Late/Exc. Coll.            0
Rx Undersize              0
Rx Oversize               0
Rx Fragments              0
Rx Jabber                 0
```

### *show sfp*

**Syntax**:
show sfp <port>
**Description**:
To display the SFP module information.
**Argument**:
<port>: SFP port of the switch, available from 1, 8
**Possible value:**
<port>: 1- 8,
**Example:**

```
SS2GD8IP(port)# show sfp 11
Port 11 SFP information
------------------------------------------------------------------------
Connector Type        : SFP - Unknown or unspecified
Fiber Type            : Reserved
Tx Central Wavelength : 0
Baud Rate             : 1G
```

```
Vendor OUI            : 00:00:00
Vendor Name           : FIBERXON INC.
Vendor PN             : FTM-C012R-LC
Vendor Rev            : 10
Vendor SN             : PP220052901281
Date Code             : 051012
Temperature           : none
Vcc                   : none
Mon1 (Bias) mA        : none
Mon2 (TX PWR)         : none
Mon3 (RX PWR)         : none
SS2GD8IP(port)#

Port 23 SFP information
--------------------------------------------------------------------------
Connector Type        : SFP - LC
Fiber Type            : Multi-mode (MM)
Tx Central Wavelength : 850
Baud Rate             : 1G
Vendor OUI            : 00:40:c7
Vendor Name           : APAC Opto
Vendor PN             : KM28-C3S-TC-N
Vendor Rev            : 0000
Vendor SN             : 5425010708
Date Code             : 050530
Temperature           : none
Vcc                   : none
Mon1 (Bias) mA        : none
Mon2 (TX PWR)         : none
Mon3 (RX PWR)         : none
```

### *show simple-counter*

**Syntax**:
show simple-counter
**Description**:
To display the summary counting of each port's traffic.
**Argument**:
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP (port)# show simple-counter
set max-frame        Set per-port maximum frame size

 3     0      0      0      0      0      0      0      0
 4     0      0      0      0      0      0      0      0
 5     0      0      0      0      0      0      0      0
```

```
 6      0       0       0       0       0       0       0       0
 7      0       0       0       0       0       0       0       0
 8      0       0       0       0       0       0       0       0


SS2GD8IP(port)#
```

### *show status*

**Syntax**:
show status
**Description**:
To display the port's current status.
**Argument**:
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP(port)# show status
           Speed/1G/Full   Disable
Port Link  Duplex   Rx Pause Tx Pause    Description
  3  Auto      Disabled  9600    Discard
  2  Down Down      Disabled Disabled
  3  Up   100M/Full Disabled Disabled
  4  Down Down      Disabled Disabled
  5  Down Down      Disabled Disabled
  6  Down Down      Disabled Disabled
  7  Up   1G/Full   Disabled Disabled
  8  Down Down      Disabled Disabled

SS2GD8IP(port)#
```

### *show powersaving*

**Syntax**:
show powersaving
**Description**:
To display powersaving port  information.
**Argument**:
None
**Possible value:**
None
**Example:**

```
SS2GD8IP(port)# show powersaving
Port Power Saving
---- ------------
  1    Disabled
  2     Enabled
  3    Disabled
```

```
  4    Disabled
  5    Disabled
  6    Disabled
  7    Disabled
  8    Disabled

SS2GD8IP(port)#
```

## ■ qos

### *<<ports>>*

### *set class*

**Syntax**:
set class <#>
**Description**:
To set number of classes.
**Argument**:
#: Number of classes, available 1, 2, 4
**Possible value:**
<#>: 1,2,4
**Example:**

```
SS2GD8IP(qos-ports)# set class 2
SS2GD8IP(qos-ports)#
```

### *set port*

**Syntax**:
set port <range> <default class> <qcl> <user priority> <queuing mode> <lo
w queue weighted> <normal queue weighted> <medium queue weighted> <high
queue we
ighted>
**Description**:
To set port information.
**Argument**:
<range syntax>: 1,5-7, available from 1 to 8
<default class option>: low | normal | medium | high
<qcl> : available from 1 to 8
<user priority>: available from 0 to 7
<queuing mode>: strict | weighted
<low queue weighted>: 1 / 2 / 4 / 8
<normal queue weighted>: 1 / 2 / 4 / 8
<medium queue weighted> : 1 / 2 / 4 / 8
<high queue weighted>: 1 / 2 / 4 / 8
**Possible value:**
<range syntax>: 1 to 8
<default class option>: low | normal | medium | high
<qcl> : 1 to 8

<user priority>: 0 to 7
<queuing mode>: strict | weighted
<low queue weighted>: 1 / 2 / 4 / 8
<normal queue weighted>: 1 / 2 / 4 / 8
<medium queue weighted> : 1 / 2 / 4 / 8
<high queue weighted>: 1 / 2 / 4 / 8
**Example:**

```
SS2GD8IP(qos-ports)# set port 2 medium 1 3 weithted 2 2 2 2
SS2GD8IP(qos-ports)# show
  2  Medium     1         3       Weighted Fair     2 /   2  /   2  /  2
  3   Low       1         0       Strict Priority   1 /   2  /   4  /  8
  4   Low       1         0       Strict Priority   1 /   2  /   4  /  8
  5  Low       1         0       Strict Priority   1 /   2  /   4  /  8
  6  Low       1         0       Strict Priority   1 /   2  /   4  /  8
  7  Low       1         0       Strict Priority   1 /   2  /   4  /  8
  8  Low       1         0       Strict Priority   1 /   2  /   4  /  8

SS2GD8IP(qos-ports)#
```

### *show*

**Syntax**:
show
**Description**:
To show port information.
**Argument**:
none
**Possible value:**
none
**Example:**

```
SS2GD8IP(qos-ports)# show
Number of Classes:2
  2  Medium       1         3       Weighted Fair     2 /   2  /   2  /  2
  3  Low       1         0       Strict Priority   1 /   2  /   4  /  8
  4  Low       1         0       Strict Priority   1 /   2  /   4  /  8
  5  Low       1         0       Strict Priority   1 /   2  /   4  /  8
  6  Low       1         0       Strict Priority   1 /   2  /   4  /  8
  7  Low       1         0       Strict Priority   1 /   2  /   4  /  8
  8  Low       1         0       Strict Priority   1 /   2  /   4  /  8
```

## *<<qcl>>*

### *set*

**Syntax**:
set <dscp> < tos> < tagpriority> <qce type> <value> <class>
**Description**:
To add the QCE entry in the specific QCL
**Argument**:
<dscp>: dscp field, syntax 1,5-7, available from 0 to 63
< tos> : tos priority , available from 1 to 8

< tagpriority> : tag priority, available from 1 to 8
<qce type> : ethernet
<value> : 0xfff0
<class> : high
**Possible value:**
<dscp>: dscp field, syntax 1,5-7, available from 0 to 63
< tos> : tos priority , available from 1 to 8
< tagpriority> : tag priority, available from 1 to 8
<qce type> : ethernet
<value> : 0xfff0
<class> : high
**Example:**

```
SS2GD8IP(qos-qcl)# set 2 0 3 ethernet 0xfff0 high
SS2GD8IP(qos-qcl)# show 2 1

QCE Type:           Ethernet Type
Ethernet Type Value:0xfff0
Traffic Class:      High

SS2GD8IP(qos-qcl)#
```

### *move*

**Syntax**:
move <qcl> <qce> <new qce>
**Description**:
To move up the specific QCE entry in the specific QCL
**Argument**:
<qcl> : the qcl number, available from 1 to 8.
<qce> : the original qce number, available from 1 to 12.
<new qce> : the new qce number, available from 1 to 12.
**Possible value:**
<qcl> : available from 1 to 8.
<qce> : available from 1 to 12.
<new qce> : available from 1 to 12.
**Example:**

```
SS2GD8IP(qos-qcl)# move 2 1 1
```

### *delete*

**Syntax**:
delete <qcl> <qce range>
**Description**:
To delete the specific QCE entry in the specific QCL.
**Argument**:
<qcl> : the qcl number, available from 1 to 8.
<qce range> : 1,5-7, available from 1 to 12
**Possible value:**
<qcl> : available from 1 to 8.
<qce range> : available from 1 to 12
**Example:**

```
SS2GD8IP(qos-qcl)# delete 2 1
```

*<<rate>>*

### *set*

**Syntax**:
set <range> <policer enabled> <rate> <unit> <shaper enabled> <rate> <unit>
**Description**:
To set rate limit configuration
**Argument**:
<range syntax> : 1,5-7, available from 1 to 8
<policer enabled> : 1 means enable and 0 means disable
<rate>: allowed values are 500kbps-1Gkps
<unit>: 'k' means kbps and 'm' means mbps
<shaper enabled>: 1 means enable and 0 means disable
<rate>: allowed values are 500kbps-1Gkps
<unit>: 'k' means kbps and 'm' means mbps
**Possible value:**
range syntax: 1,5-7, available from 1 to 8
policer enabled: 1 means enable and 0 means disable
rate: allowed values are 500kbps-1Gkps
unit: 'k' means kbps and 'm' means mbps
shaper enabled: 1 means enable and 0 means disable
rate: allowed values are 500kbps-1Gkps
unit: 'k' means kbps and 'm' means mbps

**Example:**

```
SS2GD8IP(qos-rate)# set 2 1 1000 m 1 1000 m
SS2GD8IP(qos-rate)# show
  2        V        1000       Mbps        V        1000       Mbps
  3                  500       kbps                  500       kbps
  4                  500       kbps                  500       kbps
  5                  500       kbps                  500       kbps
  6                  500       kbps                  500       kbps
  7                  500       kbps                  500       kbps
  8                  500       kbps                  500       kbps
```

## *<< storm >>*

### *set broadcast*

**Syntax**:
set broadcast <status> <rate>
**Description**:
To set broadcast storm control configuration
**Argument**:
<status> : 1 means enable and 0 means disable
<rate> : 1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1k, 2k, 4k, 8k, 16k, 32k, 64k, 128k
, 256k, 512k

**Possible value:**
<status> : 1 means enable and 0 means disable
<rate> : 1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1k, 2k, 4k, 8k, 16k, 32k, 64k, 128k
, 256k, 512k
**Example:**

```
SS2GD8IP(qos-storm)# set broadcast 1 512
SS2GD8IP(qos-storm)# show

Frame Type     Status    Rate(Packet Per Second)
-----------------------------------------------
Flooded unicast          1
Multicast               1
Broadcast        V       512
```

### *set multicast*

**Syntax**:
set multicast <status> <rate>
**Description**:
To set multicast storm control configuration
**Argument**:
<status> : 1 means enable and 0 means disable
<rate> : 1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1k, 2k, 4k, 8k, 16k, 32k, 64k, 128k
, 256k, 512k
**Possible value:**
<status> : 1 means enable and 0 means disable
<rate> : 1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1k, 2k, 4k, 8k, 16k, 32k, 64k, 128k
, 256k, 512k
**Example:**

```
SS2GD8IP(qos-storm)# set multicast 1 64
SS2GD8IP(qos-storm)# show

Frame Type     Status    Rate(Packet Per Second)
-----------------------------------------------
Flooded unicast          1
Multicast       V       64
Broadcast        V       512
```

### *set unicast*

**Syntax**:
set unicast <status> <rate>
**Description**:
To set flooded unicast storm control configuration

**Argument**:
<status> : 1 means enable and 0 means disable
<rate> : 1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1k, 2k, 4k, 8k, 16k, 32k, 64k, 128k , 256k, 512k
**Possible value:**
<status> : 1 means enable and 0 means disable
<rate> : 1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1k, 2k, 4k, 8k, 16k, 32k, 64k, 128k , 256k, 512k
**Example:**

```
SS2GD8IP(qos-storm)# set unicast 1 128
SS2GD8IP(qos-storm)# show

Frame Type     Status    Rate(Packet Per Second)
-----------------------------------------------
Flooded unicast  V       128
Multicast       V       64
Broadcast        V       512
```

### *show*

**Syntax**:
show
**Description**:
To show storm control configuration
**Argument**:
none
**Possible value:**
none
**Example:**

```
SS2GD8IP(qos-storm)# show

Frame Type     Status    Rate(Packet Per Second)
-----------------------------------------------
Flooded unicast  V       128
Multicast       V       64
Broadcast        V       512
```

## ■ reboot

### *reboot*

**Syntax:**
reboot
**Description:**
To reboot the system.
**Argument:**
None.
**Possible value:**
None.
**Example:**
SS2GD8IP# reboot

## ■ runconfig

**Syntax**:
runconfig
**Description**:
The Display the switch current configuration information.
**Argument**:
None.
**Possible value:**
None.
**Example:**
SS2GD8IP# runconfig

**……**
**……**
SNMPv3 Accesses Table:

No entry

SNMP Community Table:

No entry

ACL Port:

| port | policy id | action | rate limiter | port copy | counter |
|---|---|---|---|---|---|
| 1 | 1 | permit | Disabled | Disabled | 12634 |
| 2 | 1 | permit | Disabled | Disabled | 0 |
| 3 | 1 | permit | Disabled | Disabled | 0 |
| 4 | 1 | permit | Disabled | Disabled | 0 |
| 5 | 1 | permit | Disabled | Disabled | 0 |
| 6 | 1 | permit | Disabled | Disabled | 0 |

```
  7       1    permit   Disabled    Disabled           0
  8       1    permit   Disabled    Disabled           0
……..
LLDP tlv :
Port   port_descr   sys_name   sys_descr   sys_capa   mgmt_addr
----   ----------   --------   ---------   ---------  ---------
  1            1          1           1          1          1
  2            1          1           1          1          1
  3            1          1           1          1          1
  4            1          1           1          1          1
  5            1          1           1          1          1
  6            1          1           1          1          1
  7            1          1           1          1          1
  8            1          1           1          1          1

SSL :
State   : Disabled
Redirect: Disabled


SS2GD8IP#
```

## ■ snmp

### *<<set state>>*

**Syntax**:
set state <enable|disable>
**Description**:
The function is used for the SNMP state setting
**Argument**:
enable : SNMP is enabled
disable : SNMP is disabled
**Possible value:**
enable : SNMP is enabled
disable : SNMP is disabled
**Example:**

```
SS2GD8IP(snmp)# set state enable

SNMP is enabled

SS2GD8IP(snmp)#
```

### *<<set engine ID>>*

**Syntax**:
set engine-id <id>
**Description**:

The function is used for the SNMP engine ID setting
**Argument**:
<id> syntax: 0-9,a-f,A-F, min 5 octet, max 32 octet, fifth octet can't input 00
**Possible value:**
<id> syntax: 0-9,a-f,A-F, min 5 octet, max 32 octet, fifth octet can't input 00
**Example:**

```
SS2GD8IP(snmp)# set engine-id 80001455030040c729809d
Change Engine ID will clear all original local users
SS2GD8IP(snmp)#
```

### *<<set user>>*

**Syntax**:
set user <user_name> <security_level>
[<auth> <authpass> <priv> [privpass]]
**Description**:
The function is used for the SNMP user setting
**Argument**:
<user_name> syntax: aBc, max 32 chars
<security_level> syntax: 1(NoAuthNoPriv), 2(AuthNoPriv), 3(AuthPriv)
<auth> syntax: 1(MD5), 2(SHA)
<authpass> syntax: a9Bc, min 8 chars, max 32 chars
<priv> syntax: 1(DES)
<privpass> syntax: aBc, min 8 chars, max 32 chars
**Possible value:**
<user_name> syntax: aBc, max 32 chars
<security_level> syntax: 1(NoAuthNoPriv), 2(AuthNoPriv), 3(AuthPriv)
<auth> syntax: 1(MD5), 2(SHA)
<authpass> syntax: a9Bc, min 8 chars, max 32 chars
<priv> syntax: 1(DES)
<privpass> syntax: aBc, min 8 chars, max 32 chars
**Example:**

```
SS2GD8IP(snmp)# set user user1 3 2 a98cefefeff 1 gverwgrgr
SS2GD8IP(snmp)#
```

### *<<set group>>*

**Syntax**:
set group <user_name> <security_model> <group_name>
**Description**:
The function is used for the SNMP group setting
**Argument**:
<user_name> syntax: aBc, max 32 chars
<security_model> syntax: 1(v1), 2(v2c), 3(usm)
<group_name> syntax: aBc, max 32 chars
**Possible value:**
<user_name> syntax: aBc, max 32 chars
<security_model> syntax: 1(v1), 2(v2c), 3(usm)
<group_name> syntax: aBc, max 32 chars
**Example:**

```
SS2GD8IP(snmp)# set group user1 3 group1
SS2GD8IP(snmp)#
```

### *<<set view>>*

**Syntax**:
set view <view_name> <view_type> <oid_subtree>
**Description**:
The function is used for the SNMP view setting
**Argument**:
view_name: A string identifying the view name that this entry should belong to
view_type: 1 = included | 0 = excluded
included: An optional flag to indicate that this view subtree should included
excluded: An optional flag to indicate that this view subtree should excluded
oid_subtree: The OID defining the root of the subtree to add to the named view
**Possible value:**
view_name: A string identifying the view name that this entry should belong to
view_type: 1 = included | 0 = excluded
included: An optional flag to indicate that this view subtree should included
excluded: An optional flag to indicate that this view subtree should excluded
oid_subtree: The OID defining the root of the subtree to add to the named view
**Example:**

```
SS2GD8IP(snmp)# set view view1 0 root
SS2GD8IP(snmp)#
```

### *<<set access>>*

**Syntax**:
set access <group_name> <security_model> <security_level> <read_view_name > <write_view_name>
**Description**:
The function is used for the SNMP access entry setting
**Argument**:
<group_name> syntax: aBc, max 32 chars
<security_model> syntax: 1(v1), 2(v2c), 3(usm), 0(any)
<security_level> syntax: 1(NoAuthNoPriv), 2(AuthNoPriv), 3(AuthPriv)
v1 & v2's security_level = 1
<read_view_name> The scope for a specified instance can read,None is reserved for Empty.
<write_view_name> The scope for a specified instance can write,None is reserved for Empty.
**Possible value:**
<group_name> syntax: aBc, max 32 chars
<security_model> syntax: 1(v1), 2(v2c), 3(usm), 0(any)
<security_level> syntax: 1(NoAuthNoPriv), 2(AuthNoPriv), 3(AuthPriv)
v1 & v2's security_level = 1
<read_view_name> The scope for a specified instance can read,None is reserved for Empty.
<write_view_name> The scope for a specified instance can write,None is reserved for Empty.
**Example:**

```
SS2GD8IP(snmp)# set access group1 0 1 gege gege
SS2GD8IP(snmp)#
```

### *<<set trap>>*

**Syntax**:
{For SNMPv1/v2c Trap setting}
Usage: set trap <index> <version> <IP> <port> <community/security>
{For SNMPv3 Trap setting}
Usage: set trap <index> <version> <IP> <port> <community/security>
<security level>[<auth> <authpass> <priv> [privpass]]
**Description**:
The function is used for the SNMP trap setting
**Argument**:
<index> : available from 1 to 6.
<version> : 1(v1), 2(v2c), 3(v3)
<IP> : trap host IP address
<port> : trap port
<community/security> : aBc, max 32 chars
<security_level> : 1(NoAuthNoPriv), 2(AuthNoPriv), 3(AuthPriv)
<auth protocol> : 1(MD5), 2(SHA)
<authpass> : aBc, min 8 chars, max 40 chars
<priv protocol> : 1(DES)
<privpass> : aBc, min 8 chars, max 32 chars
**Possible value:**
<index> : available from 1 to 6.
<version> : 1(v1), 2(v2c), 3(v3)
<IP> : trap host IP address
<port> : trap port
<community/security> : aBc, max 32 chars
<security_level> : 1(NoAuthNoPriv), 2(AuthNoPriv), 3(AuthPriv)
<auth protocol> : 1(MD5), 2(SHA)
<authpass> : aBc, min 8 chars, max 40 chars
<priv protocol> : 1(DES)
<privpass> : aBc, min 8 chars, max 32 chars.
**Example:**

```
SS2GD8IP(snmp)# set trap 2 3 192.168.20.5 512 test 3 1 geegegge 1
gdgsgdgdg
SS2GD8IP(snmp)#
```

### *<<set community>>*

**Syntax**:
set user <Community> <user_name> <Source IP> <Source MASK>
**Description**:
The Set here is used for the setup of get-community, set-community, trap host ip, host port and trap-community.
**Argument**:
<Community> syntax: aBc, max 32 chars
<user_name> syntax: aBc, max 32 chars

<Source IP> : SNMP access source ip
<Source MASK> : SNMP access source address mask
**Possible value:**
<Community> syntax: aBc, max 32 chars
<user_name> syntax: aBc, max 32 chars
<Source IP> : SNMP access source ip
<Source MASK> : SNMP access source address mask
**Example:**

```
SS2GD8IP(snmp)# set community test user1 192.168.20.5 255.255.255.0
SS2GD8IP(snmp)#
SS2GD8IP(snmp)# show community

SNMP Community Table:
Idx Community       UserName        Source IP       Source Mask
--- --------------- --------------- --------------- ---------------
1   test            user1           192.168.20.5    255.255.255.0

Number of entries: 1
SS2GD8IP(snmp)#
```

## ■ stp

### *MCheck*

**Syntax**:
MCheck <range>
**Description**:
To force the port to transmit RST BPDUs.
**Argument**:
<range>: syntax 1,5-7, available from 1 to 8
**Possible value:**
<range>: 1 to 8
**Example:**

```
SS2GD8IP(stp)# Mcheck 1-8
```

*disable*

**Syntax**:
disable
**Description**:
To disable the STP function.
**Argument**:
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP(stp)# disable
```

*enable*

**Syntax**:
enable
**Description**:
To enable the STP function.
**Argument**:
None.
**Possible value:**
None.
**Example:**
SS2GD8IP(stp)# enable

### *set config*

**Syntax**:
set config <Bridge Priority> <Hello Time> <Max. Age> <Forward Delay>
**Description**:
To set up the parameters of STP.
**Argument**:
<Bridge Priority>:priority must be a multiple of 4096, available from 0 to 61440.
<Hello Time>: available from 1 to 10.
<Max. Age>: available from 6 to 40.
<Forward Delay>: available from 4 to 30.
Note: 2*(Forward Delay -1) >= Max Age
Max Age >= 2*(Hello Time +1)
**Possible value:**
<Bridge Priority>: 0 to 61440
<Hello Time>: 1 to 10
<Max. Age>: 6 to 40
<Forward Delay>: 4 to 30
**Example:**
SS2GD8IP(stp)# set config 61440 2 20 15

### *set port*

**Syntax**:
set port <range> <path cost> <priority> <edge_port> <admin p2p>
**Description**:
To set up the port information of STP.
**Argument**:
<range>: syntax 1,5-7, available from 1 to 8
<path cost>: 0, 1-200000000. The value zero means auto status
<priority>: priority must be a multiple of 16, available from 0 to 240
<edge_port> : Admin Edge Port, <yes|no>
<admin p2p>: Admin point to point, <auto|true|false>
**Possible value:**
<range>:1 to 8
<path cost>: 0, 1-200000000
<priority>: 0 to 240
<edge_port>: yes / no
<admin p2p>: auto / true / false

**Example:**
```
SS2GD8IP(stp)# set port 1-16 0 128 yes auto
```

### *set version*

**Syntax**:
set version <stp|rstp>
**Description**:
To set up the version of STP.
**Argument**:
<stp|rstp>:stp / rstp
**Possible value:**
<stp|rstp>:stp / rstp
**Example:**
```
SS2GD8IP(stp)# set version rstp
```

### *show config*

**Syntax**:
show config
**Description**:
To display the configuration of STP.
**Argument**:
None.
**Possible value:**
None.
**Example:**
```
SS2GD8IP(stp)# show config
STP State Configuration    :
Spanning Tree Protocol     : Enabled
Bridge Priority (0-61440)  : 61440
Hello Time (1-10 sec)      : 2
Max. Age (6-40 sec)        : 20
Forward Delay (4-30 sec)   : 15
Force Version              : RSTP
```

### *show port*

**Syntax**:
show port
**Description**:
To display the port information of STP.
**Argument**:
None.
**Possible value:**
None.
**Example:**
```
SS2GD8IP# stp
SS2GD8IP(stp)# show port
```

```
Port Port Status Path Cost Priority Admin Edge Port Admin Point To Point
==== =========== ========= ======== ================ ====================
  1  DISCARDING    2000000    128         No                Auto
  2  DISCARDING    2000000    128         No                Auto
  3  DISCARDING    2000000    128         No                Auto
  ……
```

### *show status*

**Syntax**:
show status
**Description**:
To display the status of STP.
**Argument**:
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP(stp)# show status
STP Status :
STP State                          : Enabled
Bridge ID                          : 00:40:C7:D8:09:1D
Bridge Priority                    : 61440
Designated Root                    : 00:40:C7:D8:09:1D
Designated Priority                : 61440
Root Port                          : 0
Root Path Cost                     : 0
Current Max. Age(sec)              : 20
Current Forward Delay(sec)         : 15
Hello Time(sec)                    : 2
STP Topology Change Count          : 0
Time Since Last Topology Change(sec) : 848
```

## ■ syslog

### *disable*

**Syntax**:
Diable
**Description**:
To disable syslog function.
**Argument**:
<None>
**Possible value:**
<None>
**Example:**

```
SS2GD8IP(syslog)# diable
SS2GD8IP(syslog)#
```

### *enable*

**Syntax**:
enable
**Description**:
To enable syslog function.
**Argument**:
<None>
**Possible value:**
<None>
**Example:**
```
SS2GD8IP(syslog)# enable
SS2GD8IP(syslog)#
```

### *Set server*

**Syntax**:
set server <ip> <port>
**Description**:
To Set syslog Host IP and Port.
**Argument**:
<ip > : syslog server ip
<port> : trap port
**Possible value:**
<ip > : syslog server ip
<port> : trap port
**Example:**
```
SS2GD8IP(syslog)# set server 192.168.22.0 8
SS2GD8IP(syslog)#
SS2GD8IP(syslog)# show
syslog          : Enable
Syslog Host IP: 192.168.22.0    Port: 8
```

## ■ system

### *set contact*

**Syntax**:
set contact <contact string>
**Description**:
To set the contact description of the switch.
**Argument**:
<contact>:string length up to 40 characters.
**Possible value:**
<contact>: A, b, c, d, ... ,z and 1, 2, 3, …. etc.
**Example:**
```
SS2GD8IP(system)# set contact Taipei
```

### *set device-name*

**Syntax**:
set device-name <device-name string>
**Description**:
To set the device name description of the switch.
**Argument**:
<device-name>: string length up to 40 characters.
**Possible value:**
<device-name>: A, b, c, d, ... ,z and 1, 2, 3, …. etc.
**Example:**

```
SS2GD8IP(system)# set device-name CR-2600
```

### *set location*

**Syntax**:
set location <location string>
**Description**:
To set the location description of the switch.
**Argument**:
<location>: string length up to 40 characters.
**Possible value:**
<location>: A, b, c, d, ... ,z and 1, 2, 3, …. etc.
**Example:**

```
SS2GD8IP(system)# set location Taipei
```

### *show*

**Syntax**:
show
**Description**:
To display the basic information of the switch.
**Argument**:
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP(system)# show
Model Name                     : SS2GD8IP
System Description             : L2 Managed Switch
Location                       :
Contact                        :
Device Name                    : SS2GD8IP
System Up Time                 : 0 Days 0 Hours 4 Mins 14 Secs
Current Time                   : Tue Jan 17 16:28:46 2006
BIOS Version                   : v1.05
Firmware Version               : v1.53
```

```
Hardware-Mechanical Version  : v1.01-v1.01
Serial Number                : 030C02000003
Host IP Address              : 192.168.1.1
Host MAC Address             : 00-40-c7-e7-00-10
Device Port                  : TP * 6, Dual-Media Port(RJ45/SFP) * 2
RAM Size                     : 16 M
Flash Size                   : 2 M
```

## ■ traplog

### *clear*

**Syntax**:
clear
**Description**:
To clear trap log.
**Argument**:
none
**Possible value:**
none
**Example:**

```
SS2GD8IP(traplog)# clear
SS2GD8IP(traplog)# show

 No             time                                desc

---- --------------------------- -------------------------------------
```

### *show*

**Syntax**:
show
**Description**:
To display the trap log.
**Argument**:
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP(tftp)# show
2 Mon Mar 17 15:18:38 2008gvrp mode> <qce type> .
    Dual Media Swapped [Port:1][SwapTo:TP]ge hostnamexit /   4  /  8
3 Mon Mar 17 15:18:38 2008nto igmp mode, available from
                                Link Up [Port:1]Enter into ip mode
6 Mon Mar 17 15:18:38 2008
          Dual Media Swapped [Port:5][SwapTo:TP]
7 Mon Mar 17 15:18:38 2008
                                Link Up [Port:5]
```

# ■ time

## *set daylightsaving*

**Syntax:**
set daylightsaving <hr> <MM/DD/HH> <mm/dd/hh>
**Description:**
To set up the daylight saving.
**Argument:**
hr : daylight saving hour, range: -5 to +5
MM : daylight saving start Month (01-12)
DD : daylight saving start Day (01-31)
HH : daylight saving start Hour (00-23)
mm : daylight saving end Month (01-12)
dd : daylight saving end Day (01-31)
hh : daylight saving end Hour (00-23)
**Possible value:**
hr : -5 to +5
MM : (01-12)
DD : (01-31)
HH : (00-23)
mm : (01-12)
dd : (01-31)
hh : (00-23)
**Example:**
SS2GD8IP(time)# set daylightsaving 3 10/12/01 11/12/01
Save Successfully

## *set manual*

**Syntax:**
set manual <YYYY/MM/DD> <hh:mm:ss>
**Description:**
To set up the current time manually.
**Argument:**
YYYY : Year (2000-2036) MM : Month (01-12)
DD : Day (01-31) hh : Hour (00-23)
mm : Minute (00-59) ss : Second (00-59)
**Possible value:**
YYYY : (2000-2036) MM : (01-12)
DD : (01-31) hh : (00-23)
mm : (00-59) ss : (00-59)
**Example:**
SS2GD8IP(time)# set manual 2004/12/23 16:18:00

### *set ntp*

**Syntax:**
set ntp <ip> <timezone>
**Description:**
To set up the current time via NTP server.
**Argument:**
<ip>: ntp server ip address or domain name
<timezone>:  time zone (GMT), range: -12 to +13
**Possible value:**
<timezone>: -12,-11…,0,1…,13
**Example:**

```
SS2GD8IP(time)# set ntp clock.via.net 8
Synchronizing...(1)
Synchronization success
```

### *show*

**Syntax:**
show
**Description:**
To show the time configuration, including “Current Time”, “NTP Server”,” Timezone”, ” Daylight Saving”,” Daylight Saving Start” and “Daylight Saving End”
**Argument:**
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP(time)# show
Current Time                : Thu Thu 14 15:04:03 2005
NTP Server                  : 209.81.9.7
Timezone                    : GMT+8:00
Day light Saving            : 0 Hours
Day light Saving Start      : Mth: 1 Day: 1 Hour: 0
Day light Saving End  : Mth: 1 Day: 1 Hour: 0
SS2GD8IP(time)#
```

## ■ trunk

### *del trunk*

**Syntax**:
del trunk <port-range>
**Description**:
To delete the trunking port.
**Argument**:
<port-range>: port range, syntax 1,5-7, available from 1 to 8
**Possible value:**

<port-range>: 1 to 8
**Example:**
SS2GD8IP(trunk)# del trunk 1

### *set priority*

**Syntax**:
set priority <range>
**Description**:
To set up the LACP system priority.
**Argument**:
<range>: available from 1 to 65535.
**Possible value:**
<range>: 1 to 65535, default: 32768
**Example:**
SS2GD8IP(trunk)# set priority 33333

### *set trunk*

**Syntax**:
set trunk <port-range> <method> <group> <active LACP>
**Description**:
To set up the status of trunk, including the group number and mode of the trunk as well as LACP mode.
**Argument**:
<port-range> : port range, syntax 1,5-7, available from 1 to 8
<method>:
static : adopt the static link aggregation
lacp : adopt the dynamic link aggregation- link aggregation control protocol
<group>: 1-8.
<active LACP>:
active : set the LACP to active mode
passive : set the LACP to passive mode
**Possible value:**
<port-range> : 1 to 8
<method>: static / lacp
<group>: 1-8.
<active LACP>: active / passive
**Example:**
SS2GD8IP(trunk)# set trunk 1-4 lacp 1 active

### *show aggtr-view*

**Syntax**:
show aggtr-view
**Description**:
To display the aggregator list.
**Argument**:
None.
**Possible value:**
None.

**Example:**

```
SS2GD8IP(trunk)# show aggtr-view
Aggregator  1) Method: None
                       Member Ports: 1
                       Ready Ports:1

Aggregator  2) Method: LACP
                       Member Ports: 2
                       Ready Ports:
                 :              :
```

### *show lacp-detail*

**Syntax**:
show lacp-detail <aggtr>
**Description**:
To display the detailed information of the LACP trunk group.
**Argument**:
<aggtr>: aggregator,  available from 1 to 8
**Possible value:**
<aggtr>: 1 to 8
**Example:**

```
SS2GD8IP(trunk)# show lacp-detail 2
Aggregator 2 Information:
              Actor                          Partner
---------------------------------- ----------------------------------
System Priority    MAC Address    System Priority    MAC Address
---------------- ----------------- ---------------- -----------------
     32768       00-40-c7-e8-00-02       32768       00-00-00-00-00-00

 Port    Key       Trunk Status          Port              Key
------ -------- ------------------ ---------------- -----------------
   2     257            ---               2                0
```

### *show lacp-priority*

**Syntax**:
show lacp-priority
**Description**:
To display the value of LACP Priority.
**Argument**:
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP(trunk)# show lacp-priority
LACP System Priority : 32768
```

### *show status*

**Syntax**:
show status
**Description**:
To display the aggregator status and the settings of each port.
**Argument**:
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP(trunk)# show status
          Trunk Port Setting            Trunk Port Status
------------------------------------ ----------------------
 port   Method   Group   Active LACP   Aggtregator   Status
====== ======== ======= ============= ============= ========
   1     None      0       Active           1         Ready
   2     LACP      1       Active           2          ---
   3     LACP      1       Active           3          ---
   4     LACP      1       Active           4          ---
   5     LACP      1       Active           5          ---
   6     LACP      1       Active           6          ---
   7     LACP      1       Active           7          ---
                                                       :
```

## ■ vlan

### *del port-group*

**Syntax:**
del port-group <name>
**Description:**
To delete the port-based vlan group.
**Argument:**
<name>: which vlan group you want to delete.
**Possible value:**
<name>: port-vlan name
**Example:**
SS2GD8IP(vlan)# del port-group VLAN-2

### *del tag-group*

**Syntax:**
del tag-group <vid>
**Description:**
To delete the tag-based vlan group.
**Argument:**
<vid>: which vlan group you want to delete, available from 1 to 4094

**Possible value:**
<vid>: 1 to 4094
**Example:**
SS2GD8IP(vlan)# del tag-group 2

### *disable drop-untag*

**Syntax:**
disable drop-untag <range>
**Description:**
Don't drop the untagged frames.
**Argument:**
<range> : which port(s) you want to set, syntax 1,5-7, available from 1 to 8
**Possible value:**
<range>: 1 to 8
**Example:**
SS2GD8IP(vlan)# disable drop-untag 5-8

### *disable sym-vlan*

**Syntax:**
disable sym-vlan <range>
**Description:**
To drop frames from the non-member port.
**Argument:**
<range>: which port(s) you want to set, syntax 1,5-7, available from 1 to 8
**Possible value:**
<range>: 1 to 8
**Example:**
SS2GD8IP(vlan)# disable sym-vlan 5-10

### *enable drop-untag*

**Syntax:**
enable drop-untag <range>
**Description:**
To drop the untagged frames.
**Argument:**
<range>: which port(s) you want to set, syntax 1,5-7, available from 1 to 8
**Possible value:**
<range>: 1 to 8
**Example:**
SS2GD8IP(vlan)# enable drop-untag 5-8

### *enable sym-vlan*

**Syntax:**
enable sym-vlan <range>
**Description:**
To drop frames from the non-member port.
**Argument:**
<range> : which port(s) you want to set, syntax 1,5-7, available from 1 to 8
**Possible value:**
<range>: 1 to 8
**Example:**
```
SS2GD8IP(vlan)# enable sym-vlan 5-8
```

### *set mode*

**Syntax:**
set mode < port | tag > [up-link]
**Description:**
To set switch VLAN mode, including port-based and tag-based modes.
**Argument:**
<tag>: set tag-based vlan
<port>: set port-based vlan
**Possible value:**
< port | tag >: port,tag
**Example:**
```
SS2GD8IP(vlan)# set mode
Usage: set mode <port|tag>
tag: set tag-based vlan
port: set port-based vlan
SS2GD8IP(vlan)#
```

### *set double-tag*

**Syntax:**
set double-tag <range> <0|1|2>
**Description:**
To set double-tag per port and enable Q-in-Q VLAN function on switch.
**Argument:**
<range >: 1,5-7, available from 1 to 8
0: disable
1: service provider port
2: customer port
**Possible value:**
<range>: 1 to 8
**Example:**
```
SS2GD8IP(vlan)# set  double-tag  3 1
SS2GD8IP(vlan)#
```

### *set port-group*

**Syntax:**
set port-group <name> <range>
**Description:**
To add or edit a port-based VLAN group.
**Argument:**
<name>: port-vlan name
<range>: syntax 1,5-7, available from 1 to 8
**Possible value:**
<range>: 1 to 8
**Example:**
SS2GD8IP(vlan)# set port-group VLAN-1 2-5,6,7-8

### *set port-role*

**Syntax:**
set port-role <range> <access|trunk|hybrid> [vid]
**Description:**
To set egress rule: configure the port roles.
**Argument:**
<range> :which port(s) you want to set, syntax 1,5-7, available from 1 to 8
<access>: Do not tag frames
<trunk>: Tag all frames
<hybrid>: Tag all frames except a specific VID
<vid>: untag-vid for hybrid port
**Possible value:**
<range>: 1 to 8
<vid>: 1 to 4094
**Example:**
SS2GD8IP(vlan)# set port-role 5 hybrid 6

### *set pvid*

**Syntax:**
set pvid <range> <pvid>
**Description:**
To set the pvid of vlan.
**Argument:**
<range>: which port(s) you want to set PVID(s), syntax 1,5-7, available from 1 to 8
<pvid>: which PVID(s) you want to set, available from 1 to 4094
**Possible value:**
<range>: 1 to 8
<pvid>: 1 to 4094
**Example:**
SS2GD8IP(vlan)# set pvid 3,5,6-8 5

### *set tag-group*

**Syntax:**
set tag-group <vid> <name> <range> <#>
**Description:**
To add or edit the tag-based vlan group.
**Argument:**
<vid>: vlan ID, range from 1 to 4094
<name>: tag-vlan name
<range>: vlan group members, syntax 1,5-7, available from 1 to 8
<#>: sym/asym vlan setting. 1: symmetric vlan, 0: asymmetric vlan
**Possible value:**
<vid>: 1 to 4094
<range>: 1 to 8
<#>: 0 or 1
**Example:**

```
SS2GD8IP(vlan)# set tag-group 2 VLAN-2 2-5,6,7-8 0
```

### *show group*

**Syntax:**
show group
**Description:**
To display the vlan mode and vlan group.
**Argument:**
None.
**Possible value:**
None.
**Example:**

```
SS2GD8IP(vlan)# show group
Vlan mode is double-tag.

1)  Vlan Name : default
    Vlan ID   : 1
    Sym-vlan  : Disable
    Member    : 1 2 3 4 5 6 7 8 9

2)  Vlan Name : VLAN-2
    Vlan ID   : 2
    Sym-vlan  : Disable
    Member    : 2 3 4 5 6
```

### *show port*

**Syntax:**
show port
**Description:**
To display pvid, ingress/egress rule.
**Argument:**
None.

**Possible value:**
None.
**Example:**

```
SS2GD8IP(vlan)# show pvid
 Port   PVID    Rule1     Rule2    Port Rule   Untag Vid
------ ------ --------- --------- ----------- -----------
   1       1   Disable   Disable     Access         -
   2       1   Disable   Disable     Access         -
   3       5   Disable   Disable     Access         -
   4       1   Disable   Disable     Access         -
   5       5   Enable    Disable     Hybrid         6
   6       5   Enable    Disable     Access         -
   7       5   Enable    Disable     Access         -
   8       5   Enable    Disable     Access         -
                             :
```

## ■ TACACS+

### *Set console-authentication method*

**Syntax:**
set console-authentication <method1> <method2>
**Description:**
To set console-authentication method
**Argument:**
<method>: available from 0 to 2
0 - Local
1 - TACACS (Authentication)
2 - None (for method2 only)
**Possible value:**
<method>: 0 - Local
1 - TACACS (Authentication)
2 - None (for method2 only).
**Example:**

```
SS2GD8IP(tac-plus)# set console-authentication 0 1
Server connect!
```

### *Set host*

**Syntax:**
set host <#> <ip>
**Description:**
To set TACACS+ Host IP
**Argument:**
<#>: Host number, range: 1 to 2
<ip>: xxx.xxx.xxx.xxx
**Possible value:**
<#>: Host number, range: 1 to 2
<ip>: xxx.xxx.xxx.xxx

**Example:**
```
SS2GD8IP(tac-plus)# set host 1 192.168.30.200
Server connect!
```

### *Set key*

**Syntax:**
set key <secret-key>
**Description:**
To set TACACS+ Key
**Argument:**
<secret-key>: The length of secret-key is from 1 to 31
**Possible value:**
<secret-key>: The length of secret-key is from 1 to 31
**Example:**
```
SS2GD8IP(tac-plus)# set key tacacs
Server connect!
```

### *Set retry*

**Syntax:**
set retry <retry>
**Description:**
To set retry time
**Argument:**
<retry>: 1-3
**Possible value:**
<retry>: 1-3
**Example:**
```
SS2GD8IP(tac-plus)# set retry 1
Server connect!
```

### *Set telnet-authentication*

**Syntax:**
set telnet-authentication <method1> <method2>
**Description:**
To set telnet-authentication method
**Argument:**
<method>: available from 0 to 2
0 - Local
1 - TACACS (Authentication)
2 - None (for method2 only)
**Possible value:**
<method>: available from 0 to 2
0 - Local
1 - TACACS (Authentication)
2 - None (for method2 only)
**Example:**

```
SS2GD8IP(tac-plus)# set telnet-authentication 0 1
Server connect!
```

### *Set web-authentication*

**Syntax:**
set web-authentication <method1> <method2>
**Description:**
To set web-authentication method
**Argument:**
<method>: available from 0 to 2
0 - Local
1 - TACACS (Authentication)
2 - None (for method2 only)
**Possible value:**
<method>: available from 0 to 2
0 - Local
1 - TACACS (Authentication)
2 - None (for method2 only)
**Example:**

```
SS2GD8IP(tac-plus)# set web-authentication 0 1
Server connect!
```

### *Enable accounting*

**Syntax:**
enable accounting
**Description:**
To enable TACACS+ accounting
**Argument:**
None
**Possible value:**
None
**Example:**

```
SS2GD8IP(tac-plus)# enable accounting
Server connect!
```

### *Enable authorization*

**Syntax:**
enable authorization
**Description:**
To enable TACACS+ Authorization
**Argument:**
None
**Possible value:**
None
**Example:**
SS2GD8IP(tac-plus)# enable authorization

```
Server connect!
```

### *Enable fallback-author*

**Syntax:**
enable fallback-author
**Description:**
To enable fallback to Local Authorization
**Argument:**
None
**Possible value:**
None
**Example:**
```
SS2GD8IP(tac-plus)# enable fallback-author
Server connect!
```

### *Show authentication*

**Syntax:**
show authentication
**Description:**
To show authentication config
**Argument:**
None
**Possible value:**
None
**Example:**
```
SS2GD8IP(tac-plus)# show authentication
Server connect!
```

### *Show tac-plus*

**Syntax:**
show tac-plus
**Description:**
To show tac-plus config
**Argument:**
None
**Possible value:**
None
**Example:**
```
SS2GD8IP(tac-plus)# show tac-plus
Server connect!
```

# 5. Maintenance

## 5-1. Resolving No Link Condition

The possible causes for a no link LED status are as follows:

- The attached device is not powered on
- The cable may not be the correct type or is faulty
- The installed building premise cable is faulty
- The port may be faulty

## 5-2. Q&A

1. Computer A can connect to Computer B, but cannot connect to Computer C through the Managed Switch.
   - ✓ The network device of Computer C may fail to work. Please check the link/act status of Computer C on the LED indicator. Try another network device on this connection.
   - ✓ The network configuration of Computer C may be something wrong. Please verify the network configuration on Computer C.

2. The uplink connection function fails to work.
   - ✓ The connection ports on another must be connection ports. Please check if connection ports are used on that Managed Switch.
   - ✓ Please check the uplink setup of the Managed Switch to verify the uplink function is enabled.

3. The console interface cannot appear on the console port connection.
   - ✓ The COM port default parameters are [Baud Rate: 115200, Data Bits: 8, Parity Bits: None, Stop Bit: A, Flow Control: None]. Please check the COM port property in the terminal program. And if the parameters are changed, please set the COM configuration to the new setting.
   - ✓ Check the RS-232 cable is connected well on the console port of the Managed Switch and COM port of PC.
   - ✓ Check if the COM of the PC is enabled.

4. How to configure the Managed Switch?
   - ✓ The “Hyperterm” is the terminal program in Win95/98/NT. Users can also use any other terminal programs in Linux/Unix to configure the Managed Switch. Please refer to the user guide of that terminal program. But the COM port parameters (baud rate/ data bits/ parity bits/ flow control) must be the same as the setting of the console port of the Managed Switch.

# Appendix A Technical Specifications

***Features***

- 2 fiber (SFP) switching ports are compliant with SX/LX..etc-LC.
- 8 Gigabit TP/SFP fiber are dual media ports with auto detected function.
- Non-blocking store-and-forward shared-memory Web-Smart switched.
- Supports auto-negotiation for configuring speed, duplex mode.
- Supports 802.3x flow control for full-duplex ports.
- Supports collision-based and carrier-based backpressure for half-duplex ports.
- Any ports can be in disable mode, force mode or auto-polling mode.
- Supports Head of Line (HOL) blocking prevention.
- Supports broadcast storm filtering.
- Auto-aging with programmable inter-age time.
- Supports 802.1p Class of Service with 2-level priority queuing.
- Supports port sniffer function
- Programmable maximum Ethernet frame length of range from 1518 to 9600 bytes jumbo frame.
- Supports port-based VLAN, 802.1Q tag-based VLAN.
- Efficient self-learning and address recognition mechanism enables forwarding rate at wire speed.
- Web-based management provides the ability to completely manage the switch from any web browser.
- SNMP/Telnet interface delivers complete in-band management.
- Supports IEEE 802.1d Spanning Tree Protocol.
- Supports IEEE 802.1w Rapid Spanning Trees.
- Supports IEEE 802.1s Multiple Spanning Trees.
- Supports IEEE 802.1X port-based network access control.
- Supports ACL to classify the ingress packets to do permit/deny, rate limit actions
- Supports QCL to classify the ingress packets for priority queues assignment
- Supports IP-MAC Binding function to prevent spoofing attack
- Supports IP Multicasting to implement IGMP Snooping function.
- Supports 802.1p Class of Service with 4-level priority queuing.
- Supports 802.3ad port trunking with flexible load distribution and failover function.
- Supports ingress port security mode for VLAN Tagged and Untagged frame process.
- Supports SNMP MIB2 and RMON sampling with sampled packet error indication.
- Supports Power Saving with "ActiPHY Power Management" and "PerfectReach Power Management" techniques.
- Supports Link Layer Discovery Protocol (LLDP)
- Supports SSL and SSH for secure Management (***(Optional by Project Requirement, Refer to device's FW v5.0x upper)***)
- Supports TACACS+: ***(Optional by Project Requirement, Refer to device's FW v5.0x upper)***


*Publication date: Dec., 2010*
*Revision B1*

### *Hardware Specifications*

- **Standard Compliance:** IEEE802.3/802.3ab / 802.3z / 802.3u / 802.3x

- **Network Interface:**

| Configuration | Mode | Connector | Port |
|---|---|---|---|
| 10/100/1000Mbps Gigabit TP | NWay | TP (RJ-45) | 1 - 6 |
| 1000Base-SX Gigabit Fiber | 1000 FDX | *SFP | 7-8 (Option) |
| 1000Base-LX Gigabit Fiber | 1000 FDX | *SFP | 7-8 (Option) |
| 1000Base-LX Single Fiber WDM (BiDi) | 1000 FDX | *SFP | 7-8 (Option) |

*Port 7, 8 are TP/SFP fiber dual media ports with auto detected function
*Optional SFP module supports LC or BiDi LC transceiver

- **Transmission Mode:** 10/100Mbps support full or half duplex
  1000Mbps support full duplex only

- **Transmission Speed:** 10/100/1000Mbps for TP
  1000Mbps for Fiber

- **Full Forwarding/Filtering Packet Rate:** PPS (packets per second)

| Forwarding Rate | Speed |
|---|---|
| 1,488,000PPS | 1000Mbps |
| 148,800PPS | 100Mbps |
| 14,880PPS | 10Mbps |

- **MAC Address and Self-learning:** 8K MAC address
  4K VLAN table entries,
- **Buffer Memory:** Embedded 1392 KB frame buffer
- **Flow Control:** IEEE802.3x compliant for full duplex
  Backpressure flow control for half duplex
- **Cable and Maximum Length:**

| | |
|---|---|
| **TP** | Cat. 5 UTP cable, up to 100m |
| **1000Base-SX** | Up to 220/275/500/550m, which depends on Multi-Mode Fiber type |
| **1000Base-LX** | Single-Mode Fiber, up to10/30/50Km |
| **1000Base-LX WDM (BiDi)** | Single-Mode Single Fiber, up to 20Km |

- **Diagnostic LED:**

System LED : Power
Per Port LED:
10/100/1000M TP Port 1 to 6 : LINK/ACT, 10/100/1000Mbps
1000M SFP Fiber Port 7,8 : SFP(LINK/ACT)

- **Power Requirement :** AC Line

Voltage : 100~240 V
Frequency : 50~60 Hz
Consumption : 17W

- **Ambient Temperature :** 0° to 40°C
- **Humidity :** 5% to 90%
- **Dimensions :** 44(H) × 280(W) × 166(D) mm
- **Comply with FCC Part 15 Class A & CE Mark Approval**

### *Management Software Specifications*

| | |
|---|---|
| **System Configuration** | Auto-negotiation support on 10/100/1000 Base-TX ports, Web browser or console interface can set transmission speed (10/100/1000Mbps) and operation mode (Full/Half duplex) on each port, enable/disable any port, set VLAN group, set Trunk Connection. |
| **Management Agent** | SNMP support; MIB II, Bridge MIB, RMON MIB |
| **Networking Convergence Algorithm** | IEEE 802.1D Spanning Tree<br>IEEE 802.1w Rapid Spanning Tree<br>IEEE 802.1s Multiple Spanning Tree |
| **VLAN Function** | Port-Base / 802.1Q-Tagged, allowed up to 4K active VLANs in one switch. |
| **Trunk Function** | Ports trunk connections allowed |
| **Bandwidth Control** | Supports by-port Egress/Ingress rate control |
| **Quality of Service (QoS)** | Referred as Class of Service (CoS) by the IEEE 802.1P standard<br>Four queues per port Packet transmission schedule using Weighted Round Robin (WRR) User-defined weight Classification of packet priority can be based on either a VLAN tag on packet or a user-defined port priority. |
| **Security** | Limit number of MAC addresses learned per port static MAC addresses stay in the filtering table.<br>IEEE802.1X Port Authentication<br>DHCP Snooping<br>IP-MAC Binding<br>DHCP Relay |
| **Multicast** | IP Multicast Filtering by passively snooping on the IGMP Query.<br>IP Multicast : IGMP Snooping<br>Maximum of 1024 active entries of Group |
| **Network Management** | One RS-232 port as local control console<br>Telnet remote control console<br>SNMP agent : MIB-2 (RFC 1213)<br>Bridge MIB (RFC 1493)<br>RMON MIB (RFC 1757)-statistics<br>Ethernet-like MIB (RFC 1643)<br>Web browser support based on HTTP Server and CGI parser TFTP software-upgrade capability. |
| **Power over Ethernet** | IEEE 802.3af compliant<br>Endpoint with 48VDC power through RJ-45 pin 1,2,3,6<br>Auto detect powered device and consumption levels<br>Supports per port power consumption monitoring<br>Smart feature for PD on/off, PD detection, power level, PD status and power feeding priority<br>Supports per port power priority setting. |

Note: Any specification is subject to change without notice.

# Appendix B Null Modem Cable Specifications

The DB-9 cable is used for connecting a terminal or terminal emulator to the Managed Switch's RS-232 port to access the command-line interface.

The table below shows the pin assignments for the DB-9 cable.

| Function | Mnemonic | Pin |
|---|---|---|
| Carrier | CD | 1 |
| Receive Data | RXD | 2 |
| Transmit Data | TXD | 3 |
| Data Terminal Ready | DTR | 4 |
| Signal Ground | GND | 5 |
| Data Set Ready | DSR | 6 |
| Request To Send | RTS | 7 |
| Clear To Send | CTS | 8 |

9 Pin Null Modem Cable